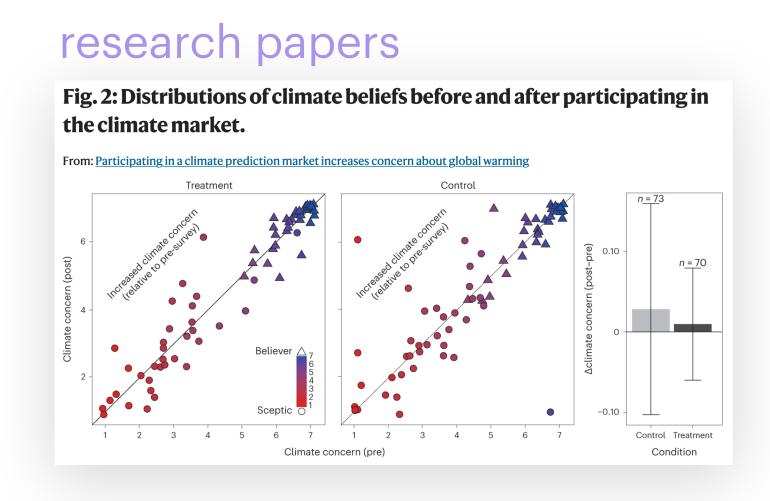
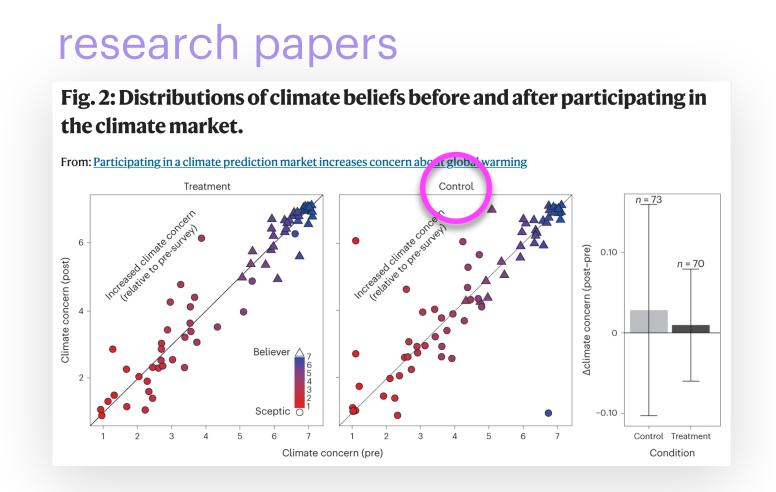
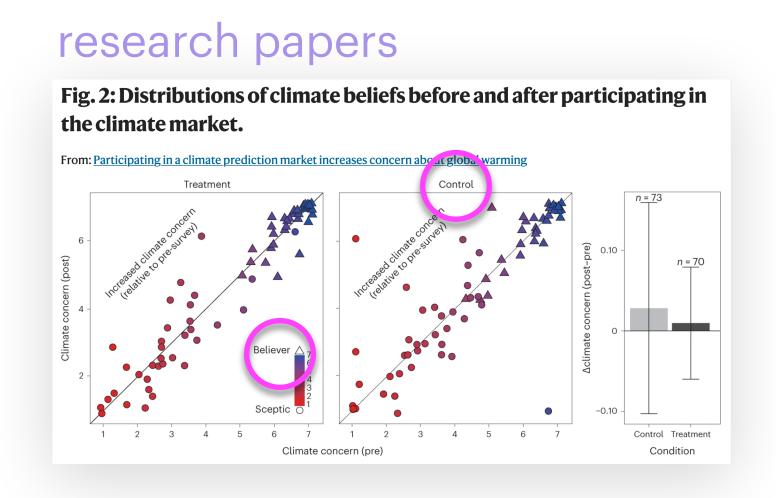
Fluid: Explorable, Transparent Data Visualisation

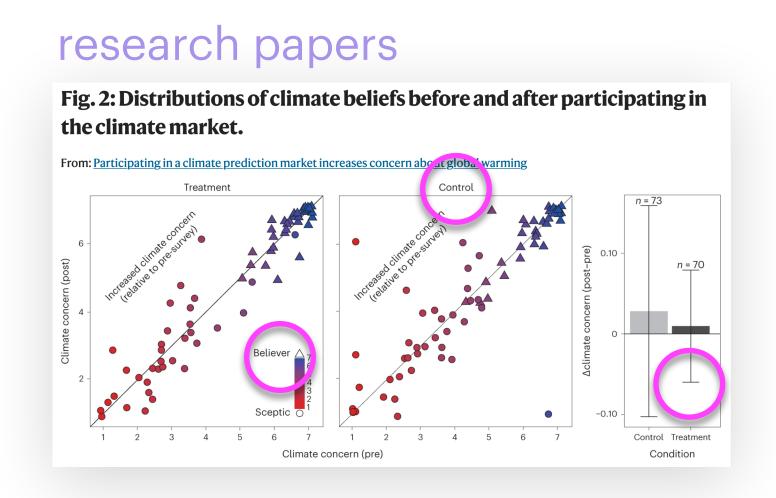
Roly Perera

Institute of Computing for Climate Science, University of Cambridge School of Computer Science, University of Bristol

