

# Introduction to Python

## Goals:

- Learn basic Python operations
- Understand differences in data structures
- Get familiarized with conditional statements and loops
- Learn to create custom functions and import python modules

**Main Reference:** McKinney, Wes. Python for Data Analysis: Data Wrangling with Pandas, NumPy, and IPython. O'Reilly Media. Kindle Edition

## Indentation

Python code is structured by indentation (tabs or spaces) instead of braces which is what other languages normally use. In addition, a colon (:) is used to define the start of an indented code block.

```
for x in list(range(5)):
    print("One number per loop..")
    print(x)
    if x > 2:
        print("The number is greater than 2")
        print("-----")
```

## Everything is an Object

- Everything in Python is considered an object.
- A string, a list, a function and even a number is an object.
- For example, you can define a variable to reference a string and then access the methods available for the string object.
- If you press the tab key after the variable name and period, you will see the methods available for it.

```
a = "pedro"
```

```
a.capitalize()
```

## Variables

In Python, when you define/create a variable, you are basically creating a reference to an object (i.e string,list,etc). If you want to define/create a new variable from the original variable, you will be creating another reference to the original object rather than copying the contents of the first variable to the second one.

```
a = [1,2,3]
b = a
b
```

Therefore, if you update the original variable (a), the new variable (b) will automatically reference the updated object.

```
a.append(4)
b
```

A variable can have a short name (like x and y) or a more descriptive name (age, dog, owner). Rules for Python variables:

- A variable name must start with a letter or the underscore character
- A variable name cannot start with a number
- A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and \_)
- Variable names are case-sensitive (age, Age and AGE are three different variables)

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```
dog_name = 'Pedro'  
age = 3  
is_vaccinated = True  
birth_year = 2015
```

```
is_vaccinated
```

```
dog_name
```

## Data Types

As any other object, you can get information about its type via the built-in function `type()`.

```
type(age)
```

```
type(dog_name)
```

```
type(is_vaccinated)
```

## Combining variables and operations

```
x = 4  
y = 10
```

```
x-y
```

```
x*y
```

```
y/x
```

```
y**x
```

```
x>y
```

```
x==y
```

```
y>=x
```

## Binary Operators and Comparisons

```
2+4
```

```
5*6
```

```
5>3
```

## The Respective Print statement

```
print("Hello Helk!")
```

# Control Flows

References:

- <https://docs.python.org/3/tutorial/controlflow.html>
- [https://docs.python.org/3/reference/compound\\_stmts.html#the-if-statement](https://docs.python.org/3/reference/compound_stmts.html#the-if-statement)

## If,elif,else statements

- The if statement is used for conditional execution
- It selects exactly one of the suites by evaluating the expressions one by one until one is found to be true; then that suite is executed.
- If all expressions are false, the suite of the else clause, if present, is executed.

```
print("x = " + str(x))
print("y = " + str(y))
```

```
if x==y:
    print('yes')
else:
    print('no')
```

- An if statement can be optionally followed by one or more elif blocks and a catch-all else block if all of the conditions are False:

```
if x==y:
    print('They are equal')
elif x > y:
    print("It is grater than")
else:
    print("None of the conditionals were true")
```

## Loops

### For

The for statement is used to iterate over the elements of a sequence (such as a string, tuple or list) or other iterable object.

```
my_dog_list=['Pedro',3,True,2015]
```

```
for i in range(0,10):
    print(i*10)
```

### While

A while loop allows you to execute a block of code until a condition evaluates to false or the loop is ended with a break command.

```
i = 1
while i <= 5:
    print(i ** 2)
    i += 1
```

```
i = 1
while i > 0:
    if i > 5:
        break
    print(i ** 2)
    i += 1
```

Print t

## Data structures

## References:

- <https://docs.python.org/3/tutorial/datastructures.html>
- [https://python.swaroopch.com/data\\_structures.html](https://python.swaroopch.com/data_structures.html)

## Lists

- Lists are data structures that allow you to define an ordered collection of items.
- Lists are constructed with square brackets, separating items with commas: [a, b, c].
- Lists are mutable objects which means that you can modify the values contained in them.
- The elements of a list can be of different types (string, integer, etc)

```
my_dog_list=[ 'Pedro',3,True,2015]
```

```
my_dog_list[0]
```

```
my_dog_list[2:4]
```

```
print("My dog's name is " + str(my_dog_list[0]) + " and he is " + str(my_dog_list[1]) + " years old.")
```

- The list data type has some more methods an you can find them [here](#).
- One in particular is the `list.append()` which allows you to add an item to the end of the list. Equivalent to `a[len(a):] = [x]`.

