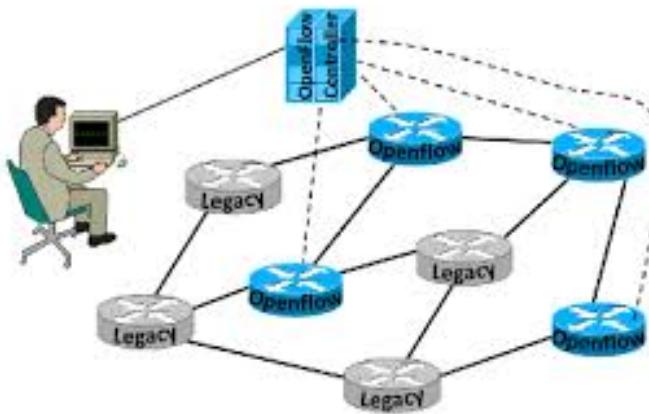


Software-Defined Networking (SDN)



CS 558: Advanced Computer Security
Dong (Kevin) Jin

Some Slides borrowed from
Prof. Jennifer Rexford and Prof. Guofei Gu

Course administrivia

- Paper presentation schedule released
 - <https://sites.google.com/site/cs558spring2019/schedule?authuser=0>
- Sample project ideas released
 - <https://sites.google.com/site/cs558spring2019/sample-projects?authuser=0>
- Make-up class needed for 2/20

The Internet: A Remarkable Story

- Tremendous success
 - From research experiment to global infrastructure
- Brilliance of under-specifying
 - Network: best-effort packet delivery
 - Programmable hosts: arbitrary applications
- Enables innovation
 - Apps: Web, P2P, VoIP, social networks, ...
 - Links: Ethernet, fiber optics, WiFi, cellular, ...
- But, changes are easy only at the edge... ☹



Inside the Net: A Different Story...

- Closed equipment
 - Software bundled with hardware
 - Vendor-specific interfaces
- Over specified
 - Slow protocol standardization
- Few people can innovate
 - Equipment vendors write the code
 - Long delays to introduce new features



Impacts performance, security, reliability, cost...!

Networks Are Hard to Manage

- Operating a network is expensive
 - More than half the cost of a network
 - Yet, operator error causes most outages
- Buggy software in the equipment
 - Routers with 20+ million lines of code
 - Cascading failures, vulnerabilities, etc.
- The network is “in the way”
 - Especially a problem in data centers
 - ... and home networks



Networks are complex

89% of operators
never sure that config
changes are bug-free

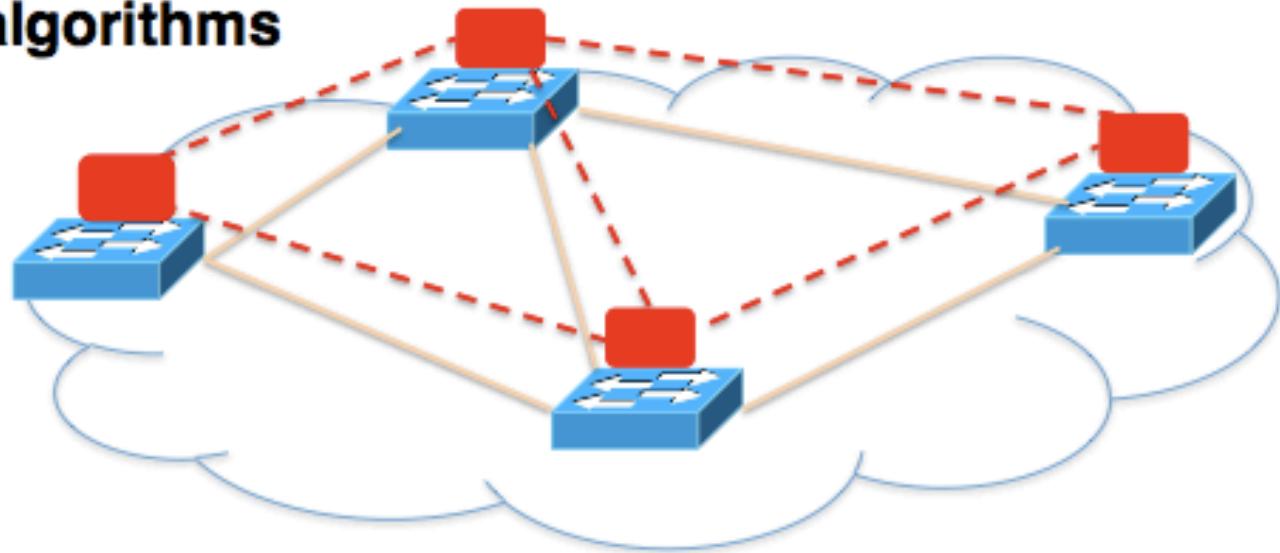
82%
concerned that changes
would cause problems with
existing functionality

Survey of network operators: [Kim, Reich, Gupta,
Shahbaz, Feamster, Clark, USENIX NSDI 2015]

Rethinking the “Division of Labor”

Traditional Computer Networks

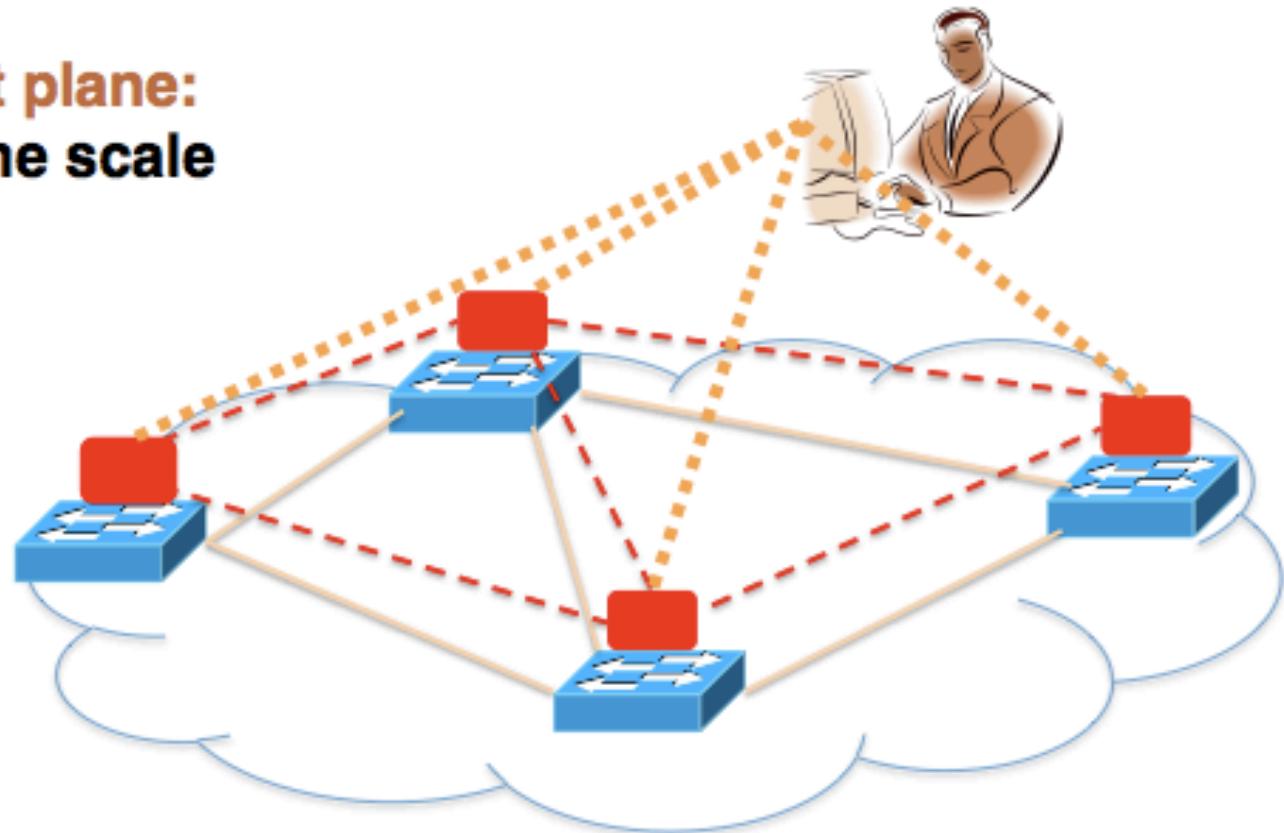
Control plane:
Distributed algorithms



**Track topology changes, compute
routes, install forwarding rules**

Traditional Computer Networks

**Management plane:
Human time scale**



**Collect measurements and
configure the equipment**

Timescales

	Data	Control	Management
Time-scale	Packet (nsec)		
Tasks	Forwarding, buffering, filtering, scheduling		
Location	Line-card hardware		

Timescales

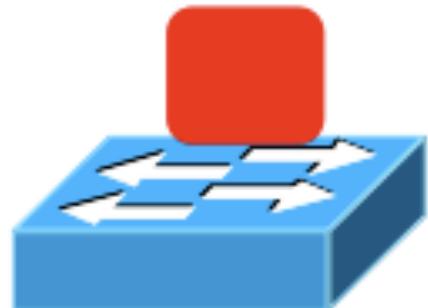
	Data	Control	Management
Time-scale	Packet (nsec)	Event (10 msec to sec)	
Tasks	Forwarding, buffering, filtering, scheduling	Routing, circuit set-up	
Location	Line-card hardware	Router software	

