

COMS BC1016

Introduction to Computational Thinking and Data Science

Lecture 4: Tables and Functions

Sep. 3, 2025

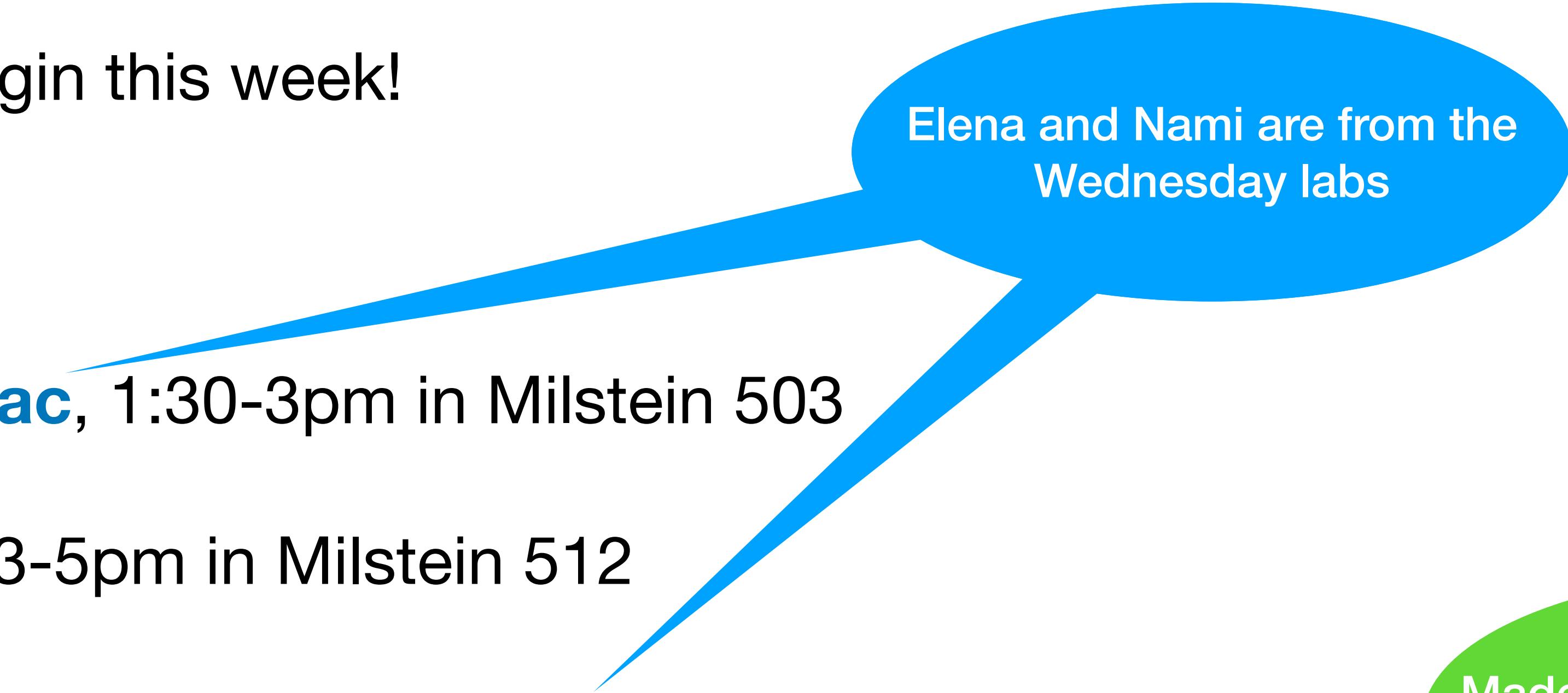
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February 2, 2026