```
my_dog_list.append("tennis balls")
```

```
my_dog_list
```

- You can modify the list values too:

```
my_dog_list[1] = 4  
my_dog_list
```

## Dictionaries

- Dictionaries are sometimes found in other languages as “associative memories” or “associative arrays”.
- Dictionaries are indexed by keys, which can be any immutable type; strings and numbers can always be keys.
- It is best to think of a dictionary as a set of key: value pairs, with the requirement that the keys are unique (within one dictionary).
- A pair of braces creates an empty dictionary: {}.
- Remember that key-value pairs in a dictionary are not ordered in any manner. If you want a particular order, then you will have to sort them yourself before using it.

```
my_dog_dict={'name':'Pedro','age':3,'is_vaccinated':True,'birth_year':2015}
```

```
my_dog_dict
```

```
my_dog_dict['age']
```

```
my_dog_dict.keys()
```

```
my_dog_dict.values()
```

## Tuples

- A tuple consists of a number of values separated by commas

- On output tuples are always enclosed in parentheses, so that nested tuples are interpreted correctly; they may be input with or without surrounding parentheses, although often parentheses are necessary anyway (if the tuple is part of a larger expression).

```
my_dog_tuple=('Pedro',3,True,2015)
```

```
my_dog_tuple
```

- Tuples are immutable, and usually contain a heterogeneous sequence of elements that are accessed via unpacking or indexing.
- Lists are mutable, and their elements are usually homogeneous and are accessed by iterating over the list.

```
my_dog_tuple[1]
```

## Slicing

You can select sections of most sequence types by using slice notation, which in its basic form consists of start:stop passed to the indexing operator []

```
seq = [ 7 , 2 , 3 , 7 , 5 , 6 , 0 , 1 ]  
seq [ 1 : 5 ]
```

## Functions

Functions allow you to organize and reuse code blocks. If you repeat the same code across several conditions, you could make that code block a function and re-use it. Functions are declared with the **def** keyword and returned from with the **return** keyword:

```
def square(n):  
    return n ** 2
```

```
print("Square root of 2 is " + str(square(2)))
```

```
number_list = [1,2,3,4,5]
```

```
for number in number_list:  
    sn = square(number)  
    print("Square root of " + str(number) + " is " + str(sn))
```

## Modules

References:

- <https://docs.python.org/3/tutorial/modules.html#modules>
- If you quit from the Python interpreter and enter it again, the definitions you have made (functions and variables) are lost.
- Therefore, if you want to write a somewhat longer program, you are better off using a text editor to prepare the input for the interpreter and running it with that file as input instead.
- Let's say we define two functions:

```
def square(n):  
    return n ** 2
```

```
def cube(n):  
    return n ** 3
```

- You can save the code above in a file named math.py. I created the file for you already in the current folder.
- All you have to do is import the **math\_ops.py** file

```
import math_ops
```

```
for number in number_list:  
    sn = square(number)  
    cn = cube(number)  
    print("Square root of " + str(number) + " is " + str(sn))  
    print("Cube root of " + str(number) + " is " + str(cn))  
    print("-----")
```

- You can get a list of the current installed modules too

```
help('modules')
```

- Let's import the **datetime** module.

```
import datetime
```

- Explore the **datetime** available methods. You can do that by typing the module name, a period after that and pressing the **tab** key or by using the the built-in function **dir()** as shown below:

```
dir(datetime)
```

- You can also import a module with a custom name

```
import datetime as dt
```

```
dir(dt)
```

```
['MAXYEAR',  
'MINYEAR',  
'__builtins__',  
'__cached__',  
'__doc__',  
'__file__',  
'__loader__',  
'__name__',  
'__package__',  
'__spec__',  
'date',  
'datetime',  
'datetime_CAPI',  
'sys',  
'time',  
'timedelta',  
'timezone',  
'tzinfo']
```

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