Namespace Extism.Sdk

Classes

ByteArrayWasmSource

Wasm Source represented by raw bytes.

CurrentPlugin

Represents the current plugin. Can only be used within <u>HostFunction</u>s.

ExtismException

Represents errors that occur during calling Extism functions.

HostFunction

A function provided by the host that plugins can call.

Manifest

The manifest is a description of your plugin and some of the runtime constraints to apply to it. You can think of it as a blueprint to build your plugin.

MemoryOptions

Configures memory for the Wasm runtime. Memory is described in units of pages (64KB) and represent contiguous chunks of addressable memory.

PathWasmSource

Wasm Source represented by a file referenced by a path.

Plugin

Represents a WASM Extism plugin.

UrlWasmSource

Wasm Source represented by a file referenced by a path.

WasmSource

A named Wasm source.

Enums

HttpMethod

HTTP defines a set of request methods to indicate the desired action to be performed for a given resource.

LogLevel

Extism Log Levels

Delegates

ExtismFunction

A host function signature.

<u>LoggingSink</u>

Custom logging callback.

Class ByteArrayWasmSource

```
Namespace: Extism.Sdk
Assembly: Extism.Sdk.dll
Wasm Source represented by raw bytes.
 public class ByteArrayWasmSource : WasmSource
Inheritance
<u>object</u> ← <u>WasmSource</u> ← ByteArrayWasmSource
Inherited Members
WasmSource.Name, WasmSource.Hash, object.Equals(object) ,
object.Equals(object, object) ♂, object.GetHashCode() ♂, object.GetType() ♂,
object.MemberwiseClone() d , object.ReferenceEquals(object, object) d , object.ToString() d
Constructors
ByteArrayWasmSource(byte[], string?, string?)
Constructor
 public ByteArrayWasmSource(byte[] data, string? name, string? hash = null)
Parameters
data <u>byte</u> []
 the byte array representing the Wasm code
```

Properties

name <u>string</u> □

hash <u>string</u>♂

Data

The byte array representing the Wasm code

```
[JsonPropertyName("data")]
public byte[] Data { get; }
```

Property Value

<u>byte</u>♂[]

Class CurrentPlugin

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

Represents the current plugin. Can only be used within <u>HostFunction</u>s.

```
public class CurrentPlugin
```

Inheritance

object d ← CurrentPlugin

Inherited Members

Properties

UserData

An opaque pointer to an object from the host, passed in when a **HostFunction** is registered.

```
public nint UserData { get; set; }
```

Property Value

<u>nint</u> ♂

Methods

AllocateBlock(long)

Allocate a memory block in the currently running plugin.

```
public long AllocateBlock(long length)
```

Parameters

length <u>long</u>♂

Returns

BlockLength(long)

Get the length of an allocated block. NOTE: this should only be called from host functions.

```
public long BlockLength(long offset)
```

Parameters

offset <u>long</u>♂

Returns

<u>long</u> ♂

FreeBlock(long)

Frees a block of memory belonging to the current plugin.

```
public void FreeBlock(long offset)
```

Parameters

offset <u>long</u>♂

GetMemory()

Returns a offset to the memory of the currently running plugin. NOTE: this should only be called from host functions.

```
public long GetMemory()
```

Returns

<u>long</u> ☑

ReadBytes(long)

Returns a span of bytes for a given block.

```
public Span<byte> ReadBytes(long offset)
```

Parameters

offset <u>long</u>♂

Returns

<u>Span</u>♂<<u>byte</u>♂>

ReadString(long)

Reads a string from a memory block using UTF8.

```
public string ReadString(long offset)
```

Parameters

offset <u>long</u>♂

Returns

ReadString(long, Encoding)

Reads a string form a memory block.

```
public string ReadString(long offset, Encoding encoding)
```

Parameters

offset <u>long</u>♂

encoding <u>Encoding</u> ♂

Returns

WriteBytes(long, Span<byte>)

Writes a byte array into a block of memory.

```
public void WriteBytes(long offset, Span<byte> bytes)
```

Parameters

offset <u>long</u>♂

bytes <u>Span</u>♂<<u>byte</u>♂>

WriteBytes(Span<byte>)

Writes a byte array into a newly allocated block of memory.

```
public long WriteBytes(Span<byte> bytes)
```

Parameters

bytes <u>Span</u>♂<<u>byte</u>♂>

Returns

<u>long</u> ☑

Returns the offset of the allocated block

WriteString(string)

