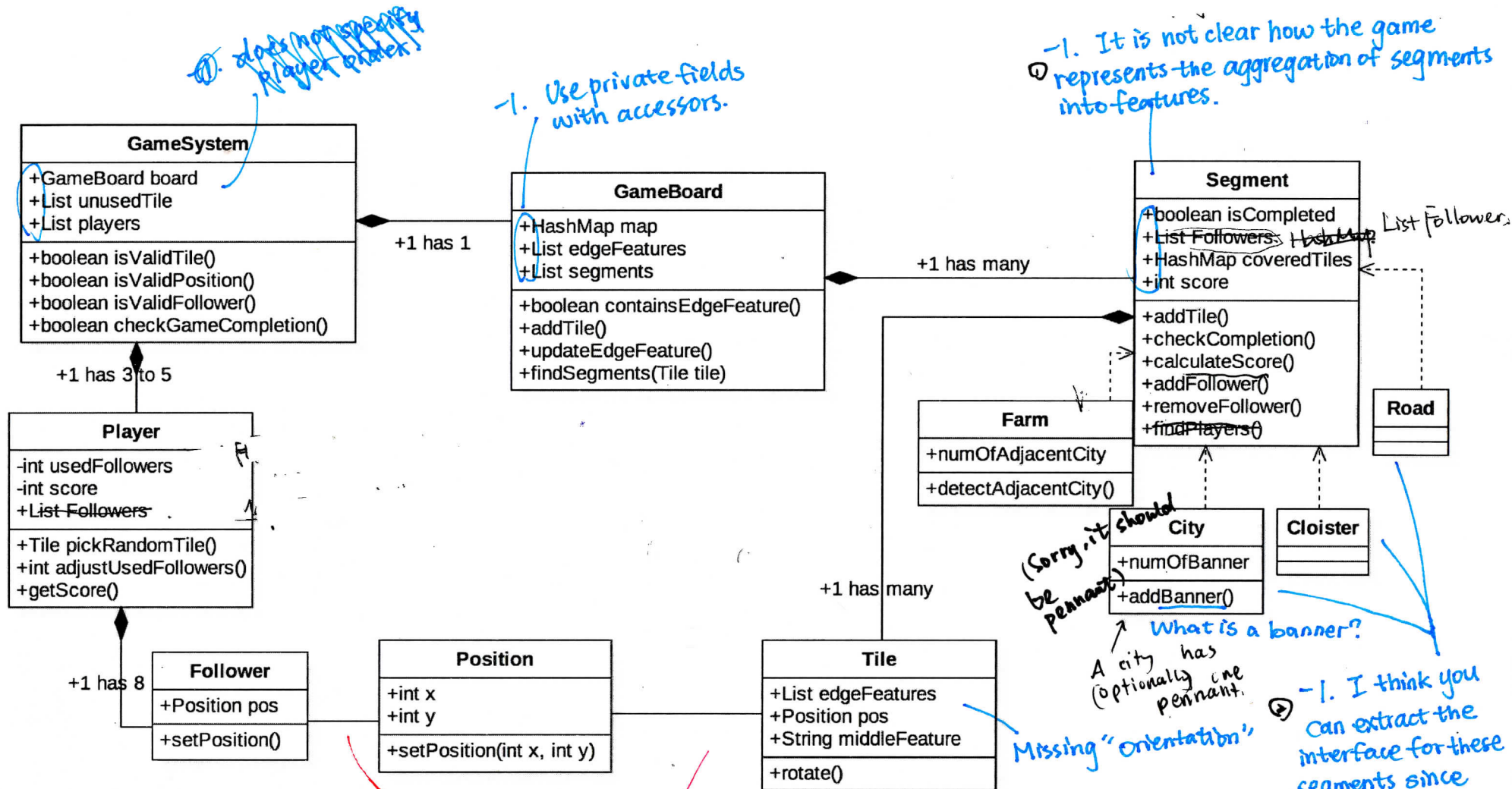


① I implemented a TileFeature class, then used segments to represent the aggregation of TileFeatures.

②. Yes, I changed segment to a interface.



① -1. I think you can extract the interface for these segments since all of them need calculateScore() etc. methods.

It is not clear if Segment is an interface or a class since your are implementing it.

"Farm/City/..."