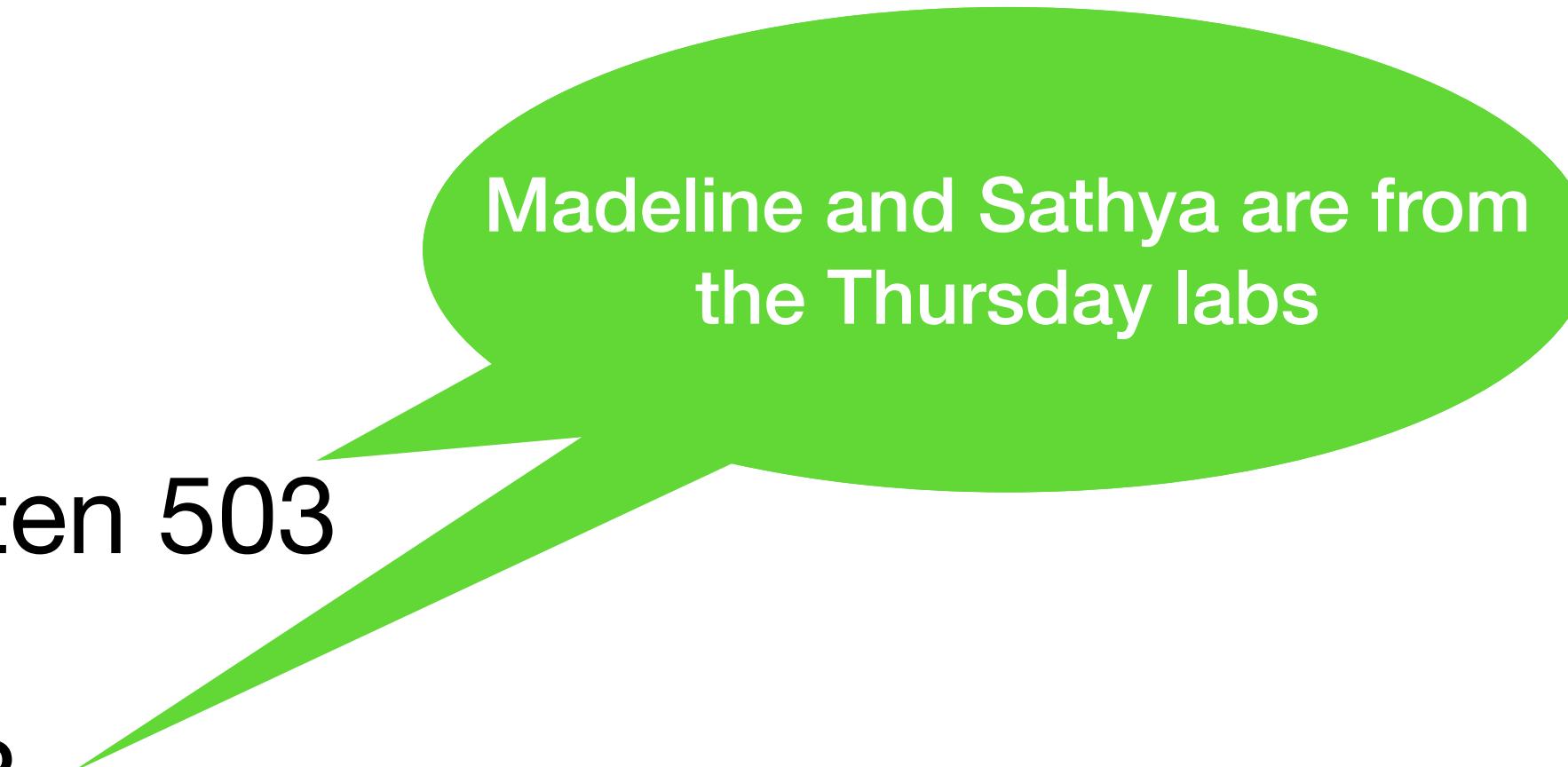
Office Hours

Office hours begin this week!

- **Monday:**
 - **Elena Lukac**, 1:30-3pm in Milstein 503
 - Eysa Lee, 3-5pm in Milstein 512
- **Tuesday: Nami Jain**, 4-5:30pm in Milstein 503
- **Wednesday: Madeline Gutierrez**, 5:30-7pm in Milsten 503
- **Thursday: Sathya Raman**, 4-5:30pm in Milstein 503



Elena and Nami are from the Wednesday labs



Madeline and Sathya are from the Thursday labs

Homework

- HW 1 was released today
 - ZIP can be downloaded from the assignment page on Courseworks
 - Due next week Wednesday but can be submitted up to 5 days late (10% off per day)
- You'll be submitting your .ipynb file to Gradescope (via Courseworks)
 - If you run into technical issues with submission, you may email your assignment to me (along with a short explanation what's going wrong so we can fix it)
 - This only applies to HW 1 while we work out any technical issues

Course Outline

- Exploration

- Introduction to Python
- Working with data

Weeks 1-6

- Inference

- Probability
- Statistics

Weeks 7-11

- Prediction

- Machine Learning
- Regression and Classification

Weeks 12-14

Course Outline

- Exploration

- Discover patterns
- Articulate insights

Weeks 1-6

- Inference

- Make reliable conclusions about the world
- Statistics is useful

Weeks 7-11

- Prediction

- Informed guesses about unseen data!

Weeks 12-14

Basics of Programming

Computational Thinking

- Apart from learning the syntax, programming requires thinking about how to formulate your task into steps your program can execute
- It helps to think about what basic operations do you know you can do
 - With numbers and arrays of numbers, you have basic arithmetic, computing the average, finding the max/min, ...
 - With Tables, we can filter, sort, do basic array operations, ...
 - As we do more examples, we'll see more operations. But for now, we work with what we have!
- With this in mind, break down the problem into smaller steps
 - Can I rewrite the task in terms of operations I know how to do?

Computational Thinking

Skyscraper Example: (we will do this in code later in the class)

- What city has the tallest steel building?

Computational Thinking

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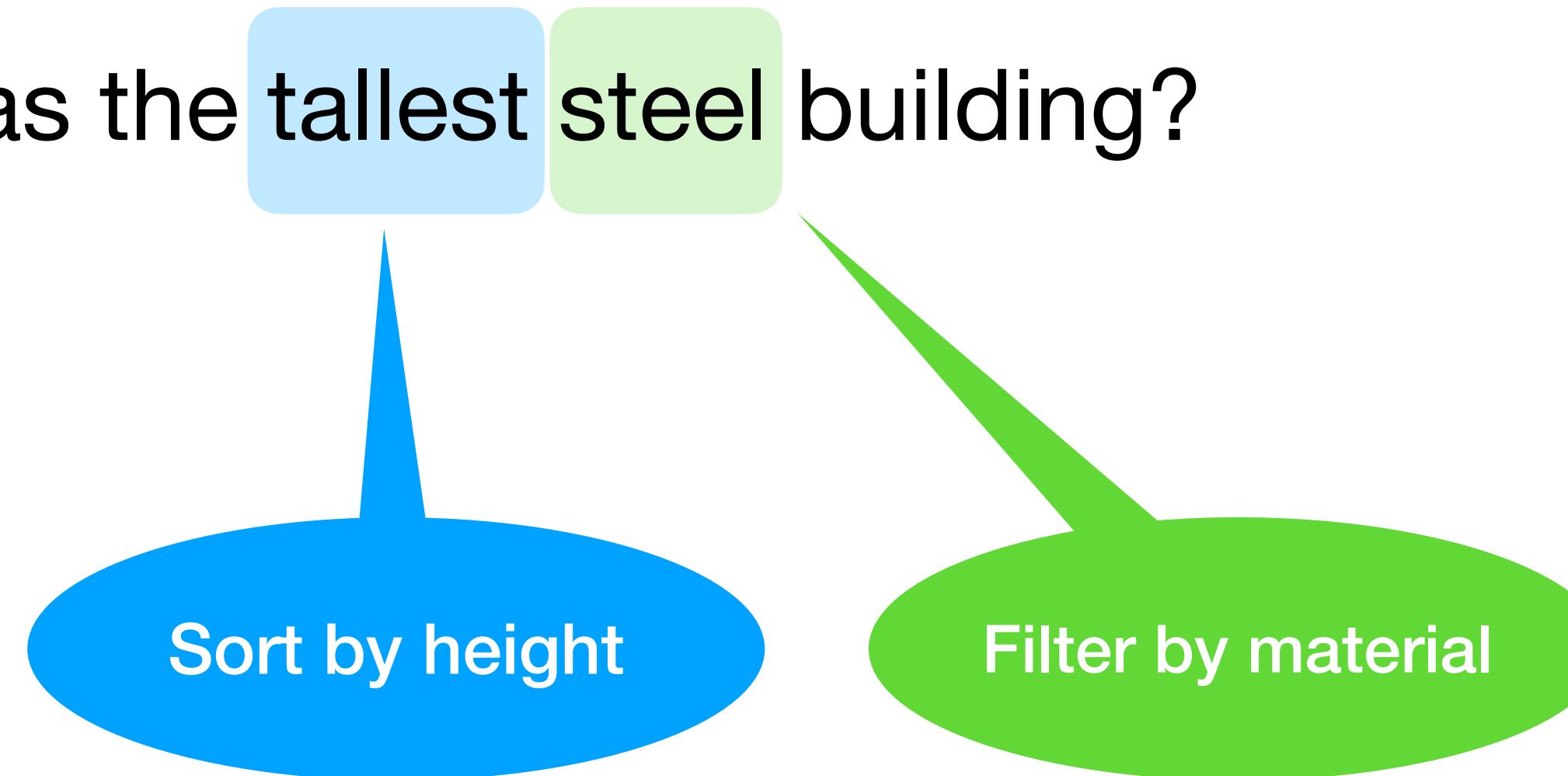
Sort by height