Timescales

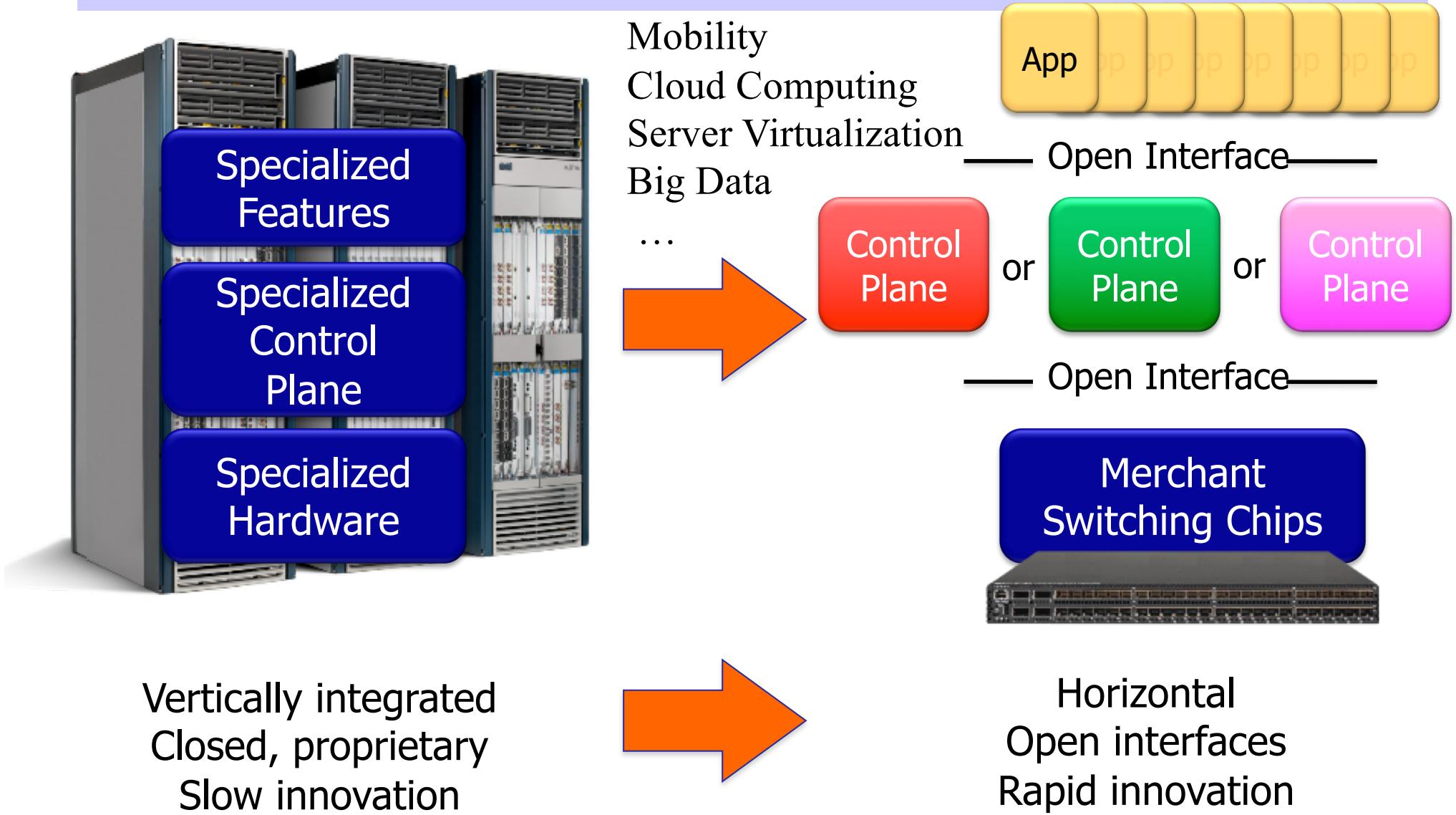
	Data	Control	Management
Time-scale	Packet (nsec)	Event (10 msec to sec)	Human (min to hours)
Tasks	Forwarding, buffering, filtering, scheduling	Routing, circuit set-up	Analysis, configuration
Location	Line-card hardware	Router software	Humans or scripts

An Ideal Control Plane

- Simpler management
 - No need to “invert” control-plane operations
- Faster pace of innovation
 - Less dependence on vendors and standards
- Easier interoperability
 - Compatibility only in “wire” protocols
- Simpler, cheaper equipment
 - Minimal software

