

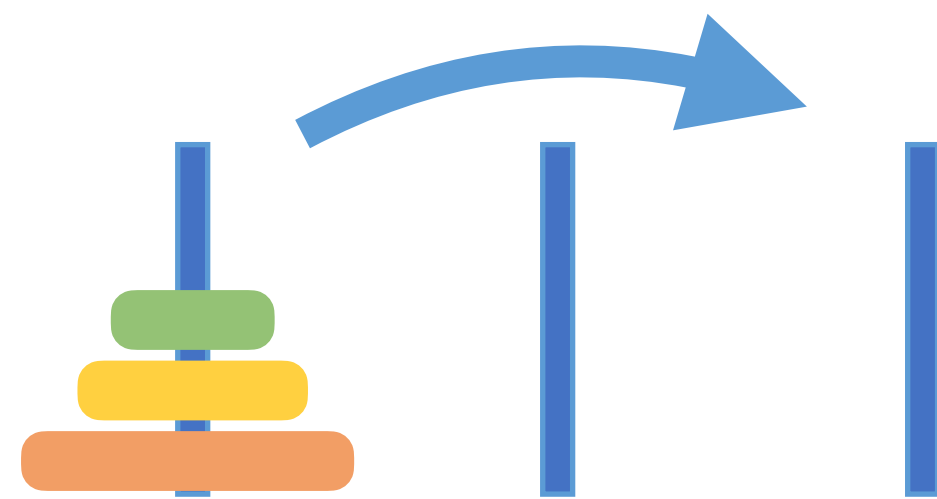


## e2 code lab - 005

the towers of hanoi



# towers of hanoi



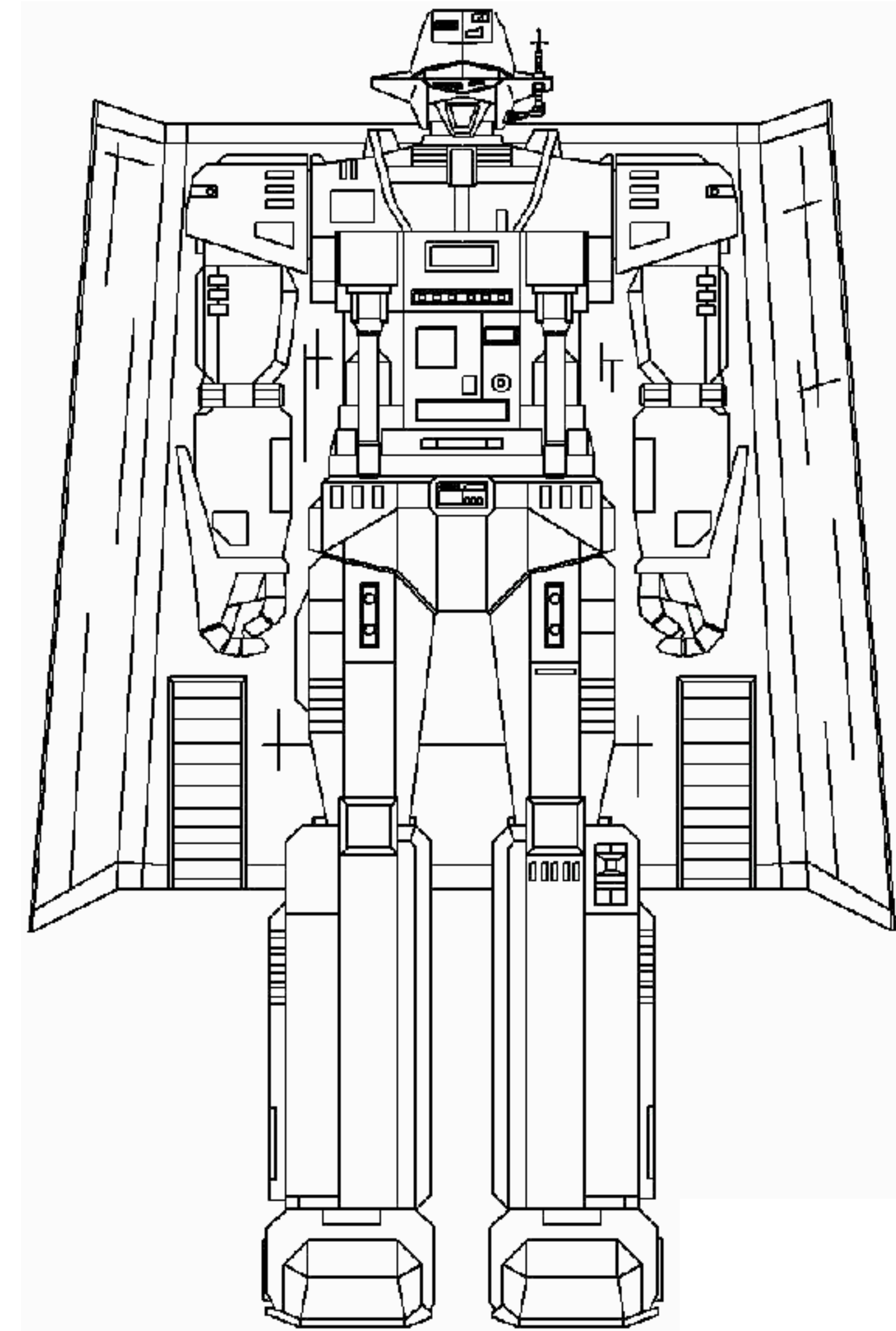
roadmap:

- **build the game engine**
- build a graphical representation of the game state
- add drag and drop to elements so we can play the game in the browser
- allow more than 3 disks and develop an algorithm that solves the game for us



# next 60 mins

1. go through the game engine together
2. implement the move function step by step



# coding time

