

Label = ~"Story 1.1.0" ✕

1.1.0 As a user, I can register for the service as passenger, driver, or both 🔍 0
#4 · opened 1 month ago by [Alexander Ekman](#) [Epic 1.0.0](#) [Story](#) [Story 1.1.0](#) updated 1 week ago

1.1.2 If a user is a driver, they register car brand, model, color, and licence plate 🔍 0
#6 · opened 1 month ago by [Alexander Ekman](#) [🕒 Sprint 1](#) [Epic 1.0.0](#) [Issue](#) [Story 1.1.0](#) [🕒 1d 2h](#) updated 1 week ago

1.1.8 All users register full name, email, and phone number 🔍 0
#39 · opened 4 weeks ago by [Johannes Bastmark](#) [🕒 Sprint 2](#) [Backend](#) [Epic 1.0.0](#) [Pending Approval](#) [Story 1.1.0](#) [🕒 1d](#) updated 3 days ago

1.1.10 Connect register page to server 🔍 0
#81 · opened 1 week ago by [Axel Domell](#) [🕒 Sprint 3](#) [Backend](#) [Blocked](#) [Epic 1.0.0](#) [Issue](#) [Story 1.1.0](#) [To Do](#) [🕒 2h](#) updated 3 hours ago

1.1.12 Create user settings page 🔍 0
#85 · opened 1 week ago by [Erik Kullberg](#) [🕒 Sprint 3](#) [Doing](#) [Epic 1.0.0](#) [Frontend](#) [Issue](#) [Priority: LOW](#) [Story 1.1.0](#) [🕒 6h](#) updated 2 hours ago


1.1.11 Change `username` to `email` in frontend API calls 🔍 0
#90 · opened 5 days ago by [Max Fogwall](#) [🕒 Sprint 3](#) [Blocked](#) [Doing](#) [Epic 1.0.0](#) [Frontend](#) [Issue](#) [Priority: LOW](#) [Story 1.1.0](#) [🕒 3h](#) updated 2 days ago

Label = ~"Story 1.2.0" ✕

1.2.0 As a registered user, I want to be able to log in and out 🔖 0
#35 · opened 4 weeks ago by [David Ravanelli](#) [Epic 1.0.0](#) [Story](#) [Story 1.2.0](#) updated 1 week ago


1.2.1 Users log in using email 🔖 0
#36 · opened 4 weeks ago by [David Ravanelli](#) [Epic 1.0.0](#) [Issue](#) [Story 1.2.0](#) updated 1 minute ago

1.2.0 As a user I want some authentication security 🔖 0
#58 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 1.0.0](#) [Story](#) [Story 1.2.0](#) updated 3 days ago

Label = ~"Story 1.3.0" 

1.3.0 As a user I want to be able to request a new password

#59 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 1.0.0](#) [Story](#) [Story 1.3.0](#)

 0 updated 3 days ago

Label = ~"Story 2.1.0"

**2.1.0 As a driver/rider, I select two locations and a time**#13 · opened 1 month ago by [Alexander Ekman](#) [Epic 2.0.0](#) [Story](#) [Story 2.1.0](#)

updated 1 week ago

2.1.6 When a passenger route is created, it is added to the database#19 · opened 1 month ago by [Alexander Ekman](#) [🕒 Sprint 1](#) [Epic 2.0.0](#) [Issue](#) [Story 2.1.0](#) [🕒 2d 4h](#)

updated 1 week ago

2.1.1 If a user is registered as "both", they have to specify if riding or driving#37 · opened 4 weeks ago by [David Ravanelli](#) [Epic 2.0.0](#) [Issue](#) [Story 2.1.0](#)

updated 1 week ago

2.1.12 Add test for the route page#79 · opened 1 week ago by [Axel Domell](#) [🕒 Sprint 3](#) [Epic 2.0.0](#) [Frontend](#) [Issue](#) [Story 2.1.0](#) [To Do](#) [🕒 4h](#)

updated 39 minutes ago

2.1.11 Connect create route page to server#80 · opened 1 week ago by [Axel Domell](#) [Epic 2.0.0](#) [Frontend](#) [Issue](#) [Pending Approval](#) [Story 2.1.0](#) [🕒 6h](#)

updated 3 days ago

2.1.9 Add date/time-pickers to the route page#83 · opened 1 week ago by [Axel Domell](#) [Epic 2.0.0](#) [Frontend](#) [Issue](#) [Story 2.1.0](#) [🕒 4h](#)

updated 22 minutes ago

2.1.16 Refactor `driver` / `passenger` booleans into equivalent roles#87 · opened 6 days ago by [Max Fogwall](#) [🕒 Sprint 3](#) [Backend](#) [Blocked](#) [Epic 2.0.0](#) [Issue](#) [Priority: MEDIUM](#) [Story 2.1.0](#) [To Do](#)[🕒 2d](#)

