Original

aint by Numbers (20 colors) • model=km • max parts=1

Color Key • All Clusters (single swatch = target color)

1: 1 part Carmine + 3 parts Yellow Ochre + 6 parts Lamp Black • L*=0.0 • ΔE≈0.0

2: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

3: 4 parts Lemon Yellow + 4 parts Vermillion Red + 2 parts Ultramarine • L*=0.1 • ΔE≈0.0

4: 6 parts Vermillion Red + 1 part Carmine + 3 parts Pthalo Green • L*=0.1 • ΔE≈0.0

5: 7 parts Titanium White + 1 part Lemon Yellow + 2 parts Lamp Black • L*=0.2 • ΔE≈0.0

6: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

7: 5 parts Vermillion Red + 2 parts Pthalo Green + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

8: 4 parts Titanium White + 4 parts Vermillion Red + 2 parts Pthalo Green • L*=0.1 • ΔE≈0.0

9: 6 parts Vermillion Red + 1 part Yellow Ochre + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

10: 5 parts Lemon Yellow + 2 parts Carmine + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

11: 4 parts Vermillion Red + 2 parts Yellow Ochre + 4 parts Lamp Black • L*=0.1 • ΔE≈0.0

12: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

13: 6 parts Vermillion Red + 2 parts Pthalo Green + 2 parts Yellow Ochre • L*=0.1 • ΔE≈0.0

14: 1 part Carmine + 1 part Ultramarine + 8 parts Yellow Ochre • L*=0.1 • ΔE≈0.0

15: 3 parts Titanium White + 1 part Carmine + 6 parts Yellow Ochre • L*=0.2 • ΔE≈0.0

16: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

17: 5 parts Vermillion Red + 1 part Pthalo Green + 4 parts Lamp Black • L*=0.0 • ΔE≈0.0

18: 7 parts Vermillion Red + 1 part Yellow Ochre + 2 parts Lamp Black • L*=0.1 • ΔE≈0.0

19: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

20: 8 parts Titanium White + 1 part Lemon Yellow + 1 part Lamp Black • L*=0.2 • ΔE≈0.0

Original Edge Sketch + Grid (step=80px, percentile=85)

Step 1 – Deep Shadows

Color Key • Step 1 – Deep Shadows (single swatch = target color)

1

1: 1 part Carmine + 3 parts Yellow Ochre + 6 parts Lamp Black • L*=0.0 • ΔE≈0.0

17

17: 5 parts Vermillion Red + 1 part Pthalo Green + 4 parts Lamp Black • L*=0.0 • ΔE≈0.0

Step 2 – Core Shadows

Color Key • Step 2 – Core Shadows (single swatch = target color)

7

7: 5 parts Vermillion Red + 2 parts Pthalo Green + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

9

9: 6 parts Vermillion Red + 1 part Yellow Ochre + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

11

11: 4 parts Vermillion Red + 2 parts Yellow Ochre + 4 parts Lamp Black • L*=0.1 • ΔE≈0.0

Step 4 – Value Midtones

Color Key • Step 4 – Value Midtones (single swatch = target color)

- 3: 4 parts Lemon Yellow + 4 parts Vermillion Red + 2 parts Ultramarine • L*=0.1 • ΔE≈0.0
- 4: 6 parts Vermillion Red + 1 part Carmine + 3 parts Pthalo Green • L*=0.1 • ΔE≈0.0
- 5: 7 parts Titanium White + 1 part Lemon Yellow + 2 parts Lamp Black • L*=0.2 • ΔE≈0.0
- 8: 4 parts Titanium White + 4 parts Vermillion Red + 2 parts Pthalo Green • L*=0.1 • ΔE≈0.0
- 10: 5 parts Lemon Yellow + 2 parts Carmine + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0
- 13: 6 parts Vermillion Red + 2 parts Pthalo Green + 2 parts Yellow Ochre • L*=0.1 • ΔE≈0.0
- 14: 1 part Carmine + 1 part Ultramarine + 8 parts Yellow Ochre • L*=0.1 • ΔE≈0.0
- 15: 3 parts Titanium White + 1 part Carmine + 6 parts Yellow Ochre • L*=0.2 • ΔE≈0.0
- 18: 7 parts Vermillion Red + 1 part Yellow Ochre + 2 parts Lamp Black • L*=0.1 • ΔE≈0.0

Color Key • Step 6 – Neutrals / Background (single swatch = target color)