name	material	city	height	completed
One World Trade Center	mixed/composite	New York City	541.3	2014
Willis Tower	steel	Chicago	442.14	1974
432 Park Avenue	concrete	New York City	425.5	2015

Computational Thinking

Skyscraper Example: (we will do this in code later in the class)

- What city has the tallest steel building?

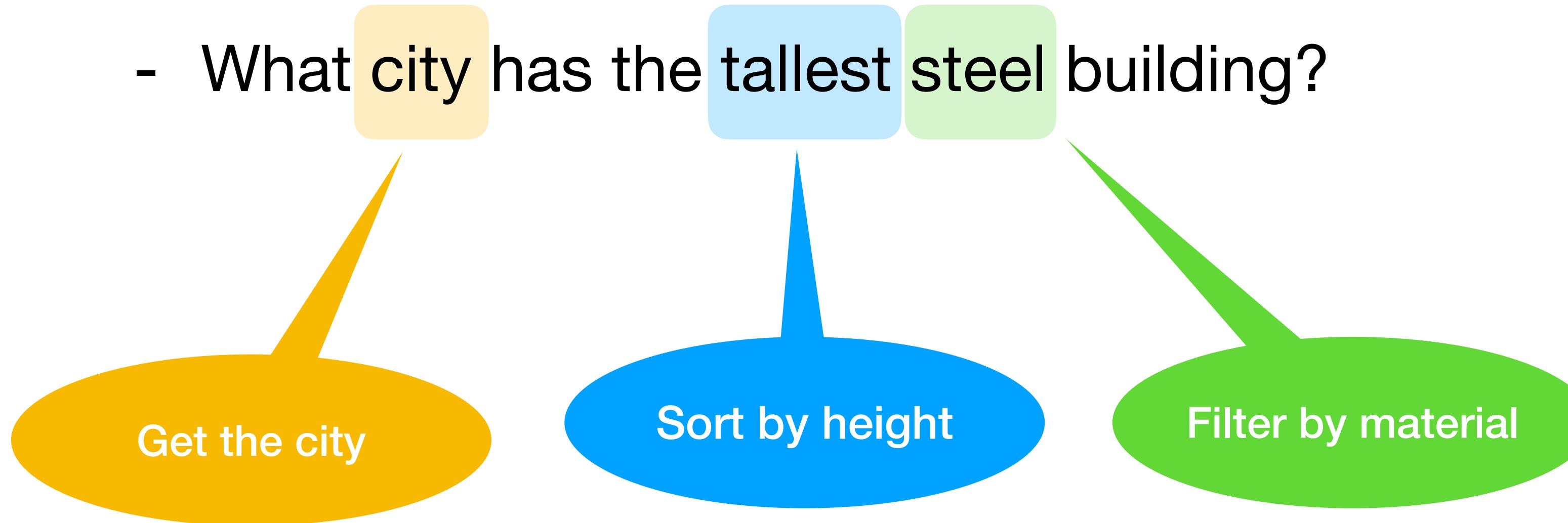


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Computational Thinking

Skyscraper Example: (we will do this in code later in the class)

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Computational Thinking

- Computer programs will do *exactly* what you tell them to do
 - They can't anticipate what you *meant*, and they won't know to do anything that you don't explicitly tell them to do
 - For example, let's say you want your code to do different things based on the weather conditions of the day (e.g., rain, sun, clouds, snow, ...). A very common mistake would be to write your code to assume there could only be a single weather condition. Your code won't account for multiple weather conditions unless it's explicitly told to.
 - If there is any ambiguity, it may choose for you (and not necessarily how you want it to) or it'll throw an error
 - You also need to explicitly run any cell that you want Python to execute!

Bugs and Error Messages

- **Bugs** are unintended (typically bad) behavior
- Sometimes Python will catch mistakes and explicitly tell you in the form of an **error message**
 - The tricky ones are the ones that Python *doesn't* catch and you have to figure out yourself
- You typically look for bugs through **testing** (trying different inputs and seeing if your code both does what you want and doesn't do what you don't want)
- Bugs and errors are *extremely normal* and a huge part of programming is learning how to fix these!

