

CS 140 Lab Report 6 Bonus Item

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THX/WXY

7. Regarding Section 3.7, answer the following

- (a) Explain how the semaphore-based barrier is able to ensure that no more than N threads are able to pass through the barrier. Make reference to semaphore values and calls to `wait` and `post`.

Answer: After initializing the barrier from `init_barrier(&b)`, it will go and create the threads and then go to the `wait_barrier(&b, NTHREADS)` where it will call `sem_wait(&b->mutex)`. Since in the initialization we ran `sem_init(&b->mutex, 0, 1)` where we set the semaphore integer to 1, it will allow the thread to continue and then decrement it to 0. It will then increment the counter because the line `b->count += 1` where it will then run `sem_post(&b->mutex)`, which increments the semaphore integer back to 1. It will then check if the counter is equal to N from the line `if(b->count == n)`, where it will be false. After that, it will run `sem_wait(&b->barrier)` where the thread will be stuck since in the initialization we have `sem_init(&b->barrier)` where the semaphore integer was set to 0. This pattern will run again and again from Thread 1 until the N th thread. Where eventually it will be true in the conditional `if(b->count == n)` where it will run `sem_post(&b->barrier)`, where it will increment the semaphore integer of the barrier. This effectively lets the 1st thread pass through, and then decrements the semaphore integer back to 0. The N th thread will then run `sem_wait(&b->barrier)` where it will get stuck. Since the first thread was able to pass through, it will then be able to run (A) which is `sem_post(&b->barrier)` where it will increment the semaphore integer of barrier let a thread pass through (in this case thread 2), where it will repeat the same process of letting a thread through and then “locking” the barrier, where that thread will then “unlock” the barrier and let the next thread pass through. This repeats until the N th thread will run (A) where the semaphore integer of barrier will stay with a value of 1 since there is no thread to call `sem_wait`.

- (b) Illustrate with a concrete example how commenteting out the line labeled (A) in Code Block 7 may potentially cause a *deadlock*

Answer: Suppose that we have 2 threads let's name them T1 and T2.

Thread Running	Line Executed	Notes
T1	<code>sem_wait(&b->mutex)</code>	
T1	<code>b->count += 1</code>	
T1	<code>sem_post(&b->mutex)</code>	
T1	<code>if (b->count == n){...}</code>	This is false
T1	<code>sem_wait(&b->barrier)</code>	T1 will be stuck here
T2	<code>sem_wait(&b->mutex)</code>	
T2	<code>b->count += 1</code>	
T2	<code>sem_post(&b->mutex)</code>	
T2	<code>if (b->count == n){...}</code>	This is True
T2	<code>sem_post(&b->mutex)</code>	will let T1 pass through
T2	<code>sem_wait(&b->barrier)</code>	T2 will be stuck here

Since T1 has been allowed to continue execution, it will then finish its execution immediately since (A) has been removed. This results in T2 being stuck in `sem_wait(*b->barrier)` where it will be permanently blocked thus creating a *deadlock*.