updated 2 days ago

2.1.15 Use `Matchmaker` when creating `DriverRoute`#89 · opened 5 days ago by [Max Fogwall](#) [🕒 Sprint 3](#) [Backend](#) [Epic 2.0.0](#) [Issue](#) [Priority: HIGH](#) [Story 2.1.0](#) [To Do](#) [🕒 7h](#)

updated 14 minutes ago


2.1.14 Add top panel to create-route-page#91 · opened 4 days ago by [Axel Domell](#) [🕒 Sprint 3](#) [Epic 2.0.0](#) [Frontend](#) [Issue](#) [Priority: MEDIUM](#) [Story 2.1.0](#) [To Do](#)[🕒 3h](#)

updated 14 minutes ago

2.1.13 Post vehicle id when submitting driver route#92 · opened 4 days ago by [Axel Domell](#) [🕒 Sprint 3](#) [Epic 2.0.0](#) [Frontend](#) [Issue](#) [Priority: MEDIUM](#) [Story 2.1.0](#) [To Do](#)[🕒 1h](#)


updated 14 minutes ago

Label = ~"Story 2.2.0" 

2.2.0 As a driver I can also add locations on my route  0

#20 · opened 1 month ago by [Alexander Ekman](#) [Epic 2.0.0](#) [Story](#) [Story 2.2.0](#) updated 1 week ago

Label = ~"Story 2.3.0" 

2.3.0 As a driver I want to add a tolerance to a drive instance whihc dictates how many km  0
#63 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 2.0.0](#) [Story](#) [Story 2.3.0](#) updated 3 days ago

Label = ~"Story 3.1.0"

**3.1.0 As a driver/passenger, I want to be paired up with a passenger/driver with the same route respectively**#22 · opened 1 month ago by [Alexander Ekman](#) [Epic 3.0.0](#) [Story](#) [Story 3.1.0](#)

updated 1 week ago

3.1.1 Matches are made when a vehicle route is created, and it encompasses an existing passenger route#23 · opened 1 month ago by [Alexander Ekman](#) [Epic 3.0.0](#) [Issue](#) [Story 3.1.0](#)

updated 1 week ago

3.1.5 Research district/area/place format and route finding algorithms#73 · opened 1 week ago by [Max Fogwall](#) [🕒 Sprint 3](#) [Algorithms](#) [Doing](#) [Epic 3.0.0](#) [Issue](#) [Priority: LOW](#) [Story 3.1.0](#)
🕒 3d 1h

updated 2 hours ago

3.1.2 Add locations from market research file(s) to database

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#74 · opened 1 week ago by [Max Fogwall](#) [🕒 Sprint 2](#) [Algorithms](#) [Epic 3.0.0](#) [Issue](#) [Story 3.1.0](#) 🕒 1d 4h

updated 3 days ago

3.1.3 Implement basic route finding algorithm#75 · opened 1 week ago by [Max Fogwall](#) [🕒 Sprint 3](#) [Algorithms](#) [Doing](#) [Epic 3.0.0](#) [Issue](#) [Priority: HIGH](#) [Story 3.1.0](#)
🕒 1d 2h

updated 2 hours ago

3.1.3 Add `Latitude` and `Longitude` to `locations` table

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#76 · opened 1 week ago by [Max Fogwall](#) [🕒 Sprint 2](#) [Backend](#) [Epic 3.0.0](#) [Issue](#) [Story 3.1.0](#) 🕒 1h

updated 3 days ago







3.1.4 Integrate tolerance and municipality from market research#86 · opened 6 days ago by [Max Fogwall](#) [Algorithms](#) [Epic 3.0.0](#) [Issue](#) [Story 3.1.0](#) 🕒 1d 2h

updated 3 days ago


3.1.6 Implement advanced route finding algorithm#96 · opened 3 days ago by [Max Fogwall](#) [🕒 Sprint 3](#) [Algorithms](#) [Epic 3.0.0](#) [Issue](#) [Priority: LOW](#) [Story 3.1.0](#) [To Do](#) 🕒 1w