Error Messages

Python will tell you **where** it ran into an issue

```
[1]: num_elem = 3  
      numelem + 1
```

```
NameError  
Cell In[1], line 2  
  1 num_elem = 3  
----> 2 numelem + 1
```

Traceback

NameError: name 'numelem' is not defined

Errors also have types!
Sometimes the names are descriptive, but other times you need to look up what it means

Python will also give you a short description of the problem

Error Messages

Sometimes the error messages may look complicated

```
# Why doesn't this line work?  
# Hint: Look at what data type select returns!  
np.average(skyscrapers.select('height'))
```

UFuncTypeError

Cell In[18], line 3

```
 1 # Why doesn't this line work?  
 2 # Hint: Look at what data type select returns!  
--> 3 np.average(skyscrapers.select('height'))
```

Traceback (most recent call last)

```
File /opt/conda/lib/python3.12/site-packages/numpy/lib/function_base.py:520, in average(a, axis, weights, returned, keepdims)  
 517     keepdims_kw = {'keepdims': keepdims}  
 519 if weights is None:  
--> 520     avg = a.mean(axis, **keepdims_kw)  
 521     avg_as_array = np.asarray(avg)  
 522     scl = avg_as_array.dtype.type(a.size/avg_as_array.size)
```

```
File /opt/conda/lib/python3.12/site-packages/numpy/core/_methods.py:118, in _mean(a,  
axis, dtype, out, keepdims, where)  
 115     dtype = mu.dtype('f4')  
 116     is_float16_result = True  
--> 118 ret = umr_sum(arr, axis, dtype, out, keepdims, where=where)  
 119 if isinstance(ret, mu.ndarray):  
 120     with _no_nep50_warning():
```

UFuncTypeError: ufunc 'add' did not contain a loop with signature matching types (dt
ype('<U6'), dtype('<U6')) -> None

Error Messages

Sometimes the error messages may look complicated

```
# Why doesn't this line work?  
# Hint: Look at what data type select returns!  
np.average(skyscrapers.select('height'))
```

UFuncTypeError

Cell In[18], line 3

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----> 3 np.average(skyscrapers.select('height'))
```

Traceback (most recent call last)

```
File /opt/conda/lib/python3.12/site-packages/numpy/li  
age(a, axis, weights, returned, keepdims)
```

```
517     keepdims_kw = {'keepdims': keepdims}  
519 if weights is None:  
---> 520     avg = a.mean(axis, **keepdims_kw)  
521     avg_as_array = np.asarray(avg)  
522     scl = avg_as_array.dtype.type()
```

```
File /opt/conda/lib/python3.12/site-packages/  
axis, dtype, out, keepdims, where)
```

```
115         dtype = mu.dtype('f4')  
116         is_float16_result = True  
---> 118     ret = umr_sum(arr, axis, dtype, out, keepdims, where=where)  
119 if isinstance(ret, mu.ndarray):  
120     with _no_nep50_warning():
```

