

# Newton-Raphson Method

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- Assumptions
- Interpretation
- Examples
- Convergence Analysis

# Newton-Raphson Method

(Also known as Newton's Method)

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Given an initial guess of the root  $\mathbf{x}_0$ , Newton-Raphson method uses information about the function and its derivative at that point to find a better guess of the root.

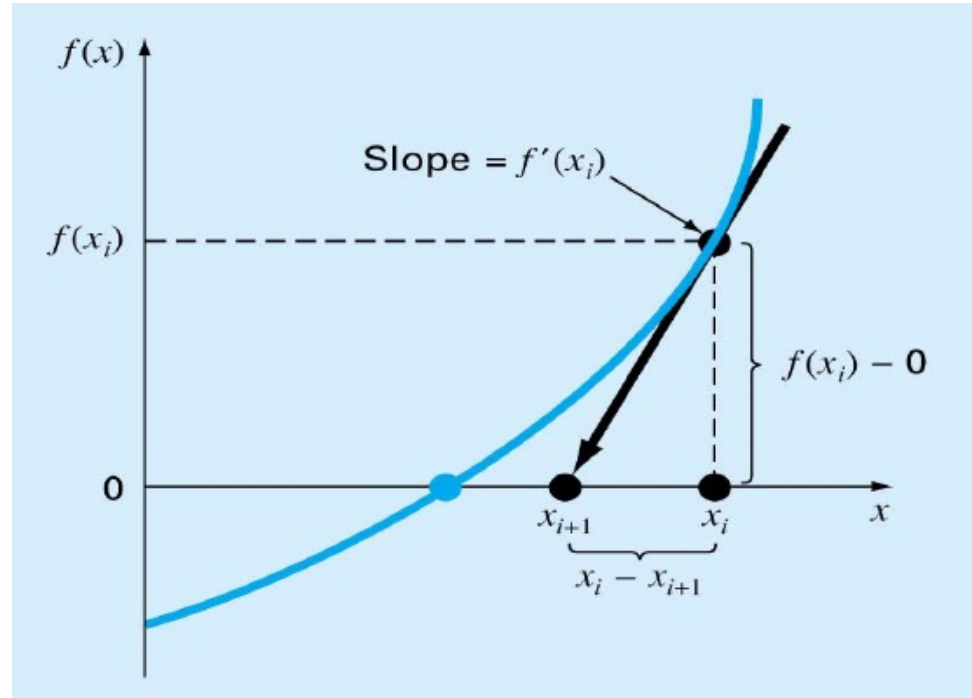
## Assumptions:

- $\mathbf{f}(\mathbf{x})$  is continuous and the first derivative is known
- An initial guess  $\mathbf{x}_0$  such that  $\mathbf{f}'(\mathbf{x}_0) \neq 0$  is given

# Newton Raphson Method

## - Graphical Depiction -

- If the initial guess at the root is  $x_i$ , then a tangent to the function of  $x_i$  that is  $f'(x_i)$  is extrapolated down to the  $x$ -axis to provide an estimate of the root at  $x_{i+1}$ .



# Derivation of Newton's Method

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*Given:*  $x_i$  an initial guess of the root of  $f(x) = 0$

*Question:* How do we obtain a better estimate  $x_{i+1}$ ?

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Taylor Theorem:  $f(x+h) \approx f(x) + f'(x)h$

Find  $h$  such that  $f(x+h) = 0$ .

$$\Rightarrow h \approx -\frac{f(x)}{f'(x)}$$

Newton – Raphson Formula

A new guess of the root:  $x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$

