

School of Computer Science and Information Technology

Department of Computer Science and Information Technology

Semester: IV Specialisation: Internet of Things (E)

23BCA4VC02: Network Administration

Activity 2

NETWORK MONITORING TOOL

Date of Submission: 26-04-2025

Submitted by:

Name: Arpit Sarkar

Reg No./USN No: 23BCAR0313

Signature:

Faculty In-Charge: Mr. Sahabzada Betab Badar



CERTIFICATE

This is to certify that **ARPIT SARKAR** has satisfactorily completed activity prescribed by JAIN (Deemed to be University) for the fourth semester degree course in the year 2024-2025.

S1. No	CRITERIA	MARKS	MARKS OBTAINED
1	On-time Submission	5	
2	Presentation Skill	10	
3	Communication Skill	10	
4	Content with example program	15	
5	Documentation	10	
	Total	50	
	Convert	15	

MARKS			
MAX	OBTAINED		
15			

Signature of the Student

Signature of the Faculty

Date of Submission: 26 April, 2025

INDEX

S. No.	Title	Pg. No.
1.	Introduction	4
2.	Background & Importance	4-5
3.	Challenges	5
4.	Implementation	6-10
5.	Screenshots	11-12
6.	Conclusion	13

 ${\bf Git Hub-\underline{https://github.com/exoduusss/Network-Monitor}}$

INTRODUCTION

This **Network Monitor** is a versatile tool designed to help you keep track of the status and performance of multiple servers or websites in real time. It combines various features to ensure reliable and insightful monitoring, including:

- **Multi-threaded Monitoring**: Simultaneously check the status of multiple targets for efficiency.
- **Data Visualization**: Real-time graphs and map visualizations for response times and server locations.
- Anomaly Detection: Identify unusual patterns in response times using machine learning.
- Geolocation Tracking: Retrieve and display server location data.
- **REST API**: Expose monitoring data through a web API for easy integration with other tools.
- **Database Logging**: Maintain a historical log of checks with detailed data using SOLite.
- User Alerts: Notify users of consecutive failures for proactive issue management.

Background

In today's digitally connected world, businesses and individuals rely heavily on the continuous availability and performance of servers and online services. A single failure in a critical service can lead to financial losses, damaged reputations, and dissatisfied users.

Monitoring the health of websites, servers, and network endpoints is essential for:

- 1. **Ensuring Uptime**: Detecting and addressing service outages promptly minimizes downtime and its associated costs.
- 2. **Performance Optimization**: Tracking response times helps identify bottlenecks and maintain optimal performance.
- 3. **Security Awareness**: Monitoring patterns can provide early warnings of potential security threats, such as distributed denial-of-service (DDoS) attacks.
- 4. **Resource Allocation**: Data from monitoring enables better planning for scaling and infrastructure improvements.

Importance

This project bridges the gap by offering a comprehensive **Network Monitor** tool that incorporates state-of-the-art features and customization capabilities. Its importance can be summarized as follows:

- 1. **Proactive Problem Detection**: Alerts and anomaly detection ensure issues are addressed before they escalate.
- 2. **Enhanced Decision-Making**: Historical data and visual insights empower users to make informed decisions about network infrastructure and optimizations.
- 3. **Improved User Experience**: By maintaining high uptime and fast response times, businesses can offer better experiences to their customers.
- 4. **Scalable Design**: Whether for small-scale personal use or enterprise-level monitoring, the tool adapts to various requirements.
- 5. **Convenient Integration**: The REST API allows easy integration with existing tools and workflows, making it versatile for developers and IT teams.

Challenges:

Real-Time Data Handling: Ensuring efficient processing of real-time data without delays or bottlenecks.

- 1. **Scalability**: Designing a system that can handle both small and large-scale networks seamlessly.
- 2. **Accurate Anomaly Detection**: Implementing reliable algorithms to minimize false positives and negatives.
- 3. **Security**: Protecting sensitive data and ensuring secure system access.
- 4. Cross-Platform Compatibility: Making the tool functional across various operating systems.
- 5. **User-Friendly Design**: Balancing powerful features with an intuitive interface for ease of use.