```
UFuncTypeError: ufunc 'add' did not contain a loop with  
type('<U6'), dtype('<U6')) -> None
```

When in doubt, look at the line that caused the error

Walk through each part of the expression.

What does skyscrapers.select('height') do?

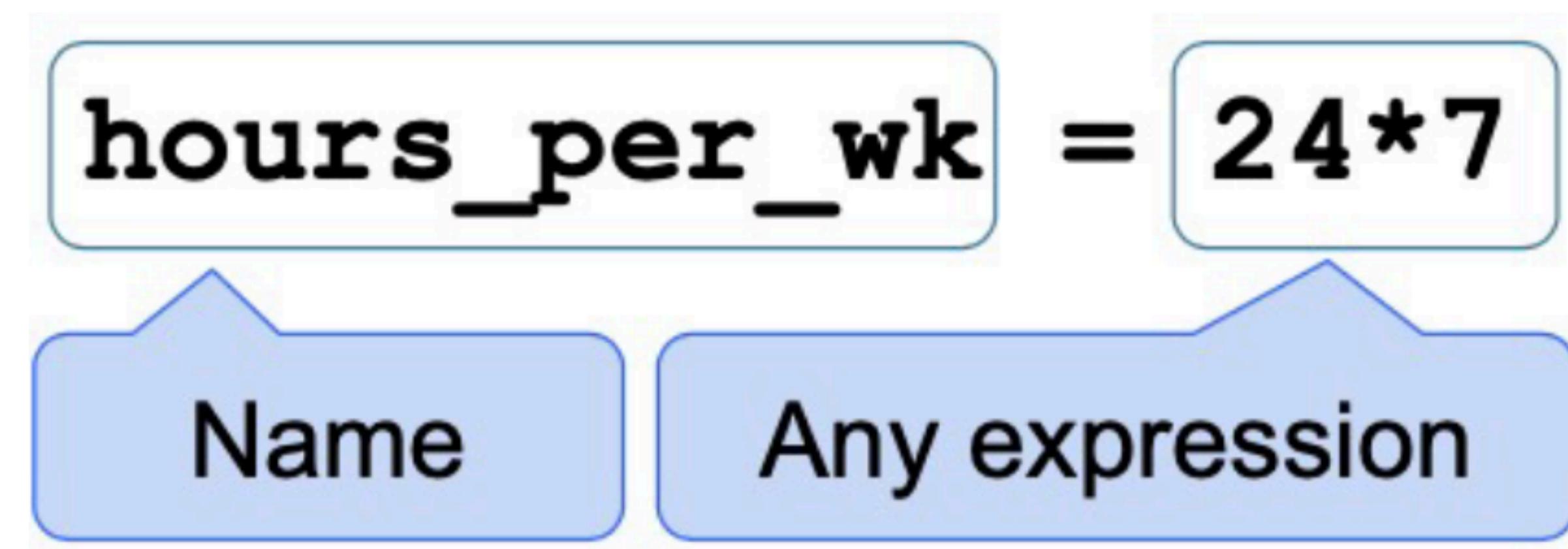
What type does it return?

What type is np.average expecting?

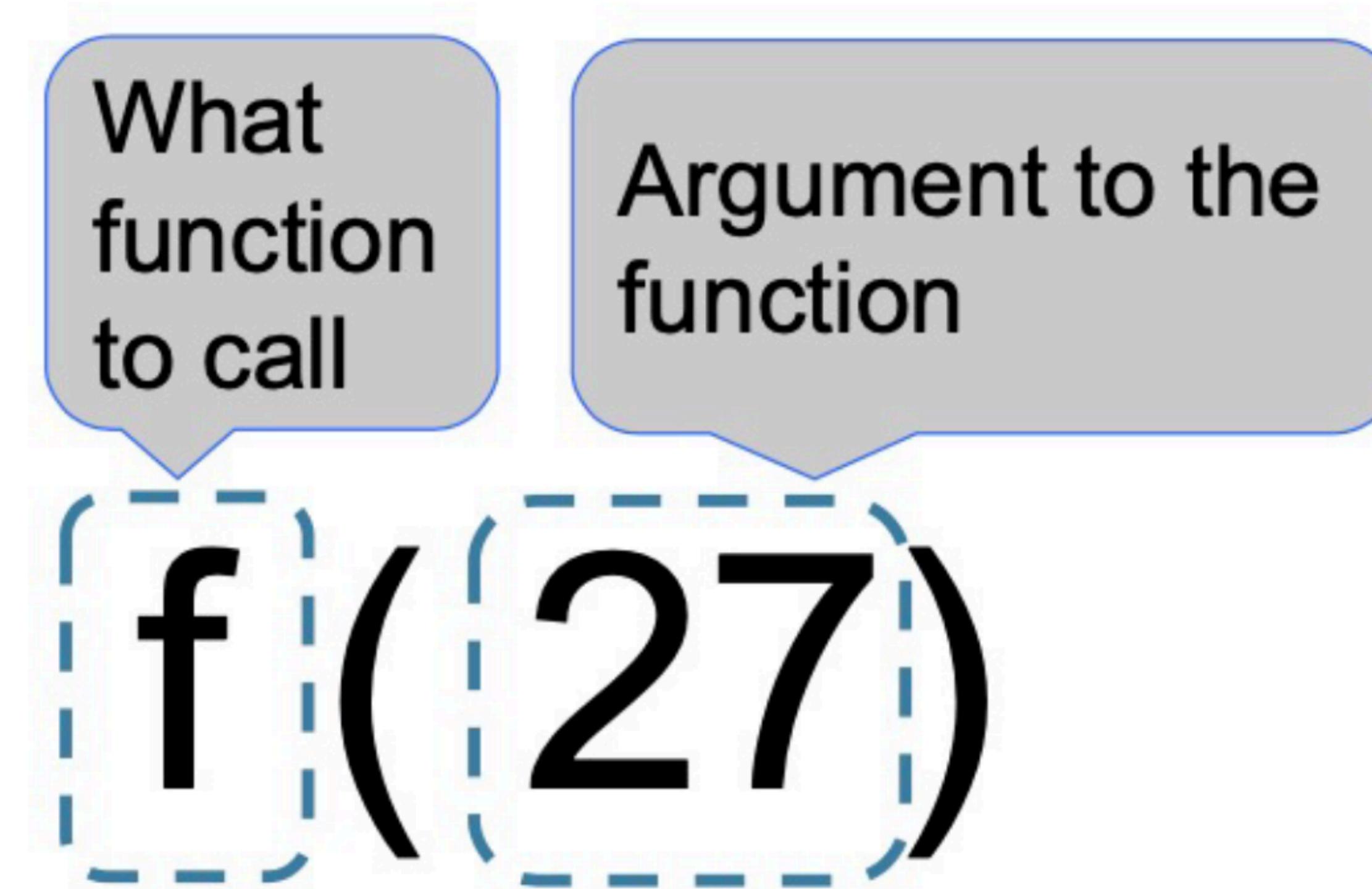
This is when it may be helpful to **test** each component separately and check that it's doing what you expect!

Assignment Statements

- **Expressions** evaluate to a result
- **Statements** perform an action
- Assignment statement changes the meaning of the name to the left of the = symbol
 - The name is bound to a value



Anatomy of a Call Expression (Functions)



"Call **f** on 27."

Anatomy of a Call Expression (Functions)

What
function
to call

First argument

Second
argument

