

Matthew Mazur

6678 Churchill St. Vancouver, BC. V6P 5B1

778-668-4135

matt@sigma-1.com

PROFILE

Web Programming	<p>Created an astronomy database app, made using: Javascript, Node.js, Angular, Bootstrap, MongoDB, HTML5 & CSS3, using tools such as Gulp and Browserify.</p> <p>Built an online geo-targeting and consumer demographics application called Category Sense, with a Flash/Actionscript front-end, connected to a MySQL database via PHP.</p> <p>Programmed the interactivity and animation for rich-media websites and DVD releases using Flash Actionscript, for major clients such as Disney, Jaguar, Nestle, MTV, and Proctor & Gamble.</p>
Visual Programming	<p>Currently developing an interactive astronomy education & visual art software called Multiverse, developed with TouchDesigner and Python, which was covered in a news story in the Globe and Mail.</p>
Technical Writing	<p>Written many successful software development grant proposals to the federal government, and authored a 42-page technology patent document.</p>
Animation & Visual Design	<p>Won "Best Animated Video" at the 2013 Construction Marketing Awards via my animation business, which has produced over 30 animated videos for sales, tradeshow and B2B marketing.</p>

EDUCATION

Sheridan College

Interactive Multimedia, Post-grad Diploma

2004 - 2005

University of Toronto

Honours Bachelor of Science, Computer Science Major
(with Minors in Physics & Biology)

1991 - 1996

PROFESSIONAL EXPERIENCE

Sigma-1 Environments

2010 – present

www.sigma-1.com

Sigma-1 is a group that creates stage lighting & visuals for festivals, touring acts and corporate events. We also create unique educational multimedia experiences.

Visuals Programmer & Designer

Multimedia Programming

- Currently developing an interactive galactic astronomy mapping program called Multiverse, created with TouchDesigner software and programmed in Python, which was covered in a half-page news story in the Globe and Mail (August 2014).
- Created an astronomy database app that also acts as an OSC controller for Multiverse, made using: Javascript, Node.js, Angular, Bootstrap, MongoDB, HTML5 & CSS3, using development tools such as Gulp and Browserify.

Design

- Created original graphics and projection visuals design for over a hundred music performances, using software such as After Effects, Photoshop and Flash/Actionscript.
- Created video content for a fundraising installation at Vancouver General Hospital
- Serve as a lead visuals designer & performer at a stage of 2000+ people at the annual Shambhala Music Festival for the past 5 years.

Hardware Installation

- Experienced with the setup of video projection systems, stage lighting, LED lighting and computer systems (Mac & PC)

GoStickman Studios Ltd.

2012 – present

www.gostickman.com

GoStickman Studios is an animation studio that creates original animated “explainer” videos for advertising, tradeshow and presentations.

Lead Animator, Producer & Co-Founder

Animation

- Created original 2D animations for over 30 videos using Flash, After Effects and Photoshop.

Design

- Build illustrated storyboards for client approval for all projects.

Sound Design

- Editing/mixing of soundtracks and voice assets using Adobe Audition.

Production

- Assist with script-writing and video conception.
- Produce all videos by integrating visual, music and voice assets.
- Manage additional contracted illustrators to create additional visual assets.

Gone Fishing Consulting

2007 – 2012

Gone Fishing was an Internet tech start-up company that specialized in co-relating customer demographic data with geographic sales data to geo-target new customers.

Lead Developer & Partner

Programming

- Built an online geo-targeting and consumer demographics application called Category Sense, with a Flash/Actionscript UI front-end, connected to a MySQL database via PHP.

Design

- Created several company websites, graphics, and documents.
- Developed the visual design and user interface for several iterations of the company's online geo-targeting software.

Production

- Monitored and debugged weekly data deliverables for clients.

Management

- Coordinated the work for a small team of programmers.

Documentation

- Wrote 4 successful SRED grant documents from the Canadian government.
- Authored a 42-page software technology patent document.
- Created all company documents for both sales and internal use.

Trapeze Media

2005 – 2007

www.trapeze.com

Trapeze is an Internet media and animation company based in Toronto that creates rich-media projects for a range of corporate clients.

Multimedia Developer

Programming

- Programmed the interactivity and animation for many rich-media websites and DVD releases using Flash Actionscript, for major clients such as **Disney**, Jaguar, **Nestle**, MTV, and Proctor & Gamble.

Design

- Worked alongside illustrators and other developers to conceive the design and user experience for multimedia projects.

Gavel & Gown Software

1997 – 2001

www.amicusattorney.com

Gavel & Gown creates the software Amicus Attorney, the leading practice management software for the legal profession.

C++ Developer

Programming

- Worked as part of a programming team to develop the User Interface, software installation code, and testing of a large project developed in C++.

User Interface Design

- Helped create user interface widgets to allow the easy navigation of large datasets.