Writes a string into the current plugin memory using UTF-8 encoding and returns the offset of the block.

```
public long WriteString(string value)
```

Parameters

value <u>string</u>♂

Returns

WriteString(string, Encoding)

Writes a string into the current plugin memory and returns the offset of the block.

```
public long WriteString(string value, Encoding encoding)
```

Parameters

value <u>string</u>♂

encoding <u>Encoding</u> ♂

Returns

<u>long</u> ♂

Class ExtismException

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

Represents errors that occur during calling Extism functions.

```
public class ExtismException : Exception, ISerializable
```

Inheritance

<u>object</u> ♂ ← <u>Exception</u> ♂ ← ExtismException

Implements

ISerializable

Inherited Members

Exception.GetBaseException()

Exception.GetObjectData(SerializationInfo, StreamingContext) , Exception.GetType() , Exception.ToString() , Exception.Data , Exception.HelpLink , Exception.HResult , Exception.InnerException , Exception.Message , Exception.Source , Exception.StackTrace , Exception.TargetSite , Exception.SerializeObjectState , object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.MemberwiseClone() , object.ReferenceEquals(object, object) , object.

Constructors

ExtismException()

Initializes a new instance of the **ExtismException** class.

```
public ExtismException()
```

ExtismException(string)

Initializes a new instance of the <u>ExtismException</u> class with a specified error message.

```
public ExtismException(string message)
```

Parameters

The message that describes the error .

ExtismException(string, Exception)

Initializes a new instance of the <u>ExtismException</u> class with a specified error message and a reference to the inner exception that is the cause of this exception.

public ExtismException(string message, Exception innerException)

Parameters

The message that describes the error.

innerException <u>Exception</u> ✓

The exception that is the cause of the current exception, or a null reference (Nothing in Visual Basic) if no inner exception is specified.

Delegate ExtismFunction

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

A host function signature.

public delegate void ExtismFunction(CurrentPlugin plugin, Span<ExtismVal> inputs, Span<ExtismVal> outputs)

Parameters

plugin <u>CurrentPlugin</u>

Plugin Index

inputs <u>Span</u>♂<<u>ExtismVal</u>>

Input parameters

outputs SpanSp

Output parameters, the host function can change this.

Class HostFunction

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

A function provided by the host that plugins can call.

public class HostFunction : IDisposable

Inheritance

object d ← HostFunction

Implements

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u> .

Constructors

HostFunction(string, Span<ExtismValType>, Span<ExtismValType>, nint, ExtismFunction)

Registers a Host Function.

public HostFunction(string functionName, Span<ExtismValType> inputTypes,
Span<ExtismValType> outputTypes, nint userData, ExtismFunction hostFunction)

Parameters

The literal name of the function, how it would be called from a Plugin.

inputTypes Span ExtismValType>

The types of the input arguments/parameters the <u>Plugin</u> caller will provide.

outputTypes <u>Span</u> <a>d <a>Span <a>ExtismValType <a> <a>ExtismValType <a>

The types of the output returned from the host function to the <u>Plugin</u>.

userData nint

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

hostFunction ExtismFunction

Methods

CheckNotDisposed()

Throw an appropriate exception if the Host Function has been disposed.

```
protected void CheckNotDisposed()
```

Exceptions

Dispose()

Frees all resources held by this Host Function.

```
public void Dispose()
```

Dispose(bool)

Frees all resources held by this Host Function.

```
protected virtual void Dispose(bool disposing)
```

Parameters

~HostFunction()

Destructs the current Host Function and frees all resources used by it.

```
protected ~HostFunction()
```

FromMethod(string, nint, Action<CurrentPlugin>)

Registers a HostFunction from a method that takes no parameters an returns no values.

```
public static HostFunction FromMethod(string functionName, nint userdata,
Action<CurrentPlugin> callback)
```

Parameters

functionName string

The literal name of the function, how it would be called from a Plugin.

userdata <u>nint</u>♂

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

callback Action Action CurrentPlugin>

The host function implementation.

