

Prototipe.Core.Interfaces.  
ICondition

```
graph BT; HasKeyCondition --> ICondition; MultipleCondition --> ICondition;
```

A UML class diagram illustrating inheritance. At the top is a gray-shaded box labeled 'Prototipe.Core.Interfaces.ICondition'. Below it are two white boxes: 'HasKeyCondition' on the left and 'MultipleCondition' on the right. Two blue arrows point from the top of each white box to the bottom of the gray box, indicating that both 'HasKeyCondition' and 'MultipleCondition' inherit from 'ICondition'.

HasKeyCondition

MultipleCondition