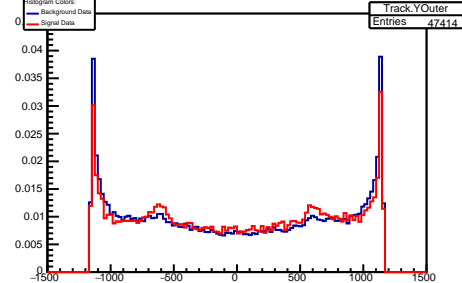
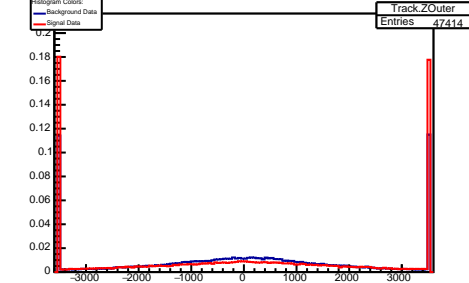


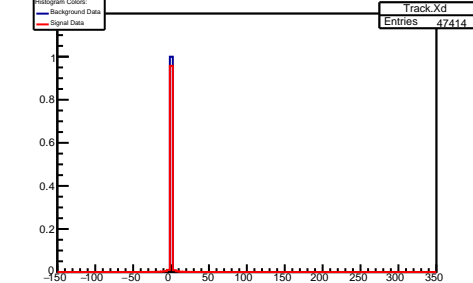
Track.YOuter



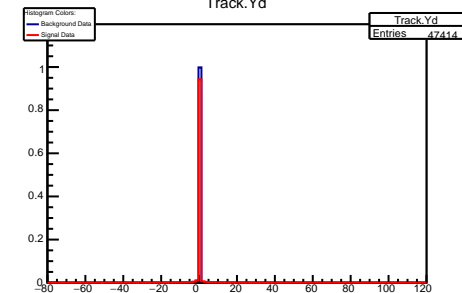
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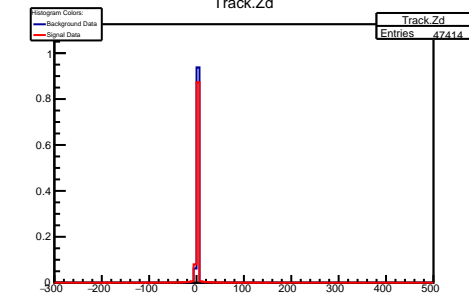
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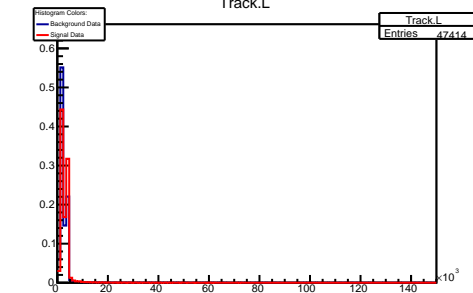
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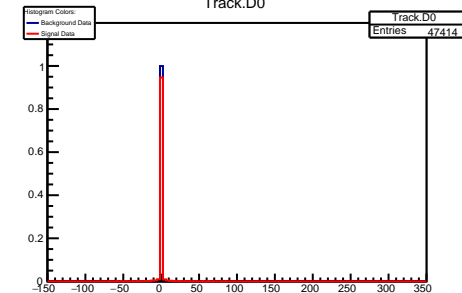
Track.Zd



Track.L



Track.D0



Track.DZ

