



# **Lab Report-10**

## **(Coin Change)**

**CSE-2212 (Design and Analysis of  
Algorithms Lab)**

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## #Coin Change

### #10.1\_Counting number of ways

**Problem Definition:** Given a set of coins with different denominations and a target sum, the problem is to find the total number of ways to make change for the target sum using the coins. Each coin can be used an unlimited number of times.

### **Formal Statement of Algorithm (Counting Ways to Make Change using Dynamic Programming):**

- Define a function `countWaysToMakeChange` that takes a vector of coin denominations (`arr`), the number of coins `n`, and the target sum `T` as parameters.
- Initialize a 2D DP table `dp` with dimensions  $n \times T+1$ , where `dp[i][j]` represents the total number of ways to make change for the target sum `j` using the first `i` coins.
- Base Condition: Initialize the first row of the DP table such that `dp[0][j]` is 1 if `j` is divisible by the denomination of the first coin (`arr[0]`), otherwise initialize it as 0.
- Iterate over the remaining coins (`ind = 1` to `n-1`) and the target sum (`target = 0` to `T`).
- For each coin and target sum, calculate the total number of ways to make change by either:
  - Not taking the current coin (`notTaken = dp[ind - 1][target]`).

- Taking the current coin if its denomination is less than or equal to the current target sum (taken = dp[ind][target - arr[ind]]).
- Update dp[ind][target] with the sum of notTaken and taken.
- The final result is in dp[n-1][T], representing the total number of ways to make change for the target sum using all the coins.

### Complexity Analysis:

- Time Complexity: The algorithm fills in a 2D DP table of size  $n \times T$ , so the time complexity is  $O(nT)$ , where  $n$  is the number of coins and  $T$  is the target sum.
- Space Complexity: The space complexity is also  $O(nT)$  because of the DP table.

## Actual Code and Output

```
1  #include <bits/stdc++.h>
2  using namespace std;
3
4  long countWaysToMakeChange(vector<int>& arr, int n, int T) {
5      vector<vector<long>> dp(n, vector<long>(T + 1, 0));
6
7      for (int i = 0; i <= T; i++) {
8          if (i % arr[0] == 0)
9              dp[0][i] = 1;
10     }
11
12     for (int ind = 1; ind < n; ind++) {
13         for (int target = 0; target <= T; target++) {
14             long notTaken = dp[ind - 1][target];
15             long taken = 0;
16             if (arr[ind] <= target)
17                 taken = dp[ind][target - arr[ind]];
18
19             dp[ind][target] = notTaken + taken;
20         }
21     }
22
23     return dp[n - 1][T];
24 }
25
26 int main() {
27     vector<int> arr = {1, 2, 3};
28     int target = 4;
29     int n = arr.size();
30
31     cout << "The total number of ways is " << countWaysToMakeChange(arr, n, target) << endl;
32
33     return 0;
34 }
35
```

The total number of ways is 4  
[Finished in 1.2s]

### #10.2\_Minimum number of coins

**Problem Definition:** Given an array of denominations and a target sum, the problem is to find the minimum number of elements needed to form the target sum. Each element (coin) can be used an unlimited number of times.

**Formal Statement of Algorithm (Minimum Number of Elements to Form Target Sum using Dynamic Programming):**

- Define a function `minimumElements` that takes a vector of coin denominations (`arr`) and the target sum (`T`) as parameters.
- Initialize a 2D DP table `dp` with dimensions  $n \times T+1$ , where `dp[i][j]` represents the minimum number of elements needed to form the target sum `j` using the first `i` coins.
- Initialize the first row of the DP table such that `dp[0][j]` is equal to `j/arr[0]` if `j` is divisible by the denomination of the first coin (`arr[0]`), otherwise set it to a very large value (`1e9`).
- Iterate over the remaining coins (`ind = 1` to `n-1`) and the target sum (`target = 0` to `T`).
- For each coin and target sum, calculate the minimum elements needed by either:
  - Not taking the current coin (`notTake = dp[ind - 1][target]`).
  - Taking the current coin if its denomination is less than or equal to the current target sum (`take = 1 + dp[ind][target - arr[ind]]`).
- Update `dp[ind][target]` with the minimum of `notTake` and `take`.
- The final result is in `dp[n-1][T]`, representing the minimum number of elements needed to form the target sum using all the coins.

## Complexity Analysis:

- Time Complexity: The algorithm fills in a 2D DP table of size  $n \times T$ , so the time complexity is  $O(nT)$ , where  $n$  is the number of denominations and  $T$  is the target sum.
- Space Complexity: The space complexity is also  $O(nT)$  because of the DP table.

## Actual Code and Output

```
1  #include <bits/stdc++.h>
2  using namespace std;
3
4  int minimumElements(vector<int>& arr, int T) {
5      int n = arr.size();
6      vector<vector<int>> dp(n, vector<int>(T + 1, 0));
7
8      for (int i = 0; i <= T; i++) {
9          if (i % arr[0] == 0)
10             dp[0][i] = i / arr[0];
11          else
12             dp[0][i] = 1e9;
13     }
14
15     for (int ind = 1; ind < n; ind++) {
16         for (int target = 0; target <= T; target++) {
17             int notTake = dp[ind - 1][target];
18             int take = 1e9;
19             if (arr[ind] <= target)
20                 take = 1 + dp[ind][target - arr[ind]];
21             dp[ind][target] = min(notTake, take);
22         }
23     }
24
25     int ans = dp[n - 1][T];
26     if (ans >= 1e9)
27         return -1;
28     return ans;
29 }
30
31 int main() {
32     vector<int> arr = {1, 2, 3};
33     int T = 7;
34     int result = minimumElements(arr, T);
35     cout << "The minimum number of coins required to form the target sum is " << result << endl;
36     return 0;
37 }
38
```

The minimum number of coins required to form the target sum is 3  
[Finished in 1.2s]