

Scratch 3.0 Assignment

Scratch 3.0 Final Test

Name: _____ Date: _____

Instructions:

- Answer all questions clearly.
- For the practical task, use Scratch 3.0 and save your project.

Part A: Multiple Choice Questions (Circle the correct answer)

1. Which block is used to start a Scratch project?

- a) repeat forever b) when green flag clicked c) say Hello d) wait 1 second

2. What is a sprite in Scratch?

- a) A type of sound b) A background c) A character or object d) A block

3. Which block makes a sprite move?

- a) play sound b) move 10 steps c) go to x: y: d) change costume

4. What does the "if...then" block do?

- a) Loops forever b) Checks a condition c) Adds sound d) Starts the program

5. How do you change the background in Scratch?

- a) Click the sprite b) Use the green flag c) Choose a new backdrop d) Add a sound

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Part B: Short Answer Questions

6. What is the purpose of the "forever" block?

7. Name one type of block from each category:

- Motion: _____

- Looks: _____

- Events: _____

8. What is a script in Scratch?

Part C: Practical Task

9. Create a Scratch project that includes:

- At least one sprite and one backdrop.
- A conversation between two sprites.
- Movement and sound.
- Use of "if...then" or "forever" block.

Write the title of your project and a short description below:

Title: _____

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Description:

Save your project and submit the link or file to your teacher.