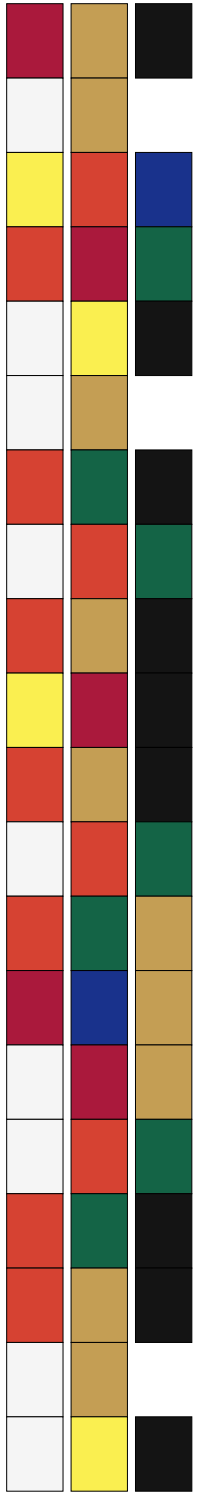
Original

aint by Numbers (20 colors) • model=km • max parts=1

Color Key • All Clusters (single swatch = target color)

1	1: 1 part Carmine + 3 parts Yellow Ochre + 6 parts Lamp Black • L*=0.0 • ΔE≈0.0
2	2: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)
3	3: 4 parts Lemon Yellow + 4 parts Vermillion Red + 2 parts Ultramarine • L*=0.1 • ΔE≈0.0
4	4: 6 parts Vermillion Red + 1 part Carmine + 3 parts Pthalo Green • L*=0.1 • ΔE≈0.0
5	5: 7 parts Titanium White + 1 part Lemon Yellow + 2 parts Lamp Black • L*=0.2 • ΔE≈0.0
6	6: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)
7	7: 5 parts Vermillion Red + 2 parts Pthalo Green + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0
8	8: 4 parts Titanium White + 4 parts Vermillion Red + 2 parts Pthalo Green • L*=0.1 • ΔE≈0.0
9	9: 6 parts Vermillion Red + 1 part Yellow Ochre + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0
10	10: 5 parts Lemon Yellow + 2 parts Carmine + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0
11	11: 4 parts Vermillion Red + 2 parts Yellow Ochre + 4 parts Lamp Black • L*=0.1 • ΔE≈0.0
12	12: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)
13	13: 6 parts Vermillion Red + 2 parts Pthalo Green + 2 parts Yellow Ochre • L*=0.1 • ΔE≈0.0
14	14: 1 part Carmine + 1 part Ultramarine + 8 parts Yellow Ochre • L*=0.1 • ΔE≈0.0
15	15: 3 parts Titanium White + 1 part Carmine + 6 parts Yellow Ochre • L*=0.2 • ΔE≈0.0
16	16: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)
17	17: 5 parts Vermillion Red + 1 part Pthalo Green + 4 parts Lamp Black • L*=0.0 • ΔE≈0.0
18	18: 7 parts Vermillion Red + 1 part Yellow Ochre + 2 parts Lamp Black • L*=0.1 • ΔE≈0.0
19	19: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)
20	20: 8 parts Titanium White + 1 part Lemon Yellow + 1 part Lamp Black • L*=0.2 • ΔE≈0.0




Original Edge Sketch + Grid (step=80px, percentile=85)

Frame 1 – Shadows / Dark Blocks

Color Key • Frame 1 – Shadows / Dark Blocks (single swatch = target color)

1

1: 1 part Carmine + 3 parts Yellow Ochre + 6 parts Lamp Black • L*=0.0 • ΔE≈0.0

7

7: 5 parts Vermillion Red + 2 parts Pthalo Green + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

9

9: 6 parts Vermillion Red + 1 part Yellow Ochre + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

11

11: 4 parts Vermillion Red + 2 parts Yellow Ochre + 4 parts Lamp Black • L*=0.1 • ΔE≈0.0

17

17: 5 parts Vermillion Red + 1 part Pthalo Green + 4 parts Lamp Black • L*=0.0 • ΔE≈0.0