Returns

HostFunction

FromMethod<I1>(string, nint, Action<CurrentPlugin, I1>)

Registers a <u>HostFunction</u> from a method that takes 1 parameter an returns no values. Supported parameter types: <u>interaction</u>, <u>longer</u>, <u>ulonger</u>, <u>floater</u>, <u>doubler</u>

public static HostFunction FromMethod<I1>(string functionName, nint userdata, Action<CurrentPlugin, I1> callback) where I1 : struct

Parameters

functionName string

The literal name of the function, how it would be called from a <u>Plugin</u>.

userdata <u>nint</u>♂

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

callback <u>Action</u> < < CurrentPlugin, I1>

The host function implementation.

Returns

HostFunction

Type Parameters

I1

Type of first parameter. Supported parameter types: <u>int</u>♂, <u>uint</u>♂, <u>long</u>♂, <u>ulong</u>♂, <u>float</u>♂, <u>double</u>♂

FromMethod<R>(string, nint, Func<CurrentPlugin, R>)

Registers a <u>HostFunction</u> from a method that takes no parameters an returns a value. Supported return types: <u>inter</u>, <u>uinter</u>, <u>longer</u>, <u>ulonger</u>, <u>floater</u>, <u>doubleer</u>

public static HostFunction FromMethod<R>(string functionName, nint userdata, Func<CurrentPlugin, R> callback) where R : struct

Parameters

functionName string ☐

The literal name of the function, how it would be called from a Plugin.

userdata <u>nint</u>♂

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

```
callback <u>Func</u> < <u>CurrentPlugin</u>, R>
```

The host function implementation.

Returns

HostFunction

Type Parameters

R

Type of the first parameter. Supported parameter types: <u>int</u> ø, <u>uint</u> ø, <u>long</u> ø, <u>ulong</u> ø, <u>float</u> ø, <u>double</u> ø

FromMethod<I1, I2>(string, nint, Action<CurrentPlugin, I1, I2>)

Registers a <u>HostFunction</u> from a method that takes 2 parameters an returns no values. Supported parameter types: <u>int</u> , <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>float</u>, <u>double</u>

```
public static HostFunction FromMethod<I1, I2>(string functionName, nint userdata,
Action<CurrentPlugin, I1, I2> callback) where I1 : struct where I2 : struct
```

Parameters

The literal name of the function, how it would be called from a <u>Plugin</u>.

```
userdata nint
```

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

callback <u>Action</u> < <u>CurrentPlugin</u>, I1, I2>

The host function implementation.

Returns

HostFunction

Type Parameters

Ι1

Type of the first parameter. Supported parameter types: <u>int</u> ø, <u>uint</u> ø, <u>long</u> ø, <u>ulong</u> ø, <u>float</u> ø, <u>double</u> ø

12

Type of the second parameter. Supported parameter types: <u>int</u>, <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>ulong</u>, <u>long</u>, <u>ulong</u>, ulong ulong</u>, <u>ulong</u>, <u>ulong</u>, ulong ulong

FromMethod<I1, R>(string, nint, Func<CurrentPlugin, I1, R>)

Registers a <u>HostFunction</u> from a method that takes 1 parameter an returns a value. Supported return and parameter types: <u>int</u>, <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>long</u>, <u>double</u>

public static HostFunction FromMethod<I1, R>(string functionName, nint userdata, Func<CurrentPlugin, I1, R> callback) where I1 : struct where R : struct

Parameters

functionName <u>string</u>♂

The literal name of the function, how it would be called from a <u>Plugin</u>.

userdata <u>nint</u>₫

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

```
callback <u>Func</u> < <u>CurrentPlugin</u>, I1, R>
```

The host function implementation.

Returns

HostFunction

Type Parameters

I1

Type of the first parameter. Supported parameter types: <u>int</u>♂, <u>uint</u>♂, <u>long</u>♂, <u>ulong</u>♂, <u>float</u> ♂, double♂

R

Type of the first parameter. Supported parameter types: <u>int</u>♂, <u>uint</u>♂, <u>long</u>♂, <u>ulong</u>♂, <u>float</u> ♂, <u>double</u>♂

FromMethod<I1, I2, I3>(string, nint, Action<CurrentPlugin, I1, I2, I3>)

Registers a <u>HostFunction</u> from a method that takes 3 parameters an returns no values. Supported parameter types: <u>int</u> , <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>float</u>, <u>double</u>

```
public static HostFunction FromMethod<I1, I2, I3>(string functionName, nint
userdata, Action<CurrentPlugin, I1, I2, I3> callback) where I1 : struct where I2 :
struct where I3 : struct
```

Parameters

functionName <u>string</u> <a>d

The literal name of the function, how it would be called from a <u>Plugin</u>.

userdata nint

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

```
callback Action < <a href="CurrentPlugin">CurrentPlugin</a>, I1, I2, I3>
```

The host function implementation.