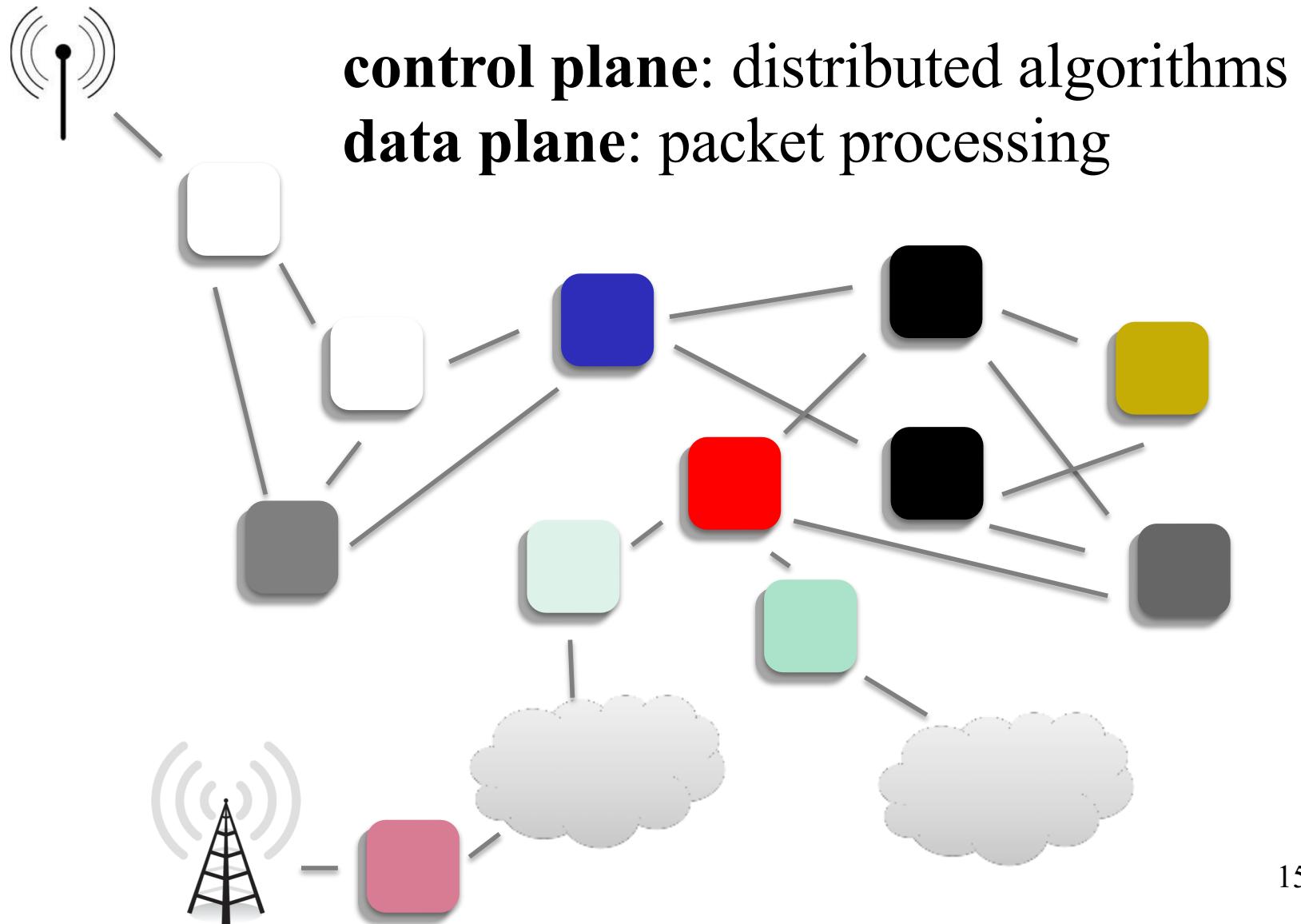


Motivation of SDN

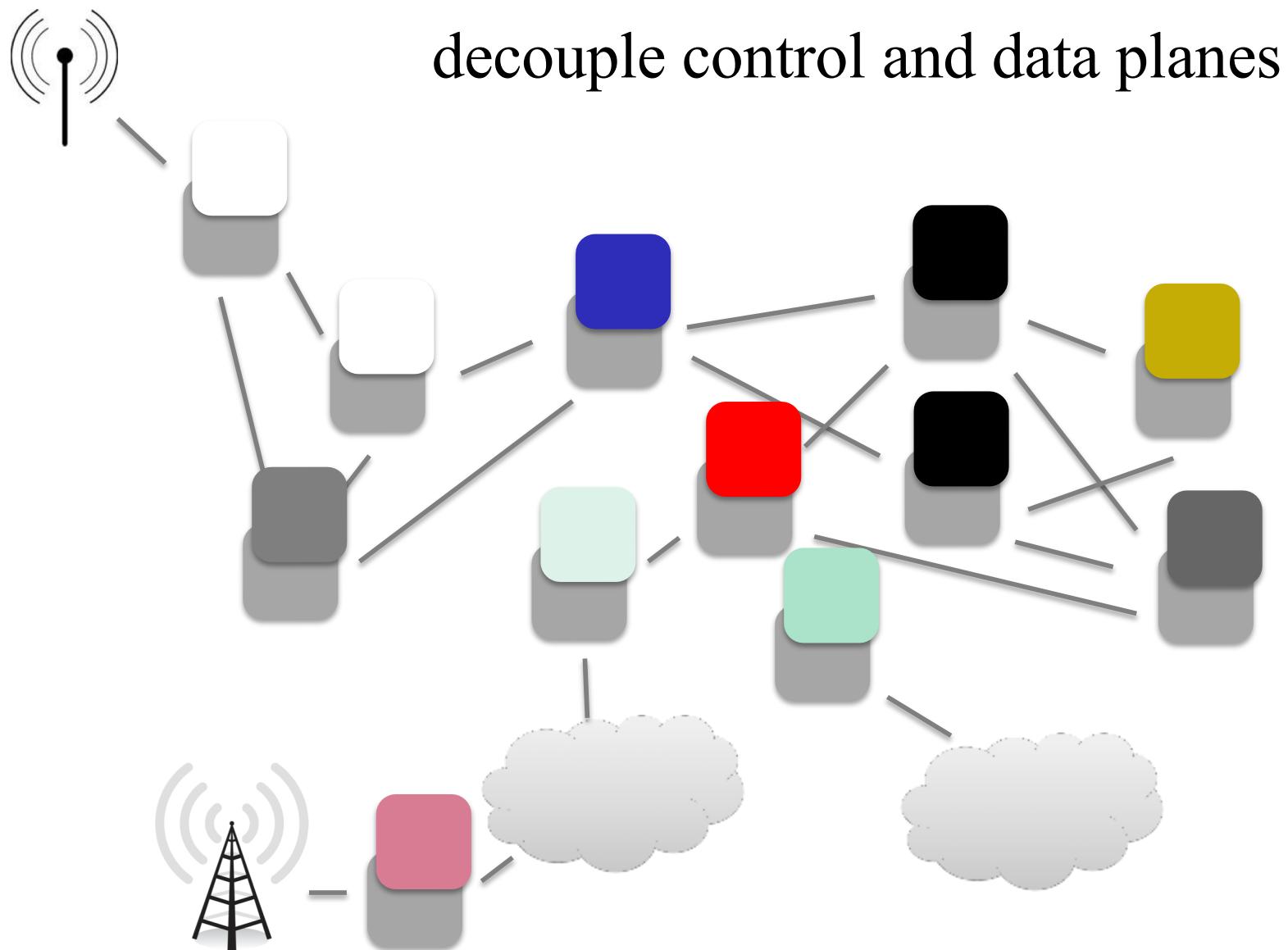


Source: Nick McKeown, Open Networking Summit 2012

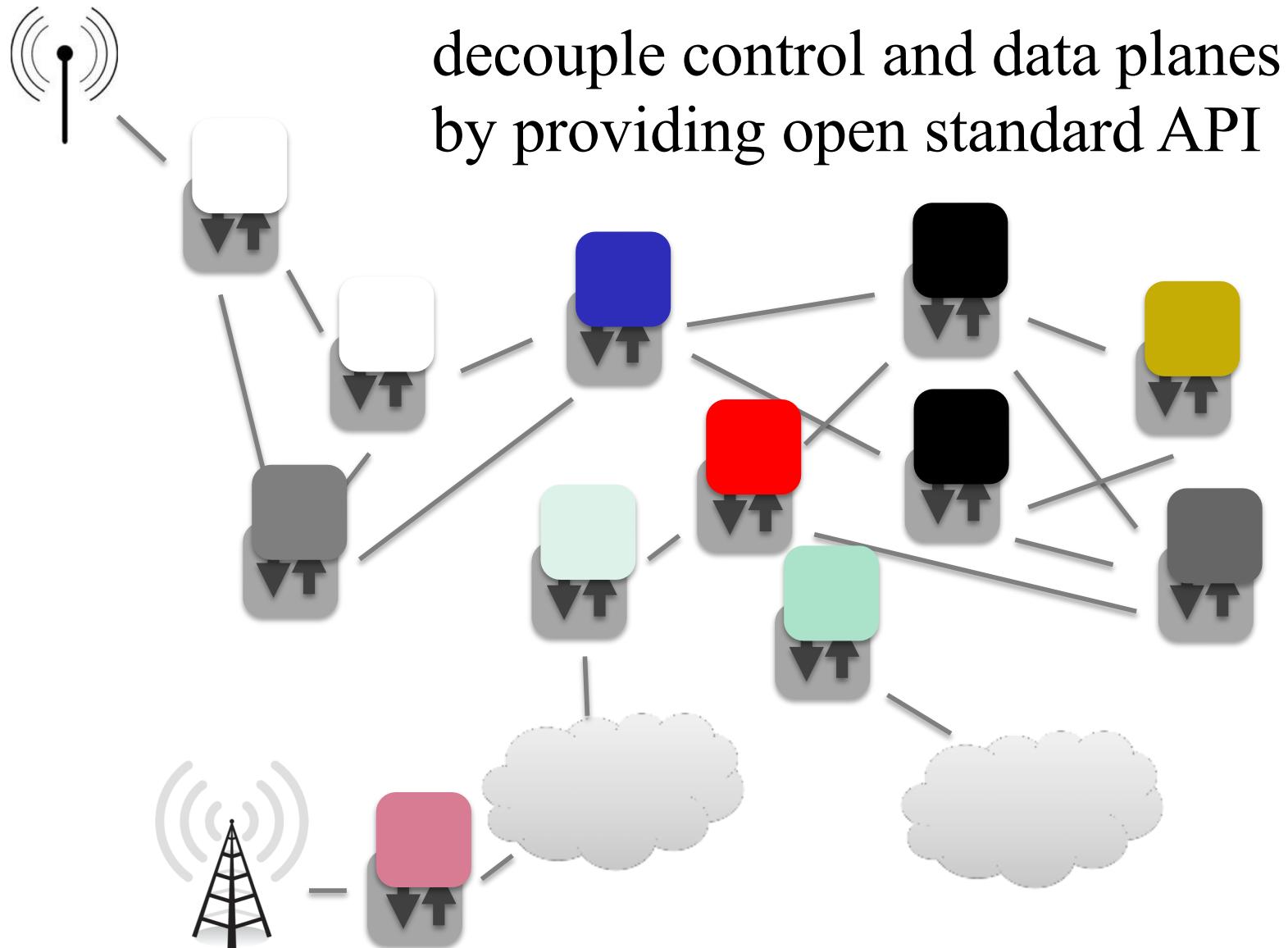
Software Defined Networks



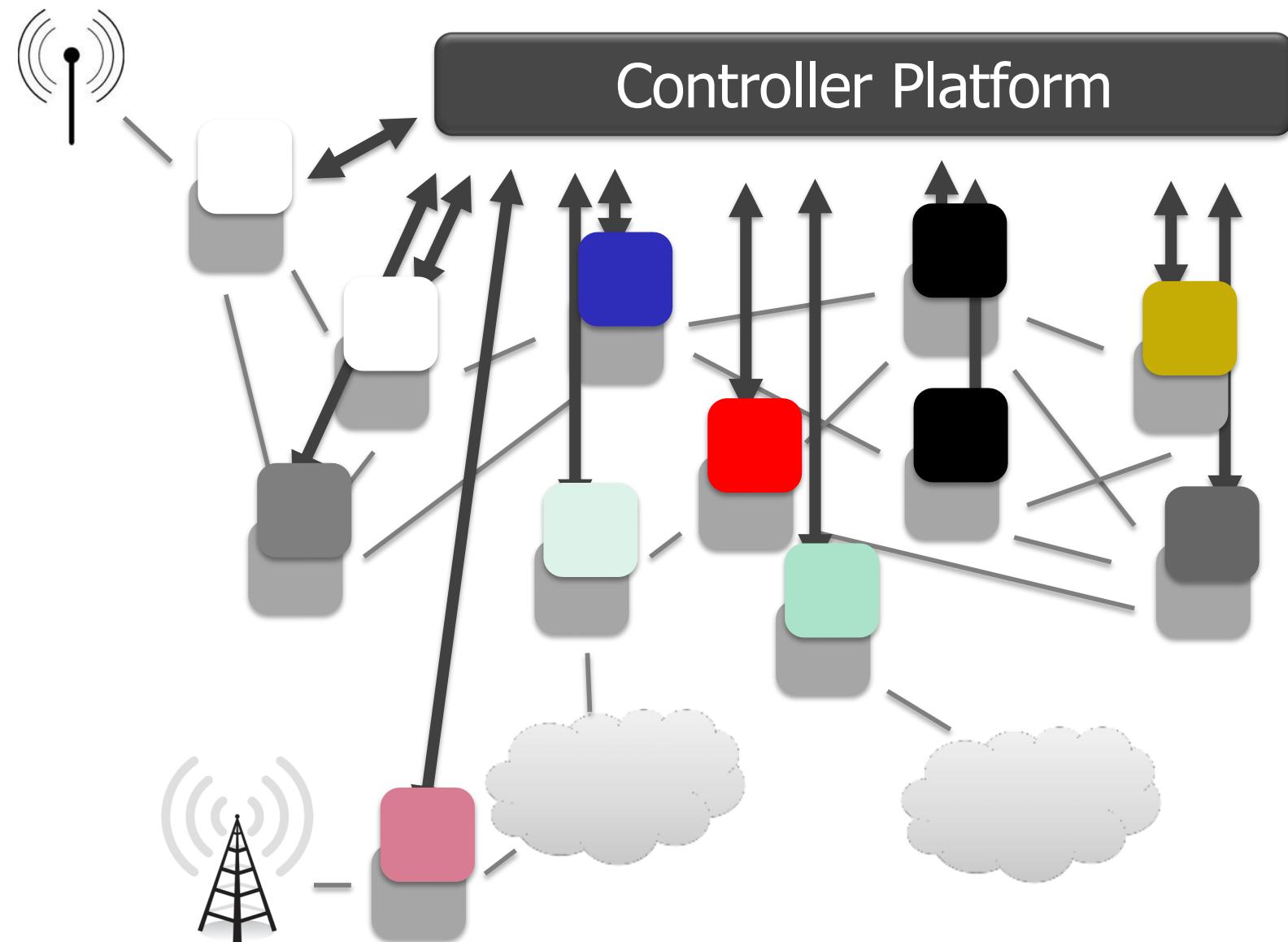
Software Defined Networks



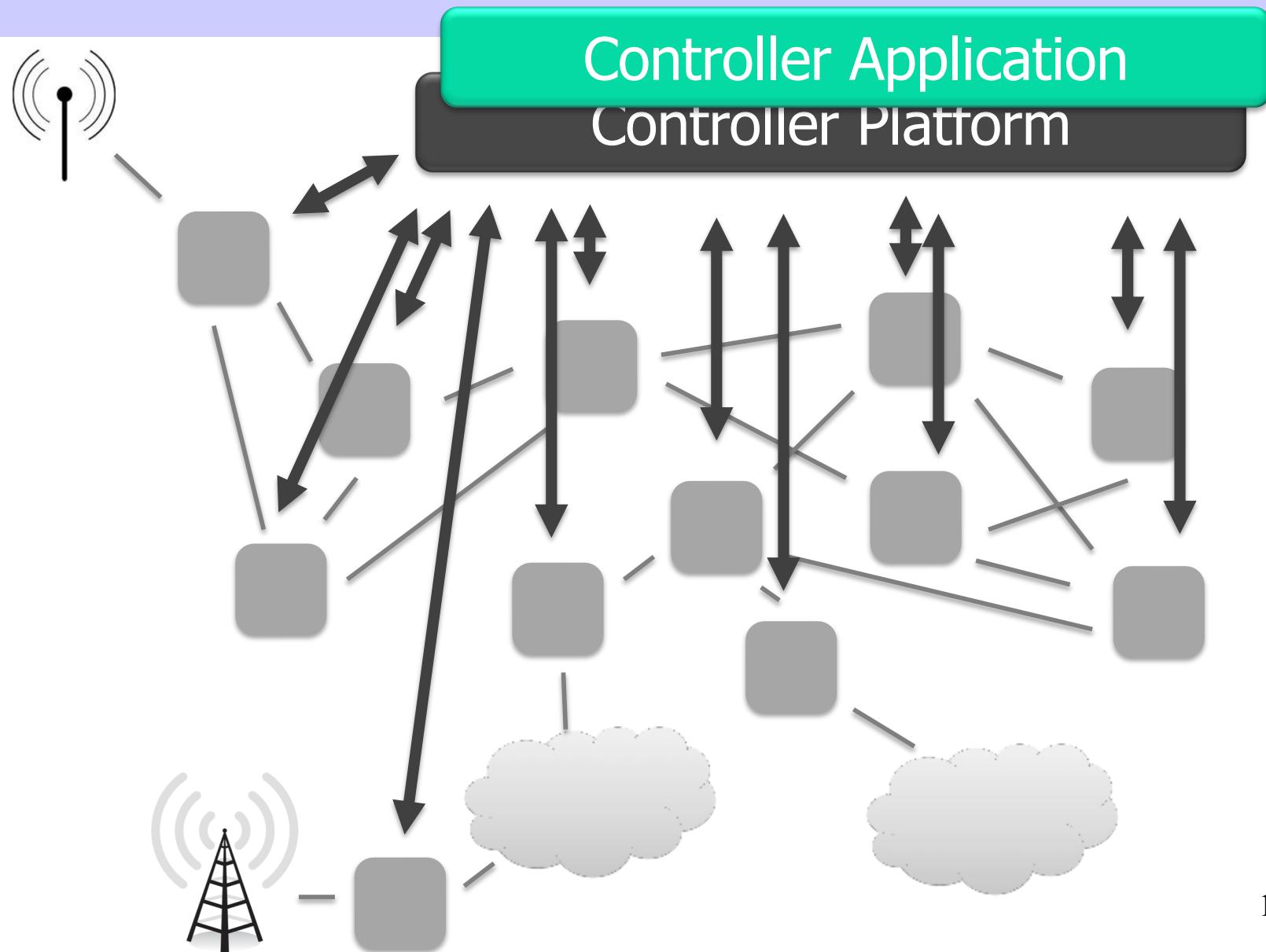
Software Defined Networks



(Logically) Centralized Controller

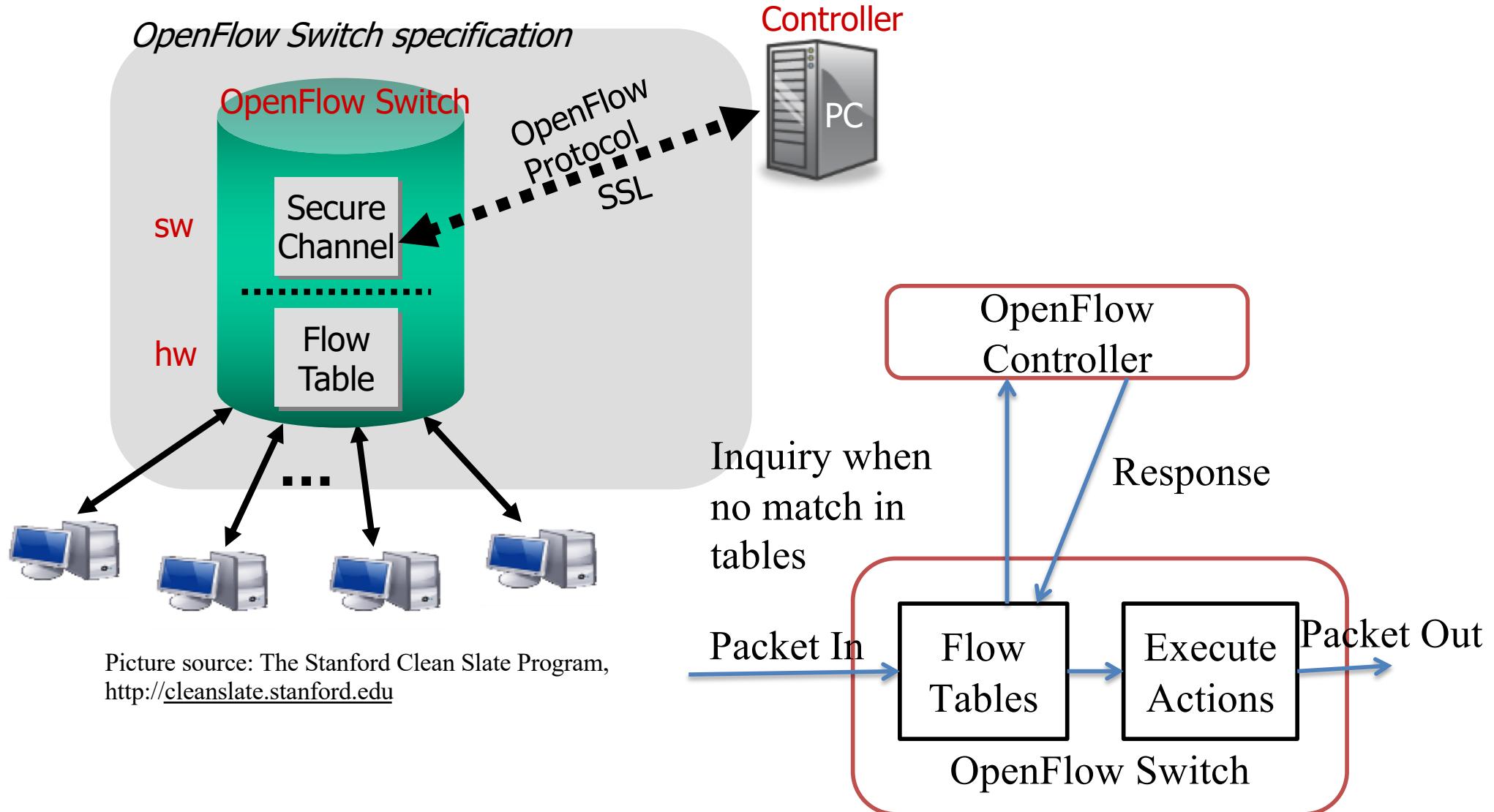


Protocols → Applications

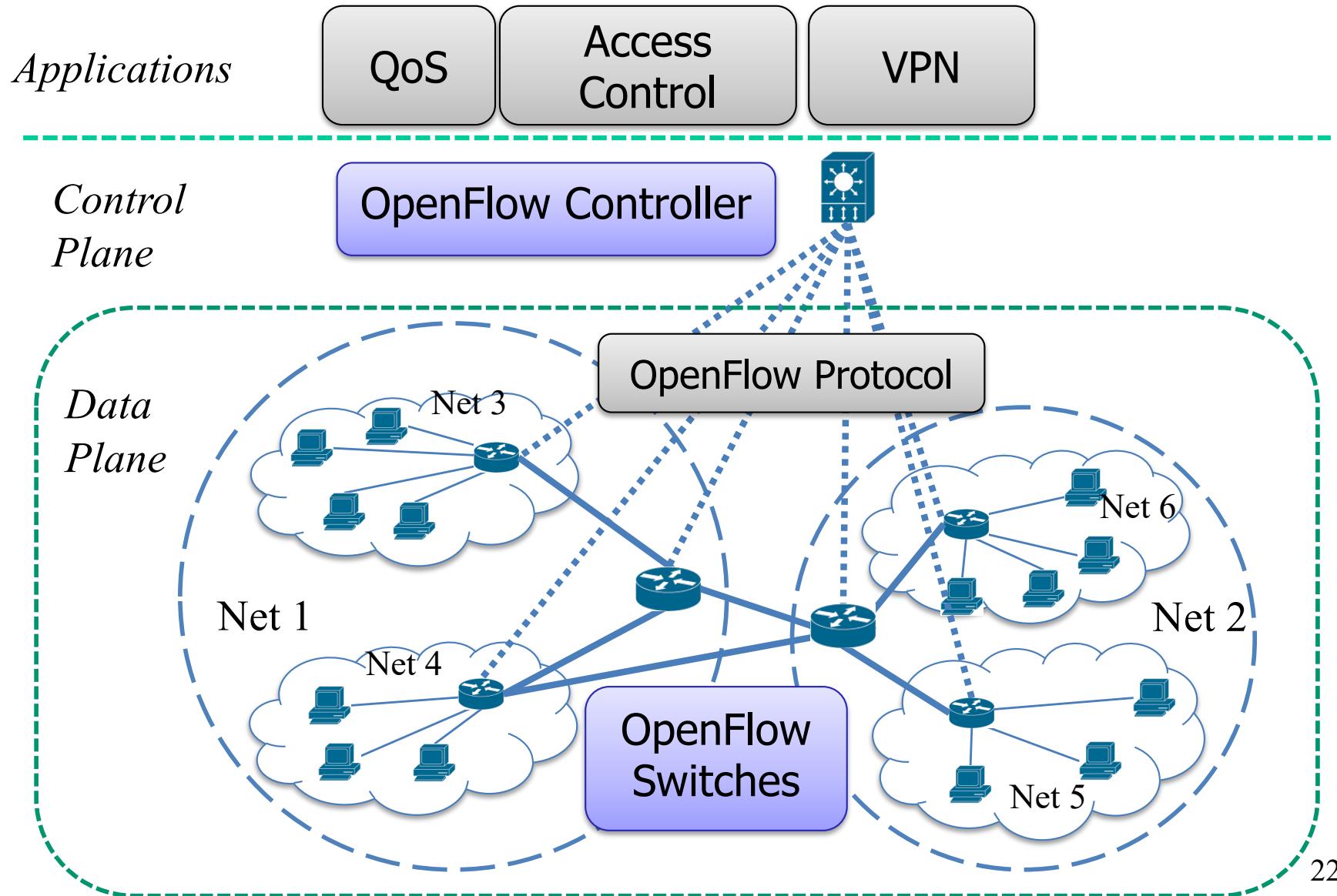


OpenFlow Networks

OpenFlow Switching



OpenFlow-based SDN Architecture



