

Mobile GIS: Case Study for Lincoln Heritage Gateway

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Context: Lincolnshire Heritage

- exeGesIS working on "HER21" project for:
 - Lincolnshire County Council Historic Environment Record











 Aim: to improve the management and use of the historic environment of Lincolnshire, in line with PPS5 and HPR





Lincolnshire HER21 - Aims

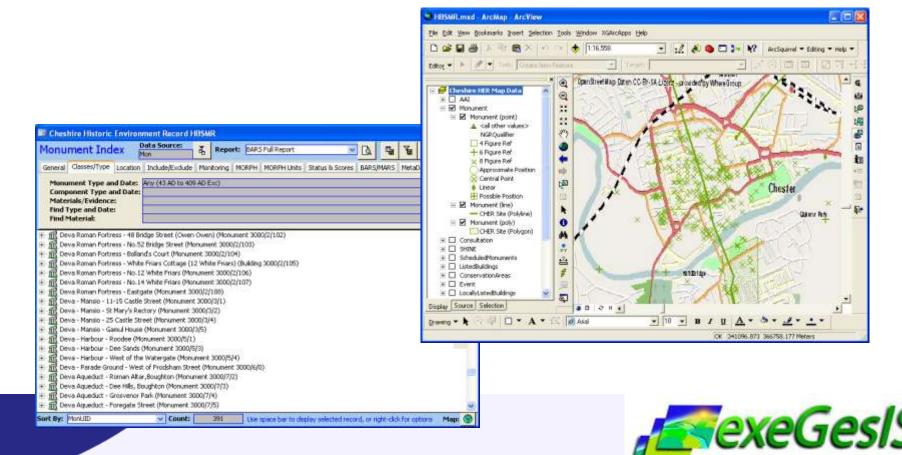
- Problems:
 - Disjointed service delivery
 - New information being lost
 - No shared information base: "Historic Environment Record" at LCC; local datasets for Listed Buildings etc at the Districts
- HER21 deliverable = map-based web site for Conservation and Planning Staff, giving full <u>access</u> and feedback





HBSMR sample screens

Roman sites in Chester on OSM (2 clicks)



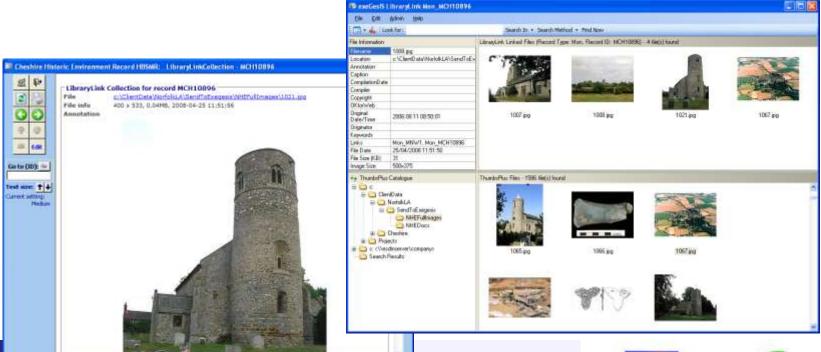
Spatial Data Management



HBSMR sample screens - LibrarvLink

LibraryLink

• LibraryLink for documents and multi-media







HBSMR web interfaces

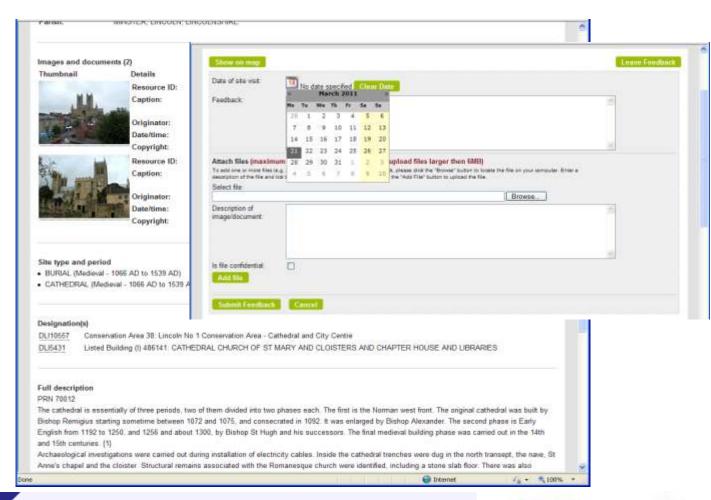
Simple web publication, e.g. Kent,
 Cheshire, Highland, Buckinghamshire,