Returns

HostFunction

Type Parameters

I1

Type of the first parameter. Supported parameter types: <u>int</u>♂, <u>uint</u>♂, <u>long</u>♂, <u>ulong</u>♂, <u>float</u> ♂, <u>double</u>♂

12

Type of the second parameter. Supported parameter types: <u>int</u>, <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>ulong</u>, <u>ulong</u>, <u>double</u>

13

Type of the third parameter. Supported parameter types: <u>int@</u>, <u>uint@</u>, <u>long@</u>, <u>ulong@</u>, <u>float@</u>, <u>double@</u>

FromMethod<I1, I2, R>(string, nint, Func<CurrentPlugin, I1, I2, R>)

Registers a <u>HostFunction</u> from a method that takes 2 parameter an returns a value. Supported return and parameter types: <u>int</u>, <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>long</u>, <u>double</u>

public static HostFunction FromMethod<I1, I2, R>(string functionName, nint userdata,
Func<CurrentPlugin, I1, I2, R> callback) where I1 : struct where I2 : struct where R
: struct

Parameters

The literal name of the function, how it would be called from a <u>Plugin</u>.

userdata <u>nint</u>d

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

```
callback Func < CurrentPlugin, I1, I2, R>
```

The host function implementation.

Returns

HostFunction

Type Parameters

Ι1

Type of the first parameter. Supported parameter types: <u>int</u> ☑, <u>uint</u> ☑, <u>long</u> ☑, <u>ulong</u> ☑, <u>float</u> ☑, <u>double</u> ☑

12

Type of the second parameter. Supported parameter types: <u>int</u>, <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>ulong</u>, <u>long</u>, <u>ulong</u>, ulong ulong</u>, <u>ulong</u>, <u>ulong</u>, ulong ulong

R

Type of the first parameter. Supported parameter types: <u>int</u>♂, <u>uint</u>♂, <u>long</u>♂, <u>ulong</u>♂, <u>float</u> ♂, <u>double</u>♂

FromMethod<I1, I2, I3, R>(string, nint, Func<CurrentPlugin, I1, I2, I3, R>)

Registers a <u>HostFunction</u> from a method that takes 3 parameter an returns a value. Supported return and parameter types: <u>int@</u>, <u>uint@</u>, <u>long@</u>, <u>ulong@</u>, <u>float@</u>, <u>double@</u>

```
public static HostFunction FromMethod<I1, I2, I3, R>(string functionName, nint
userdata, Func<CurrentPlugin, I1, I2, I3, R> callback) where I1 : struct where I2 :
struct where I3 : struct where R : struct
```

Parameters

functionName <u>string</u> <a>d

The literal name of the function, how it would be called from a <u>Plugin</u>.

userdata <u>nint</u>♂

An opaque pointer to an object from the host, accessible on <u>CurrentPlugin</u>. NOTE: it is the shared responsibility of the host and <u>Plugin</u> to cast/dereference this value properly.

```
callback Func < Current Plugin, I1, I2, I3, R>
```

The host function implementation.

Returns

HostFunction

Type Parameters

I1

Type of the first parameter. Supported parameter types: <u>int</u>♂, <u>uint</u>♂, <u>long</u>♂, <u>ulong</u>♂, <u>float</u> ♂, <u>double</u>♂

12

Type of the second parameter. Supported parameter types: <u>int</u>, <u>uint</u>, <u>long</u>, <u>ulong</u>, <u>ulong</u>, <u>long</u>, <u>ulong</u>, ulong ulong</u>, <u>ulong</u>, <u>ulong</u>, ulong ulong

I3

Type of the third parameter. Supported parameter types: int@, uint@, long@, ulong@, <a href="mailto:ul

R

Type of the first parameter. Supported parameter types: <u>int</u>♂, <u>uint</u>♂, <u>long</u>♂, <u>ulong</u>♂, <u>float</u> ♂, <u>double</u>♂

SetNamespace(string)

Sets the function namespace. By default it's set to env.

```
public void SetNamespace(string ns)
```

Parameters

```
ns <u>string</u>♂
```

WithNamespace(string)

Sets the function namespace. By default it's set to extism:host/user.

public HostFunction WithNamespace(string ns)

Parameters

ns <u>string</u>♂

Returns

HostFunction

Enum HttpMethod

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

HTTP defines a set of request methods to indicate the desired action to be performed for a given resource.

public enum HttpMethod

Fields

CONNECT = 5

The CONNECT method establishes a tunnel to the server identified by the target resource.

