Garrett Young

Software Developer

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SUMMARY

Detail oriented Software Developer with a passion for streamlining workflow and improving efficiency. Highly motivated and dedicated to delivering high-quality solutions to meet organizational needs. Quick to adapt to new information and learn new processes and systems. Photography anorak and Audiophile.

EDUCATION

University of Utah   **Salt Lake City, UT**
Bachelors of Science Game Design and Engineering   May 2020
Full-stack Software Development Certificate (with Ed-X)   Feb. 2024

PROFESSIONAL EXPERIENCE

Verizon Wireless   **Riverton, UT**

Sales Specialist   Sept. 2022-Current

- Developing and implementing sales strategies to increase customer acquisition and retention
- Performed in store tech support and device troubleshooting
- Tailored personalized recommendations to optimize customer needs and satisfaction, resulting in increased sales conversion and revenue
- Managed inventory flow in order to meet high demand for newest product lines
- Top tier sales rating for district, exceeding yearly sales quota by over 25%

Grandeur Photography   **Severance, CO**
Photographer   June 2021-Current

- Established and operated an independent photography business
- Conceptualized and executed diverse photoshoots, showcasing creative flair
- Managed client relationships, ensuring satisfaction and repeat business
- Leveraged social media and online platforms for effective marketing and brand promotion
- Built company website to allow viewing of portfolio and booking of consultations
- Demonstrated entrepreneurial skills by overseeing all aspects of business operations from scheduling to financial management
- Delivered high-quality photographic products and services, garnering positive client testimonials and referrals

Studio 5 School Portraits   **Windsor, CO**
Photographer   Aug. 2021-May 2022

- Captured timeless and engaging photographs of students, staff, and events, preserving memorable moments for school communities.
- Demonstrated proficiency in utilizing various photography equipment, including cameras, lighting, and backdrops.
- Coordinated and conducted efficient photo sessions as team leader, ensuring timely and professional service from team
- Edited and retouched images to meet quality standards and specific client requirements.
- Managed and maintained photography equipment, performing on-site troubleshooting to ensure optimal functionality during sessions
- Collaborated with school staff to schedule and organize photography sessions, demonstrating effective communication and organizational skills.
- Provided exceptional customer service, addressing inquiries and concerns to meet the satisfaction of students, parents, and school administrators.

University of Utah Health   **Salt Lake City, UT**
Health Information Specialist   Mar. 2014-June 2020

- Identified and diagnosed internal software inadequacies
- Presented proposal to implement new software to meet growing business needs
- Collaborated closely with IT department concerning project requirements and regulatory compliance
- Procured new warehouse management software system, resulting in a successful data migration of outdated paper tracking system to a secure cloud-based system
- Oversaw training and rollout of new system
- Recognized by superiors for identifying a critical issue and implementing a cost-effective solution
- Provided strategic recommendations that led to the boards decision to enhance and standardize record storage practices, contributing to significant improvements in the health systems overall record management standards

SKILLS

Backend Development | Frontend Development | Database Management | JavaScript | Python
Rest API's | Node | Express | React | MySQL | Sequelize | HTML | CSS | Bootstrap | Tailwind
Git | Software Testing | Jest | UI/UX Design | Unreal Engine | Unity | zBrush | Autodesk Maya
Blender | Photoshop | Premiere | Project Management | Game Maker Studio | Substance-
Designer | 3D Modeling | Texturing | Animation | MongoDB