```
max(15,27)
```

Order of Operations

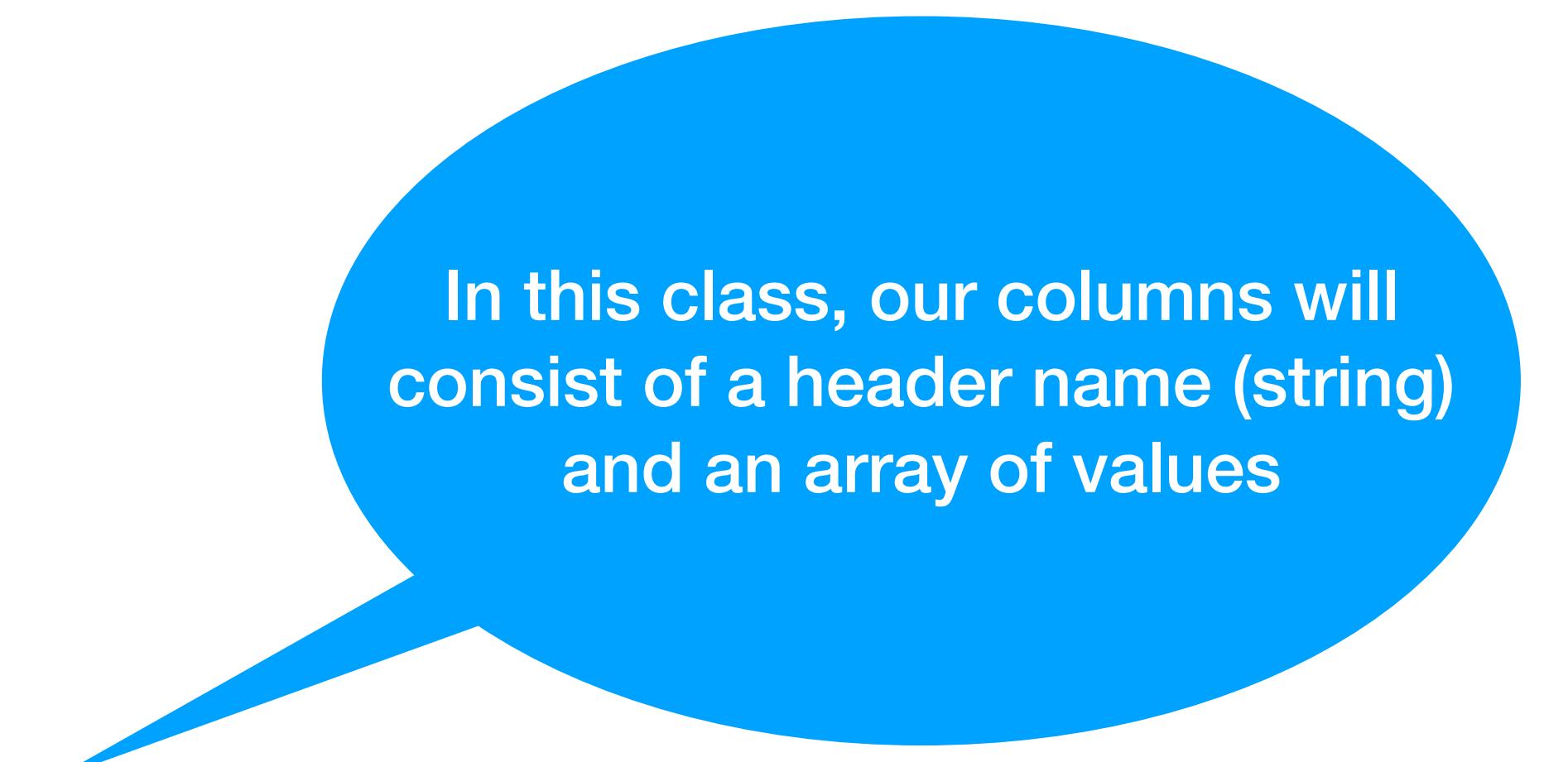
- Python typically evaluates in order of left-to-right and follows PEDMAS (parenthesis, exponentiation, division/multiplication, addition, subtraction)
- Anything inside parenthesis will be evaluated first (left-to-right)
 - If you're uncertain about order of operations and what to ensure an operation occurs in the order you intend, you can always add a parenthesis around the expression!

Tables

Tables

A **table** is a way of representing data sets,
they're a sequence of labeled columns

- Each **row** is an **individual**
- Each **column** is an **attribute** of the individual



In this class, our columns will consist of a header name (string) and an array of values

Name	Age	Coloring	Favorite Food
Gertrude	15 yrs	Tuxedo	Milk
Ruby	14 yrs	Tuxedo	Potato chips
Corina	6 yrs	Dilute Tortoiseshell	Kibble
Frito	1 yr	Tabby	Cheese

Creating a datascience Tables

- Read from a CSV file
 - `Table.read_table(filename)`
- Create an empty table using `Table()`
 - Add elements to the Table using `.with_column`

Name	Description	Input	Output
<code>Table()</code>	Create an empty table, usually to extend with data (Ch 6)	None	An empty Table
<code>Table().read_table(filename)</code>	Create a table from a data file (Ch 6)	string: the name of the file	Table with the contents of the data file
<code>tbl.with_columns(name, values)</code> <code>tbl.with_columns(n1, v1, n2, v2, ...)</code>	A table with an additional or replaced column or columns. name is a string for the name of a column, values is an array (Ch 6)	1. string: the name of the new column; 2. array: the values in that column	Table: a copy of the original Table with the new columns added

Creating datascience Tables

Create an empty table using `Table()`

Each column of a table is an array and `with_columns` creates a table with the array of values as a new column

```
Table().with_columns("Name", make_array("Gertrude",
"Ruby", "Corina", "Frito"))
```

Creating datascience Tables

Table() creates an empty table

Each value in the list becomes a column in the table

```
Table().with_columns("Name", make_array("Gertrude",  
"Ruby", "Corina", "Frito"))
```

.with_columns() adds a column

The first argument to .with_columns is the column name

... Followed by an array with the column values

Creating datascience Tables

Table() creates an empty table

Each value in the list becomes a column

.with_columns() adds a column

```
Table().with_columns("Name", make_array("Gertrude",  
"Ruby", "Corina", "Frito"))
```

The first argument to .with_columns is the column name

Name
Gertrude
Ruby
Corina
Frito

... Followed by an array with the column values

Creating datascience Tables

Create an empty table using `Table()`

Each column of a table is an array and `with_columns` creates a table with the array of values as a new column

```
Table().with_columns("Name", make_array("Gertrude",  
"Ruby", "Corina", "Frito"))
```

Name
Gertrude
Ruby
Corina
Frito

Creating datascience Tables

Create an empty table using `Table()`

Each column of a table is an array and `with_columns` creates a table with the array of values as a new column

