## MSVC 2012 Express (not officially supported by Teamcenter)

#### Install

Install the Visual Studio Express 2012 for Windows Desktop version.

#### **Changes in bmide.bat**

The bmide\_generatecode.bat is using TC\_BIN, if not defined following error Error: Could not find or load main class com.teamcenter.bmide.codegen.utility.GenerateCodeMain is shown. Add TC\_BIN definition into bmide.bat

```
if not defined TC_ROOT set TC_ROOT=C:\plm\tc112
if not defined TC_BIN set TC_BIN=%TC_ROOT%\bin
```

Add following line for 64bit compilation:

call "C:\Program Files (x86)\Microsoft Visual Studio 11.0\VC\vcvarsall.bat" x86\_amd64
set PATH=%JRE\_HOME%\bin;%JDK\_HOME%\bin;%TC\_ROOT%\lib;%FMS\_HOME%\bin;%FMS\_HOME%\lib;
%FMS HOME%;%PATH%

#### Source management

Do not use SVN in BMIDE directly, but externaly (Tortoise, Eclipse)

To Create Template without building check in

Package just do

#### Change in environment

- same mashine, same dir OK
- same machine other check out dir change make file
- other machine

change make file

#### Add new service

clean project

generate service artifacts

#### **Modify type**

clean project

generate service artifacts

#### **Change service operation**

remove service cxx and hxx file for this service

clean project

generate service artifacts

merge service cxx and hxx files

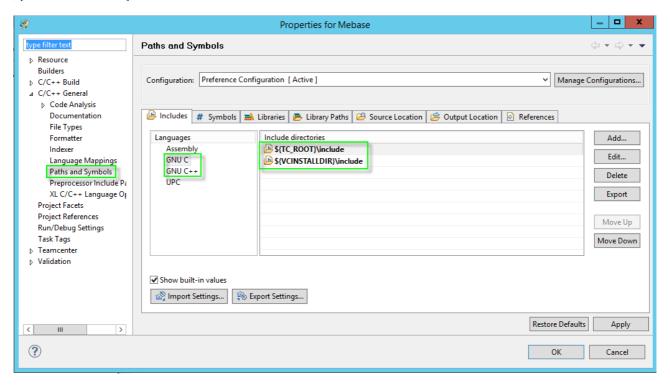
## **Configuration in BMIDE Project properties Path and symbols**

For <u>symbol evaluation</u> define correct include directories:

Windows:

C \${TC\_ROOT}\include \${VCINSTALLDIR}\include

C++
\${TC\_ROOT}\include
\${VCINSTALLDIR}\include

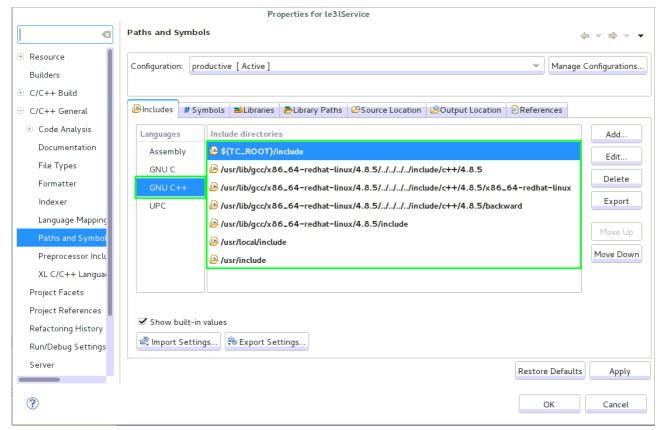


Unix:

C
Get system configuration with
gcc -xc -E -v -

and add it after \${TC\_ROOT}/include e.g.:

```
$\{TC_ROOT\}/include
/usr/lib/gcc/x86_64-redhat-linux/4.8.5/include
/usr/local/include
/usr/include
C++
Get system configuration with
gcc -xc++ -E -V -
and add it after $\{TC_ROOT\}/include e.g.:
$\{TC_ROOT\}/include
/usr/lib/gcc/x86_64-redhat-linux/4.8.5/../../include/c++/4.8.5
/usr/lib/gcc/x86_64-redhat-linux/4.8.5/../../include/c++/4.8.5/x86_64-redhat-linux/usr/lib/gcc/x86_64-redhat-linux/4.8.5/../../include/c++/4.8.5/backward/usr/lib/gcc/x86_64-redhat-linux/4.8.5/include/usr/local/include/usr/local/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/include/usr/
```



# Configuration standalone debugger Path and symbols Options

Compile NDEBUG

for GNU C and GNU C++ compiler.

### **Configuration attached debugger**

On unix option -ggdb

#### makefile.lnx64

OPT\_CXX\_FLAGS = -ggdb