Frame 2 – Mid-tone Masses

Color Key • Frame 2 – Mid-tone Masses (single swatch = target color)

3	3: 4 parts Lemon Yellow + 4 parts Vermillion Red + 2 parts Ultramarine • L*=0.1 • ΔE≈0.0	
4	4: 6 parts Vermillion Red + 1 part Carmine + 3 parts Pthalo Green • L*=0.1 • ΔE≈0.0	
8	8: 4 parts Titanium White + 4 parts Vermillion Red + 2 parts Pthalo Green • L*=0.1 • ΔE≈0.0	
10	10: 5 parts Lemon Yellow + 2 parts Carmine + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0	
13	13: 6 parts Vermillion Red + 2 parts Pthalo Green + 2 parts Yellow Ochre • L*=0.1 • ΔE≈0.0	
14	14: 1 part Carmine + 1 part Ultramarine + 8 parts Yellow Ochre • L*=0.1 • ΔE≈0.0	
15	15: 3 parts Titanium White + 1 part Carmine + 6 parts Yellow Ochre • L*=0.2 • ΔE≈0.0	
18	18: 7 parts Vermillion Red + 1 part Yellow Ochre + 2 parts Lamp Black • L*=0.1 • ΔE≈0.0	

Color Key • Frame 3 – Neutrals / Background (single swatch = target color)

Frame 3 – Neutrals / Background

5

5: 7 parts Titanium White + 1 part Lemon Yellow + 2 parts Lamp Black • L*=0.2 • ΔE≈0.0

12

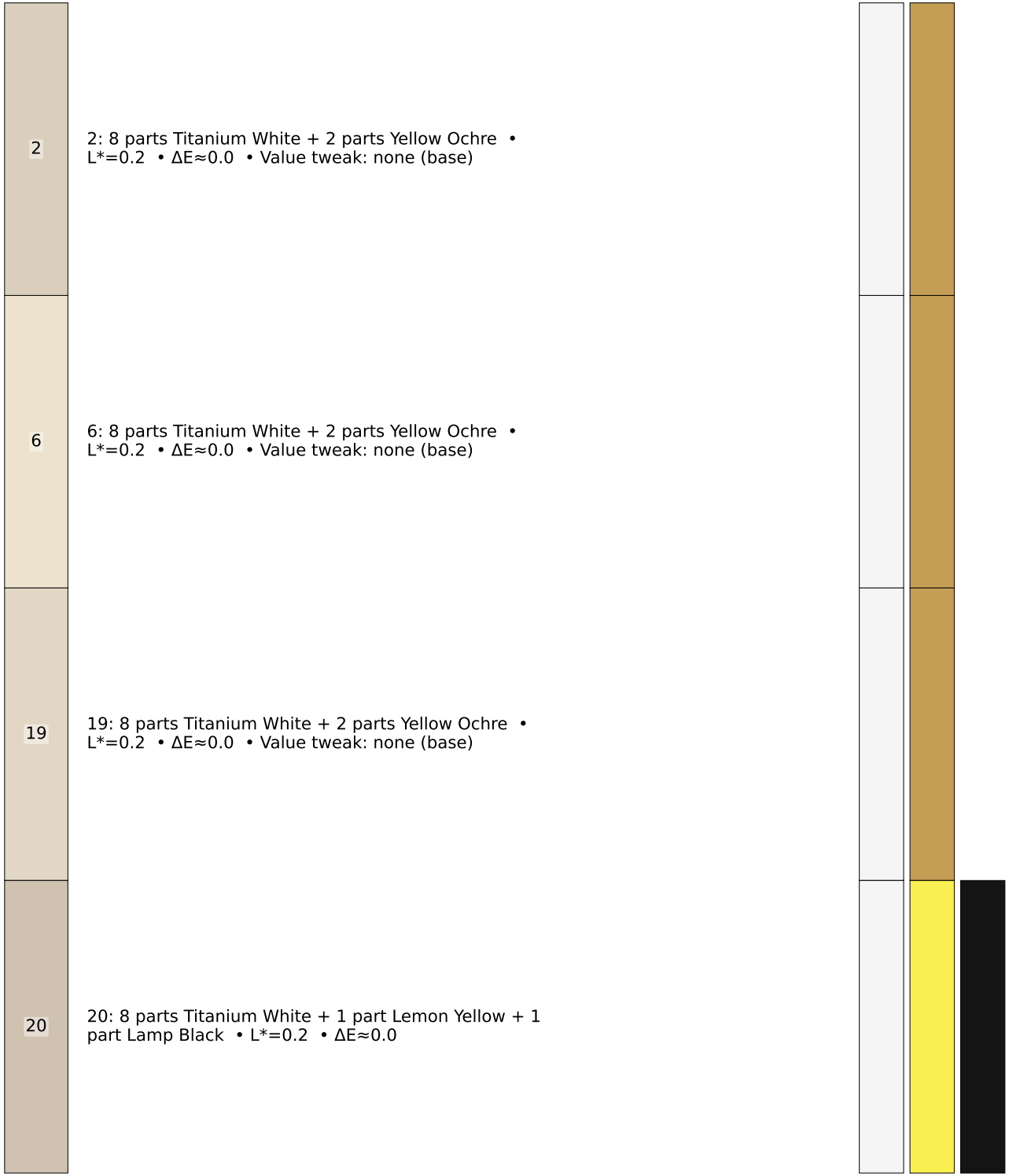
12: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

