



Técnicas estadísticas para el análisis de datos astrofísicos

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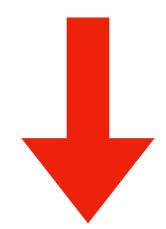
Model extension

Multiple linear model



Simple Linear Regression

$$y(x, w_0, w_1) = w_0 + w_1 x$$
.



Multiple Linear Regression

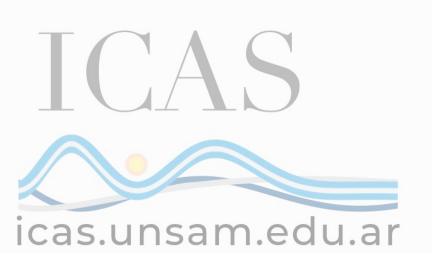
$$y(\mathbf{x}, \mathbf{w}) = w_0 + w_1 x_1 + \dots + w_D x_D$$
.

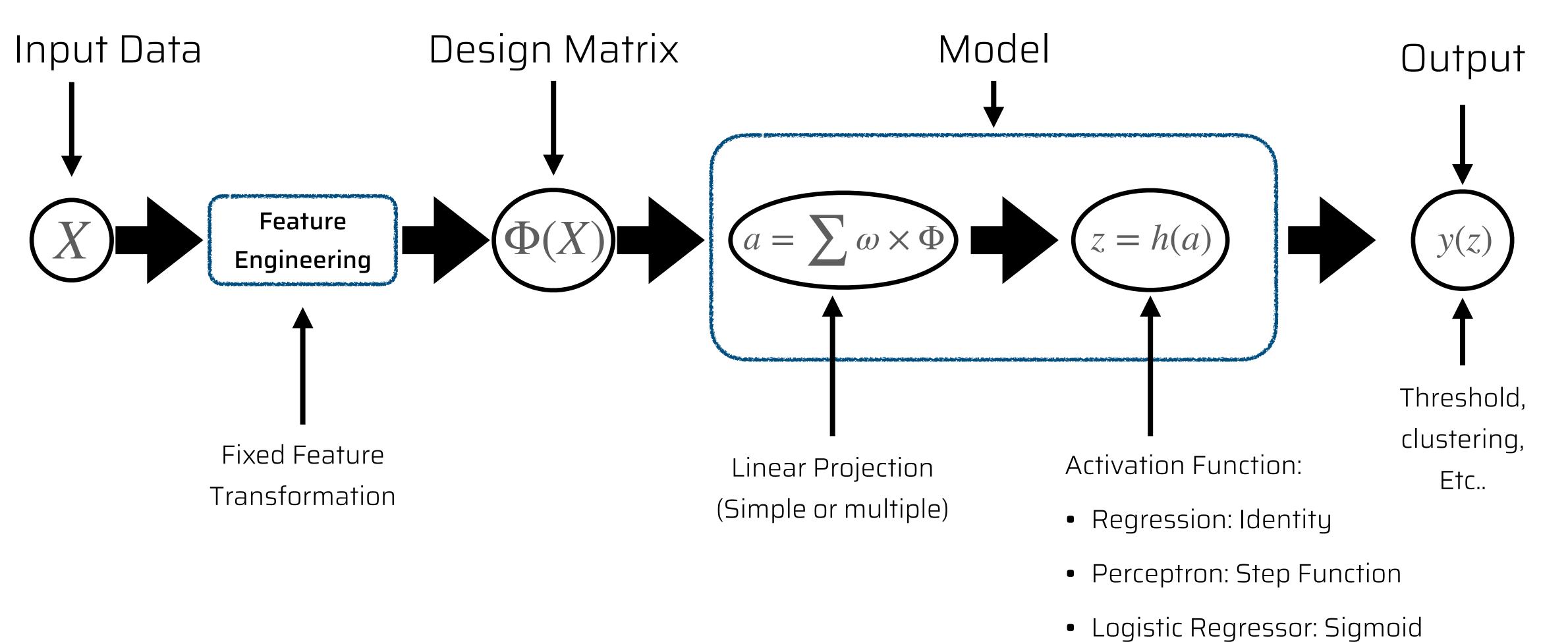
More generally:

$$y_i(\boldsymbol{x}, \boldsymbol{w}) = w_0 + \sum_{i=1}^D w_j \phi_j(\boldsymbol{x_i}) = \sum_{j=0}^D w_j \phi_j(\boldsymbol{x_i}) = \boldsymbol{w}^T \boldsymbol{\phi}_i$$

