



# Software Testing and Quality Assurance Theory and Practice Chapter 1 Basic Concepts and Preliminaries





#### **Outline of the Chapter**



- The Quality Revolution
- Software Quality
- Role of Testing
- Verification and Validation
- Failure, Error, Fault and Defect
- The Notion of Software Reliability
- The Objectives of Testing
- What is a Test Case?
- Expected Outcome
- The Concept of Complete Testing
- The Central Issue in Testing
- Testing Activities
- Testing Level
- Source of Information for Test Selection
- White-box and Black-box Testing
- Test Planning and Design
- Monitoring and Measuring Test Execution
- Test Tools and Automation
- Test Team Organization and Management







- Started in Japan by Deming, Juran, and Ishikawa during 1940s
- In 1950s, Deming introduced statistical quality control to Japanese engineers
- Statistical quality control (SQC) is a discipline based on measurement and statistics
  - SQC methods use seven basic quality management tool
    - Pareto analysis, Trend Chart, Flow chart, Histogram, Scatter diagram, Control chart, Cause and effect diagram
- "Lean principle" was developed by Taiichi Ohno of Toyota
  - "A systematic approach to identifying and eliminating waste through continuous improvement, flowing the product at the pull of the customer in pursuit of perfection."







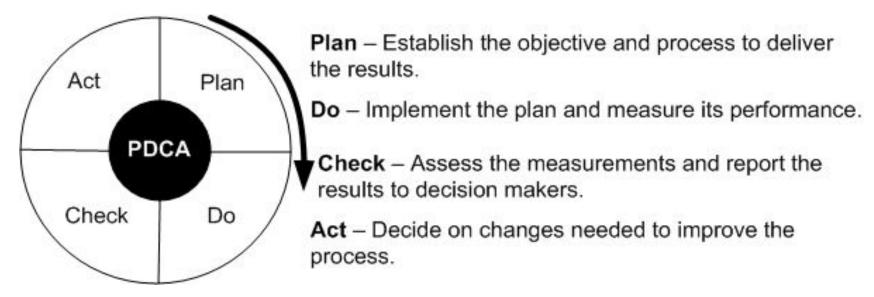


Figure 1.1: The Shewhart cycle

- Deming introduced Shewhart's PDCA cycle to Japanese researchers
- It illustrate the activity sequence:
  - Setting goals
  - Assigning them to measurable milestones
  - Assessing the progress against the milestones
  - Take action to improve the process in the next cycle









- In 1954, Juran spurred the move from SQC to TQC (Total Quality Control)
- Key Elements of TQC:
  - Quality comes first, not short-term profits
  - The customer comes first, not the producer
  - Decisions are based on facts and data
  - Management is participatory and respectful of all employees
  - Management is driven by cross-functional committees

• An innovative methodology developed by Ishikawa called

cause-and-effect diagram

Figure 1.2: Ishikawa diagram

Materials Machines

Quality

Effect

Methods Measurements

Causes





National Broadcasting Corporation (NBC) of United States broadcast a documentary

"If Japan Can ... Why Can't We?" on June 24th, 1980

- Leaders in United States started emphasizing on quality
- In 1987 Malcolm Baldrige National Quality Award was introduced in U.S.A Similar to the Deming prize in Japan
- In Baldrige National Award the quality is viewed as: Something defined by the customer
- In Deming prize, the quality is viewed as:

  Something defined by the producer by conformance to specifications







## **Software Quality**



- Five Views of Software Quality:
  - Transcendental view
  - User's view
  - Manufacturing view
  - Product view
  - Value-based view
- Software Quality in terms of quality factors and criteria
  - A quality factor represents behavioral characteristic of a system
    - Examples: correctness, reliability, efficiency, and testability
  - A quality criterion is an attribute of a quality factor that is related to software development
    - Example: modularity is an attribute of software architecture
- Quality Models
  - Examples: ISO 9126, CMM, TPI, and TMM





## **Role of Testing**



- Software quality assessment divide into two categories:
  - Static analysis
    - It examines the code and reasons over all behaviors that might arise during run time
      - Examples: Code review, inspection, and algorithm analysis
  - Dynamic analysis
    - Actual program execution to expose possible program failure
    - One observe some representative program behavior, and reach conclusion about the quality of the system
- Static and Dynamic Analysis are complementary in nature
- Focus is to combines the strengths of both approaches







#### Verification and Validation



#### Verification

- Evaluation of software system that help in determining whether the product of a given development phase satisfy the requirements established before the start of that phase
  - Building the product correctly

#### Validation

- Evaluation of software system that help in determining whether the product meets its intended use
  - Building the correct product







#### Failure, Error, Fault and Defect



#### Failure

 A failure is said to occur whenever the external behavior of a system does not conform to that prescribed in the system specification

#### Error

- An error is a state of the system.
- An *error* state could lead to a *failure* in the absence of any corrective action by the system