updated 2 days ago

Label = ~"Story 4.1.0" ✕

- 4.1.0 As a user, when a match is made, I want to be notified about the match and know how to recognize/contact each other**  0
#25 · opened 1 month ago by [Alexander Ekman](#) [Epic 4.0.0](#) [Story](#) [Story 4.1.0](#) updated 1 week ago
- 4.1.1 Implement notifications in BASE**  2
#26 · opened 1 month ago by [Alexander Ekman](#) [Epic 4.0.0](#) [Frontend](#) [Issue](#) [Story 4.1.0](#) ⌚ 1d 7h updated 1 week ago
- 4.1.2 Send notifications to specific user**  0
#27 · opened 1 month ago by [Alexander Ekman](#) [Epic 4.0.0](#) [Frontend](#) [Issue](#) [Story 4.1.0](#) ⌚ 1d 7h updated 1 week ago
- 4.1.3 Send notifications to users from matchmaking system**  0
#28 · opened 1 month ago by [Alexander Ekman](#) [Epic 4.0.0](#) [Issue](#) [Story 4.1.0](#) ⌚ 1d 7h updated 1 week ago
- 4.1.4 Include useful information in notifications (car brand, model, color, driver/rider phone number)**  0
#29 · opened 1 month ago by [Alexander Ekman](#) [Epic 4.0.0](#) [Issue](#) [Story 4.1.0](#) ⌚ 1d 7h updated 1 week ago
- 4.1.5 Routes and matches page**  0
#95 · opened 3 days ago by [Erik Kullberg](#) ⌚ Sprint 3 [Epic 4.0.0](#) [Frontend](#) [Issue](#) [Priority: HIGH](#) [Story 4.1.0](#) updated 2 days ago

Label = ~"Story 4.2.0" 

4.2.0 As a driver, I want to be able to decline a match  0
#30 · opened 1 month ago by [Alexander Ekman](#) [Epic 4.0.0](#) [Story](#) [Story 4.2.0](#) updated 1 week ago

Label = ~"Story 4.3.0" 


4.3.0 As a passenger, I want to be able to decline a match

#31 · opened 1 month ago by [Alexander Ekman](#) [Epic 4.0.0](#) [Story](#) [Story 4.3.0](#)




updated 1 week ago

Label = ~"Story 5.1.0" 

5.1.0 As administrator I can remove users  0

#33 · opened 1 month ago by [Alexander Ekman](#) [Epic 5.0.0](#) [Story](#) [Story 5.1.0](#) updated 1 week ago

Label = ~"Story 5.2.0" 

5.2.0 As an admin I want to be able to add a user  0

#56 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 5.0.0](#) [Story](#) [Story 5.2.0](#) updated 3 days ago

Label = ~"Story 5.3.0" ✕

5.3.0 As an admin I want to be able to edit existing user profile details 🔖 0
#57 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 5.0.0](#) [Story](#) [Story 5.3.0](#) updated 3 days ago

5.3.1 Update admin user settings page 🔖 0
#84 · opened 1 week ago by [Erik Kullberg](#) [🕒 Sprint 3](#) [Doing](#) [Epic 5.0.0](#) [Frontend](#) [Issue](#) [Priority: MEDIUM](#) [Story 5.3.0](#) [🕒 4h](#) updated 2 days ago

Label = ~"Story 6.1.0"

**6.1.2 Setup database SQL tables**#42 · opened 4 weeks ago by [Max Fogwall](#)[🕒 Sprint 1](#)[Algorithms](#)[Epic 6.0.0](#)[Issue](#)[Pending Approval](#)[Story 6.1.0](#)[🕒 1 d 2h](#)

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updated 3 days ago

6.1.1 Setup database interface#44 · opened 4 weeks ago by [Max Fogwall](#)[🕒 Sprint 1](#)[Algorithms](#)[Backend](#)[Epic 6.0.0](#)[Issue](#)[Story 6.1.0](#)[🕒 2 d 6h](#)

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updated 3 days ago

6.1.0 Database#48 · opened 3 weeks ago by [David Ravanelli](#)[Epic 6.0.0](#)[Story](#)[Story 6.1.0](#)

0

updated 3 days ago

6.1.1.4 Implement database interface `Match` object#64 · opened 2 weeks ago by [Max Fogwall](#)[🕒 Sprint 2](#)[Algorithms](#)[Epic 6.0.0](#)[Issue](#)[Story 6.1.0](#)[🕒 5h](#)

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updated 3 days ago

6.1.1.1 Implement database interface `Location` classes#66 · opened 2 weeks ago by [Max Fogwall](#)[🕒 Sprint 1](#)[Algorithms](#)[Epic 6.0.0](#)[Issue](#)[Story 6.1.0](#)[🕒 5h](#)

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updated 3 days ago

6.1.1.2 Implement database interface `Vehicle` classes#67 · opened 2 weeks ago by [Max Fogwall](#)[🕒 Sprint 1](#)[Backend](#)[Epic 6.0.0](#)[Issue](#)[Story 6.1.0](#)[🕒 5h](#)