Models so far

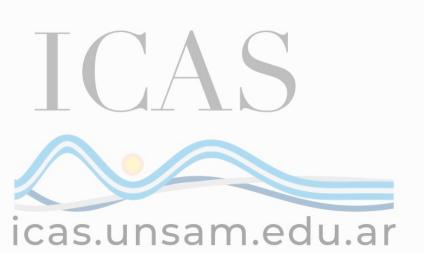
(Most of them)

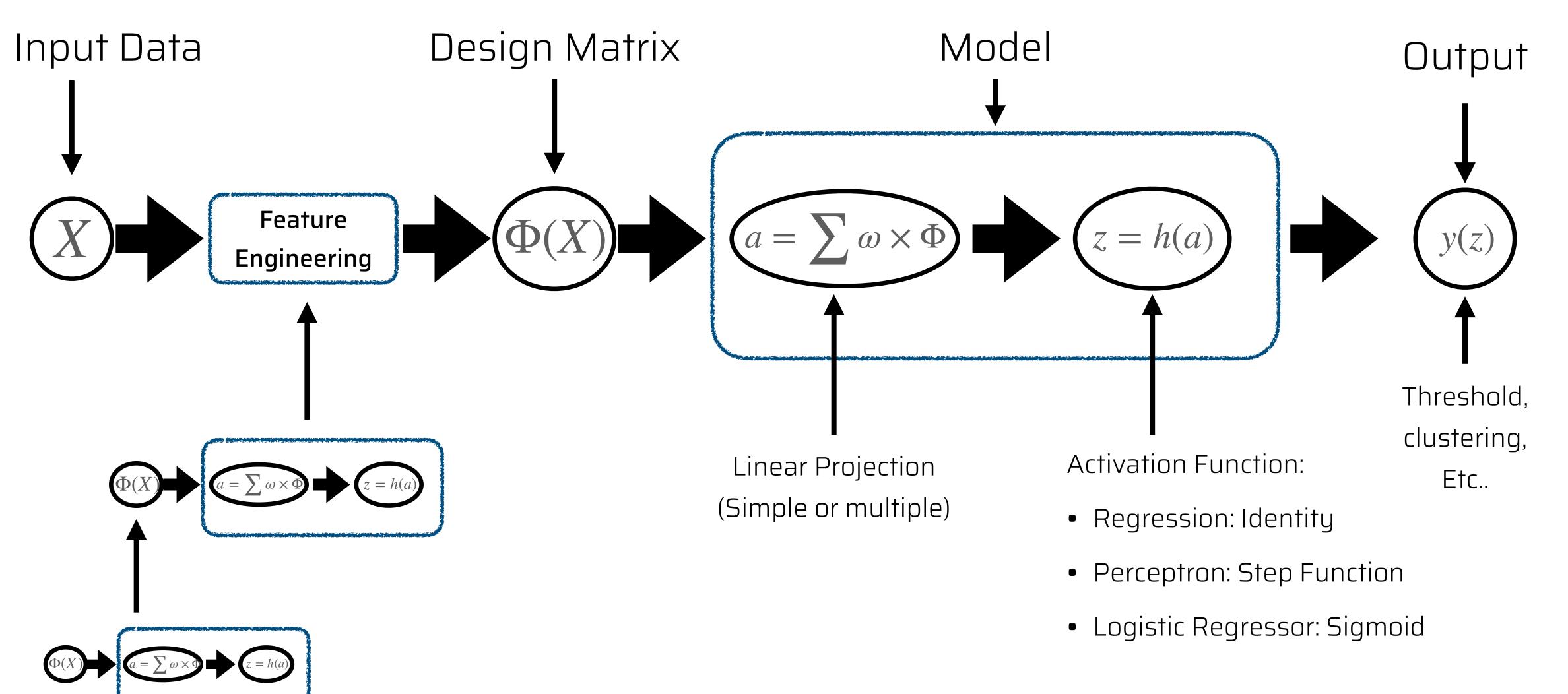




Motivation for Neural Networks

Fitting the Features

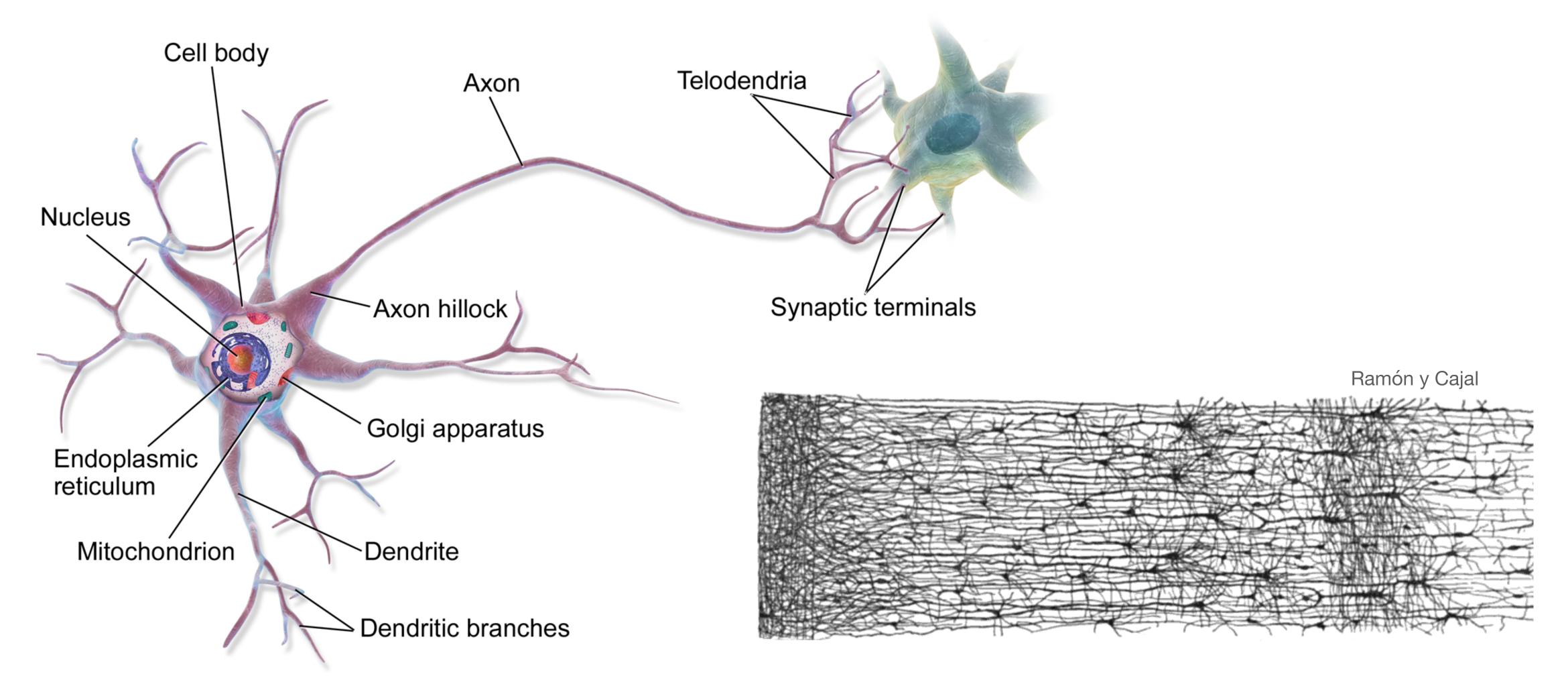




Biological Neural Networks

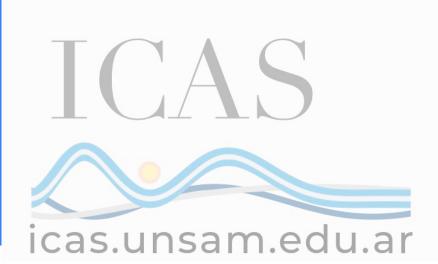
Where do you get your inspiration from?





Neural Networks

Some History



1943. McCulloch and Pitts. A simplified computational model of how biological neurons might work together in animal brains to perform complex computations using propositional logic. This was the first artificial neural network architecture.

1957. **Rosenblatt**. One of the first algorithms based on the behaviour of physical neurons. See *The Organization of Behavior*, by Donald Hebb.

