

Worker\_Complete/buzzer.h

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graph BT; A[Scout_Robot/LineFollowerCounter.c] --> C[Worker_Complete/buzzer.h]; B[Worker_Complete/Worker_Complete.c] --> C; A --> A; B --> B;
```

The diagram illustrates the dependencies between three source files. At the top is a grey box labeled 'Worker\_Complete/buzzer.h'. Below it are two white boxes: 'Scout\_Robot/LineFollowerCounter.c' on the left and 'Worker\_Complete/Worker\_Complete.c' on the right. A blue arrow points from the top of the left box to the bottom of the top box. Another blue arrow points from the top of the right box to the bottom of the top box. Both the left and right boxes have a blue curved arrow pointing from their right side back to their left side, indicating self-dependencies.

Scout\_Robot/LineFollowerCounter.c

Worker\_Complete/Worker\_Complete.c