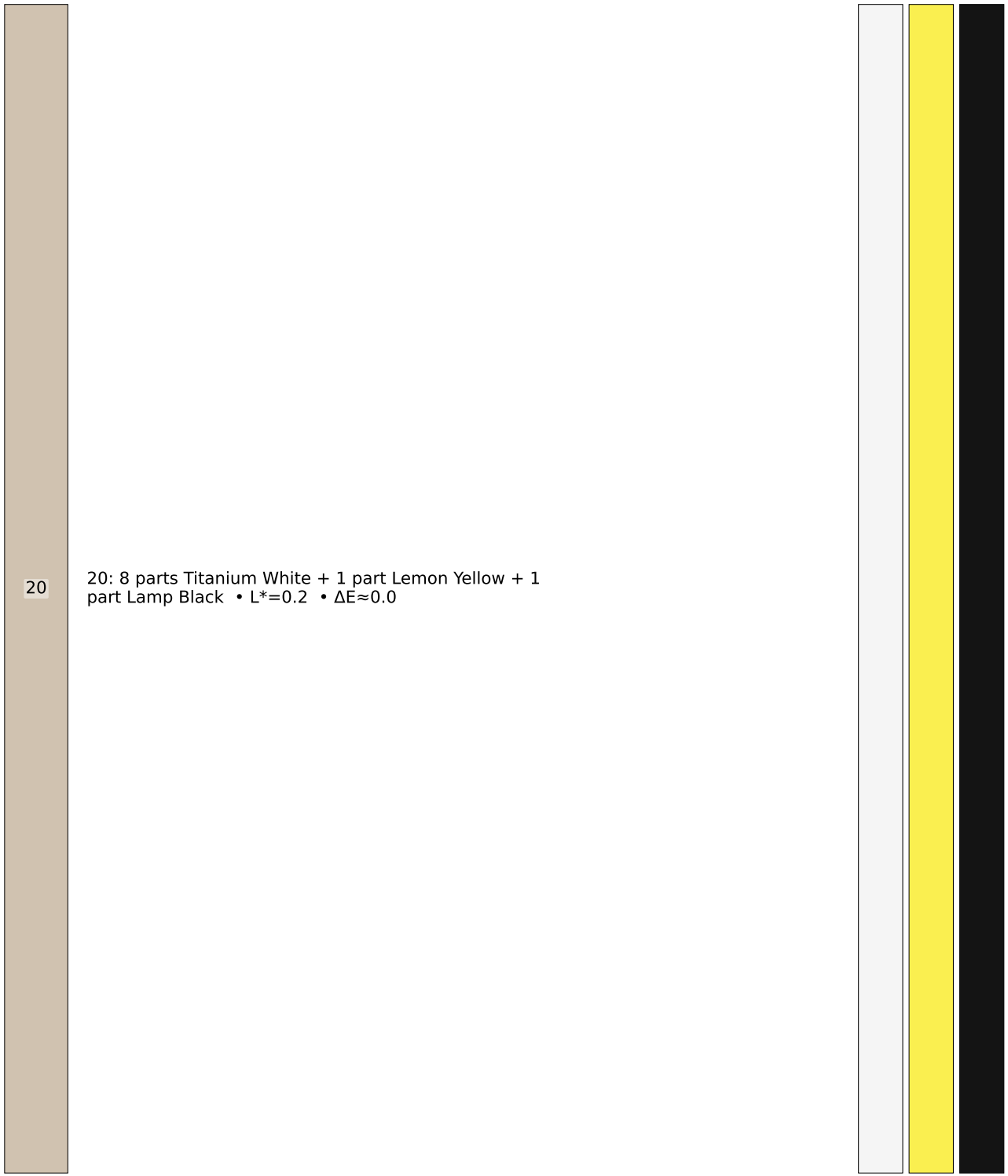
12

12: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

16

16: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

Step 7 – Half-Lights


Color Key • Step 7 – Half-Lights (single swatch = target color)
20
20: 8 parts Titanium White + 1 part Lemon Yellow + 1 part Lamp Black • L*=0.2 • ΔE≈0.0

Step 8 – Highlights

Color Key • Step 8 – Highlights (single swatch = target color)

2: 8 parts Titanium White + 2 parts Yellow Ochre •
L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

6: 8 parts Titanium White + 2 parts Yellow Ochre •
L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

19: 8 parts Titanium White + 2 parts Yellow Ochre •
L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

Completed — All Colors Applied