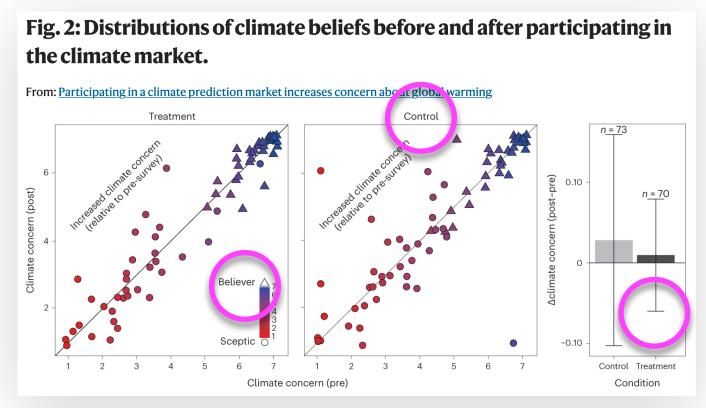


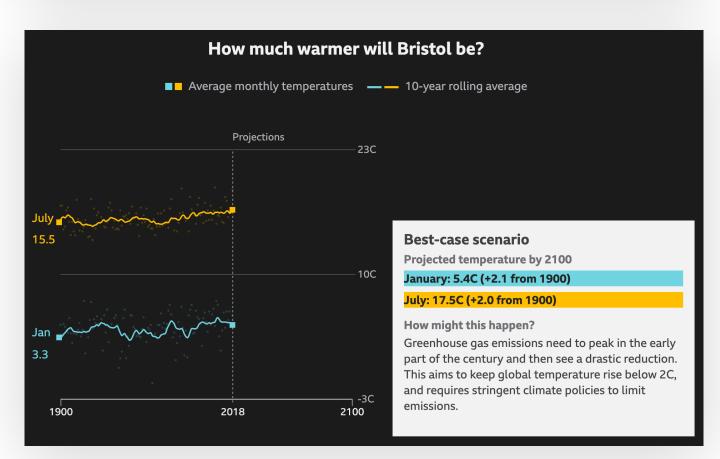






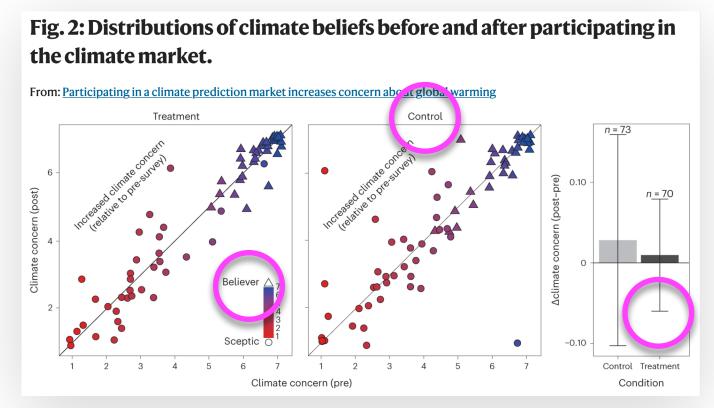
research papers

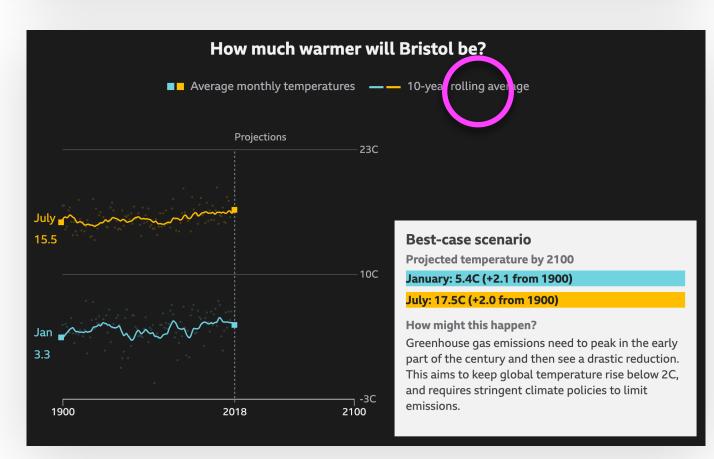




visual journalism

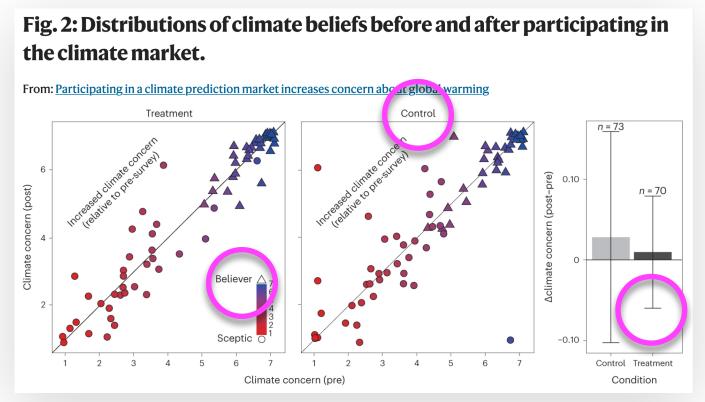
research papers

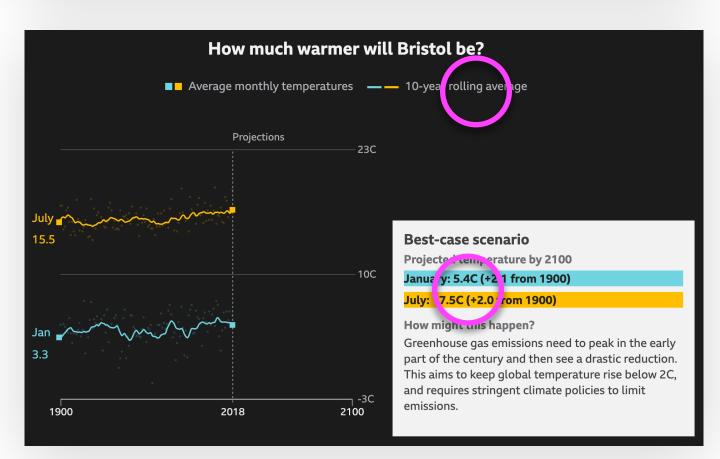




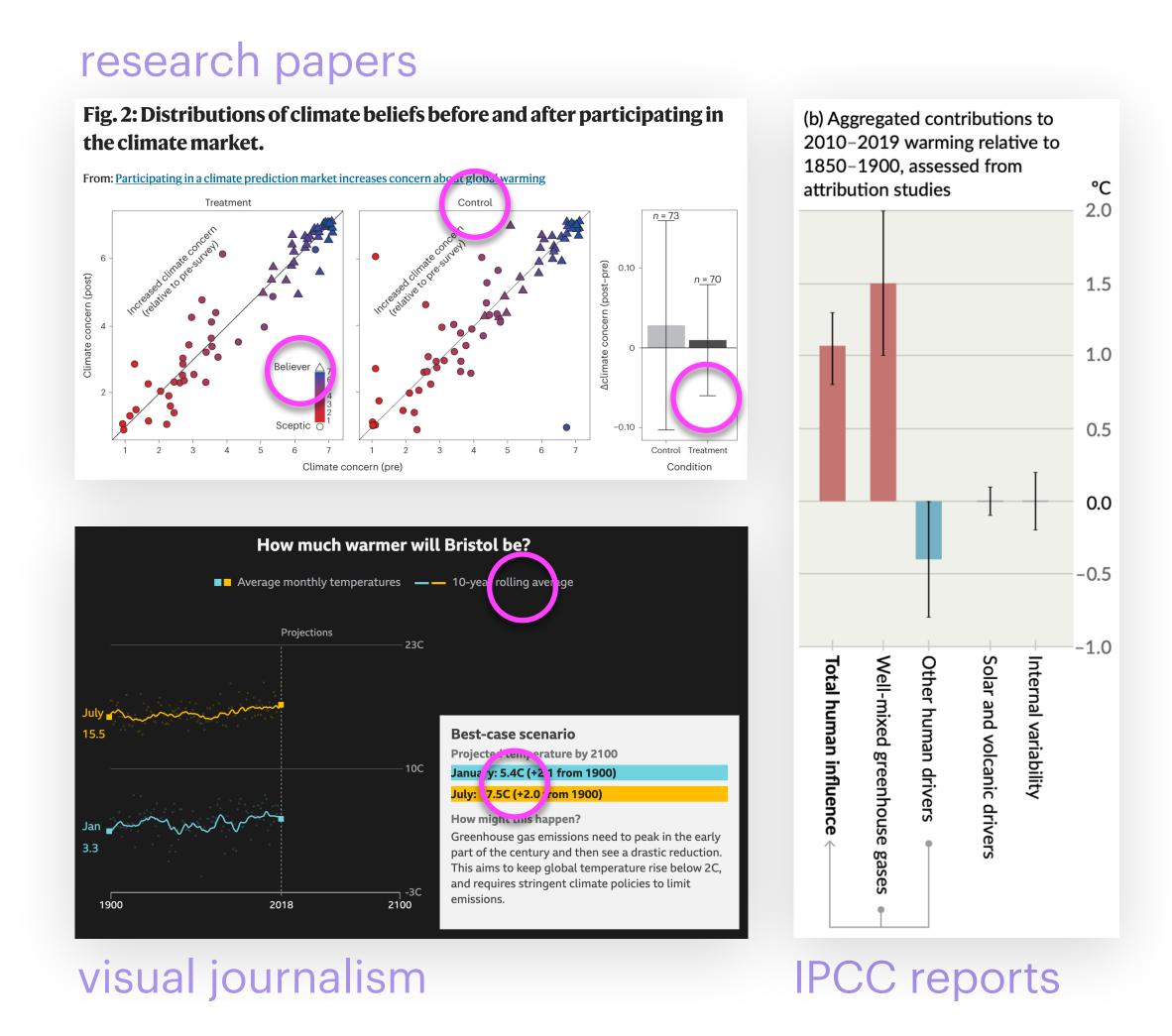
visual journalism

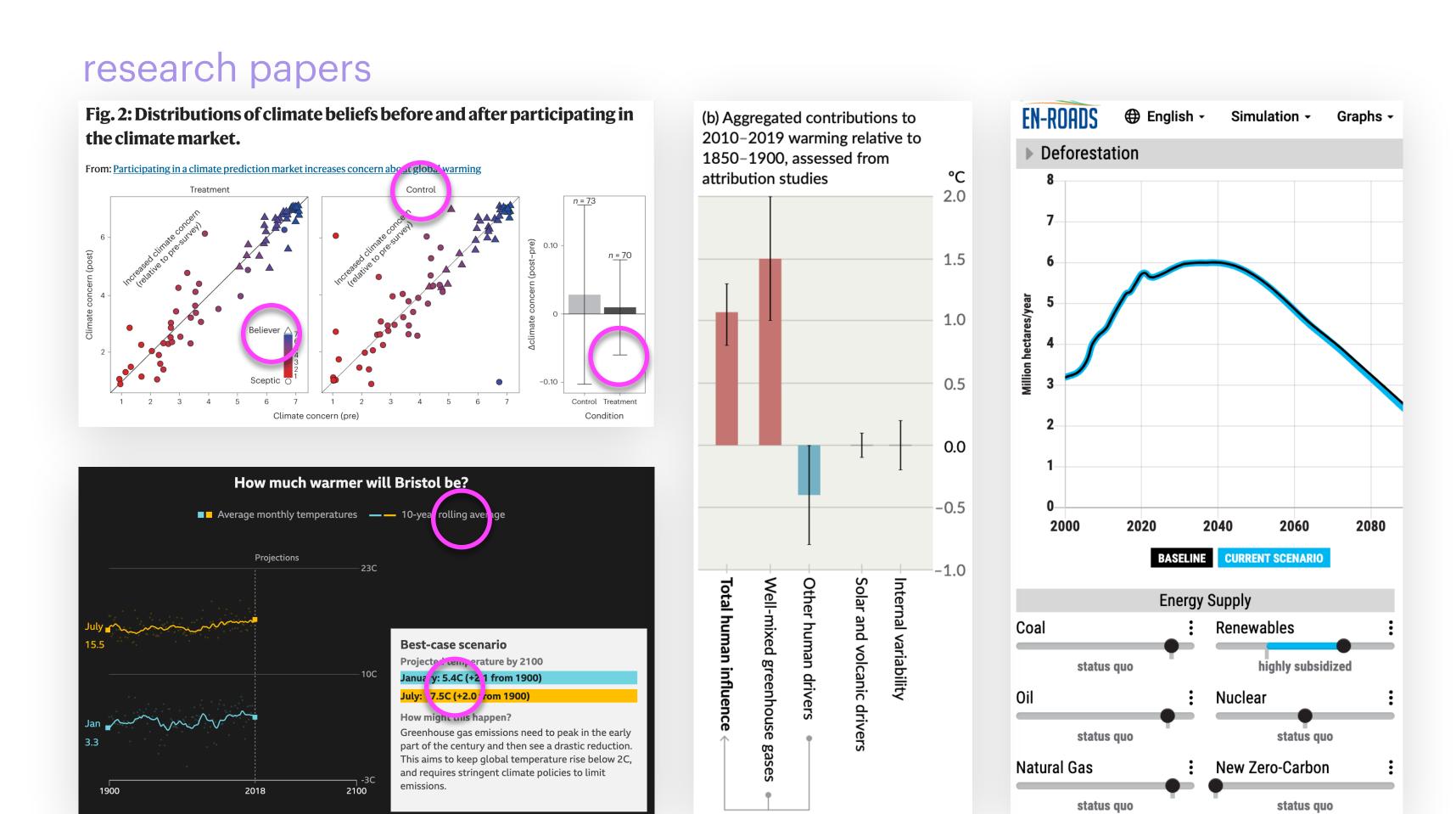
research papers





visual journalism

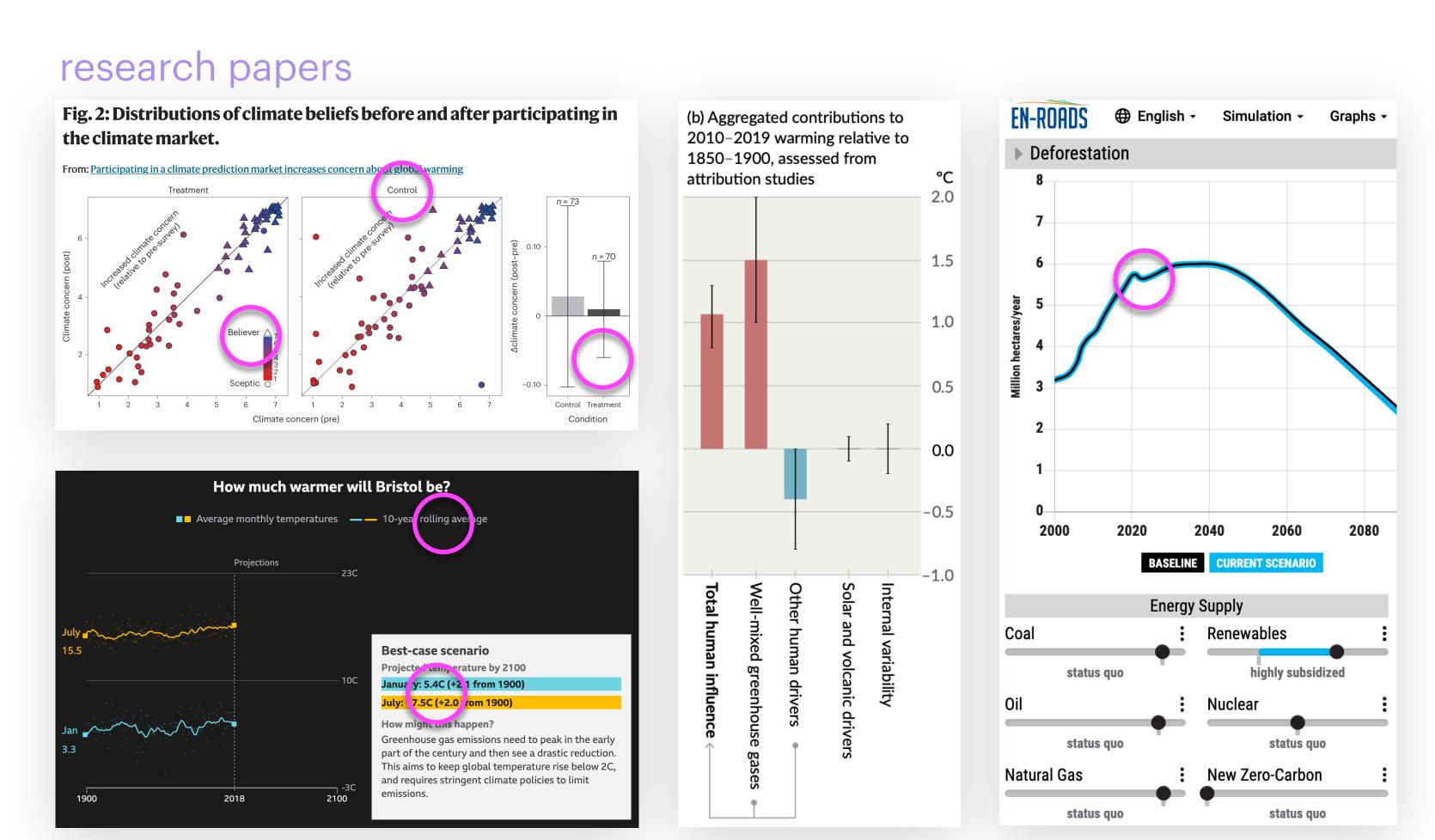




visual journalism

IPCC reports

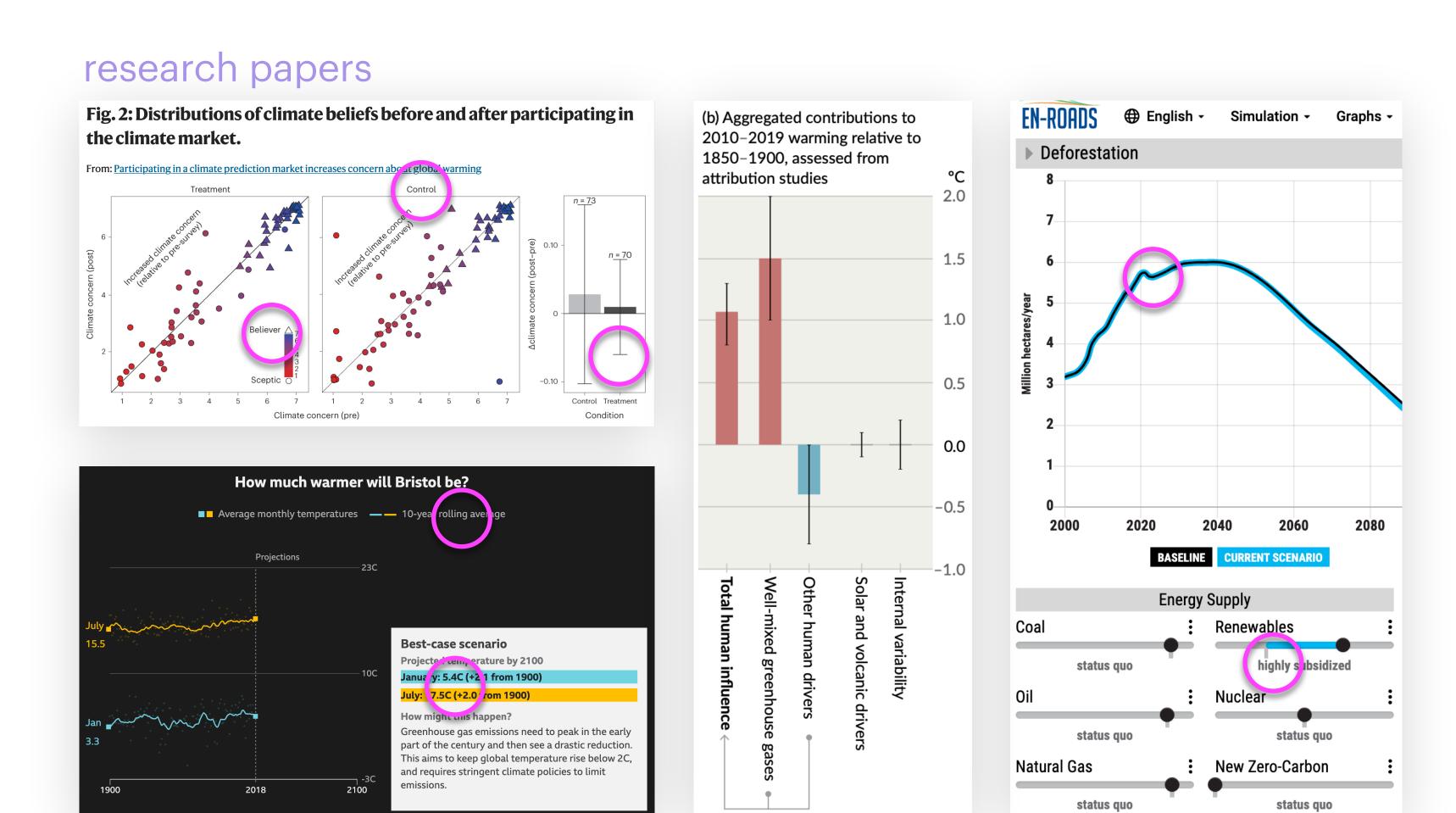
