#### **Best practices: Unit Testing**

Michael Eyler
<a href="https://github.com/eyler94/presentation">https://github.com/eyler94/presentation</a>

#### **Presentation Path**

- Why use it?
- #Define Unit\_Testing
- Python examples
- C++ example
- Discussion

#### Why should I unit test?

- Test driven development
  - Simplest code possible
  - Self-documenting
  - Easier to debug

# #Define Unit\_testing

- #ifndef
  - Unit testing involves testing small "units" of code to ensure they function properly.
- #endif

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- unittest
  - https://docs.python.org/3/library/unittest.html#unittest.Te
     stCase
  - walk-through

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- walk-through
- Pros:
  - It's in the standard lib
  - Faster than Pytest
- Cons:
  - Not as much information

- pytest
  - https://docs.pytest.org/en/latest/
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- pytest
  - https://docs.pytest.org/en/latest/
  - Walk through
- Pros:
  - Simpler test statements
  - More information given than unittest
- Cons:
  - Not included in the standard library
  - Documentation is not as easy to navigate

#### C++ unit testing

- Gtest
  - https://github.com/google/googletest/tree/master/googletest
  - https://www.eriksmistad.no/getting-started-with-google-test-on-ubuntu/
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  - Walk through
- Pros:
  - It's Google.
- Cons:
  - It's Google.

#### Wrapping up

#### Write tests. Save Lives.



A QA engineer walks into a bar. Orders a beer. Orders 0 beers. Orders 99999999999 beers. Orders a lizard. Orders -1 beers. Orders a ueicbksjdhd.

First real customer walks in and asks where the bathroom is. The bar bursts into flames, killing everyone.

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### Discussion