DELETE = 4

The DELETE method deletes the specified resource.

GET = 0

The GET method requests a representation of the specified resource. Requests using GET should only retrieve data.

HEAD = 1

The HEAD method asks for a response identical to a GET request, but without the response body.

OPTIONS = 6

The OPTIONS method describes the communication options for the target resource.

PATCH = 8

The PATCH method applies partial modifications to a resource.

POST = 2

The POST method submits an entity to the specified resource, often causing a change in state or side effects on the server.

PUT = 3

The PUT method replaces all current representations of the target resource with the request payload.

TRACE = 7

The TRACE method performs a message loop-back test along the path to the target resource.

Enum LogLevel

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

Extism Log Levels

public enum LogLevel

Fields

Debug = 4

Designates lower priority information.

Error = 1

Designates very serious errors.

Info = 3

Designates useful information.

Trace = 5

Designates very low priority, often extremely verbose, information.

Warn = 2

Designates hazardous situations.

Delegate LoggingSink

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

Custom logging callback.

public delegate void LoggingSink(string line)

Parameters

line <u>string</u>♂

Class Manifest

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

The manifest is a description of your plugin and some of the runtime constraints to apply to it. You can think of it as a blueprint to build your plugin.

```
public class Manifest
```

Inheritance

object d ← Manifest

Inherited Members

Constructors

Manifest()

Create an empty manifest.

```
public Manifest()
```

Manifest(params WasmSource[])

Create a manifest from one or more Wasm sources.

```
public Manifest(params WasmSource[] sources)
```

Parameters

sources WasmSource[]

Properties

AllowedHosts

List of host names the plugins can access. Example:

```
AllowedHosts = new List<string> {
    "www.example.com",
    "api.*.com",
    "example.*",
}

[JsonPropertyName("allowed_hosts")]
public IList<string> AllowedHosts { get; set; }

Property Value

IList@<string@>
```

AllowedPaths

List of directories that can be accessed by the plugins. Examples:

Property Value

<u>IDictionary</u> ♂ < <u>string</u> ♂ , <u>string</u> ♂ >

Config

Configurations available to the plugins. Examples:

```
Config = new Dictionary<string, string>
{
          { "userId", "55" }, // key, value
          { "mySecret", "super-secret-key" } // key, value
};

[JsonPropertyName("config")]
public IDictionary<string, string> Config { get; set; }
```

Property Value

<u>IDictionary</u> ♂ < <u>string</u> ♂, <u>string</u> ♂ >

MemoryOptions

Configures memory for the Wasm runtime. Memory is described in units of pages (64KB) and represent contiguous chunks of addressable memory.

```
[JsonPropertyName("memory")]
public MemoryOptions? MemoryOptions { get; set; }
```

Property Value

MemoryOptions

Sources

List of Wasm sources. See PathWasmSource and ByteArrayWasmSource.

```
[JsonPropertyName("wasm")]
public IList<WasmSource> Sources { get; set; }
```

Property Value

IList < WasmSource >

Timeout

Plugin call timeout.

```
[JsonPropertyName("timeout_ms")]
[JsonConverter(typeof(TimeSpanMillisecondsConverter))]
public TimeSpan? Timeout { get; set; }
```

Property Value

Class MemoryOptions

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

Configures memory for the Wasm runtime. Memory is described in units of pages (64KB) and represent contiguous chunks of addressable memory.

```
public class MemoryOptions
```

Inheritance

<u>object</u> < MemoryOptions

Inherited Members

<u>object.Equals(object)</u> dobject.Equals(object, object) dobject.GetHashCode() dobject.GetType() dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject.ToString() dob

Properties

MaxHttpResponseBytes

Max number of bytes allowed in an HTTP response when using extism_http_request.

```
[JsonPropertyName("max_http_response_bytes")]
public int MaxHttpResponseBytes { get; set; }
```

Property Value

<u>int</u>♂

MaxPages

Max number of pages. Each page is 64KB.

```
[JsonPropertyName("max_pages")]
```

```
public int MaxPages { get; set; }
```

Property Value

<u>int</u>♂

MaxVarBytes

Max number of bytes allowed in the Extism var store

```
[JsonPropertyName("max_var_bytes")]
public int MaxVarBytes { get; set; }
```

Property Value

<u>int</u>♂

Class PathWasmSource

```
Namespace: <u>Extism</u>.<u>Sdk</u>
Assembly: Extism.Sdk.dll
```

Wasm Source represented by a file referenced by a path.

```
public class PathWasmSource : WasmSource
```

Inheritance

Inherited Members

Constructors

PathWasmSource(string, string?, string?)