#### Fault

A fault is the adjudged cause of an error

#### • Defect

- It is synonymous of fault
- It a.k.a. *bug*





## The Notion of Software Reliability



- It is defined as the probability of failure-free operation of a software system for a specified time in a specified environment
- It can be estimated via random testing
- Test data must be drawn from the input distribution to closely resemble the future usage of the system
- Future usage pattern of a system is described in a form called operational profile







# The Objectives of Testing



- It does work
- It does not work
- Reduce the risk of failures
- Reduce the cost of testing





#### What is a Test Case?



- Test Case is a simple pair of
   <input, expected outcome>
- State-less systems: A compiler is a stateless system
  - Test cases are very simple
    - Outcome depends solely on the current input
- State-oriented: ATM is a state oriented system
  - Test cases are not that simple. A test case may consist of a sequences of <input, expected outcome>
    - The outcome depends both on the current state of the system and the current input
    - ATM example:
      - > < check balance, \$500.00 >,
      - > < withdraw, "amount?" >,
      - > < \$200.00, "\$200.00" >,
      - > < check balance, \$300.00 >



#### **Expected Outcome**



- An outcome of program execution may include
  - Value produced by the program
  - State Change
  - A sequence of values which must be interpreted together for the outcome to be valid

- A *test oracle* is a mechanism that verifies the correctness of program outputs
  - Generate expected results for the test inputs
  - Compare the expected results with the actual results of execution of the IUT





## The Concept of Complete Testing



- Complete or exhaustive testing means
  - "There are no undisclosed faults at the end of test phase"

- Complete testing is near impossible for most of the system
  - The domain of possible inputs of a program is too large
    - Valid inputs
    - Invalid inputs
  - The design issues may be too complex to completely test
  - It may not be possible to create all possible execution environments of the system





## The Central Issue in Testing



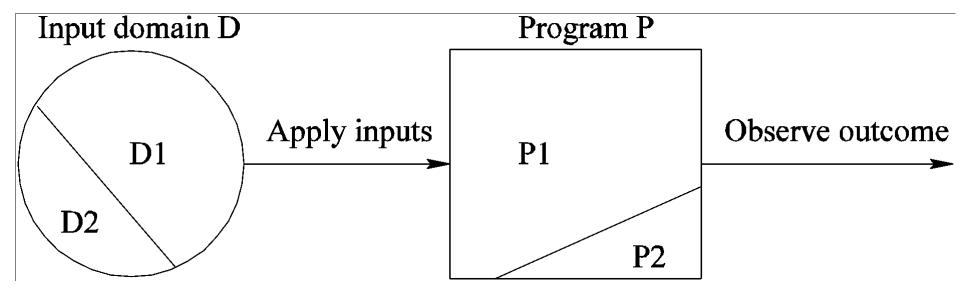


Figure 1.5: A subset of the input domain exercising a subset of the program behavior

- Divide the input domain D into D1 and D2
- Select a subset D1 of D to test program P
- It is possible that D1 exercise only a part P1 of P



#### **Testing Activities**



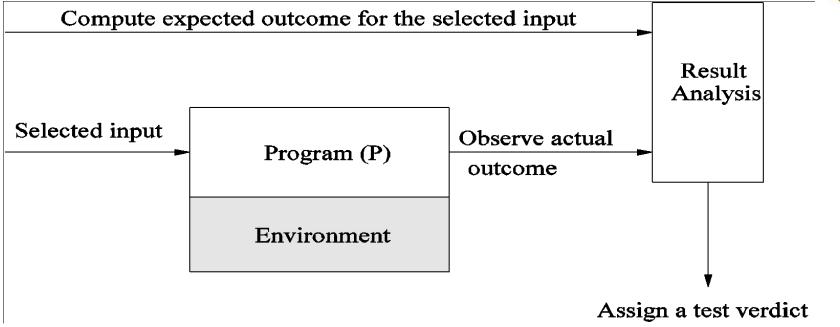


Figure 1.6: Different activities in process testing

- Identify the objective to be tested
- Select inputs
- Compute the expected outcome
- Set up the execution environment of the program
- Execute the program
- Analyze the test results





#### **Testing Level**



- Unit testing
  - Individual program units, such as procedure, methods in isolation
- Integration testing
  - Modules are assembled to construct larger subsystem and tested
- System testing
  - Includes wide spectrum of testing such as functionality, and load
- Acceptance testing
  - Customer's expectations from the system
  - Two types of acceptance testing
    - UAT
    - BAT
  - UAT: System satisfies the contractual acceptance criteria
  - BAT: System will eventually pass the user acceptance test