```
Table().with_columns("Name", make_array("Gertrude",
"Ruby", "Corina", "Frito"),
"Age", make_array(15, 14, 6, 1))
```

We can add more columns
with a comma and following
this same pattern

Name	Age
Gertrude	15
Ruby	14
Corina	6
Frito	1

More Ways to Create Tables

Create a new table from an existing table. Let `tbl` be a table and `c, c1, c2` be column names or indices

- Create a table with only the specified columns
`tbl.select(c1, c2, ...)`
- Copy the original table but *without* specified columns
`tbl.drop(c1, c2, ...)`
- Copy the original table but only with individuals in specified rows
`tbl.take(row_indices)`

Note that all of these produce Tables

More Ways to Create Tables

Create a new table from an existing table. Let `tbl` be a table and `c, c1, c2` be column names or indices

- Copy the original table but sorted by column `c`
`tbl.sort(c[, descending=False])`
- Copy the original table but only with individuals where their value in `c` meets some predicate
`tbl.where(c, predicate)`

Note that all of these produce Tables

Filtering

<https://www.data8.org/sp22/python-reference.html>

Table.where Predicates

Any of these predicates can be negated by adding `not_` in front of them, e.g. `are.not_equal_to(z)` or `are.not_containing(s)`.

Predicate	Description
<code>are.equal_to(z)</code>	Equal to <code>z</code>
<code>are.not_equal_to(z)</code>	Not equal to <code>z</code>
<code>are.above(x)</code>	Greater than <code>x</code>
<code>are.above_or_equal_to(x)</code>	Greater than or equal to <code>x</code>
<code>are.below(x)</code>	Less than <code>x</code>
<code>are.below_or_equal_to(x)</code>	Less than or equal to <code>x</code>
<code>are.between(x,y)</code>	Greater than or equal to <code>x</code> and less than <code>y</code>
<code>are.between_or_equal_to(x,y)</code>	Greater than or equal to <code>x</code> , and less than or equal to <code>y</code>
<code>are.contained_in(A)</code>	Is a substring of <code>A</code> (if <code>A</code> is a string) or an element of <code>A</code> (if <code>A</code> is a list/array)
<code>are.containing(s)</code>	Contains the string <code>s</code>
<code>are.strictly_between(x,y)</code>	Greater than <code>x</code> and less than <code>y</code>

Table Methods

Recall each column in a Table is an array

- `column` takes a label or index and returns an **array**

```
tbl.column(c)
```

- Array methods work on data in the columns
 - e.g., `sum`, `min`, `max`, `average`

A Useful Table Method: `group`

`group` counts the number of rows of each category in a column

- Optionally takes in a function as a second argument and applies to other columns

chess_games.group('winner')	
winner	count
black	9107
draw	950
white	10001

wins_and_moves = chess_games.select('victory_status', 'turns')		
wins_and_moves.group('victory_status', max)		
victory_status	turns	max
draw	259	
mate	222	
outoftime	349	
resign	218	

Operating on Tables

Organize table entries by values in column `c`:

- `tbl.group(c)`
- `tbl.group(c, func)`

Apply a function `func` to all entries in a column `c`:

- `tbl.apply(func, c)`

Skyscraper Exercise (filter, sort array operations)

We're going to try to answer some questions using the our dataset on skyscrapers in the US

1. What's the tallest building in Los Angeles?
2. What city has the tallest steel building?
3. Which type of construction (concrete, mixed/composite, or steel) has the highest average skyscraper height?
4. What's the tallest building completed in the year you were born?

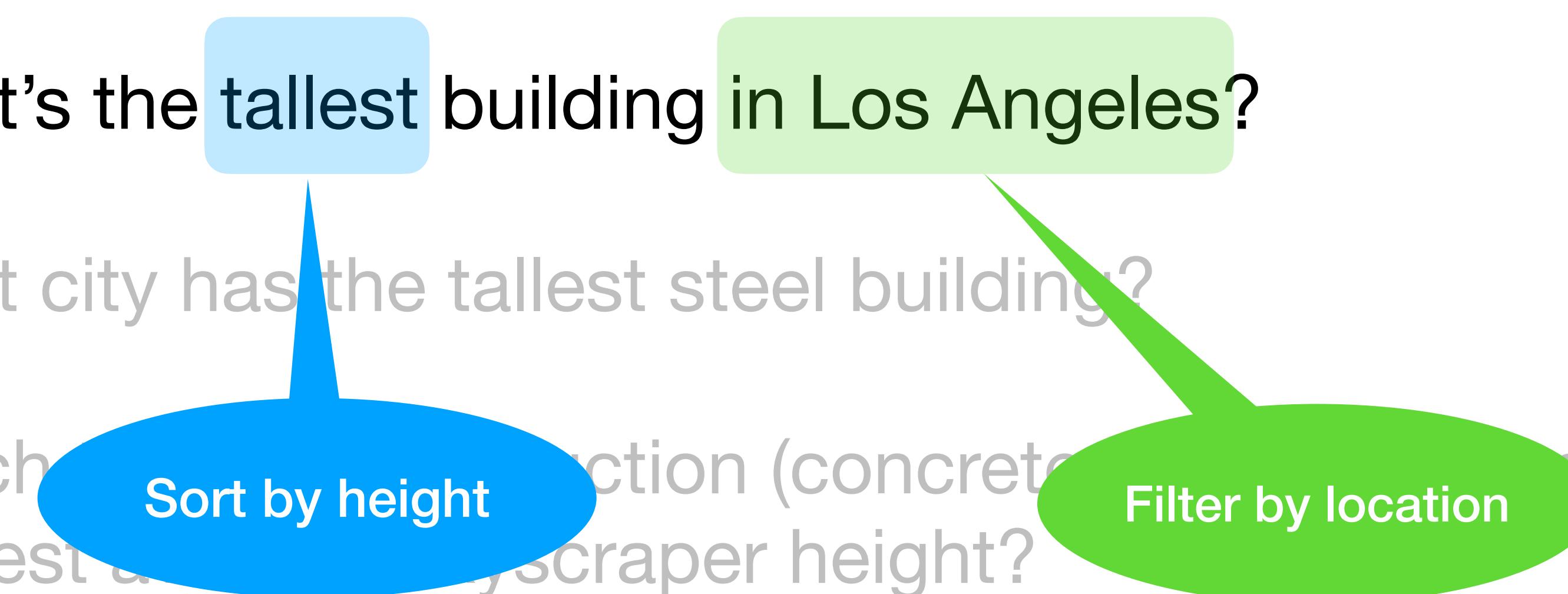
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3. Which type of construction (concrete, mixed/composite, or steel) has the highest average skyscraper height?
4. What's the tallest building completed in the year you were born?

Skyscraper Exercise (filter, sort array operations)

We're going to try to answer some questions using the our dataset on skyscrapers in the US

1. What's the average height of all buildings?
2. What city has the tallest steel building?
3. Which type of construction (concrete, mixed/composite, or steel) has the highest average skyscraper height?
4. What's the tallest building completed in the year you were born?

Group by type and compute
the average height of each type

Sort by height

Skyscraper Exercise (filter, sort array operations)

We're going to try to answer some questions using the our dataset on skyscrapers in the US

1. What's the tallest building in Los Angeles?
2. What city has the tallest steel building?
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Functions and Methods

Functions vs Methods

- **Functions** can be run independently, while **methods** are associated with an object

Function	Method
<code>max(1, 5)</code>	<code>skyscrapers = Table.read_table('skyscrapers.csv')</code> <code>skyscrapers.num_rows</code>

Diagram annotations:

- A black arrow points from the word "Table" in the "Method" header to the word "Table" in the code "Table.read_table". This arrow is labeled "Table object".
- A black arrow points from the word "method" in the "Method" header to the word "rows" in the code "num_rows". This arrow is labeled "method".

Functions vs Methods

- It's not just about whether there's a dot!

Function	Method
<pre>np.average(make_array(1, 2, 3))</pre>	<pre>my_array = make_array(1, 2, 3) my_array.item(0)</pre>

NumPy library (not object!)

Defining functions

- Use **def** to define your own function!
 - The code you want to execute in the function starts on a new line with a single indent
 - You can optionally use **return** to have the function output a specific value

