

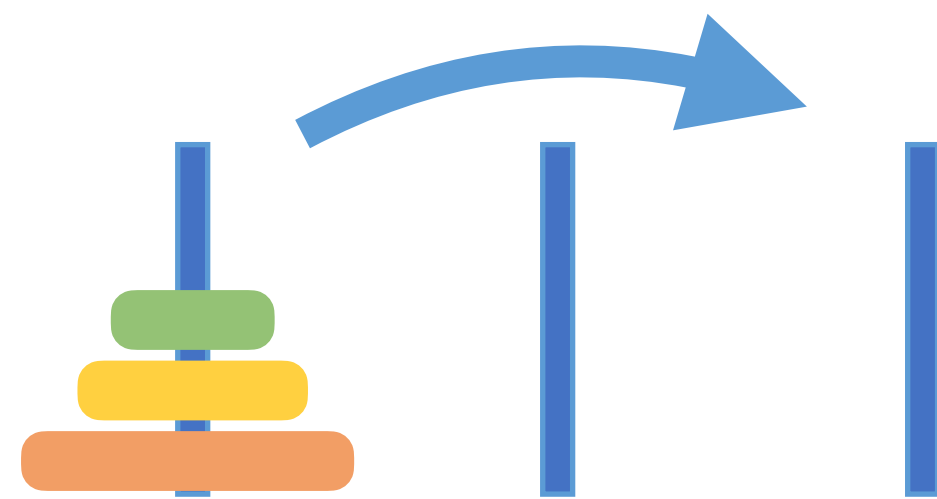


e2 code lab - 004

the towers of hanoi



towers of hanoi



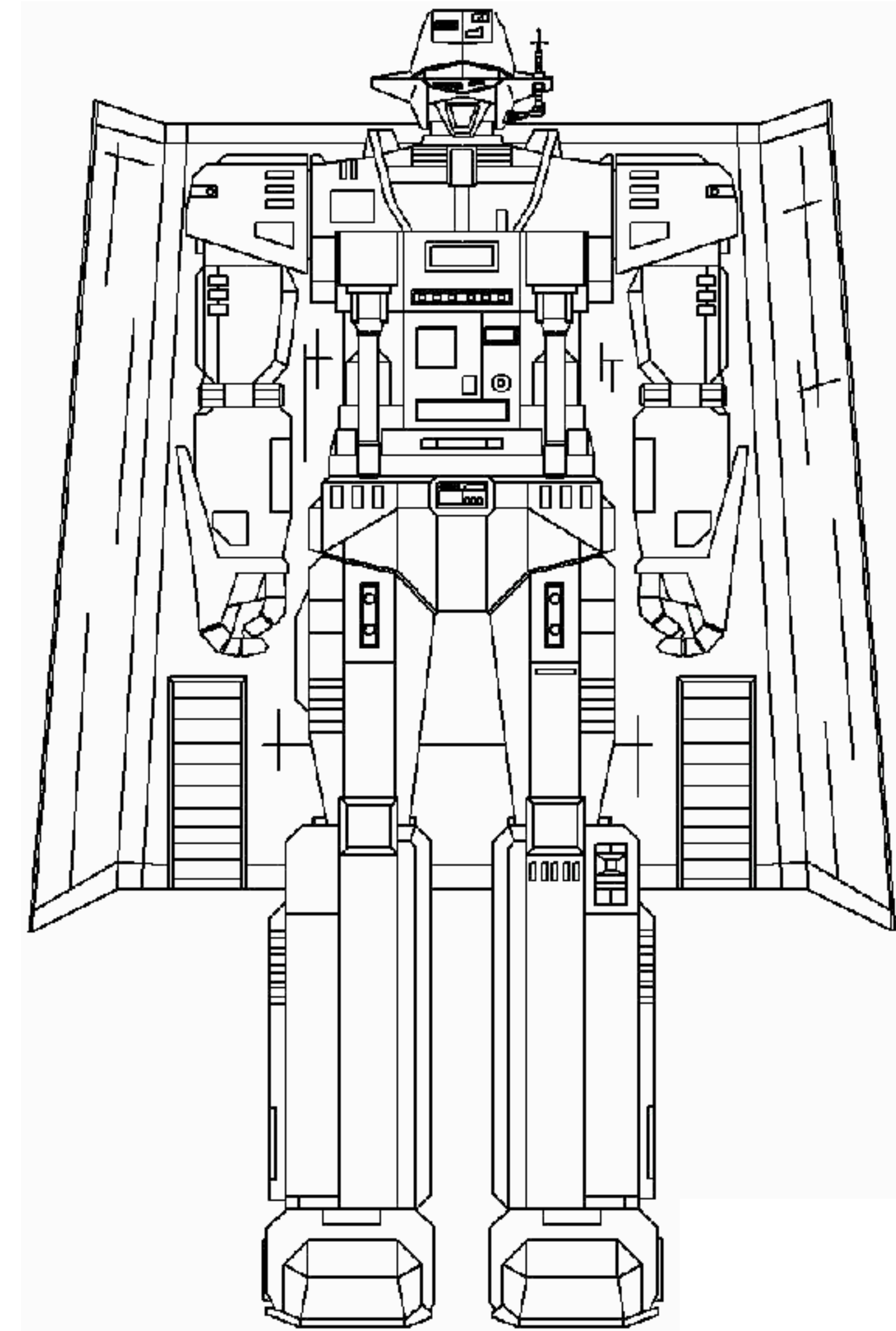
roadmap:

- **build the game engine**
- build a graphical representation of the game state
- add drag and drop to elements so we can play the game in the browser
- allow more than 3 disks and develop an algorithm that solves the game for us



next 60 mins

1. go through the game engine together
2. implement the move function step by step



coding time