Simple, Open Data-Plane API

- Prioritized list of rules
 - Pattern: match packet header bits
 - Actions: drop, forward, modify, send to controller
 - Priority: disambiguate overlapping patterns
 - Counters: #bytes and #packets



1. $\text{src}=1.2.*.*$, $\text{dest}=3.4.5.* \rightarrow \text{drop}$
2. $\text{src} = *.*.*.*$, $\text{dest}=3.4.*.* \rightarrow \text{forward}(2)$
3. $\text{src}=10.1.2.3$, $\text{dest} = *.*.*.* \rightarrow \text{send to controller}$

Flow Table Entry

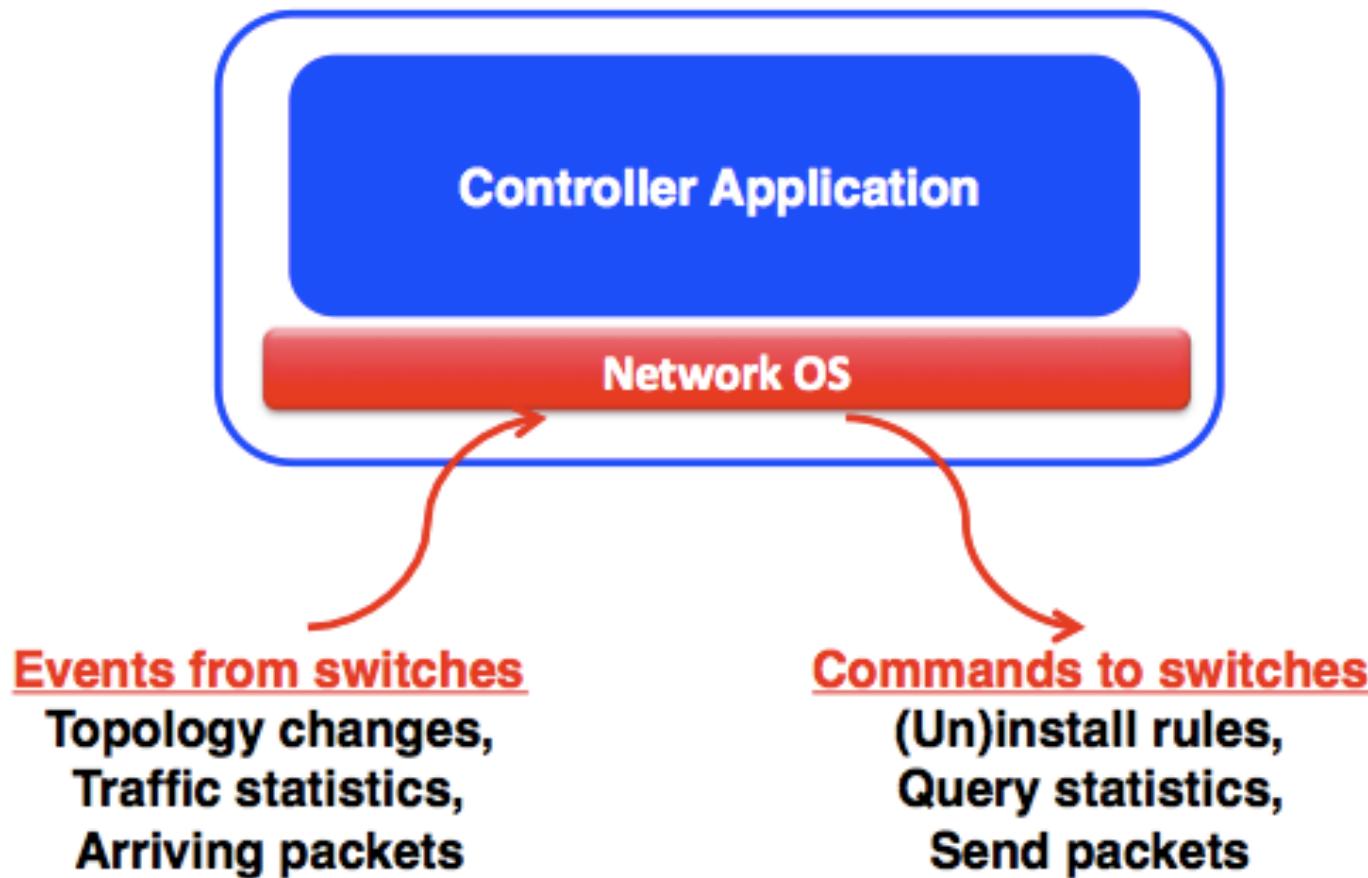
“Type 0” OpenFlow Switch

Rule	Action	Stats
...
		Packet + byte counters
		<ul style="list-style-type: none">1. Forward packet to port(s)2. Encapsulate and forward to controller3. Drop packet4. Send to normal processing pipeline
Switch Port	MAC src	MAC dst
Eth type	VLAN ID	IP Src
		IP Dst
		IP Prot
		TCP sport
		TCP dport
+ mask		

Unifies Different Kinds of Boxes

- Router
 - Match: longest destination IP prefix
 - Action: forward out a link
- Switch
 - Match: destination MAC address
 - Action: forward or flood
- Firewall
 - Match: IP addresses and TCP/UDP port numbers
 - Action: permit or deny
- NAT
 - Match: IP address and port
 - Action: rewrite address and port