# Example

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Find a zero of the function  $f(x) = x^3 - 2x^2 + x - 3$ ,  $x_0 = 4$

$$f'(x) = 3x^2 - 4x + 1$$

$$\text{Iteration 1: } x_1 = x_0 - \frac{f(x_0)}{f'(x_0)} = 4 - \frac{33}{33} = 3$$

$$\text{Iteration 2: } x_2 = x_1 - \frac{f(x_1)}{f'(x_1)} = 3 - \frac{9}{16} = 2.4375$$

$$\text{Iteration 3: } x_3 = x_2 - \frac{f(x_2)}{f'(x_2)} = 2.4375 - \frac{2.0369}{9.0742} = 2.2130$$

# Example

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□ Find the root of  $f(x) = x^3 - 2x^2 + x - 3$

□ **1<sup>st</sup> Step:** Find the derivative

$$f'(x) = 3x^2 - 4x + 1$$

□ **2<sup>nd</sup> Step:** Check  $f'(x_0) \neq 0$

$$f(4) = 4^3 - 2(4)^2 + 4 - 3 = 64 - 32 + 4 - 3 = 33$$

# Example

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- Find the root of  $f(x) = x^3 - 2x^2 + x - 3$
- **3<sup>rd</sup> Step:** Use the formula to find better guess

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

# Example

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$$f(x) = x^3 - 2x^2 + x - 3$$

$$f'(x) = 3x^2 - 4x + 1$$

## □ Iteration 1:

$$f(4) = 4^3 - 2(4)^2 + 4 - 3 = 64 - 32 + 4 - 3 = 33$$

$$f'(4) = 3(4)^2 - 4(4) + 1 = 48 - 16 + 1 = 33$$

$$x_1 = 4 - \frac{33}{33} = 4 - 1 = 3$$



# Example

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$$f(x) = x^3 - 2x^2 + x - 3$$

$$f'(x) = 3x^2 - 4x + 1$$

## □ Iteration 2:

$$f(3) = 27 - 18 + 3 - 3 = 9$$

$$f'(3) = 27 - 12 + 1 = 16$$

$$x_2 = 3 - \frac{9}{16} = 3 - 0.5625 = 2.4375$$

# Example

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$$f(x) = x^3 - 2x^2 + x - 3$$

$$f'(x) = 3x^2 - 4x + 1$$

## □ Iteration 3:

$$f(2.4375) = (2.4375)^3 - 2(2.4375)^2 + 2.4375 - 3 \approx 14.488 - 11.877 + 2.4375 - 3 \approx 2.048$$

$$f'(2.4375) = 3(2.4375)^2 - 4(2.4375) + 1 \approx 17.82 - 9.75 + 1 = 9.07$$

$$x_3 = 2.4375 - \frac{2.048}{9.07} \approx 2.4375 - 0.2258 = 2.2117$$

# Example

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$$f(x) = x^3 - 2x^2 + x - 3$$

$$f'(x) = 3x^2 - 4x + 1$$

## □ Iteration 4:

$$f(2.2117) \approx (10.82) - (9.78) + 2.2117 - 3 \approx 0.253$$

$$f'(2.2117) \approx 14.67 - 8.85 + 1 \approx 6.82$$

$$x_4 = 2.2117 - \frac{0.253}{6.82} \approx 2.2117 - 0.0371 = 2.1746$$

## □ Continue...

# Example

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k (Iteration)	$x_k$	$f(x_k)$	$f'(x_k)$	$x_{k+1}$	$ x_{k+1} - x_k $
0	4	33	33	3	1
1	3	9	16	2.4375	0.5625
2	2.4375	2.0369	9.0742	2.2130	0.2245
3	2.2130	0.2564	6.8404	2.1756	0.0384
4	2.1756	0.0065	6.4969	2.1746	0.0010

# Convergence Analysis

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Theorem :

Let  $f(x)$ ,  $f'(x)$  and  $f''(x)$  be continuous at  $x \approx r$  where  $f(r) = 0$ . If  $f'(r) \neq 0$  then there exists  $\delta > 0$

such that  $|x_0 - r| \leq \delta \Rightarrow \frac{|x_{k+1} - r|}{|x_k - r|^2} \leq C$

$$C = \frac{1}{2} \frac{\max_{|x_0 - r| \leq \delta} |f''(x)|}{\min_{|x_0 - r| \leq \delta} |f'(x)|}$$

# Convergence Analysis

## Remarks

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When the guess is close enough to a **simple** root of the function then Newton's method is guaranteed to converge quadratically.