interactive simulation



visual journalism

IPCC reports

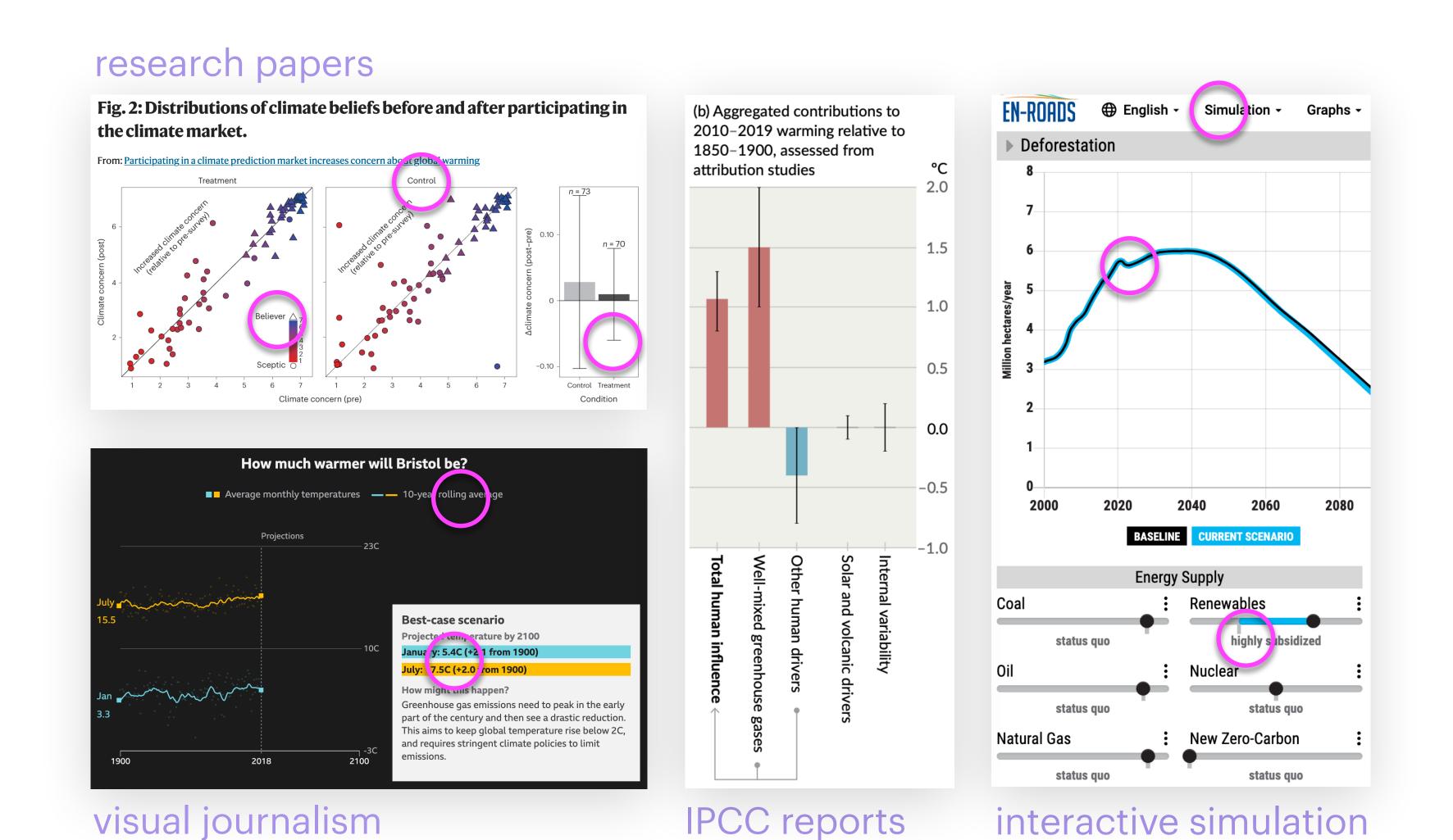
interactive simulation

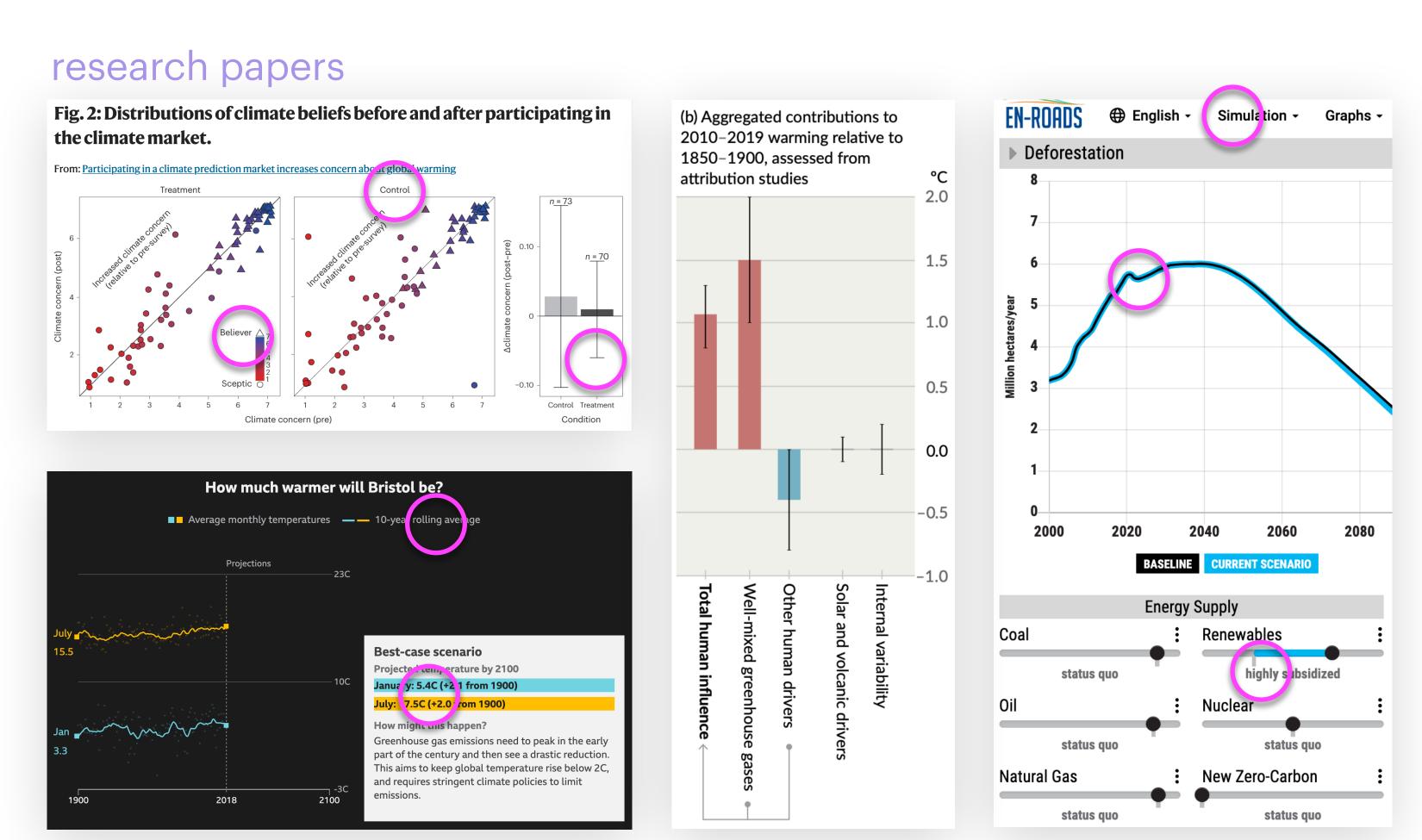


visual journalism

IPCC reports

interactive simulation





Today's research outputs are opaque: disconnected from the data and computations used to produce them

What can we do to make these artifacts more transparent and self-explanatory?

visual journalism

IPCC reports

interactive simulation

Demo: non-renewable energy charts

Demo: non-renewable energy charts

Demo: non-renewable energy charts