Controller: Programmability



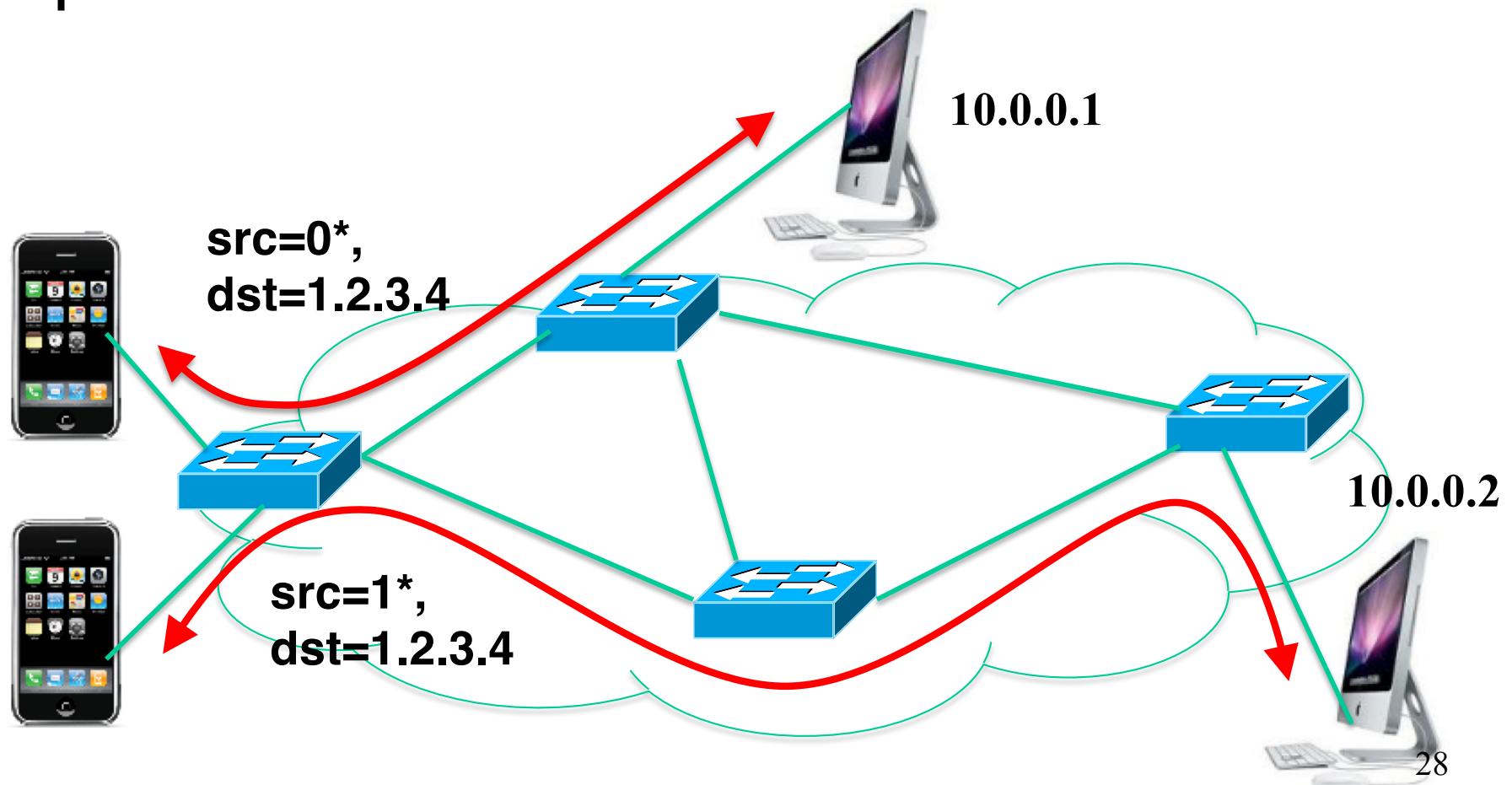
Example SDN Applications

- Seamless mobility and migration
- Server load balancing
- Dynamic access control
- Using multiple wireless access points
- Energy-efficient networking
- Adaptive traffic monitoring
- Denial-of-Service attack detection
- Network virtualization

See <http://www.openflow.org/videos/>

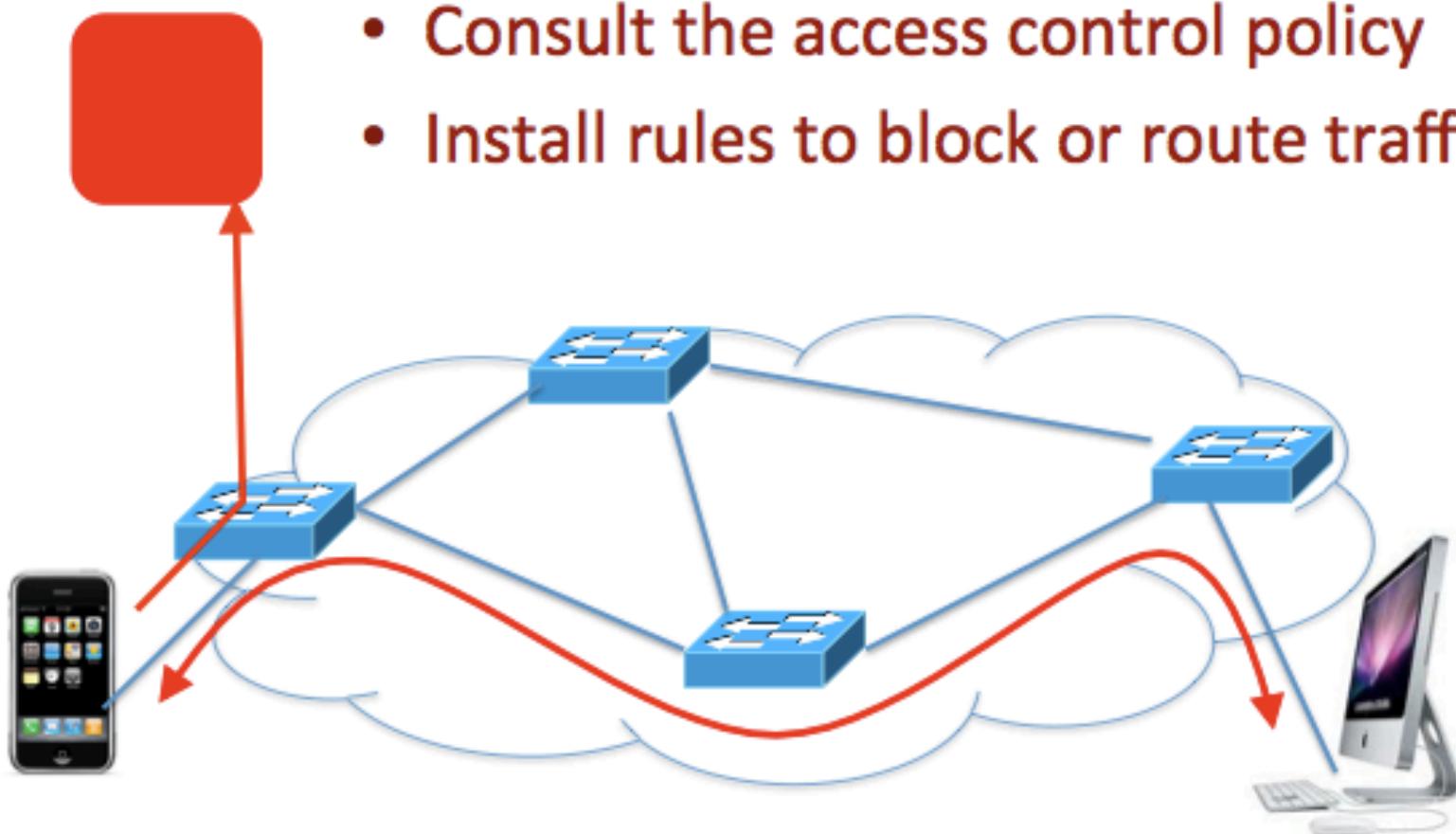
Example: Server Load Balancing

- Pre-install load-balancing policy
- Split traffic based on source IP



E.g.: Dynamic Access Control

- Inspect first packet of a connection
- Consult the access control policy
- Install rules to block or route traffic



