## 1. AllPossibilities

A non-empty array a of length n is called an array of all possibilities if it contains all numbers between 0 and a.length-1 inclusive. Write a method named isAllPossibilities that accepts an integer array and returns 1 if the array is an array of all possibilities, otherwise it returns 0.

If you are programming in Java or C#, the function signature is int isAllPossibilities(int[]a)

If you are programming in C or C++, the function signature is int isAllPossibilities(int a[], int len) where len is the number of elements in the array

## Examples

if the input array is return

$\{1, 2, 0, 3\}$	1
{3, 2, 1, 0}	1
{1, 2, 4, 3}	0 (because 0 not included and 4 is too big)
$\{0, 2, 3\}$	0 (because 1 is not included)
{0}	1
{}	0

#### 2. Balanced

An array is called balanced if its even numbered elements (a[0], a[2], etc.) are even and its odd numbered elements (a[1], a[3], etc.) are odd. Write a function named isBalanced that accepts an array of integers and returns 1 if the array is balanced, otherwise it returns 0.

If you are programming in Java or C#, the function signature is int isBalanced(int[] a)

If you are programming in C or C++, the function signature is int isBalanced(int a[], int len) where len is the number of elements in the array

#### Examples:

if the input array is return reason

{2, 3, 6, 7}	1 a[0] and a[2] are even, a[1] and a[3] are odd.
{6, 3, 2, 7}	1 a[0] and a[2] are even, a[1] and a[3] are odd.
{6, 7, 2, 3, 12}	1 a[0], a[2] and a[4] are even, a[1] and a[3] are odd.
{6, 7, 2, 3, 14, 95}	1 a[0], a[2], and a[4] are even, a[1], a[3] and a[5] are odd.
{7, 15, 2, 3}	0 a[0] is odd
{16, 6, 2, 3}	0 a[1] is even
{2}	1 a[0] is even
{3}	0 a[0] is odd
{}	1 true vacuously

#### 3. Centered

An array with an odd number of elements is said to be centered if all elements (except the middle one) are strictly greater than the value of the middle element.

Note that only arrays with an odd number of elements have a middle element (a[a.length/2]).

Write a function named isCentered that accepts an integer array and returns 1 if it is a centered array, otherwise it returns 0.

If you are programming in Java or C#, the function signature is int isCentered(int[]a)

If you are programming in C or C++, the function signature is int isCentered(int a[], int len) where len is the number of elements in the array

## Examples

if the input array is return

{1, 2, 3, 4, 5}	0 (the middle element 3 is not strictly less than all other elements)
{3, 2, 1, 4, 5}	1 (the middle element 1 is strictly less than all other elements)
{3, 2, 1, 4, 1}	0 (the middle element 1 is not strictly less than all other elements)
{3, 2, 1, 1, 4, 6}	0 (no middle element since array has even number of elements)
{}	0 (no middle element)
{1}	1 (satisfies the condition vacuously)

