

Prob:  $Ax = b$  for non-homogeneous system. ①

Finding Solution, depending on  $b_1, b_2, b_3$ .

$$x - 2y - 2z = b_1$$

$$2x - 2y - 4z = b_2$$

$$4x - 9y - 8z = b_3$$

System not only has numbers & unknowns;  
it also has parameters,  $b_1, b_2, b_3$

$\Rightarrow$  the solution will depend on these parameters.

$\therefore$  find a solution, and when it exists.  
— depending on values  $b_1, b_2, b_3$

$\Rightarrow$  let's solve the system, as if  $b_1, b_2, b_3$  were #s

$$\left[ \begin{array}{ccc|c} 1 & -2 & -2 & b_1 \\ 2 & -2 & -4 & b_2 \\ 4 & -9 & -8 & b_3 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|c} 1 & -2 & -2 & b_1 \\ 0 & -1 & 0 & -2b_1 + b_2 \\ 0 & -1 & 0 & -4b_1 + b_3 \end{array} \right]$$

$\Rightarrow$  using elimination  $\Rightarrow$

$$\left[ \begin{array}{ccc|c} 1 & -2 & -2 & b_1 \\ 0 & -1 & 0 & -2b_1 + b_2 \\ 0 & 0 & 0 & (-2b_1 - 2b_1 + b_3) \end{array} \right]$$

$$\begin{bmatrix} 1 & -2 & 2 & | & b_1 \\ 0 & 1 & 0 & | & -2b_1 + b_2 \\ 0 & 0 & 0 & | & -2b_1 + b_2 + b_3 \end{bmatrix}$$

(2)

row 3  $\rightarrow$  row 1

$\therefore$  If  $-2b_1 - b_2 + b_3 \neq 0$   
 $\Rightarrow$  No solution

However:  $-2b_1 - b_2 + b_3 = 0$

$\therefore$  let make 1, 1

also change  $\rightarrow$

$$\begin{bmatrix} 1 & 0 & 2 & | & b_1 - 2b_2 \\ 0 & 1 & 0 & | & 2b_1 - b_2 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

$\leftarrow$  Be Careful

$(x, y) \rightarrow$  Pivots free variables  $(z)$

$\rightarrow$  reason why we did this, is to get Identity matrix here

$\therefore$  Now we going to calculate the solution(s),  
 by picking particular values for  $z$ ,  
 then calculating the actual values  
 for  $x$  and  $y$ .

Two kinds of solution:

\* 1) Particular solution

$$\text{Solves } Ax = b$$

$\therefore$  by setting  $z=0$

$$\Rightarrow X_p = \begin{bmatrix} 5b_1 - 2b_2 \\ 2b_1 - b_2 \\ 0 \end{bmatrix}$$

2) Special solution

$$\text{Solves } Ax = 0$$

$\therefore$  by setting  $z=1$ .

$$X_s = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$$

$\therefore$  All Solution:  $\rightarrow$  any multiple

$$\vec{X} = \vec{X}_p + C \cdot \vec{X}_s$$