



SREYAS INSTITUTE OF ENGINEERING AND TECHNOLOGY

AN AUTONOMOUS INSTITUTION

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PROJECT NAME : PHONE BOOK

BATCH N0 : 12

S.NO	STUDENT NAME	-	H .T.NO
1.	Nama Rahul	-	22VE1A0439
2.	O Manivardhan	-	22VE1A0443
3.	Posani Divya Tej	-	22VE1A0448
4.	Rachkonda Yashasvi	-	22VE1A0449
5.	Sunchu Jyoshna	-	22VE1A0458

ABSTRACT :

- The PhoneBook is a software application that allows users to store and manage contact information, such as Names, Phone Numbers, email and Addresses.
- It can be used to Add, View all, Modify, Search, and Delete contacts in an organized manner.
- The program uses arrays, structures, and file handling to store and retrieve data.
- The user-friendly interface makes it easy for people of all ages to use and maintain their own personal phonebook.

MODULES :

- ❖ There are 5 Functions performed in this program :
 1. Add Contact
 2. List Contacts
 3. Edit Contact
 4. Search Contact
 5. Delete Contact

1. ADD CONTACT

```
void add_contact(FILE *fp)
{
    struct Contact c;

    printf("Enter Name: ");
    scanf("%s", c.name);
    int len;
    do
    {
        printf("Enter Phone Number (10 digits): ");
        scanf("%s", c.phone);
        len = strlen(c.phone);
        if (len != 10)
        {
            printf("Invalid Entry. Phone number must be 10 digits.\n");
        } else
        {
            int i;
            for (i = 0; i < len; i++)
            {
                if (!isdigit(c.phone[i]))
                {
                    printf("Invalid Entry. Phone number must only contain digits.\n");
                    break;
                }
            }
            if (i == len) break;
        }
    } while (1);
    printf("Enter email: ");
    scanf("%s", c.email);
    printf("Enter Address: ");
    scanf("%s", c.address);
    |
    fwrite(&c, sizeof(struct Contact), 1, fp);
}
```

2. LIST CONTACTS

```
void list_contacts(FILE *fp)
{
    struct Contact c;

    rewind(fp);
    while (fread(&c, sizeof(struct Contact), 1, fp) == 1)
    {
        printf("Name: %s\n", c.name);
        printf("Phone: %s\n", c.phone);
        printf("Email: %s\n", c.email);
        printf("Address: %s\n", c.address);
        printf("\n");
    }
}
```

3. EDIT CONTACT

```
void edit_contact(FILE *fp)
{
    struct Contact c, new_c;
    char name[MAX_LEN];
    int found = 0;
    int cont;
    int len;

    printf("Enter Name of the Contact to Edit: ");
    scanf("%s", name);
    rewind(fp);
    while (fread(&c, sizeof(struct Contact), 1, fp) == 1)
    {
        if (strcmp(c.name, name) == 0)
        {
            found = 1;
            break;
        }
    }
    if (!found)
    {
        printf("Contact not found\n");
        return;
    }
    edit_menu();
    scanf("%d", &cont);
    switch (cont)
    {
        case 1:
            printf("Enter new Name: ");
            scanf("%s", new_c.name);
            strcpy(c.name, new_c.name);
            break;
```

```
        case 2:
            do
            {
                printf("Enter New Phone Number (10 digits): ");
                scanf("%s", new_c.phone);
                len = strlen(new_c.phone);
                if (len != 10)
                {
                    printf("Invalid Entry. Phone number must be 10 digits.\n");
                } else
                {
                    int i;
                    for (i = 0; i < len; i++)
                    {
                        if (!isdigit(new_c.phone[i]))
                        {
                            printf("Invalid Entry. Phone number must only contain digits.\n");
                            break;
                        }
                    }
                    if (i == len) break;
                }
            } while (1);
            strcpy(c.phone, new_c.phone);
            break;
        case 3:
            printf("Enter new Address: ");
            scanf("%s", new_c.address);
            strcpy(c.address, new_c.address);
            break;
        default:
            printf("Invalid option");
            break;
    }
    fseek(fp, -1 * sizeof(struct Contact), SEEK_CUR);
    fwrite(&c, sizeof(struct Contact), 1, fp);
}
```