## 4. Cumulative

Define an array to be cumulative if the nth (n > 0) element of the array is the sum of the first n elements of the array. So  $\{1, 1, 2, 4, 8\}$  is cumulative because

```
a[1] == 1 == a[0]

a[2] == 2 == a[0] + a[1]

a[3] == 4 == a[0] + a[1] + a[2]

a[4] == 8 == a[0] + a[1] + a[2] + a[4]

And \{1, 1, 2, 5, 9\} is not cumulative because a[3] == 5 != a[0] + a[1] + a[2]
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Write a function named isCumulative that accepts an array of integers and returns 1 if the array is cumulative and 0 otherwise.

If you are programming in Java or C#, the function signature is int isCumulative(int[]a)

If you are programming in C or C++, the function signature is int isCumulative(int a[], int len) where len is the number of elements in the array

Some other examples:

if the input array is isCumulative should return

{1}	0 (array must contain at least 2 elements)
$\{0,0,0,0,0,0\}$	1
{1, 1, 1, 1, 1, 1}	0

{3, 3, 6, 12, 24}	1
{-3, -3, -6, -12, -24}	1
{-3, -3, 6, 12, 24}	0

## 5. Dual

An array is said to be dual if it has an even number of elements and each pair of consecutive even and odd elements sum to the same value. Write a function named isDual that accepts an array of integers and returns 1 if the array is dual, otherwise it returns 0.

If you are programming in Java or C#, the function signature is int isDual(int[]a)

If you are programming in C or C++, the function signature is int isDual(int a[], int len) where len is the number of elements in the array

## Examples

if the input array is return

{1, 2, 3, 0}	1 (because $1+2 == 3+0 == 3$ )
$\{1, 2, 2, 1, 3, 0\}$	1 (because $1+2 == 2+1 == 3+0 == 3$ )
{1, 1, 2, 2}	0  (because  1+1 == 2 != 2+2)
{1, 2, 1}	0 (because array does not have an even number of elements)
{}	1

#### 6. eval

Write a function named eval that returns the value of the polynomial anxn + an-1xn-1 + ... + a1x1 + a0.

If you are programming in Java or C#, the function signature is double eval(double x, int[] a)

If you are programming in C or C++, the function signature is double eval(double x, int a[], int len) where len is the number of elements in the array

## Examples:

if x is if the input array is this represents eval should return

1.0 {0, 1, 2, 3, 4}	4x4 + 3x3 + 2x2 + x + 0 10.0
3.0 {3, 2, 1}	$x^2 + 2x + 3 \cdot 18.0$
2.0 {3, -2, -1}	-x2 - 2x + 3 - 5.0
-3.0 {3, 2, 1}	$x^2 + 2x + 3 \ 6.0$
2.0 {3, 2}	2x + 37.0
2.0 {4, 0, 9}	9x2 + 440.0
2.0 {10}	10 10.0

10.0 {0, 1}	x 10.0

#### 7. Infinite

Write a function that will iterate through an array a as follows. Start at a[0]. If a[0] is -1 return -1. If a[0] is less than -1 or greater than or equal to the length of the array (i.e., it can't be used to index an element of the array), return 1. Otherwise visit a[a[0]] and repeat these steps. This could potentially result in an infinite loop. If an infinite loop is detected the function should return a 0.

#### To summarize:

iterate through the array using the value of an element as the index to the next element (like in a linked list)

return -1 if a -1 encountered

return 1 if a value less than -1 or greater than or equal to the size of the array is encountered. return 0 if an infinite loop is detected.

If you are programming in Java or C#, the function signature is int isInfinite(int[] a)

If you are programming in C or C++, the function signature is int isInfinite(int a[], int len) where len is the number of elements in the array

## Examples

if the input array is traversal return

{1, 2, -1, 5}	visit a[0], a[1], a[2] -1 (because -1 is encountered before the 5 is encountered)
{1, 2, 4, -1}	visit a[0], a[1], a[2] 1 (because 4, which is too big to be an index, is encountered before the -1)
{5, 3, 4, -1, 1, 2}	visit a[0], a[5], a[2], a[4], a[1], a[3] -1 (because a[3] is -1)
{3}	visit a[0] 1 (because 3, which is too big to be an index, is encountered.)
{3, 2, 3, 1}	visit a[0], a[3], a[1], a[2], a[3], 0
{0}	visit a[0], a[0], 0
{-1}	visit a[0] -1

# 8. Layered

An array is called layered if its elements are in ascending order and each element appears two or more times. For example, {1, 1, 2, 2, 2, 3, 3} is layered but {1, 2, 2, 2, 3, 3} and {3, 3, 1, 1, 1, 2, 2} are not. Write a method named isLayered that accepts an integer array and returns 1 if the array is layered, otherwise it returns 0.

If you are programming in Java or C#, the function signature is int isLayered(int[]a)

If you are programming in C or C++, the function signature is int isLayered(int a[], int len) where len is the number of elements in the array

Examples:

if the input array is return

{1, 1, 2, 2, 2, 3, 3}	1
{3, 3, 3, 3, 3, 3, 3}	1
{1, 2, 2, 2, 3, 3}	0 (because there is only one occurence of the value 1)