IMPLEMENTATION

How It Works:

- 1. **Setup and Initialization**: Users specify targets, monitoring intervals, and alert thresholds. The tool initializes databases, anomaly detection models, and visualizations.
- 2. **Monitoring Loop**: For each target, the tool performs:
 - o Status Checks: Monitors uptime, response time, and HTTP status codes.
 - o **DNS Caching and Geolocation**: Retrieves server IP addresses and location data to enhance monitoring context.
 - Data Logging: Logs results to an SQLite database and updates historical records
- 3. **Real-Time Updates**: Visualizes monitoring results with plots of response times and geographic mapping.
- 4. **Anomaly Detection**: Identifies performance anomalies based on response time trends.
- 5. **REST API Access**: Exposes monitoring data via a Flask-based API for external access.
- 6. **Reporting**: Provides periodic summaries and access to detailed data through the API.

1. Class Initialization and Setup

2. SQLite Database Setup

```
def setup database(self):
  """Initialize SQLite database with proper datetime handling"""
  def adapt datetime(dt):
    return dt.isoformat()
  def convert datetime(text):
    return datetime.fromisoformat(text.decode())
  sqlite3.register adapter(datetime, adapt datetime)
  sqlite3.register converter("datetime", convert datetime)
  self.conn = sqlite3.connect('network monitor.db',
detect types=sqlite3.PARSE DECLTYPES)
  self.cursor = self.conn.cursor()
  self.cursor.execute(""
    CREATE TABLE IF NOT EXISTS status checks (
      id INTEGER PRIMARY KEY AUTOINCREMENT,
      timestamp DATETIME,
      target TEXT,
      status TEXT,
      response_time REAL,
      status code INTEGER,
      country TEXT,
      city TEXT
    )
  "")
  self.conn.commit()
```

3. Status Check

```
def check_status(self, url):
    """Enhanced status check with DNS caching and geolocation"""
    try:
        parsed = urlparse(url)
        if not parsed.scheme:
            url = 'http://' + url
            parsed = urlparse(url)

    if parsed.netloc not in self._dns_cache:
        self. dns_cache[parsed.netloc] = socket.gethostbyname(parsed.netloc)
```

```
location = self.get_geolocation(url)

start_time = time.time()
response = requests.get(url, timeout=5, allow_redirects=True,
headers={'User-Agent': 'NetworkMonitor/3.0'})
response_time = (time.time() - start_time) * 1000

status = 'UP' if response.status_code < 400 else 'DEGRADED'
return status, response_time, response.status_code, location
except requests.exceptions.Timeout:
return 'TIMEOUT', 0, 408, None
except requests.exceptions.SSLError:
return 'SSL_ERROR', 0, 495, None
except requests.exceptions.ConnectionError:
return 'CONN_ERROR', 0, 503, None
except Exception as e:
return 'ERROR', 0, str(e), None
```

4. Geolocation

```
def get geolocation(self, url):
  """Get server location information"""
  try:
     domain = urlparse(url).netloc
     ip = self. dns cache.get(domain, socket.gethostbyname(domain))
     response = requests.get(fhttp://ip-
api.com/json/{ip}?fields=country,city,lat,lon,isp').json()
     return {
       'country': response.get('country'),
       'city': response.get('city'),
       'lat': response.get('lat'),
       'lon': response.get('lon'),
       'isp': response.get('isp')
     }
  except:
     return None
```

5. Anomaly Detection

```
def detect_anomalies(self, target):
    """Machine learning anomaly detection on response times"""
    if len(self.history[target]['response times']) < 10:</pre>
```

```
return []

X = np.array(self.history[target]['response_times']).reshape(-1, 1)
self.anomaly_detectors[target].fit(X)
anomalies = self.anomaly_detectors[target].predict(X)
```

return [i for i, x in enumerate(anomalies) if x == -1]

6. Flask API

```
def start_api(self):
   """Start Flask API in a separate thread"""
  app = Flask(__name__)
  @app.route('/api/status')
  def get status():
     return jsonify({
        'targets': self.targets,
        'current_status': {t: self.history[t]['status'][-1] if self.history[t]['status']
        else None
                   for t in self.targets},
        'stats': self.get stats()
     })
  (a)app.route('/api/history/<target>')
  def get history(target):
     if target not in self.history:
        return jsonify({'error': 'Target not found'}), 404
     return jsonify(self.history[target])
  @app.route('/api/anomalies')
  def get_anomalies():
     return jsonify({t: self.detect_anomalies(t) for t in self.targets})
  Thread(target=lambda: app.run(port=self.api port), daemon=True).start()
```