Quadratic convergence means that the number of correct digits is nearly doubled at each iteration.

# Problems with Newton's Method

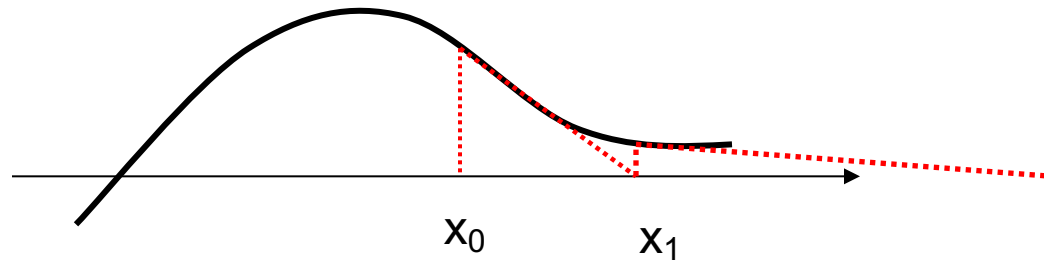
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- If the initial guess of the root is far from the root the method may not converge.
- Newton's method converges linearly near multiple zeros  $\{ f(r) = f'(r) = 0 \}$ . In such a case, modified algorithms can be used to regain the quadratic convergence.

# Problems with Newton's Method

## - Runaway -

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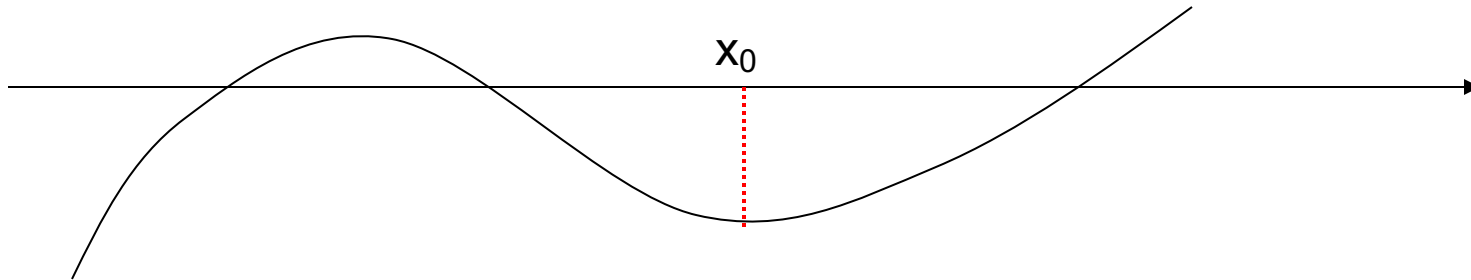
The estimates of the root is going away from the root.