Constructor

```
public PathWasmSource(string path, string? name = null, string? hash = null)
```

Parameters

```
path <u>string</u>♂

path to wasm plugin.

name <u>string</u>♂

hash <u>string</u>♂
```

Properties

Path

Path to wasm plugin.

```
[JsonPropertyName("path")]
public string Path { get; set; }
```

Property Value

Class Plugin

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

Represents a WASM Extism plugin.

```
public class Plugin : IDisposable
```

Inheritance

<u>object</u> d ← Plugin

Implements

Inherited Members

<u>object.Equals(object)</u> dobject.Equals(object, object) dobject.GetHashCode() dobject.GetType() dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject.ToString() dob

Constructors

Plugin(Manifest, HostFunction[], bool)

Create a plugin from a Manifest.

```
public Plugin(Manifest manifest, HostFunction[] functions, bool withWasi)
```

Parameters

manifest Manifest

functions HostFunction[]

withWasi <u>bool</u>♂

Plugin(ReadOnlySpan<byte>, HostFunction[], bool)

Create and load a plugin from a byte array.

```
public Plugin(ReadOnlySpan<byte> wasm, HostFunction[] functions, bool withWasi)
```

Parameters

```
wasm ReadOnlySpan < <a href="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://example.com/span="https://exampl
```

A WASM module (wat or wasm) or a JSON encoded manifest.

functions HostFunction[]

List of host functions expected by the plugin.

withWasi bool₫

Enable/Disable WASI.

Methods

Call(string, ReadOnlySpan<byte>, CancellationToken?)

Calls a function in the current plugin and returns the output as a byte buffer.

```
public ReadOnlySpan<byte> Call(string functionName, ReadOnlySpan<byte> input,
CancellationToken? cancellationToken = null)
```

Parameters

Name of the function in the plugin to invoke.

input <u>ReadOnlySpan</u>♂<<u>byte</u>♂>

A buffer to provide as input to the function.

cancellationToken CancellationToken ≥?

CancellationToken used for cancelling the Extism call.

Returns

ReadOnlySpan d < byte d >

The output of the function call

Exceptions

ExtismException

Call(string, string, CancellationToken?)

Calls a function in the current plugin and returns the output as a UTF8 encoded string.

```
public string Call(string functionName, string input, CancellationToken?
cancellationToken = null)
```

Parameters

functionName <u>string</u>♂

Name of the function in the plugin to invoke.

input <u>string</u>♂

A string that will be UTF8 encoded and passed to the plugin.

cancellationToken CancellationToken ≥?

CancellationToken used for cancelling the Extism call.

Returns

<u>string</u> ♂

The output of the function as a UTF8 encoded string

Call<TOutput>(string, string, JsonSerializerOptions?, CancellationToken?)

Calls a function on the plugin and deserializes the output as UTF8 encoded JSON.

```
public TOutput? Call<TOutput>(string functionName, string input,
JsonSerializerOptions? serializerOptions = null, CancellationToken?
cancellationToken = null)
```

Parameters

functionName string

Name of the function in the plugin to invoke.

input <u>string</u> ✓

Function input.

serializerOptions |sonSerializerOptions documents | sonSerializerOptions | sonSerializerOptions

JSON serialization options used for serialization/derserialization.

cancellationToken CancellationToken ≥?

CancellationToken used for cancelling the Extism call.

Returns

TOutput

Type Parameters

T0utput

Type of the output payload returned by the function.

Call<TOutput>(string, string, JsonTypeInfo<TOutput?>, CancellationToken?)