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updated 3 days ago

6.1.1.3 Implement database interface `DriverRoute` / `PassengerRoute` classes#68 · opened 2 weeks ago by [Max Fogwall](#)[🕒 Sprint 1](#)[Backend](#)[Epic 6.0.0](#)[Issue](#)[Story 6.1.0](#)[🕒 1 d 4h](#)

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updated 3 days ago

Label = ~"Story 6.2.0"


**6.2.1 Setup, look through, and clean up BASE**#40 · opened 4 weeks ago by [Max Fogwall](#) [🕒 Sprint 1](#) [Epic 6.0.0](#) [Issue](#) [Story 6.2.0](#) [🕒 3d 4h](#)[🔖 0](#)
updated 3 days ago**6.2.1 Setup the REST API and its endpoints**#45 · opened 4 weeks ago by [Max Fogwall](#) [🕒 Sprint 1](#) [Backend](#) [Epic 6.0.0](#) [Issue](#) [Story 6.2.0](#) [🕒 2d 4h](#)[🔖 0](#)
updated 3 days ago**6.2.0 API**#49 · opened 3 weeks ago by [David Ravanelli](#) [Epic 6.0.0](#) [Story](#) [Story 6.2.0](#)[🔖 0](#)
updated 3 days ago**6.2.1.1 API endpoints for `Location` objects**#69 · opened 2 weeks ago by [Max Fogwall](#) [🕒 Sprint 1](#) [Algorithms](#) [Epic 6.0.0](#) [Issue](#) [Story 6.2.0](#) [🕒 4h](#)CLOSED [🔖 0](#)
updated 3 days ago**6.2.1.2 API endpoints for `Vehicle` objects**#70 · opened 2 weeks ago by [Max Fogwall](#) [🕒 Sprint 1](#) [Backend](#) [Epic 6.0.0](#) [Issue](#) [Story 6.2.0](#) [🕒 4h](#)CLOSED [🔖 0](#)
updated 3 days ago**6.2.1.3 API endpoints for `DriverRoute` / `PassengerRoute` objects**#71 · opened 2 weeks ago by [Max Fogwall](#) [🕒 Sprint 1](#) [Backend](#) [Epic 6.0.0](#) [Issue](#) [Story 6.2.0](#) [🕒 1d 1h](#)CLOSED [🔖 0](#)
updated 3 days ago**6.2.1.4 API endpoints for `Match` objects**#72 · opened 2 weeks ago by [Max Fogwall](#) [🕒 Sprint 2](#) [Backend](#) [Epic 6.0.0](#) [Issue](#) [Story 6.2.0](#) [🕒 6h](#)CLOSED [🔖 0](#)
updated 3 days ago**6.2.1.5 Fix API endpoint `add` method args**#77 · opened 1 week ago by [Max Fogwall](#) [🕒 Sprint 2](#) [Backend](#) [Doing](#) [Epic 6.0.0](#) [Issue](#) [Story 6.2.0](#) [🕒 3h](#)CLOSED [🔖 0](#)
updated 3 days ago


Label = ~"Story 7.1.0" 

- 7.1.0 Homepage**  0
- #51 · opened 3 weeks ago by [Erik Kullberg](#)  [Sprint 1](#) [Epic 7.0.0](#) [Story](#) [Story 7.1.0](#) updated 3 days ago
- 7.1.1 Create a home-page**
- #52 · opened 3 weeks ago by [Erik Kullberg](#)  [Sprint 2](#) [Epic 7.0.0](#) [Frontend](#) [Issue](#) [Story 7.1.0](#)  6h CLOSED   0 updated 3 days ago
- 7.1.0 As a user I want to edit my current profile details**  0
- #54 · opened 2 weeks ago by [Alexander Ekman](#)  [Sprint 2](#) [Epic 7.0.0](#) [Story](#) [Story 7.1.0](#) updated 3 days ago

Label = ~"Story 7.2.0" ✕


7.2.0 As a user I want to be able to edit unmatched trips 📄 0
#55 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 7.0.0](#) [Story](#) [Story 7.2.0](#) updated 3 days ago

Label = ~"Story 7.3.0" 

7.3.0 As a user I want to be able to use the service on Microsoft edge, Safari, Chrome, mozilla  0


#60 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 7.0.0](#) [Story](#) [Story 7.3.0](#) updated 3 days ago

Label = ~"Story 7.4.0" 

7.4.0 As a user I want to be able to use the service on a mobile device  0

#61 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 7.0.0](#) [Story](#) [Story 7.4.0](#) updated 3 days ago

Label = ~"Story 7.5.0" 

7.5.0 As a user I want the webb-app to follow the expectaitons of normal browser navigation  0

#62 · opened 2 weeks ago by [Alexander Ekman](#) [Epic 7.0.0](#) [Story](#) [Story 7.5.0](#) updated 3 days ago