{2, 2, 2, 3, 3, 1, 1}	0 (because values are not in ascending order)
{2}	0
{}	0

## 9. loopSum

Write a function that takes two arguments, an array of integers and a positive, non-zero number n. It sums n elements of the array starting at the beginning of the array. If n is greater than the number of elements in the array, the function loops back to the beginning of the array and continues summing until it has summed n elements. You may assume that the array contains at least one element and that n is greater than 0.

If you are programming in Java or C#, the function signature is int loopSum(int[] a, int n)

If you are programming in C or C++, the function signature is int loopSum(int a[], int len, int n) where len is the number of elements in the array

# Examples

If a is and n is then function returns

{1, 2, 3} 2	3 (which is $a[0] + a[1]$ )
{-1, 2, -1} 7	-1 (which is $a[0] + a[1] + a[2] + a[0] + a[1] + a[2] + a[0]$ )
{1, 4, 5, 6} 4	16  (which is  a[0] + a[1] + a[2] + a[3])

#### 10. Normal

A normal number is defined to be one that has no odd factors, except for 1 and possibly itself. Write a method named isNormal that returns 1 if its integer argument is normal, otherwise it returns 0.

The function signature is int isNormal(int n)

Examples

if the number is return

0	1
1	1
2	1
3	1
4	1

5	1
6	0 (3 is a factor)
7	1
8	1
9	0 (3 is a factor)
10	0 (5 is a factor)
11	1
12	0 (3 is a factor)
13	1
14	0 (7 is a factor)
15	0 (3 and 5 are factors)
16	1
17	1
18	0 (3 is a factor)
19	1
20	0 (5 is a factor)

# 11. OddHeavy

An array is defined to be odd-heavy if it contains at least one odd element and every element whose value is odd is greater than every even-valued element. So {11, 4, 9, 2, 8} is odd-heavy because the two odd elements (11 and 9) are greater than all the even elements. And {11, 4, 9, 2, 3, 10} is not odd-heavy because the even element 10 is greater than the odd element 9.

Write a function called isOddHeavy that accepts an integer array and returns 1 if the array is odd-heavy; otherwise it returns 0.

If you are programming in Java or C#, the function signature is int isOddHeavy(int[] a)

If you are programming in C or C++, the function signature is int isOddHeavy(int a[], int len) where len is the number of elements in the array

Some other examples:

if the input array is isOddHeavy should return

{1}	1 (true vacuously)
{2}	0 (contains no odd elements)
{1, 1, 1, 1, 1, 1}	1
{2, 4, 6, 8, 11}	
{-2, -4, -6, -8, -11}	0

## **12. Sample 1**

Write a function that accepts an array of non-negative integers and returns the second largest integer in the array. Return -1 if there is no second largest.

The signature of the function is

int f(int[] a)

Examples:

if the input array is return

{1, 2, 3, 4}	3
{{4, 1, 2, 3}}	3
{1, 1, 2, 2}	1
{1, 1}	-1
{1}	-1
{}	-1

# **13. Sample 2**

Write a function that takes an array of integers as an argument and returns a value based on the sums of the even and odd numbers in the array. Let X = the sum of the odd numbers in the array and let Y = the sum of the even numbers. The function should return X - Y

The signature of the function is:

int f(int[] a)

Examples

if input array is return

{1}	1
{1, 2}	-1
{1, 2, 3}	2
{1, 2, 3, 4}	-2
{3, 3, 4, 4}	-2
{3, 2, 3, 4}	0
{4, 1, 2, 3}	-2
{1, 1}	2
{}	0

## **14. Sample 3**

Write a function that accepts a character array, a zero-based start position and a length. It should return a character array containing containing length characters starting with the start character of the input array. The function should do error checking on the start position and the length and return null if the either value is not legal.

The function signature is:

char[] f(char[] a, int start, int len)

# Examples

if input parameters are return

{'a', 'b', 'c'}, 0, 4	null
{'a', 'b', 'c'}, 0, 3	{'a', 'b', 'c'}
{'a', 'b', 'c'}, 0, 2	{'a', 'b'}
{'a', 'b', 'c'}, 0, 1	{'a'}
{'a', 'b', 'c'}, 1, 3	null
{'a', 'b', 'c'}, 1, 2	{'b', 'c'}
{'a', 'b', 'c'}, 1, 1	{'b'}
{'a', 'b', 'c'}, 2, 2	null
{'a', 'b', 'c'}, 2, 1	{'c'}
{'a', 'b', 'c'}, 3, 1	null
{'a', 'b', 'c'}, 1, 0	{}
{'a', 'b', 'c'}, -1, 2	null
{'a', 'b', 'c'}, -1, -2	null
{}, 0, 1	null

# 15. Sorted

Write a function named isSorted that accepts an integer array and returns 1 if its elements are in ascending or descending order, otherwise it returns 0.

If you are programming in Java or C#, the function signature is int is Sorted(int[ ] a)  $\,$ 

If you are programming in C or C++, the function signature is int isSorted(int a[], int len) where len is the number of elements in the array

# Examples:

if the input array is return

$\{1, 2, 3, 4\}$	1
{4, 3, 2, 1}	
{1, 2, 4, 3}	0 (because it is in neither ascending or descending order)
{}	
{2}	