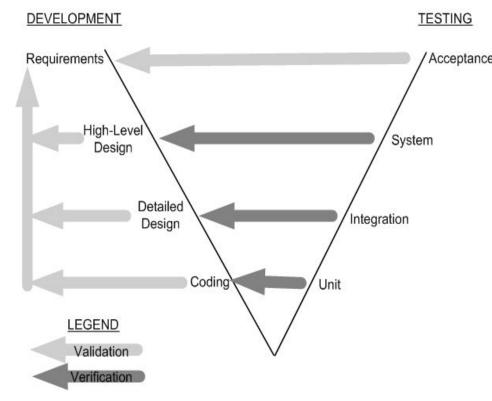


Figure 1.7: Development and testing phases in the V model



## **Testing Level**



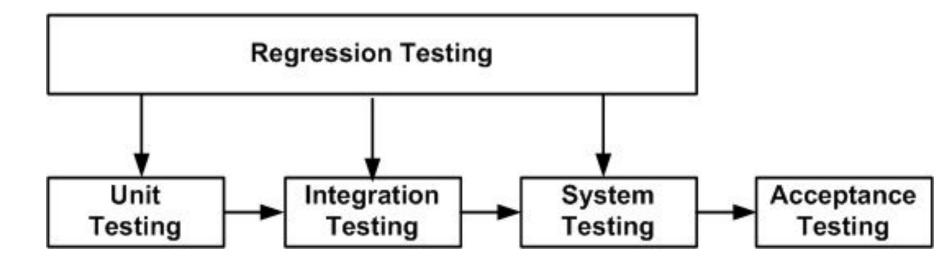


Figure 1.8: Regression testing at different software testing levels

- New test cases are not designed
- Test are selected, prioritized and executed
- To ensure that nothing is broken in the new version of the software



#### **Source of Information for Test Selection**



- Requirement and Functional Specifications
- Source Code
- Input and output Domain
- Operational Profile
- Fault Model
  - Error Guessing
  - Fault Seeding
  - Mutation Analysis





#### White-box and Black-box Testing



- White-box testing a.k.a. structural testing
- Examines source code with focus on:
  - Control flow
  - Data flow
- Control flow refers to flow of control from one instruction to another
- Data flow refers to propagation of values from one variable or constant to another variable
- It is applied to individual units of a program
- Software developers perform structural testing on the individual program units they write

- Black-box testing a.k.a. functional testing
- Examines the program that is accessible from outside
- Applies the input to a program and observe the externally visible outcome
- It is applied to both an entire program as well as to individual program units
- It is performed at the external interface level of a system
- It is conducted by a separate software quality assurance group





#### **Test Planning and Design**



- The purpose is to get ready and organized for test execution
- A test plan provides a:
  - Framework
    - A set of ideas, facts or circumstances within which the tests will be conducted
  - Scope
    - The domain or extent of the test activities
  - Details of resource needed
  - Effort required
  - Schedule of activities
  - Budget
- Test objectives are identified from different sources
- Each test case is designed as a combination of modular test components called test steps
- Test steps are combined together to create more complex tests





#### Monitoring and Measuring Test Execution



- Metrics for monitoring test execution
- Metrics for monitoring defects
- Test case effectiveness metrics
  - Measure the "defect revealing ability" of the test suite
  - Use the metric to improve the test design process
- Test-effort effectiveness metrics
  - Number of defects found by the customers that were not found by the test engineers





#### **Test Tools and Automation**



- Increased productivity of the testers
- Better coverage of regression testing
- Reduced durations of the testing phases
- Reduced cost of software maintenance
- Increased effectiveness of test cases

- The test cases to be automated are well defined
- Test tools and an infrastructure are in place
- The test automation professionals have prior successful experience in automation
- Adequate budget have been allocation for the procurement of software tools



#### **Test Team Organization and Management**



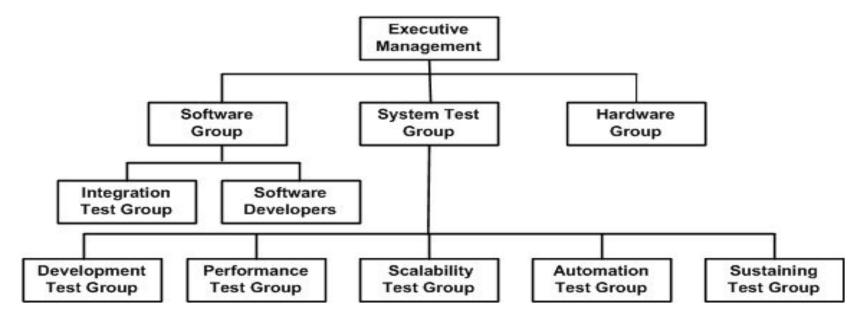


Figure 16.1: Structure of test groups

- Hiring and retaining test engineers is a challenging task
- Interview is the primary mechanism for evaluating applicants
- Interviewing is a skills that improves with practice
- To retain test engineers management must recognize the importance of testing efforts at par with development effort