Lincolnshire HER21 - Feedback



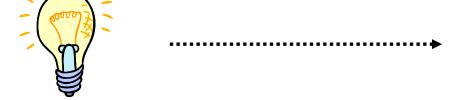




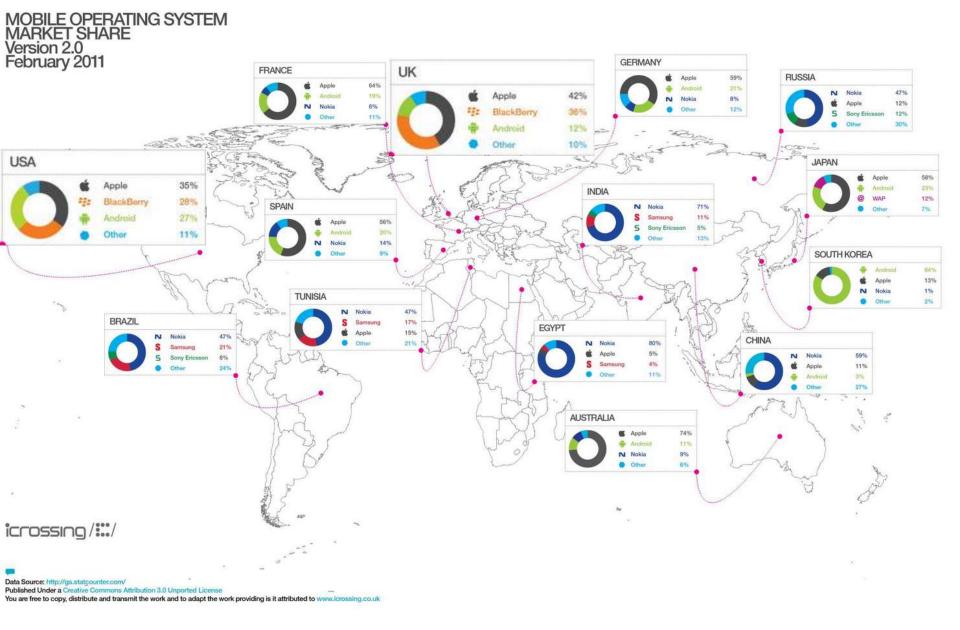
Lincolnshire HER21 - Mobile?

Limitations?

- Conservation staff want information with them in the field
- Lots of *new information* is collected during site visits to Listed Buildings
- Lots of historic environment features remain unrecorded (e.g. milestones, K6 phone boxes, etc) = ad hoc survey requirement

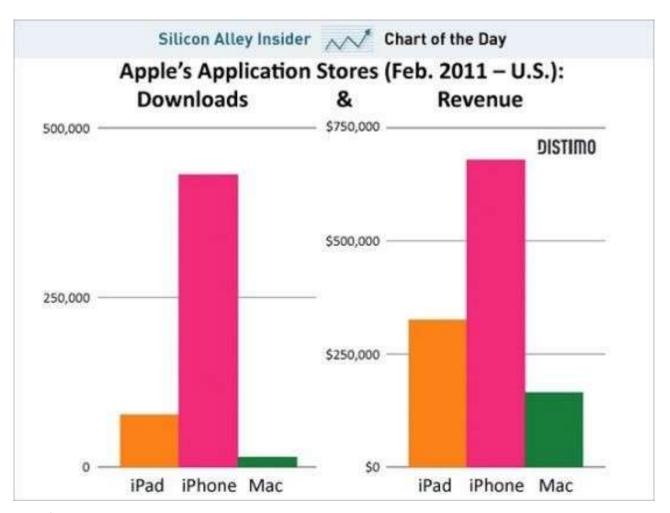












Ref: phbeta.com





Native or Non-Native?

Stability

Multiple Codebases

App Store 'Frontage'

Functionality

Developer Skills

Technical Roadmap

Available APIs Vendor Lockin

Performance

Cross-Platform

Third option: Hybrid? (e.g. PhoneGap, Airplay SDK)





Technical Solution

- Architecture
 - SOA, non-native, HTML5, CSS and JS
- Framework
 - Dojo Mobile, ESRI JS API
- Delivery
 - Rapid prototyping with client
- Testing
 - Restricted, emulators, limited devices



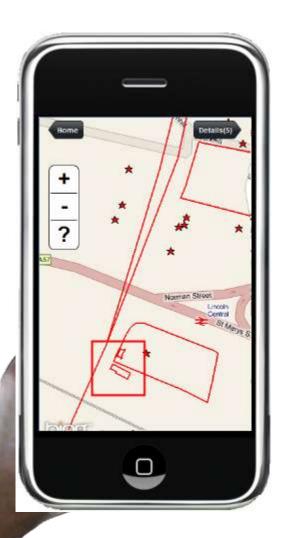




- Started with a simple map
- Tested various API's
 - OpenLayers 2.3
 - ESRI JS API 2.1
 - TouchMapsLite
 - Google Maps API
- Various testing environments
 - On-device, emulator, browser







- UI considerations
 - Map navigation
 - Pinch zoom/performance
 - 'Identify' results
 - Feedback to the user
 - Follow standards (Google?)
- Consume existing services













- Standard methods for data entry
 - checkboxes, free text, etc
- Ability to add photos and comments

- Metadata also auto-captured
 - Username, Date, etc
 - Geo-tag photos







Advanced Functions

- Offline app storage (HTML5)
- Photo upload
- Cache data locally
- Cache map tiles locally
- Redlining













Influencing Informing Acting

Testing





Technical Lessons Learnt

- Non-native solution has major benefits
- Choose your framework carefully
- Be aware of connectivity
- Explicitly plan your test strategy
- Pay particular attention to the UI

Design for rapid development





Lincolnshire HER21 - Outcome



- The client loved our idea and demonstrator!
- Quickly added into HER21 contract
- Application now in final build & testing
- Future?