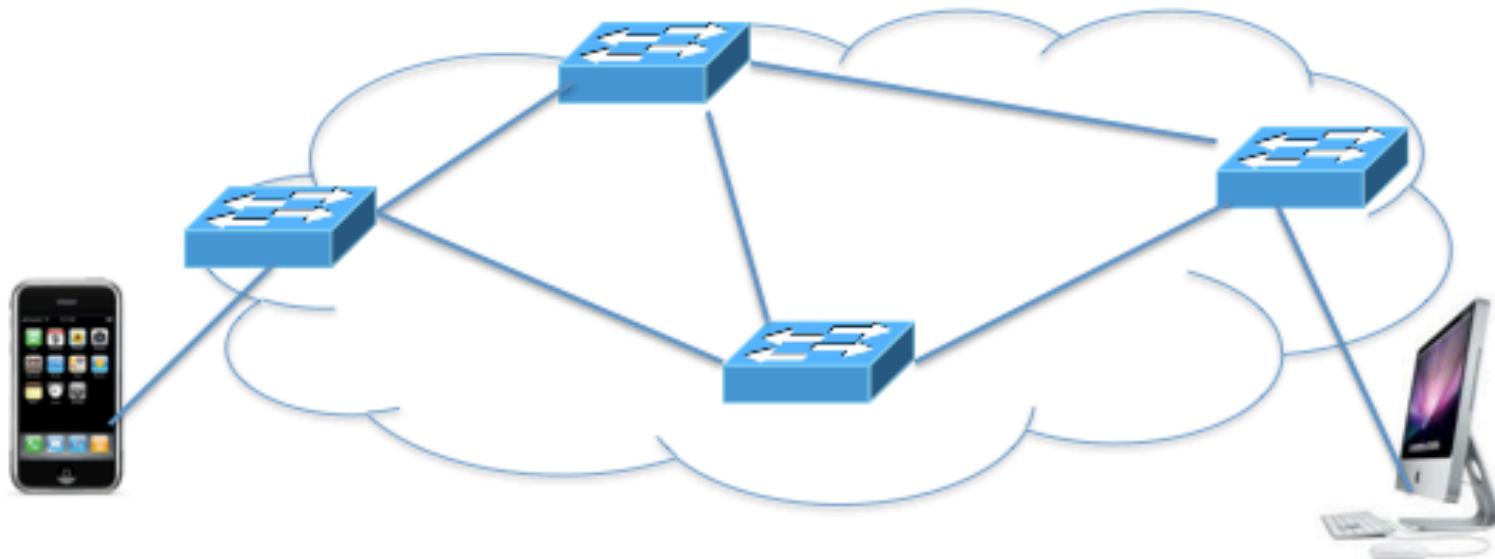
E.g.: Network Virtualization

Controller #1

Controller #2

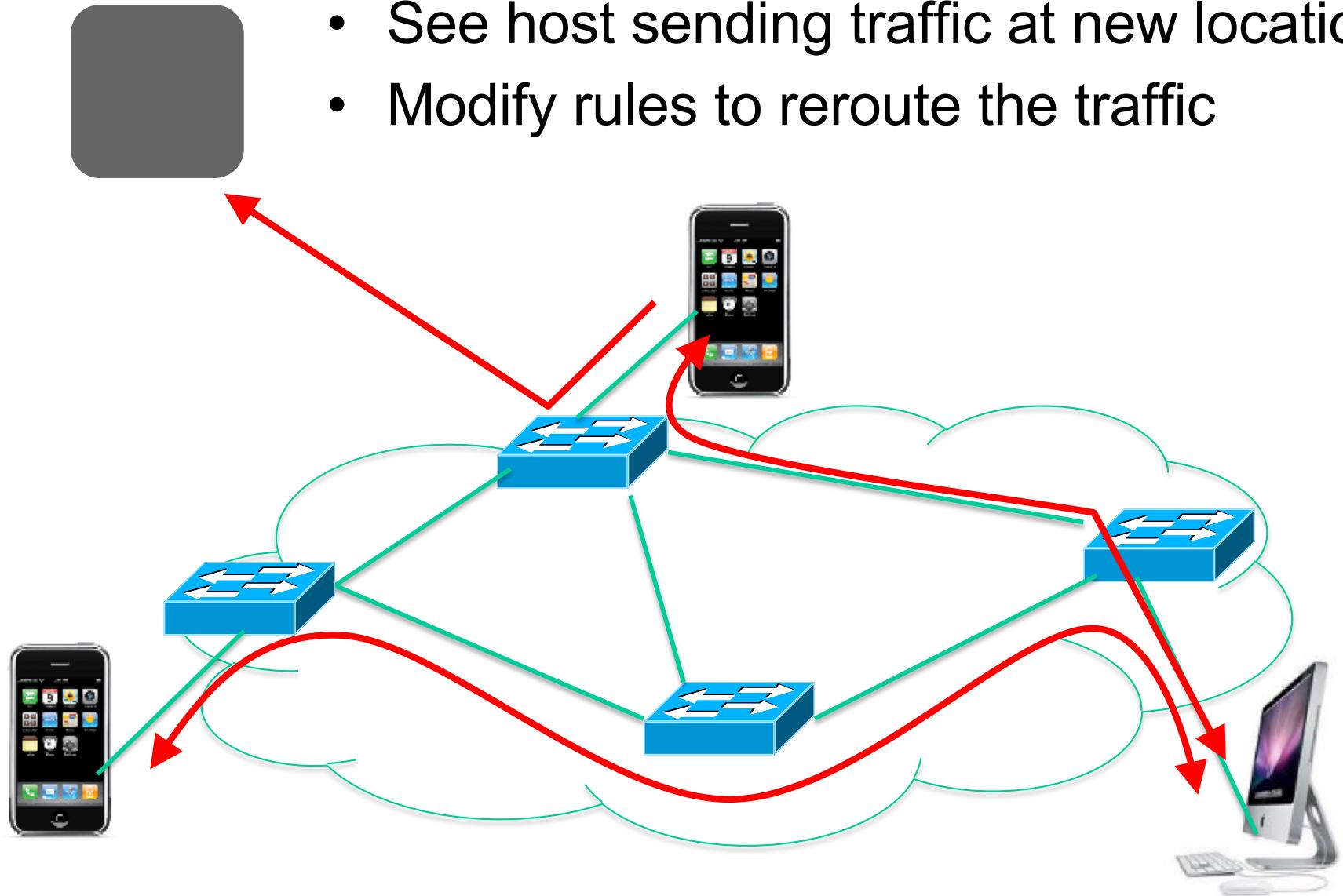
Controller #3

Partition the space of packet headers



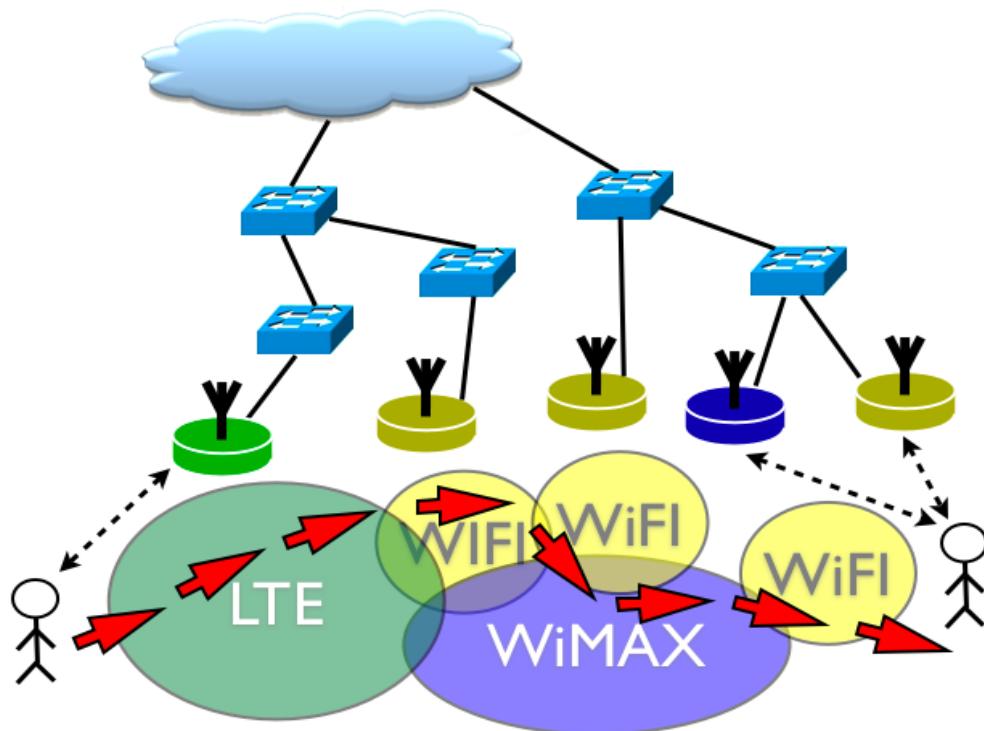
Example: Seamless Mobility

- See host sending traffic at new location
- Modify rules to reroute the traffic



More Application?

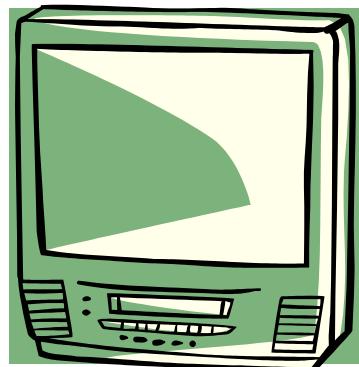
Example : OpenFlow Wireless



- Separate the network service from the underlying physical infrastructure
- Possibly get rid of IP in mobile Internet (fixed architecture)

Picture Source: Blueprint for Introducing Innovation into the Wireless Networks we use every day

Videos of OpenFlow Projects



- [OpenRoads](#)
- [FlowVisor](#)

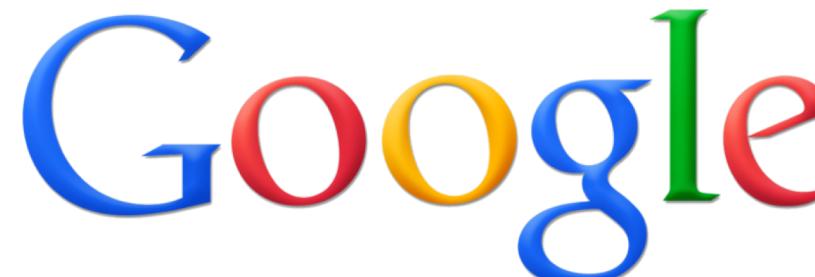
OpenFlow in the Wild

- Open Networking Foundation
 - Google, Facebook, Microsoft, Yahoo, Verizon, Deutsche Telekom, and many other companies
- Commercial OpenFlow switches
 - HP, NEC, Quanta, Dell, IBM, Juniper, ...
- Network operating systems
 - NOX, Beacon, Floodlight, Nettle, ONIX, POX, Frenetic
- Network deployments
 - Eight campuses, and two research backbone networks
 - Commercial deployments (e.g., Google backbone)

A Major Trend in Networking



OPEN NETWORKING
FOUNDATION



nicira

Deutsche
Telekom

facebook

Goldman
Sachs

Google

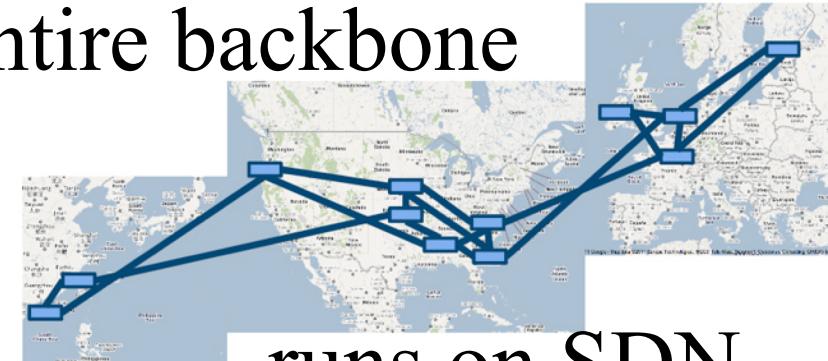
Microsoft

NTT Communications

verizon

YAHOO!