# Problems with Newton's Method

## - Flat Spot -

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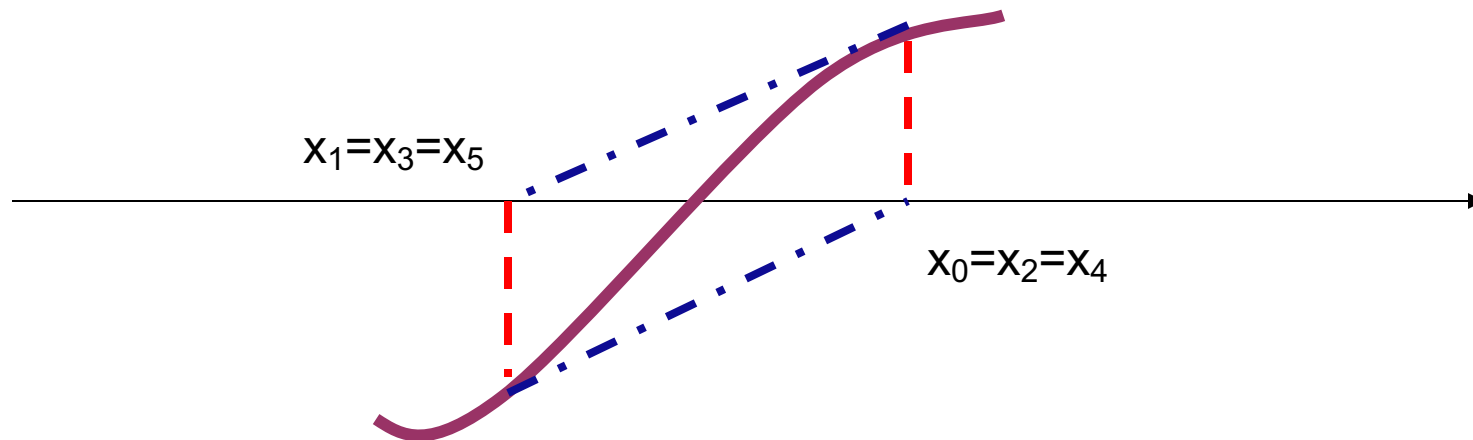
The value of  $f'(x)$  is zero, the algorithm fails.

If  $f'(x)$  is very small then  $x_1$  will be very far from  $x_0$ .

# Problems with Newton's Method

## - Cycle -

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The algorithm cycles between two values  $x_0$  and  $x_1$

## Lectures 10

# Secant Method



- Secant Method
- Examples
- Convergence Analysis

# Newton's Method (Review)

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*Assumptions :  $f(x)$ ,  $f'(x)$ ,  $x_0$  are available,  
 $f'(x_0) \neq 0$*

*Newton's Method new estimate:*

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

**Problem :**

$f'(x_i)$  is not available,  
or difficult to obtain analytically.

# Secant Method

$$f'(x) \approx \frac{f(x+h) - f(x)}{h}$$

if  $x_i$  and  $x_{i-1}$  are two initial points :

$$f'(x_i) = \frac{f(x_i) - f(x_{i-1})}{(x_i - x_{i-1})}$$

$$x_{i+1} = x_i - \frac{f(x_i)}{\frac{f(x_i) - f(x_{i-1})}{(x_i - x_{i-1})}} = x_i - f(x_i) \frac{(x_i - x_{i-1})}{f(x_i) - f(x_{i-1})}$$

# Secant Method

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Assumptions :

Two initial points  $x_i$  and  $x_{i-1}$   
*such that*  $f(x_i) \neq f(x_{i-1})$

New estimate (Secant Method) :