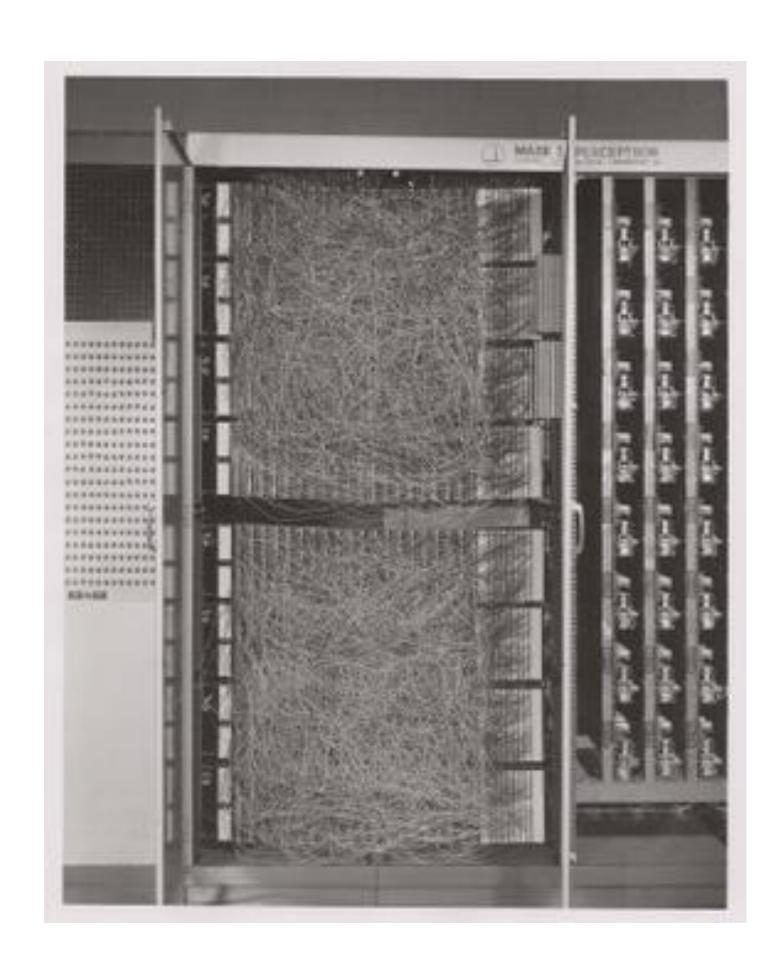
Implemented as a program, but later turned into a machine.

1958. NYT: "the embryo of an electronic computer that [the Navy] expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence."

1969, **Minsky and Papert.** In their book *Perceptrons* they show that the perceptron cannot learn the XOR function. The dark age of neural networks begins.

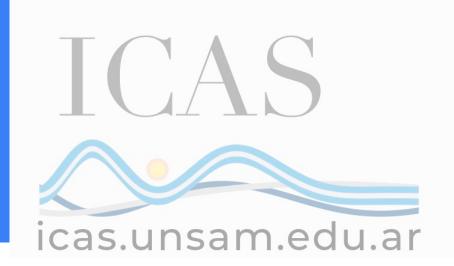
1980s. First comeback of Neural Networks, but quickly surpassed by other algorithms such as Support Vector Machines

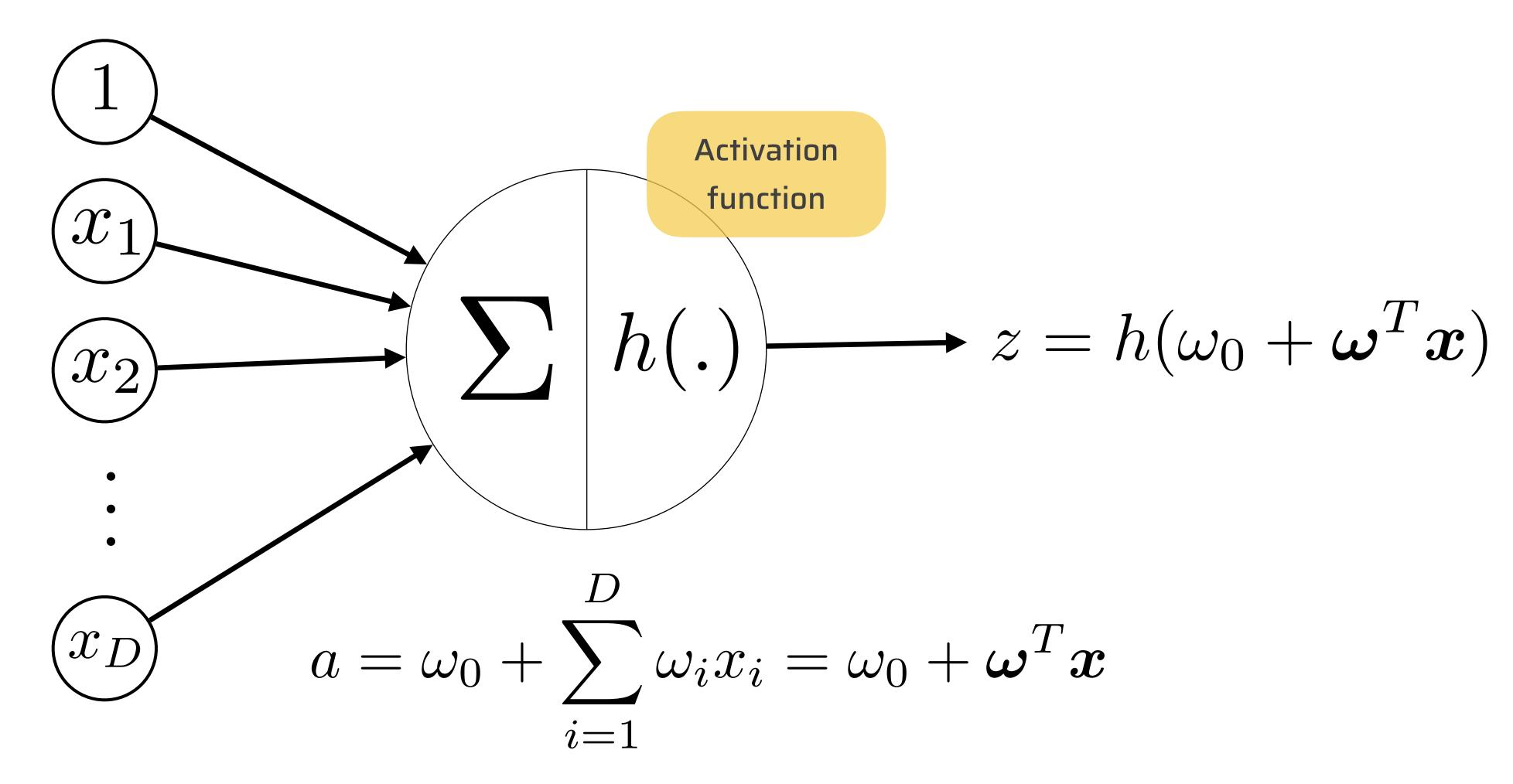
2000s. Second comeback, fuelled by the increase in computational power and data availability, together with efficient training techniques.



