

UMANAINWAL

Greater Noida, Uttar Pradesh.

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EDUCATION

Master's Degree (CGPA – 8.23) | 2021 –2023

Master of Computer Applications (Galgotias University) Greater Noida, Uttar Pradesh.

Bachelor Degree (CGPA – 7.9) | 2018-2021

Bachelor of Computer Applications (College of Engineering Roorkee) Uttarakhand.

EXPERIENCE

Web-Developer Intern | Eduladder | August 2022 – October 2022

- Developing and implementing highly responsive user interface components.
- Meeting with the development team to discuss user interface ideas and applications is essential for creating a cohesive and functional website.
- Worked on a Cryptography project involves the use of encryption techniques to ensure the security of data transmission and storage.

TECHNICALKNOWLEDGE

Language: **HTML5, CSS3, Bootstrap, JavaScript, React, Java, SQL.**
Strong Area: **Data base management system | OOPs | JSON |XML| JavaScript-Framework | Automation.**
Soft-Skills: **Adobe Photoshop, Chat GPT, Problem Solving.**
Version-Control: **GitHub, Git.**

PROJECTS

Zomato-Clone <https://nainwalzomatoclone.netlify.app/>

- This Platform utilizes **ES6, JavaScript** for heavy I/O tasks with **EJS, HTML5, CSS3** for frontend.
- Developed a restaurant app delivery process using **JavaScript promises**.
- Developed a user-friendly web-page, where user can ask for restaurant order, add/remove items, checkout cart, and from the restaurant side Restaurant Accepts/reject the order, start preparing, Search for nearby delivery agents, Get Estimated order delivery time from map.

Snake-Game <https://nainwalsnakegame-64656.netlify.app/>

- Developed a web-application game using **HTML5, CSS3, JavaScript, EJS**.
- Implemented the core mechanics of the Snake game, where players control a snake that grows longer as it consumes Food items. And triggering events like game over or score updates, high score.
- Integrated a scoring system that tracks and displays the player's score based on the number of food items consumed. Implemented a mechanism to update and display the high score for players to strive for.
- Developed a user-friendly UI, including a main menu screen, game screen, and score, high-score display.

Tic-Tac-Toe Game <https://nainwaltictactoe.netlify.app/>

- I have designed and developed a dynamic and enjoyable Tic Tac Toe application using **HTML5, CSS3, JavaScript**, where two players take turns marking **X** or **O** on a **3x3** grid.
- Enhanced the gaming experience by incorporating sound effects for player moves, win detections, and game over scenarios.
- Incorporated intuitive controls, allowing players to select their moves by clicking on the grid cells or using keyboard input.

ACHIEVEMENTS

- 8th Runner-up in **Smart India Hackathon** (2018-19).
- 3rd runner-up in **College Hackathon**.
- Coordinated a dance group **Beatronix** Got **first position** in college 2019.
- **Java Programming** – Solo-learn - An online course offered by Yeva Hyusyan.
- **C# Programming** – Solo-learn - Certification offered by David Kocharyan.