Calls a function on the plugin with a payload. The payload is serialized into JSON and encoded in UTF8.

```
public TOutput? Call<TOutput>(string functionName, string input,
JsonTypeInfo<TOutput?> outputJsonInfo, CancellationToken? cancellationToken = null)
```

Parameters

```
functionName string
```

Name of the function in the plugin to invoke.

```
input <u>string</u> □
```

Function input.

outputJsonInfo <u>JsonTypeInfo</u> < TOutput>

Metadata about output type.

cancellationToken CancellationToken CancellationToken ??

CancellationToken used for cancelling the Extism call.

Returns

TOutput

Type Parameters

T0utput

Type of the output payload returned by the function.

Call<TInput, TOutput>(string, TInput, JsonSerializerOptions?, CancellationToken?)

Calls a function on the plugin with a payload. The payload is serialized into JSON and encoded in UTF8.

```
public TOutput? Call<TInput, TOutput>(string functionName, TInput input,
JsonSerializerOptions? serializerOptions = null, CancellationToken?
cancellationToken = null)
```

Parameters

functionName <u>string</u> ✓

Name of the function in the plugin to invoke.

input TInput

An object that will be serialized into JSON and passed into the function as a UTF8 encoded string.

serializerOptions <u>JsonSerializerOptions</u>

☑

JSON serialization options used for serialization/derserialization

cancellationToken CancellationToken CancellationToken ??

CancellationToken used for cancelling the Extism call.

Returns

TOutput

Type Parameters

TInput

Type of the input payload.

T0utput

Type of the output payload returned by the function.

Call<TInput, TOutput>(string, TInput, JsonTypeInfo<TInput>, JsonTypeInfo<TOutput?>, CancellationToken?)

Calls a function on the plugin with a payload. The payload is serialized into JSON and encoded in UTF8.

```
public TOutput? Call<TInput, TOutput>(string functionName, TInput input,
JsonTypeInfo<TInput> inputJsonInfo, JsonTypeInfo<TOutput?> outputJsonInfo,
CancellationToken? cancellationToken = null)
```

Parameters

Name of the function in the plugin to invoke.

input TInput

An object that will be serialized into JSON and passed into the function as a UTF8 encoded string.

inputJsonInfo <u>JsonTypeInfo</u> SonTypeInfo TInput>

Metadata about input type.

outputJsonInfo <u>JsonTypeInfo</u> < TOutput>

Metadata about output type.

cancellationToken CancellationToken ≥?

CancellationToken used for cancelling the Extism call.

Returns

TOutput

Type Parameters

TInput

Type of the input payload.

TOutput

Type of the output payload returned by the function.

CheckNotDisposed()

Throw an appropriate exception if the plugin has been disposed.

protected void CheckNotDisposed()

Exceptions

ConfigureCustomLogging(LogLevel)

Enable a custom log handler, this will buffer logs until <u>DrainCustomLogs(LoggingSink)</u> is called.

public static void ConfigureCustomLogging(LogLevel level)

Parameters

level LogLevel

ConfigureFileLogging(string, LogLevel)

Set log file and level

public static void ConfigureFileLogging(string path, LogLevel level)

Parameters

path <u>string</u>♂

Log file path

level <u>LogLevel</u>

Minimum log level

Dispose()

Frees all resources held by this Plugin.

```
public void Dispose()
```

Dispose(bool)

Frees all resources held by this Plugin.

```
protected virtual void Dispose(bool disposing)
```

Parameters

disposing <u>bool</u>♂

DrainCustomLogs(LoggingSink)

Calls the provided callback function for each buffered log line. This only needed when ConfigureCustomLogging(LogLevel) is used.

```
public static void DrainCustomLogs(LoggingSink callback)
```

Parameters

callback LoggingSink

ExtismVersion()

Get Extism Runtime version.

```
public static string ExtismVersion()
```

Returns

~Plugin()

Destructs the current Plugin and frees all resources used by it.

```
protected ~Plugin()
```

FunctionExists(string)

Checks if a specific function exists in the current plugin.

```
public bool FunctionExists(string name)
```

Parameters

name <u>string</u> ♂

Returns

bool **♂**

UpdateConfig(Dictionary<string, string>, JsonSerializerOptions)

Update plugin config values, this will merge with the existing values.

```
public bool UpdateConfig(Dictionary<string, string> value,
JsonSerializerOptions serializerOptions)
```

Parameters

```
value <u>Dictionary</u> < <u>string</u> < , <u>string</u> < > >
```

serializerOptions <u>JsonSerializerOptions</u>

☑

Returns

bool₫

UpdateConfig(ReadOnlySpan<byte>)

Update plugin config values, this will merge with the existing values.

```
public bool UpdateConfig(ReadOnlySpan<byte> json)
```

Parameters

json <u>ReadOnlySpan</u>♂<<u>byte</u>♂>

The configuration JSON encoded in UTF8.