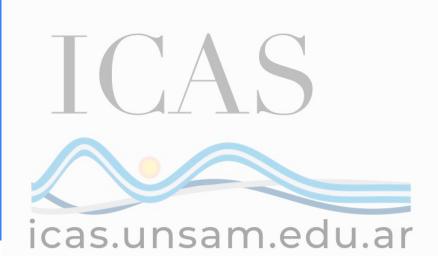
Neurons / Units

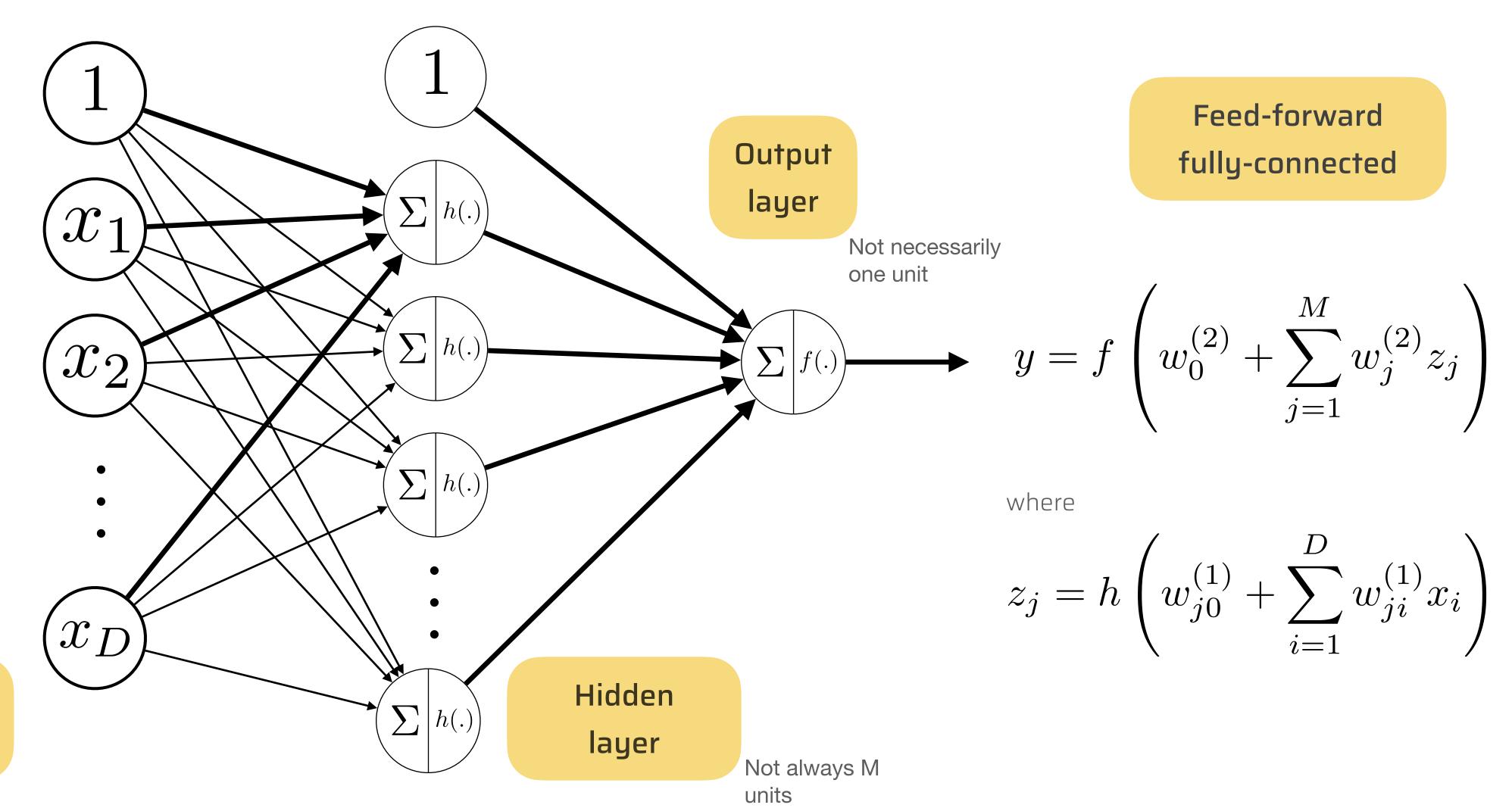
The basic component of ANNs





Feed-forward, fully-connected ANN

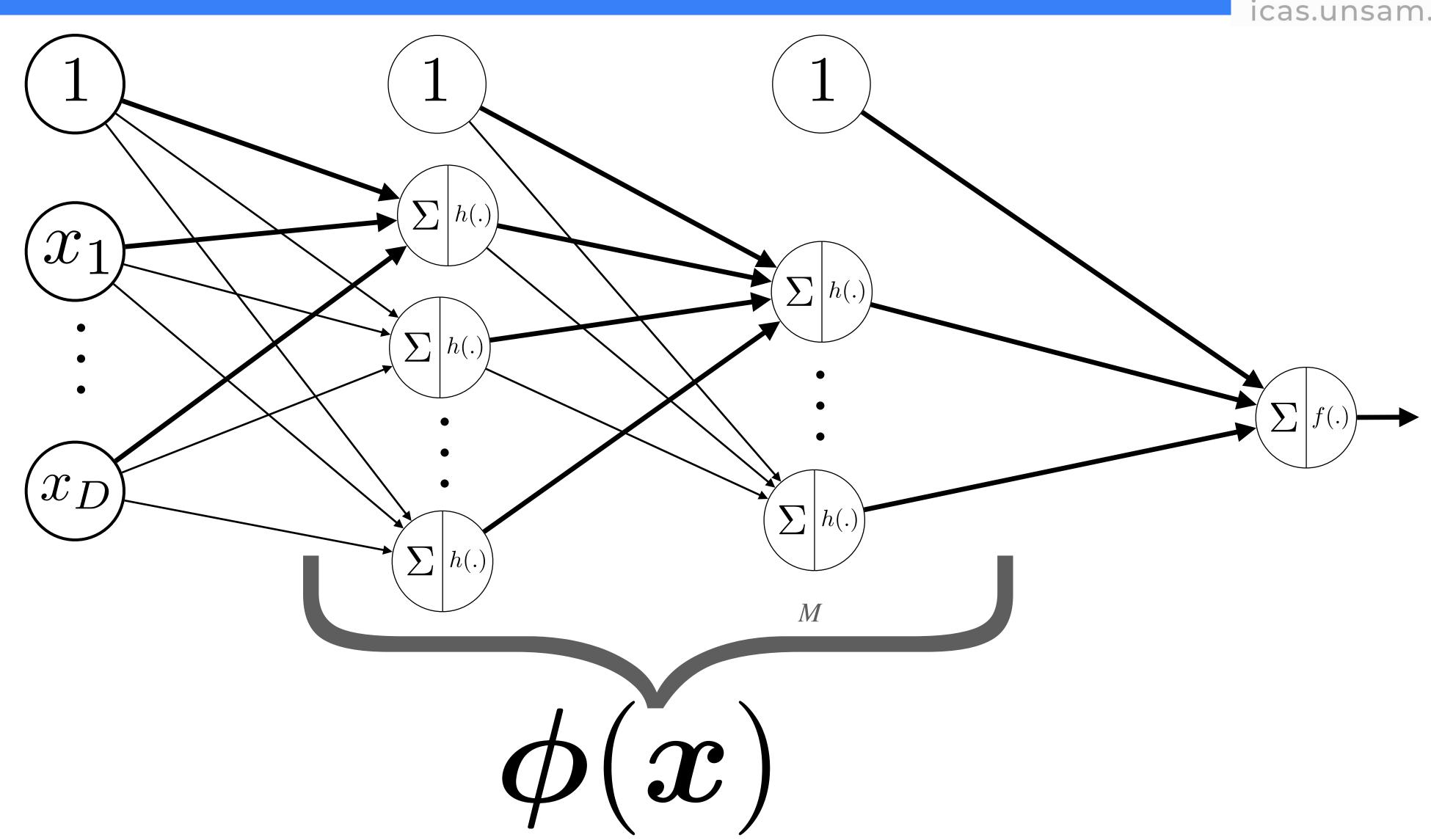




Input layer

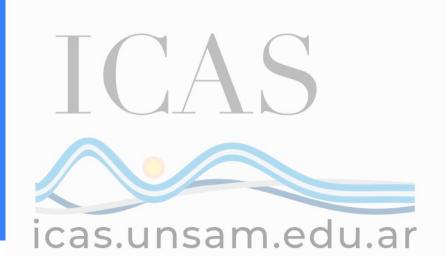
Parametrisation of the basis functions

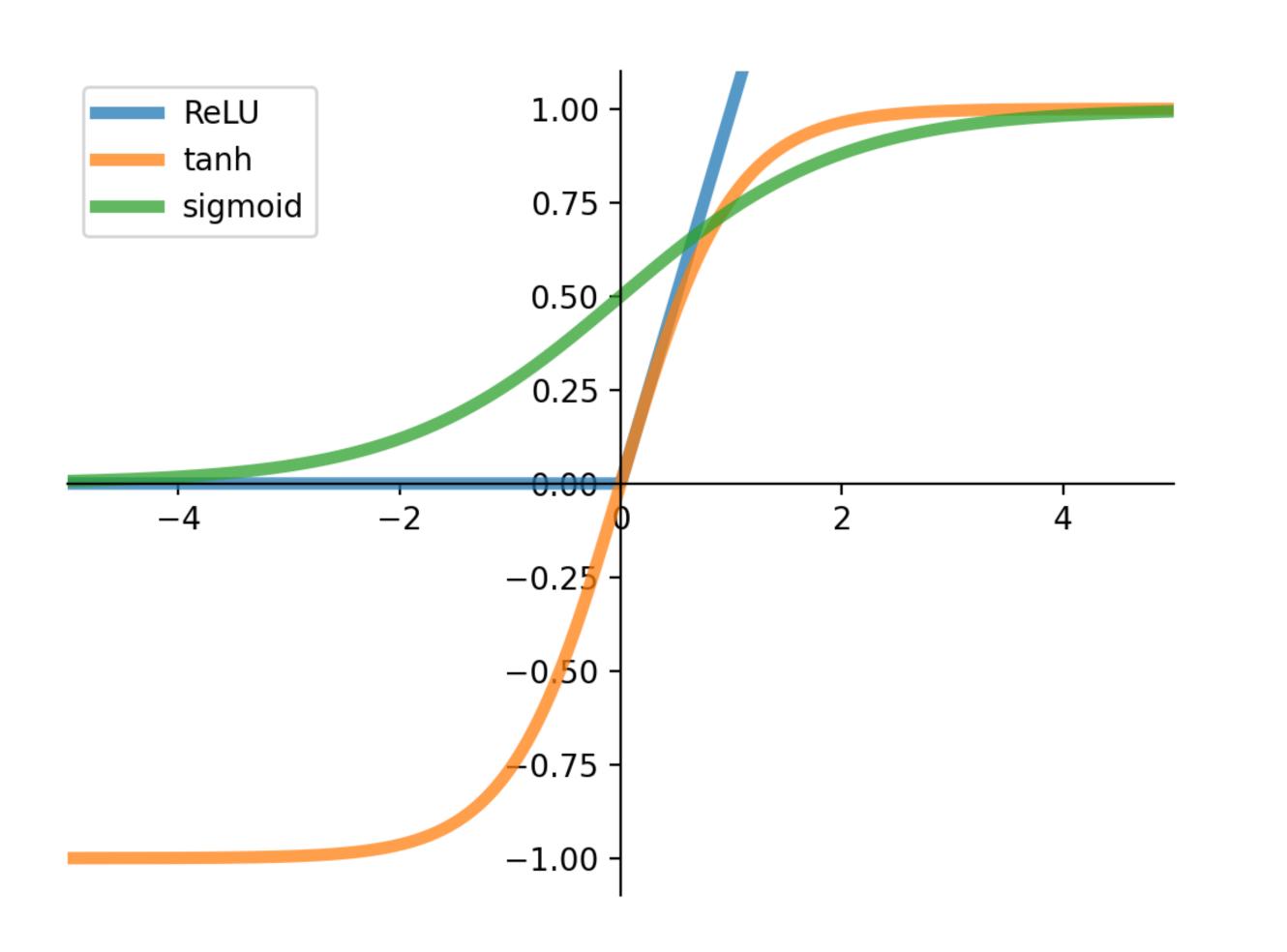




Activation functions

Hidden Layers





Tanh