4. Search Contact

```
void search_contact(FILE *fp)
{
    struct Contact c;
    char name[MAX_LEN];
    int found = 0;

    printf("Enter name of the Contact to search: ");
    scanf("%s", name);
    rewind(fp);
    while (fread(&c, sizeof(struct Contact), 1, fp) == 1)
    {
        if (strcmp(c.name, name) == 0)
        {
            found = 1;
            break;
        }
    }
    if (!found)
    {
        printf("Contact not found\n");
        return;
    }
    printf("Name: %s\n", c.name);
    printf("Phone: %s\n", c.phone);
    printf("Email: %s\n", c.email);
    printf("Address: %s\n", c.address);
}
```

5. Delete Contact

```
void delete_contact(FILE *fp)
{
    struct Contact c;
    char name[MAX_LEN];
    int found = 0;

    printf("Enter Name of the contact to Delete: ");
    scanf("%s", name);
    FILE *temp_fp = fopen("temp.dat", "wb");
    rewind(fp);
    while (fread(&c, sizeof(struct Contact), 1, fp) == 1)
    {
        if (strcmp(c.name, name) != 0)
        {
            fwrite(&c, sizeof(struct Contact), 1, temp_fp);
        }
        else
        {
            found = 1;
        }
    }
    if (!found)
    {
        printf("Contact not found\n");
        fclose(temp_fp);
        return;
    }
    fclose(fp);
    fclose(temp_fp);
    remove(FILE_NAME);
    rename("temp.dat", FILE_NAME);
    fp = fopen(FILE_NAME, "r+b");
    printf("Contact Deleted Sucessfully\n");
}
```


Outputs :

***** Main Menu *****

1. Add Contact
2. List Contacts
3. Edit Contact
4. Search Contact
5. Delete Contact
6. Exit

Enter your Choice : 1
Enter Name: vikram
Enter Phone Number (10 digits): 7893688230
Enter email: vicky@gmail.com
Enter Address: Nagole

***** Main Menu *****

1. Add Contact
2. List Contacts
3. Edit Contact
4. Search Contact
5. Delete Contact
6. Exit

Enter your Choice : 2
Name: vikram
Phone: 7893688230
Email: vicky@gmail.com
Address: Nagole

***** Main Menu *****

1. Add Contact
2. List Contacts
3. Edit Contact
4. Search Contact
5. Delete Contact
6. Exit

Enter your Choice : 3
Enter Name of the Contact to Edit: vikram
Choose an Option to Edit
1.Name
2.Phone Numb
3.Address
3
Enter new Address: Uppal

***** Main Menu *****

1. Add Contact
2. List Contacts
3. Edit Contact
4. Search Contact
5. Delete Contact
6. Exit

Enter your Choice : 4
Enter name of the Contact to search: vikram
Name: vikram
Phone: 7893688230
Email: vicky@gmail.com
Address: Uppal

***** Main Menu *****

1. Add Contact
2. List Contacts
3. Edit Contact
4. Search Contact
5. Delete Contact
6. Exit

Enter your Choice : 5
Enter Name of the contact to Delete: vikram
Contact Deleted Sucessfully

***** Main Menu *****

1. Add Contact
2. List Contacts
3. Edit Contact
4. Search Contact
5. Delete Contact
6. Exit

Enter your Choice : 6
Exiting Phonebook App

FUTURE WORK :

A phonebook program can be used in a variety of settings where contact management is needed. Here are some common uses:

- **Personal Use:** An individual can use a phonebook program to store and manage their personal contacts, such as family, friends, and colleagues.
- **Small Businesses:** Small businesses can use a phonebook program to store and manage their customer and vendor information, making it easier to maintain a record of all their contacts.
- **Non-Profit Organizations:** Non-profit organizations can use a phonebook program to manage their donor, volunteer, and staff information, helping to keep track of all their key contacts.
- **Educational Institutions:** Educational institutions can use a phonebook program to manage their student, faculty, and staff information, making it easier to keep track of their community.
- **Government Agencies:** Government agencies can use a phonebook program to manage their employee and citizen information, helping to keep track of all the individuals they interact with.