$$x_{i+1} = x_i - f(x_i) \frac{(x_i - x_{i-1})}{f(x_i) - f(x_{i-1})}$$

# Secant Method

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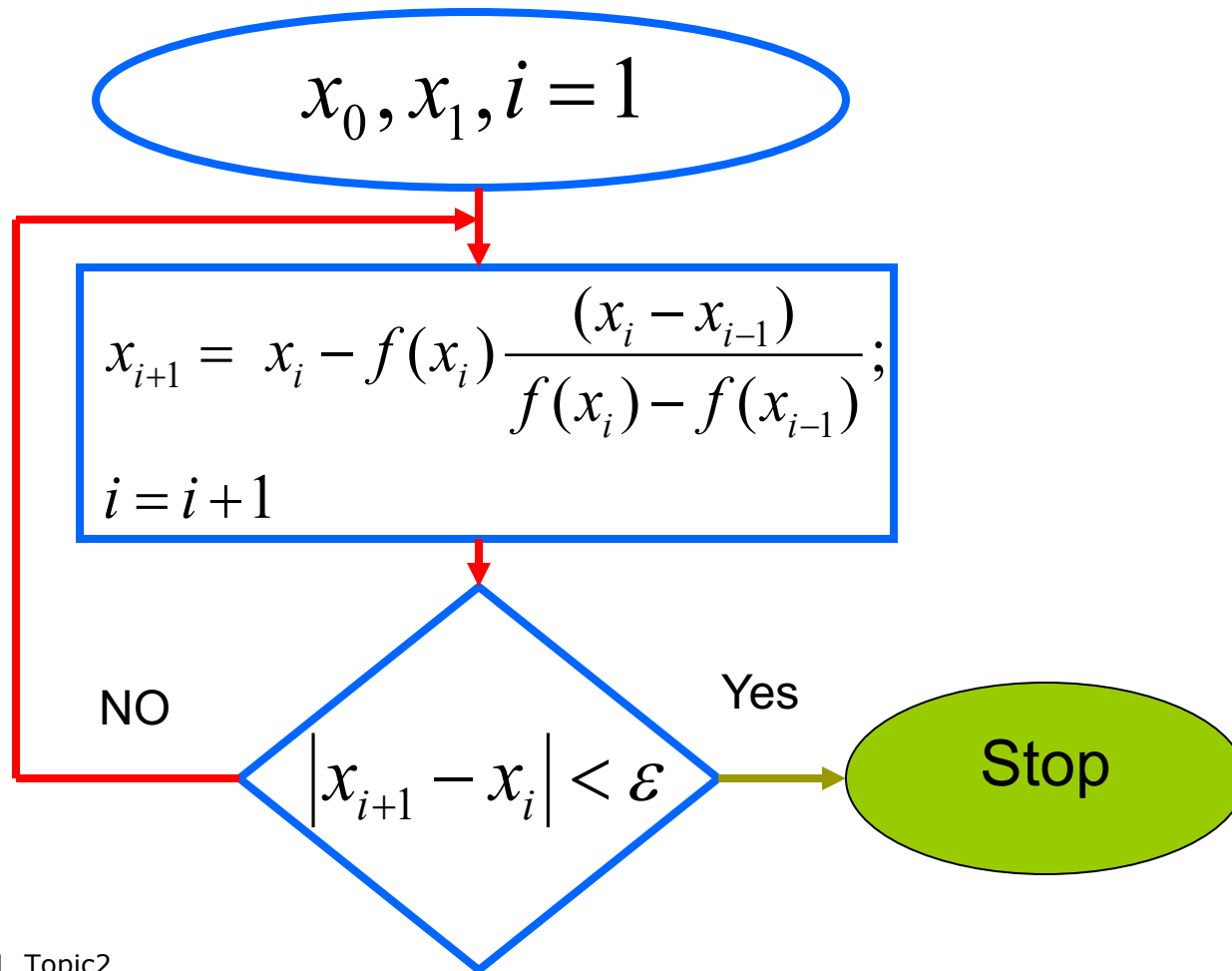
$$f(x) = x^2 - 2x + 0.5$$

$$x_0 = 0$$

$$x_1 = 1$$

$$x_{i+1} = x_i - f(x_i) \frac{(x_i - x_{i-1})}{f(x_i) - f(x_{i-1})}$$

# Secant Method - Flowchart





# Modified Secant Method

In this modified Secant method, only one initial guess is needed :

$$f'(x_i) \approx \frac{f(x_i + \delta x_i) - f(x_i)}{\delta x_i}$$

$$x_{i+1} = x_i - \frac{f(x_i)}{\frac{f(x_i + \delta x_i) - f(x_i)}{\delta x_i}} = x_i - \frac{\delta x_i f(x_i)}{f(x_i + \delta x_i) - f(x_i)}$$

Problem : How to select  $\delta$  ?

If not selected properly, the method may diverge.