$$tanh(a) = \frac{e^a - e^{-a}}{e^a + e^{-a}}$$

Sigmoid

$$\sigma(a) = \frac{1}{1 - e^{-a}}$$

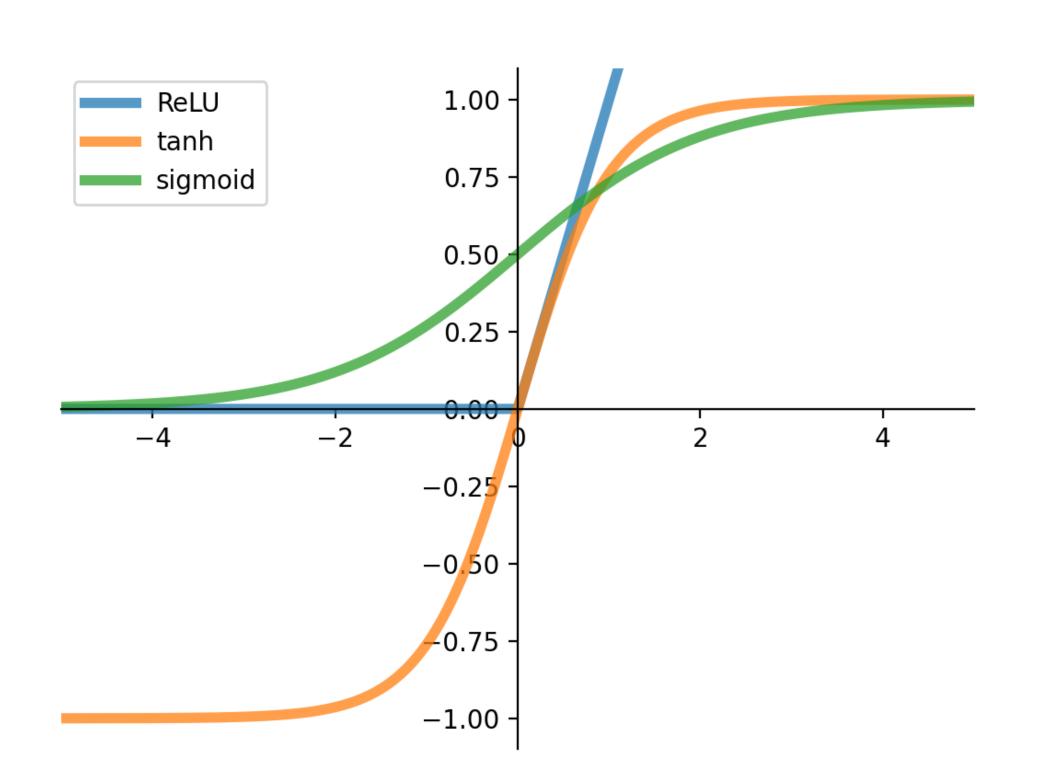
ReLU

$$r(a) = \max(0, a)$$

Activation functions

Output Layers





Output Layer					
Problem	Size	Activation	Error		
Regression	N	f(x) = x	MSE RMSE		
Binary Classification	1	f(x) = sigmoide	Cross-entropy		
Multi-class classification	K	f(x) = softmax	Multiclass Cross-entropy		