16

16: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

Frame 4 – Highlights

Color Key • Frame 4 – Highlights (single swatch = target color)



2: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

6: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

19: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

20: 8 parts Titanium White + 1 part Lemon Yellow + 1 part Lamp Black • L*=0.2 • ΔE≈0.0

Frame 5 – Completed

Color Key • Frame 5 – Completed (single swatch = target color)

1: 1 part Carmine + 3 parts Yellow Ochre + 6 parts Lamp Black • L*=0.0 • ΔE≈0.0

2: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

3: 4 parts Lemon Yellow + 4 parts Vermillion Red + 2 parts Ultramarine • L*=0.1 • ΔE≈0.0

4: 6 parts Vermillion Red + 1 part Carmine + 3 parts Pthalo Green • L*=0.1 • ΔE≈0.0

5: 7 parts Titanium White + 1 part Lemon Yellow + 2 parts Lamp Black • L*=0.2 • ΔE≈0.0

6: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

7: 5 parts Vermillion Red + 2 parts Pthalo Green + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

8: 4 parts Titanium White + 4 parts Vermillion Red + 2 parts Pthalo Green • L*=0.1 • ΔE≈0.0

9: 6 parts Vermillion Red + 1 part Yellow Ochre + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

10: 5 parts Lemon Yellow + 2 parts Carmine + 3 parts Lamp Black • L*=0.1 • ΔE≈0.0

11: 4 parts Vermillion Red + 2 parts Yellow Ochre + 4 parts Lamp Black • L*=0.1 • ΔE≈0.0

12: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

13: 6 parts Vermillion Red + 2 parts Pthalo Green + 2 parts Yellow Ochre • L*=0.1 • ΔE≈0.0

14: 1 part Carmine + 1 part Ultramarine + 8 parts Yellow Ochre • L*=0.1 • ΔE≈0.0

15: 3 parts Titanium White + 1 part Carmine + 6 parts Yellow Ochre • L*=0.2 • ΔE≈0.0

16: 7 parts Titanium White + 2 parts Vermillion Red + 1 part Pthalo Green • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

17: 5 parts Vermillion Red + 1 part Pthalo Green + 4 parts Lamp Black • L*=0.0 • ΔE≈0.0

18: 7 parts Vermillion Red + 1 part Yellow Ochre + 2 parts Lamp Black • L*=0.1 • ΔE≈0.0

19: 8 parts Titanium White + 2 parts Yellow Ochre • L*=0.2 • ΔE≈0.0 • Value tweak: none (base)

20: 8 parts Titanium White + 1 part Lemon Yellow + 1 part Lamp Black • L*=0.2 • ΔE≈0.0