Programmer describes how to map data to visual elements

Runtime analyses
dependencies and
provides interactions

User formulates queries by interacting with output

Demo: convolution

Demo: convolution

```
let zero n = const n;
    wrap n n_{max} = ((n - 1) mod n_{max}) + 1;
    extend n = min (max n 1);
let convolve image kernel method =
    let ((m, n), (i, j)) = (dims image, dims kernel);
        (half_i, half_j) = (i `quot` 2, j `quot` 2);
        area = i * j
    in [| let weightedSum = sum [
           image!(x, y) * kernel!(i' + 1, j' + 1)
            |(i', j') \leftarrow range(0, 0)(i - 1, j - 1),
              let x = method (m' + i' - half_i) m,
              let y = method (n' + j' - half_j) n,
              x \geqslant 1, x \leqslant m, y \geqslant 1, y \leqslant n
          ] in weightedSum `quot` area
          | (m', n') in (m, n) | ];
```

Demo: convolution

```
let zero n = const n;
    wrap n n_{max} = ((n - 1) mod n_{max}) + 1;
    extend n = min (max n 1);
let convolve image kernel method =
    let ((m, n), (i, j)) = (dims image, dims kernel);
         (half_i, half_j) = (i `quot` 2, j `quot` 2);
         area = i * j
    in [| let weightedSum = sum [
            image!(x, y) * kernel!(i' + 1, j' + 1)
            |(i', j') \leftarrow range(0, 0)(i - 1, j - 1),
              let x = method (m' + i' - half_i) m,
              let y = method (n' + j' - half_j) n,
              x \geqslant 1, x \leqslant m, y \geqslant 1, y \leqslant n
          ] in weightedSum `quot` area
          \mid (m', n') \text{ in } (m, n) \mid \exists;
```

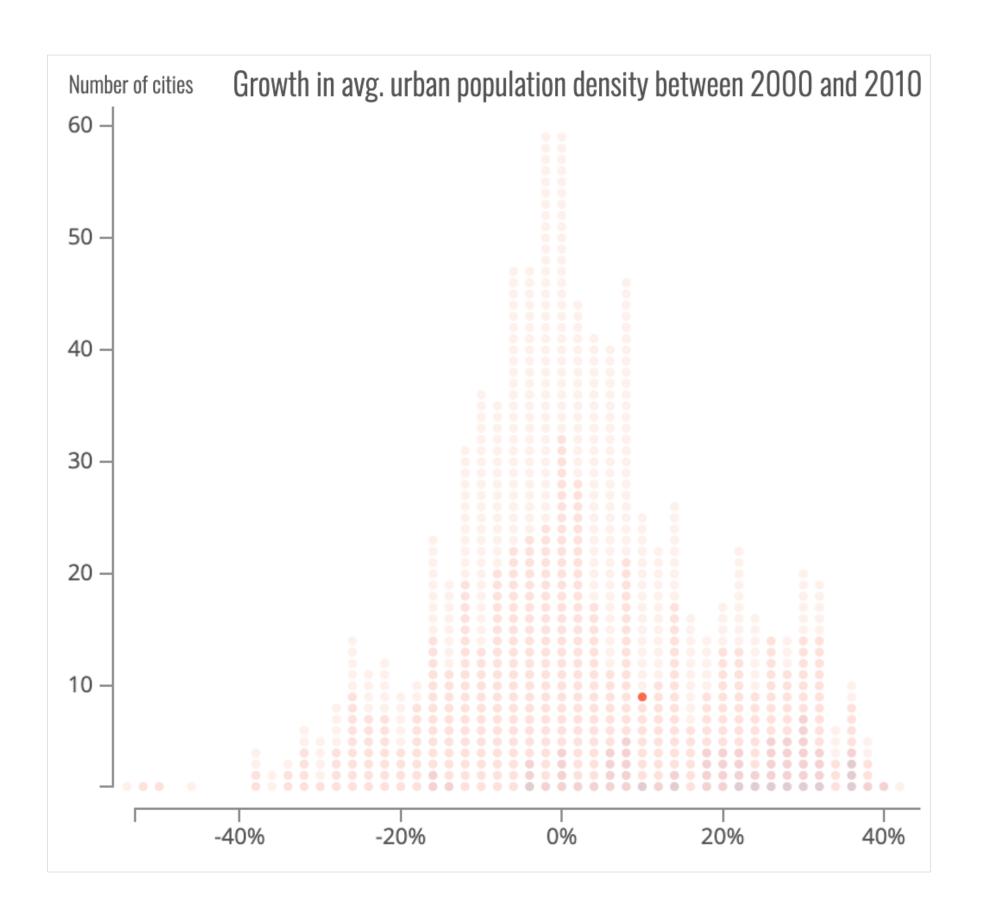
Programmer implements convolution in a conventional way