# Example

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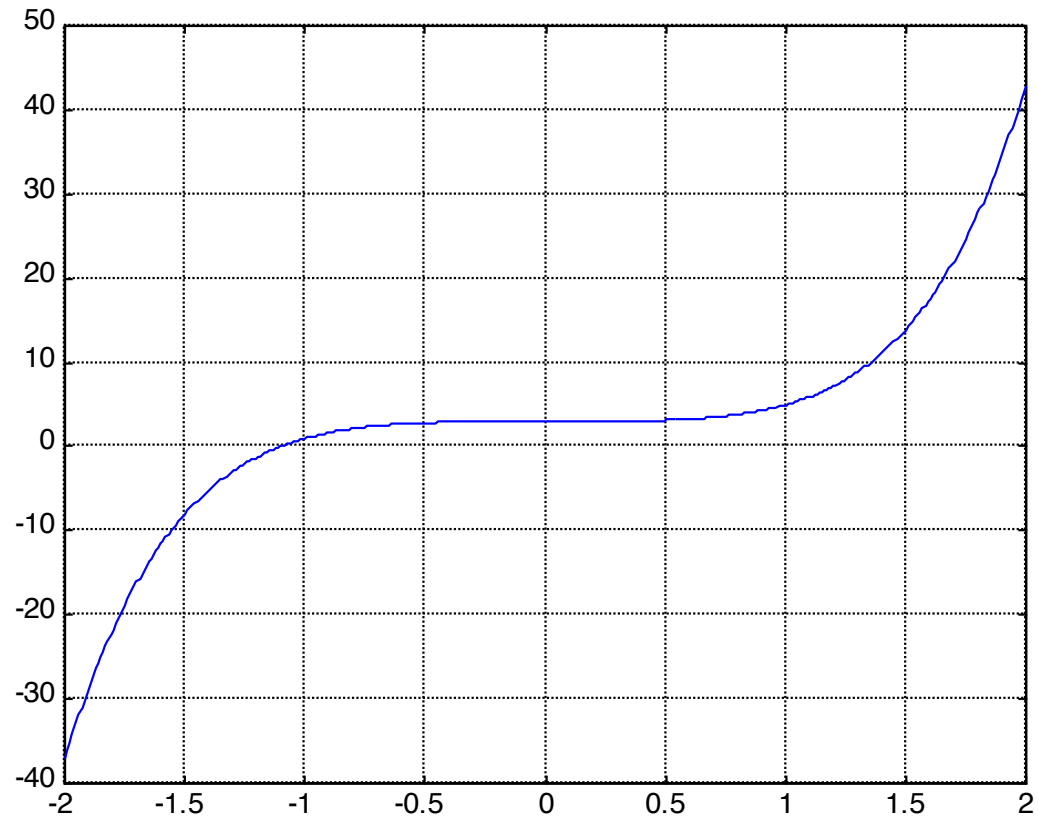
Find the roots of :

$$f(x) = x^5 + x^3 + 3$$

Initial points

$$x_0 = -1 \text{ and } x_1 = -1.1$$

*with error*  $< 0.001$



# Example

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$x(i)$	$f(x(i))$	$x(i+1)$	$ x(i+1)-x(i) $
-1.0000	1.0000	-1.1000	0.1000
-1.1000	0.0585	-1.1062	0. 0062
-1.1062	0.0102	-1.1052	0.0009
-1.1052	0.0001	-1.1052	0.0000

# Convergence Analysis

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- The rate of convergence of the Secant method is super linear:

$$\frac{|x_{i+1} - r|}{|x_i - r|^\alpha} \leq C, \quad \alpha \approx 1.62$$

$r$  : root     $x_i$  : estimate of the root at the  $i^{\text{th}}$  iteration.

- It is better than Bisection method but not as good as Newton's method.