Entire backbone



runs on SDN

Bought for $\$1.2 \times 10^9$
(mostly cash)

Challenges

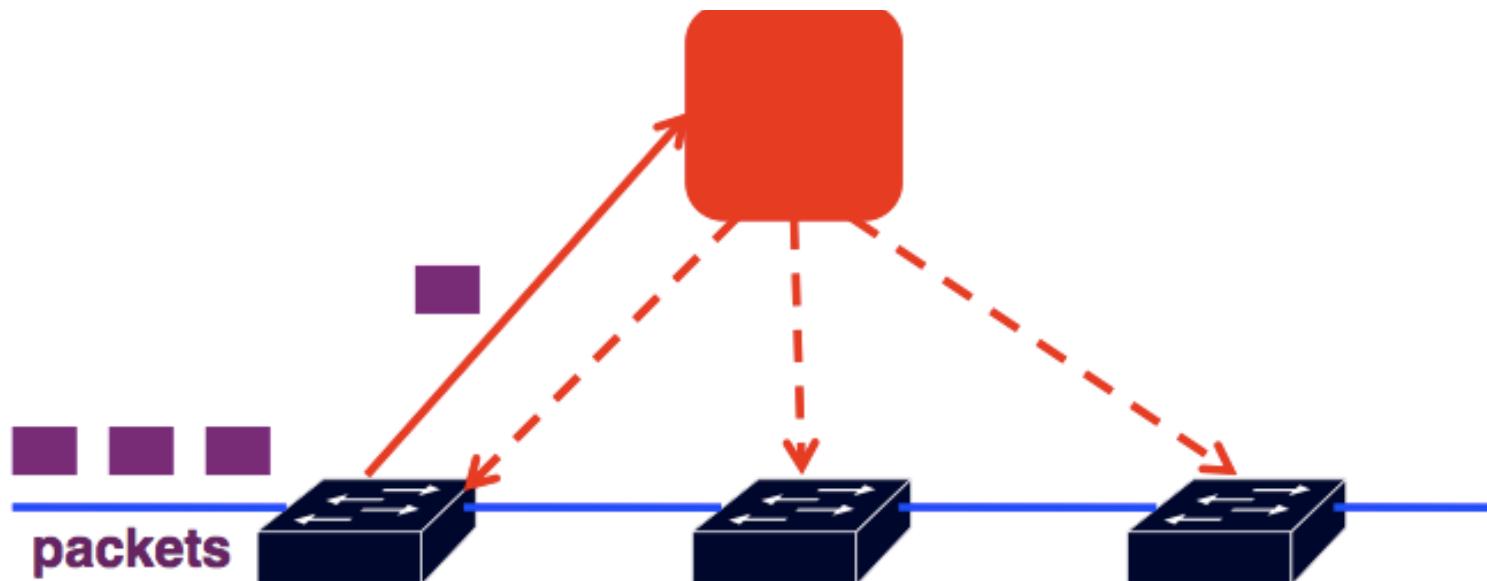
Heterogeneous Switches

- Number of packet-handling rules
- Range of matches and actions
- Multi-stage pipeline of packet processing
- Offload some control-plane functionality (?)

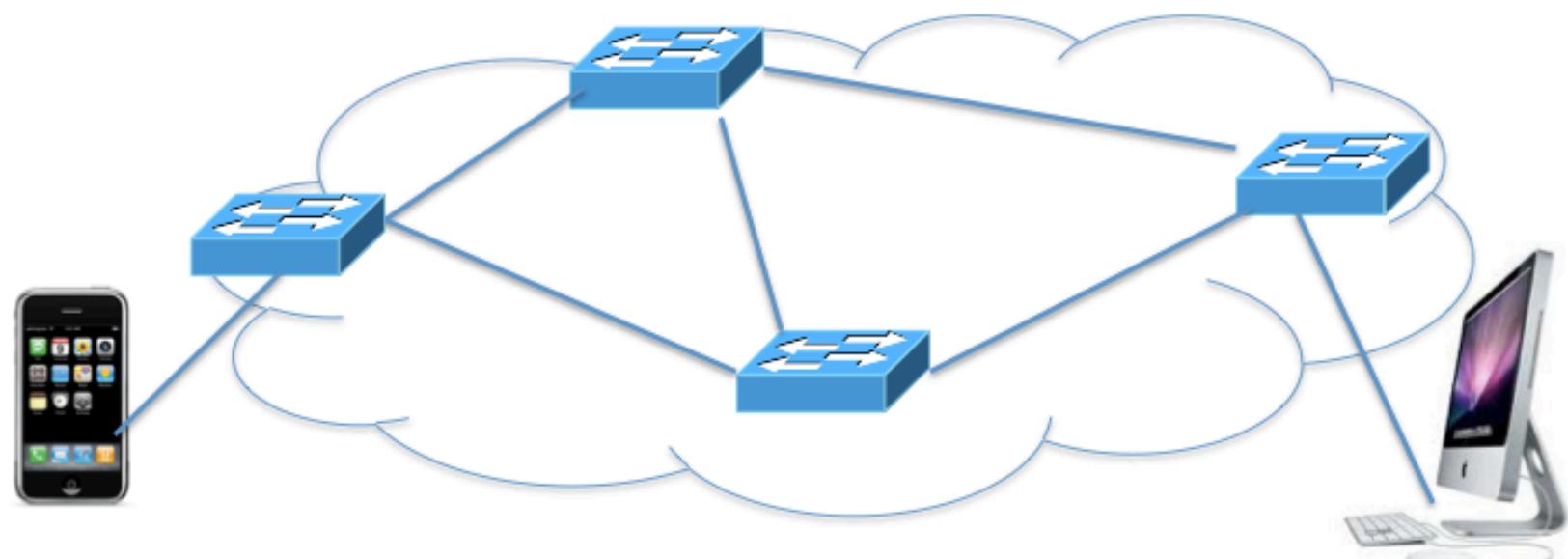
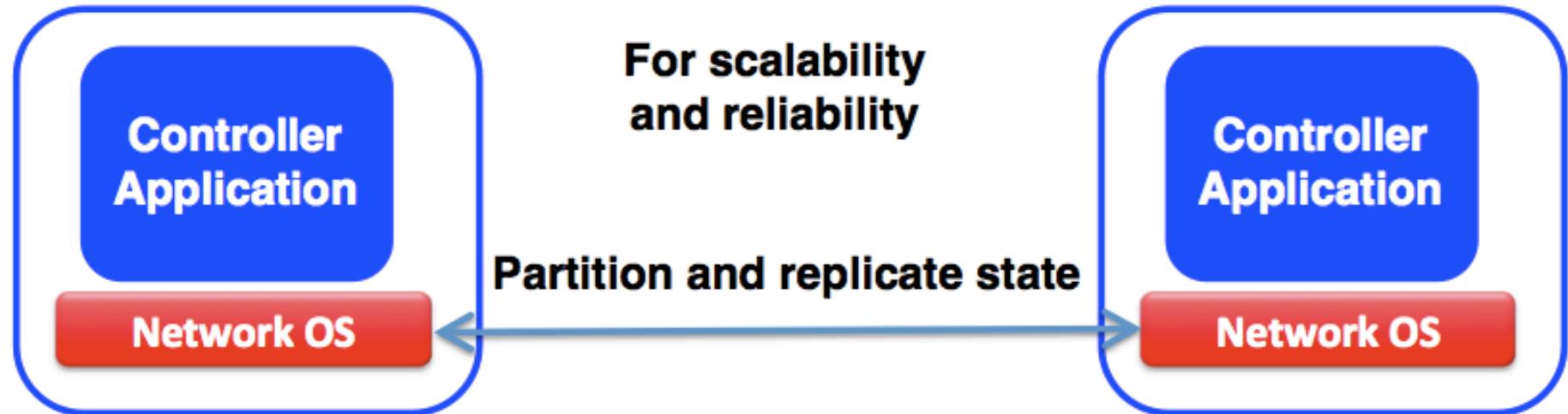


Controller Delay and Overhead

- Controller is much slower than the switch
- Processing packets leads to delay and overhead
- Need to keep most packets in the “fast path”



Distributed Controller



Testing and Debugging

- OpenFlow makes programming possible
 - Network-wide view at controller
 - Direct control over data plane
- Plenty of room for bugs
 - Still a complex, distributed system
- Need for testing techniques
 - Controller applications
 - Controller and switches
 - Rules installed in the switches

An Opportunity to Rethink

- How should future networks be
 - Designed
 - Managed
 - Programmed
- What are the right abstractions
 - Simple
 - Powerful
 - Reusable

Conclusion

- Rethinking networking
 - Open interfaces to the data plane
 - Separation of control and data
 - Leveraging techniques from distributed systems
- Significant momentum
 - In both research and industry

Scott Shenker's ONS'11 talk

<https://www.youtube.com/watch?v=YHeyuD89n1Y&feature=youtu.be>

Discuss Questions

1. Any security issues for OpenFlow switch?
2. How to build a secure and resilient OpenFlow switch?
3. Does centralized solution always apply well in networking?