Returns

<u>bool</u> ♂

Class UrlWasmSource

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

Wasm Source represented by a file referenced by a path.

```
public class UrlWasmSource : WasmSource
```

Inheritance

<u>object</u> ∠ ← <u>WasmSource</u> ← UrlWasmSource

Inherited Members

<u>WasmSource.Name</u>, <u>WasmSource.Hash</u>, <u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.ToString()</u> , <u>object.ToString()</u> .

Constructors

UrlWasmSource(string, string?, string?)

Constructor

```
public UrlWasmSource(string url, string? name = null, string? hash = null)
```

Parameters

```
url <u>string</u>♂
uri to wasm plugin.
name <u>string</u>♂
```

UrlWasmSource(Uri, string?, string?)

Constructor

hash <u>string</u> □

```
public UrlWasmSource(Uri url, string? name = null, string? hash = null)
 Parameters
url <u>Uri</u>♂
              uri to wasm plugin.
name <u>string</u> □
hash <u>string</u> □
 Properties
 Headers
 HTTP headers
               [JsonPropertyName("headers")]
             public Dictionary<string, string> Headers { get; set; }
 Property Value
<u>Dictionary</u> < <u>string</u> < <u>strin</u>
 Method
 HTTP Method
               [JsonPropertyName("method")]
             public HttpMethod? Method { get; set; }
 Property Value
HttpMethod?
```

Url

Uri to wasm plugin.

```
[JsonPropertyName("url")]
public Uri Url { get; set; }
```

Property Value

<u>Uri</u>♂

Class WasmSource

Namespace: <u>Extism.Sdk</u>
Assembly: Extism.Sdk.dll

A named Wasm source.

```
public abstract class WasmSource
```

Inheritance

<u>object</u> d ← WasmSource

Derived

ByteArrayWasmSource, PathWasmSource, UrlWasmSource

Inherited Members

Properties

Hash

Hash of the WASM source

```
[JsonPropertyName("hash")]
public string? Hash { get; set; }
```

Property Value

<u>string</u> □

Name

Logical name of the Wasm source

```
[JsonPropertyName("name")]
public string? Name { get; set; }
```

Property Value

Namespace Extism.Sdk.Native Structs

ExtismVal

ExtismVal holds the type and value of a function argument/return

ExtismValUnion

A union type for host function argument/return values.

Enums

ExtismValType

Represents Wasm data types that Extism can understand

Struct ExtismVal

Namespace: Extism.Sdk.Native

Assembly: Extism.Sdk.dll

ExtismVal holds the type and value of a function argument/return

```
public struct ExtismVal
```

Inherited Members

Fields

t

The type for the argument

public ExtismValType t

Field Value

ExtismValType

V

The value for the argument

public ExtismValUnion v

Field Value

ExtismValUnion

Enum ExtismValType

A 128 bit number.

Namespace: Extism.Sdk.Native Assembly: Extism.Sdk.dll Represents Wasm data types that Extism can understand public enum ExtismValType **Fields** ExternRef = 6A reference to opaque data in the Wasm instance. F32 = 2Floating point 32 bit integer. Equivalent of float F64 = 3Floating point 64 bit integer. Equivalent of double FuncRef = 5A reference to opaque data in the Wasm instance. 132 = 0Signed 32 bit integer. Equivalent of int♂ or uint♂ 164 = 1Signed 64 bit integer. Equivalent of long or long PTR = 1A wrapper around <u>164</u> to specify arguments that are pointers to memory blocks V128 = 4

Struct ExtismValUnion

Namespace: Extism.Sdk.Native

Assembly: Extism.Sdk.dll

A union type for host function argument/return values.

```
public struct ExtismValUnion
```

Inherited Members

Fields

f32

Set this for 32 bit floats

public float f32

Field Value

float₫

f64

Set this for 64 bit floats

public double f64

Field Value

double♂

i32

Set this for 32 bit integers

public int i32

Field Value

<u>int</u>♂

i64

Set this for 64 bit integers

public long i64

Field Value

<u>long</u> ☑

ptr

Set this for 64 bit integers

public long ptr

Field Value