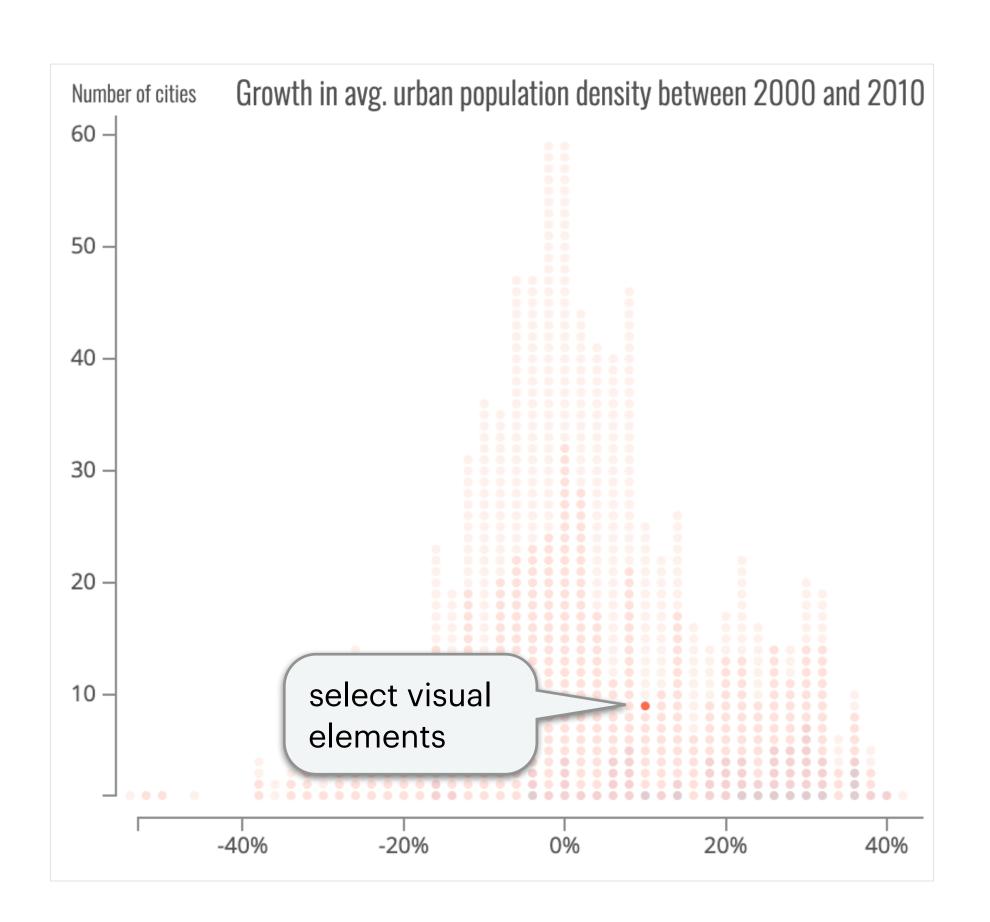
Runtime provides interactions that reveal behaviour of convolution

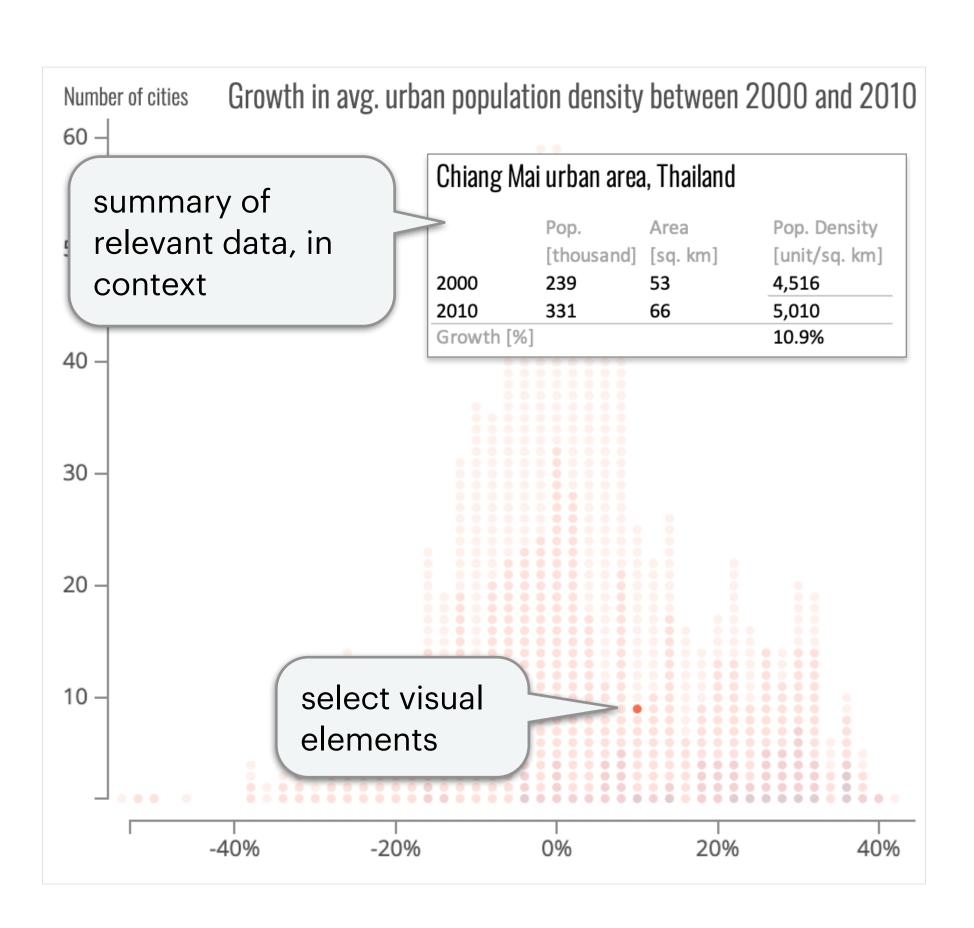
User formulates
hypotheses and tests
them through various
interactions

