

LCD_DISPLAY_INT_2

```
graph LR; A[LCD_DISPLAY_INT_2] --> B[lcd_print]; B --> C[lcd_cursor]; B --> D[lcd_home]; B --> E[lcd_wr_char]; C --> F[lcd_wr_command]; D --> F;
```

lcd_print

lcd_cursor

lcd_home

lcd_wr_char

lcd_wr_command