7. Running the Monitor

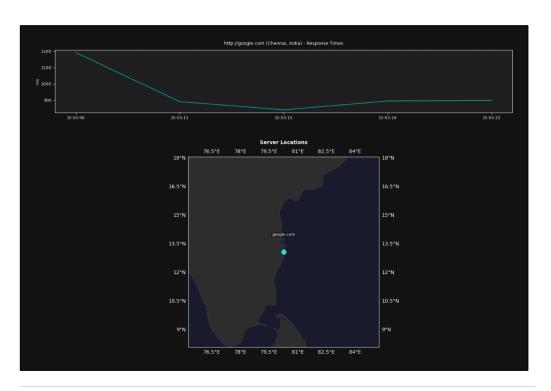
```
def run_monitor(self, duration=3600):
    """Enhanced monitoring loop with all features"""
    end_time = time.time() + duration
```

```
print(f"Monitoring started. Will run for {duration//3600}h
{duration%3600//60}m")
  print(f"API available at http://localhost:{self.api port}/api/status")
  try:
     with concurrent.futures.ThreadPoolExecutor() as executor:
       while time.time() < end time:
          futures = {executor.submit(self.check status, target): target for target
in self.targets}
          for future in concurrent.futures.as completed(futures):
            target = futures[future]
            status, response time, code, location = future.result()
            timestamp = datetime.now().strftime("%H:%M:%S")
            self.history[target]['timestamps'].append(timestamp)
            self.history[target]['response times'].append(response time)
            self.history[target]['status'].append(status)
            self.history[target]['status codes'].append(code)
            self.history[target]['locations'].append(location)
            self.log to database(target, status, response time, code, location)
            print(f"{timestamp} - {target:40} {status:10} {str(code):8}
{response time:6.2f}ms")
         self.update plots()
         time.sleep(self.interval)
  except KeyboardInterrupt:
     print("\nMonitoring stopped by user")
  finally:
     self.generate report()
     plt.ioff()
     plt.show()
     self.conn.close()
```

SCREENSHOTS

```
=== Network Monitor ===
Enter URLs to monitor (comma separated): http://google.com
Monitoring interval in seconds (default 60): 2
Monitoring duration in seconds (default 3600): 20
Alert threshold (consecutive failures, default 3): 3
API port (default 5000): 5000
Monitoring started. Will run for 0h 0m
API available at http://localhost:5000/api/status
  * Serving Flask app 'network_monitor'
  * Debug mode: off
WARNING: This is a development server. Do not use it in a production deployment. Use a production WSGI server instead.
  * Running on http://127.0.0.1:5000
```

```
Press CTRL+C to quit
15:03:06 - http://google.com
                                                    UP
                                                                200
                                                                         1191.82ms
15:03:11 - http://google.com
                                                    UP
                                                                200
                                                                         891.01ms
15:03:15 - http://google.com
                                                    UP
                                                                200
                                                                         840.92ms
15:03:18 - http://google.com
                                                    UP
                                                                200
                                                                         895.14ms
                                                                200
                                                                         898.07ms
15:03:22 - http://google.com
                                                    UP
=== Monitoring Report ===
                                                  Location Anomalies Last Status
           Target Availability Avg Response
http://google.com
                       100.00%
                                   943.39ms Chennai, India
Access detailed data via the API at http://localhost:5000/api/status
```



CONCLUSION

The **Network Monitor** provides a powerful tool for monitoring the status and performance of multiple websites or services. With features like real-time status tracking, response time analysis, anomaly detection using machine learning, and geolocation mapping, it offers a comprehensive solution for ensuring the health of your network. The integration of a database for logging, an API for remote access, and dynamic visualizations makes it easy to track and analyze network performance over time. This tool helps in identifying issues early, improving uptime, and providing detailed reports for better decision-making in network management.