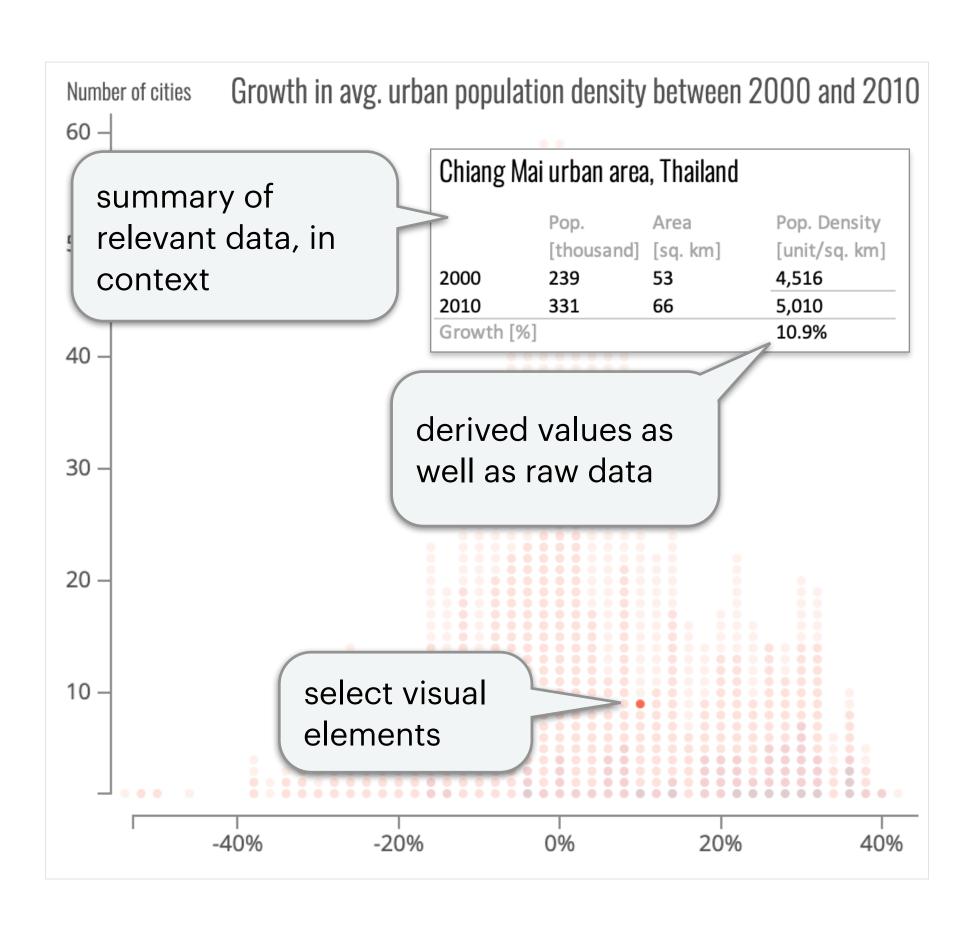
Demo: moving average

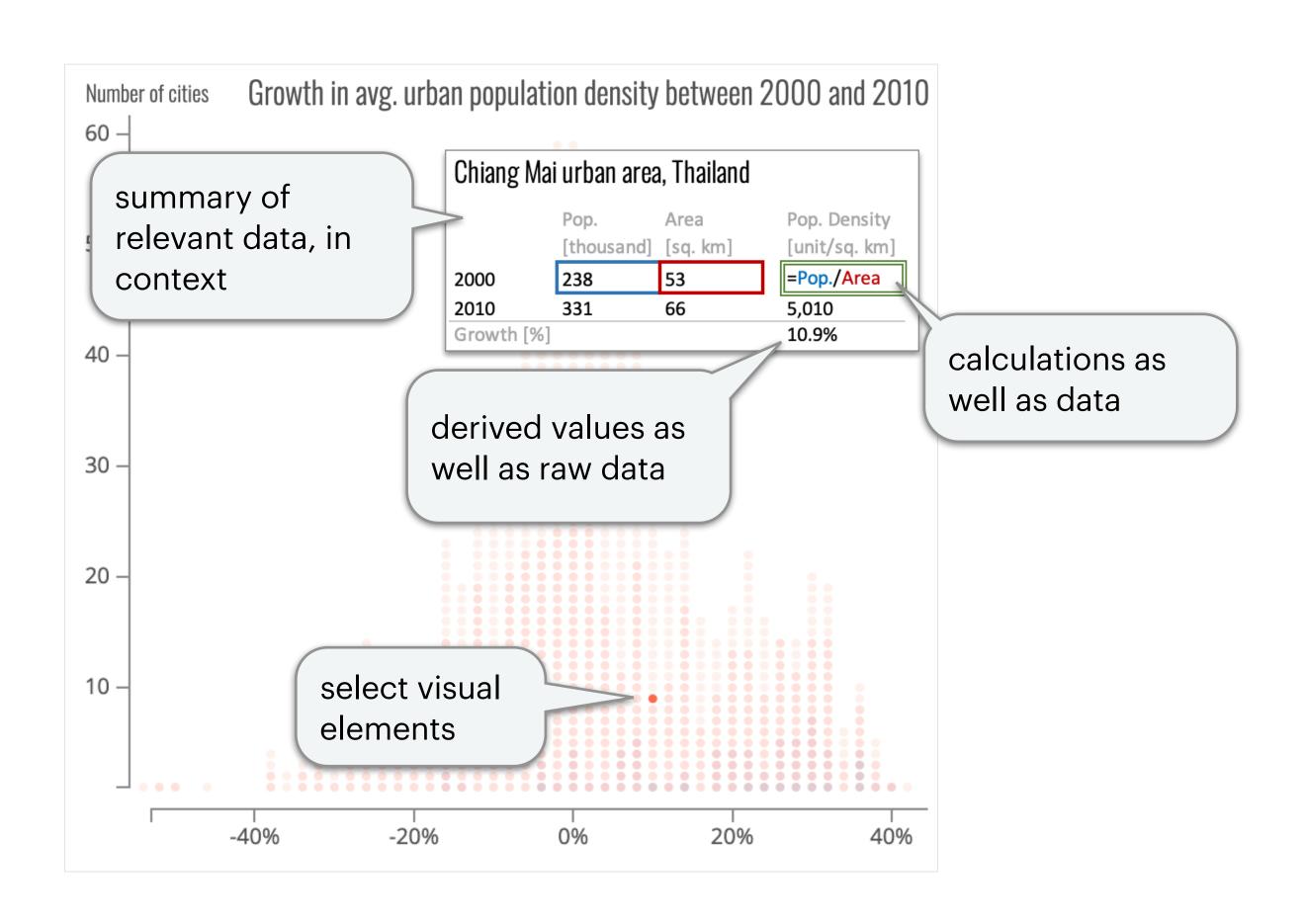
```
let nthPad n xs =
      nth (min (max n 0) (length xs - 1)) xs;
    movingAvg ys window =
      [ sum [ nthPad n ys | n \leftarrow [ i - window .. i + window ] ] / (1 + 2 * window)
      | i \leftarrow [0 .. length ys - 1];
    movingAvg' rs window =
      zipWith
         (fun x y \rightarrow {x: x, y: y})
         (map (fun r \rightarrow r.x) rs)
         (movingAvg (map (fun r \rightarrow r.y) rs) window);
let points =
      [ { x: r.year, y: r.emissions } | r \leftarrow methane, r.type = "Agriculture" ]
in LineChart {
   tickLabels: { x: Rotated, y: Default },
   size: { width: 330, height: 285 },
   caption: "SSP5-8.5 projected methane emissions (Agriculture)",
   plots: [ LinePlot { name: "Moving average", points: movingAvg' points 1 },
             LinePlot { name: "Original curve", points: points } ]
```











thanks!

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https://f.luid.org

https://github.com/explorable-viz/fluid