$$e(z_i) = \frac{\exp(z_i)}{\sum_{k=1}^K \exp(z_j)}$$

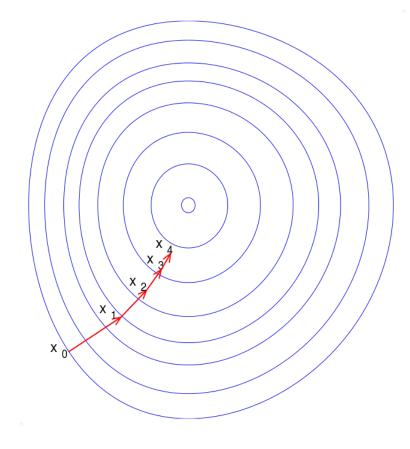
$$\Sigma$$

Training



Output Layer					
Problem	Size	Activation	Error		
Regression	N	f(x) = x	MSE RMSE		
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Gradient descent



- Training is equivalent to minimising the error function.
- Because of the large number of parameters in the model, regularisation is often used in the hidden layer weights (L2, L1 or ElasticNet).
- Complex, non-convex function.
 - Many local minima, saddle points, etc.
- The gradient can be efficiently computed using error back propagation (a.k.a. chain rule).
- Gradient methods are often used (see Gradient Descent example, or SGD).
- Complexity of function calls for additional tricks (e.g. scheduled learning rate) and specific algorithms.