## Lectures 11

# Comparison of Root Finding Methods



- ▣ Advantages/disadvantages
- ▣ Examples

# Summary

Method	Pros	Cons
Bisection	<ul style="list-style-type: none"><li>- Easy, Reliable, Convergent</li><li>- One function evaluation per iteration</li><li>- No knowledge of derivative is needed</li></ul>	<ul style="list-style-type: none"><li>- Slow</li><li>- Needs an interval <math>[a,b]</math> containing the root, i.e., <math>f(a)f(b) &lt; 0</math></li></ul>
Newton	<ul style="list-style-type: none"><li>- Fast (if near the root)</li><li>- Two function evaluations per iteration</li></ul>	<ul style="list-style-type: none"><li>- May diverge</li><li>- Needs derivative and an initial guess <math>x_0</math> such that <math>f'(x_0)</math> is nonzero</li></ul>
Secant	<ul style="list-style-type: none"><li>- Fast (slower than Newton)</li><li>- One function evaluation per iteration</li><li>- No knowledge of derivative is needed</li></ul>	<ul style="list-style-type: none"><li>- May diverge</li><li>- Needs two initial points guess <math>x_0, x_1</math> such that <math>f(x_0) - f(x_1)</math> is nonzero</li></ul>

# Example

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Use Secant method to find the root of :

$$f(x) = x^6 - x - 1$$

Two initial points  $x_0 = 1$  *and*  $x_1 = 1.5$

$$x_{i+1} = x_i - f(x_i) \frac{(x_i - x_{i-1})}{f(x_i) - f(x_{i-1})}$$

# Solution

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k	$x_k$	$f(x_k)$
0	1.0000	-1.0000
1	1.5000	8.8906
2	1.0506	-0.7062
3	1.0836	-0.4645
4	1.1472	0.1321
5	1.1331	-0.0165
6	1.1347	-0.0005



# Example

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Use Newton's Method to find a root of :

$$f(x) = x^3 - x - 1$$

Use the initial point :  $x_0 = 1$ .

Stop after three iterations, or

if  $|x_{k+1} - x_k| < 0.001$ , or

if  $|f(x_k)| < 0.0001$ .

# Five Iterations of the Solution

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□	k	$x_k$	$f(x_k)$	$f'(x_k)$	ERROR
□	<hr/>				
□	0	1.0000	-1.0000	2.0000	
□	1	1.5000	0.8750	5.7500	0.1522
□	2	1.3478	0.1007	4.4499	0.0226
□	3	1.3252	0.0021	4.2685	0.0005
□	4	1.3247	0.0000	4.2646	0.0000
□	5	1.3247	0.0000	4.2646	0.0000

# Example

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Use Newton's Method to find a root of :

$$f(x) = e^{-x} - x$$

Use the initial point :  $x_0 = 1$ .

Stop after three iterations, or

if  $|x_{k+1} - x_k| < 0.001$ , or

if  $|f(x_k)| < 0.0001$ .

# Example

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Use Newton's Method to find a root of :

$$f(x) = e^{-x} - x, \quad f'(x) = -e^{-x} - 1$$

$x_k$	$f(x_k)$	$f'(x_k)$	$\frac{f(x_k)}{f'(x_k)}$
1.0000	-0.6321	-1.3679	0.4621
0.5379	0.0461	-1.5840	-0.0291
0.5670	0.0002	-1.5672	-0.0002
0.5671	0.0000	-1.5671	-0.0000

# Example

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Estimates of the root of:  $x - \cos(x) = 0$ .

0.6000000000000000

Initial guess

0.74401731944598

1 correct digit

0.73909047688624

4 correct digits

0.73908513322147

10 correct digits

0.73908513321516

14 correct digits

# Example

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In estimating the root of:  **$x - \cos(x) = 0$** , to get more than 13 correct digits:

- 4 iterations of Newton ( $x_0 = 0.8$ )
- 43 iterations of Bisection method (initial interval  $[0.6, 0.8]$ )
- 5 iterations of Secant method ( $x_0 = 0.6, x_1 = 0.8$ )