```
def say_happy_birthday():
    print("happy birthday!")
```

```
say_happy_birthday()
```

```
happy birthday!
```

```
def wish_happy_birthday(name):
    str_name = str(name)
    return "happy birthday, "+ str_name
```

```
wish_happy_birthday("alice")
```

```
'happy birthday, alice'
```

Tips for writing functions

- Avoid naming your function something that already exists
- `return` will immediately exit a function
 - Typically goes at the end
- Variables defined *inside* the function only exist within the function
 - If you try to access it outside of the function you'll get an error!

```
def is_alice(name):  
    return name=="alice"  
    print("I've gone unnoticed!")
```

```
is_alice("alice")
```

```
True
```

```
is_alice("bob")
```

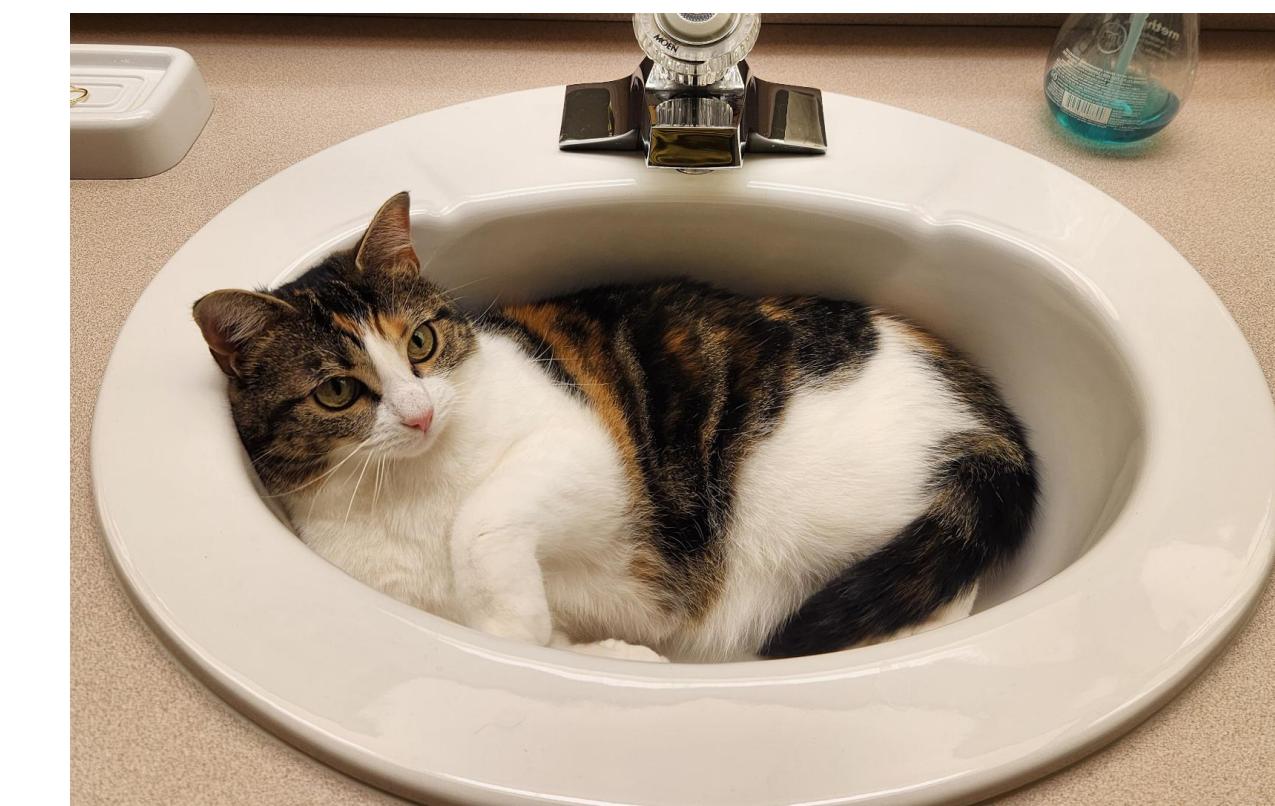
```
False
```

Example: Prof Lee's Cat Census

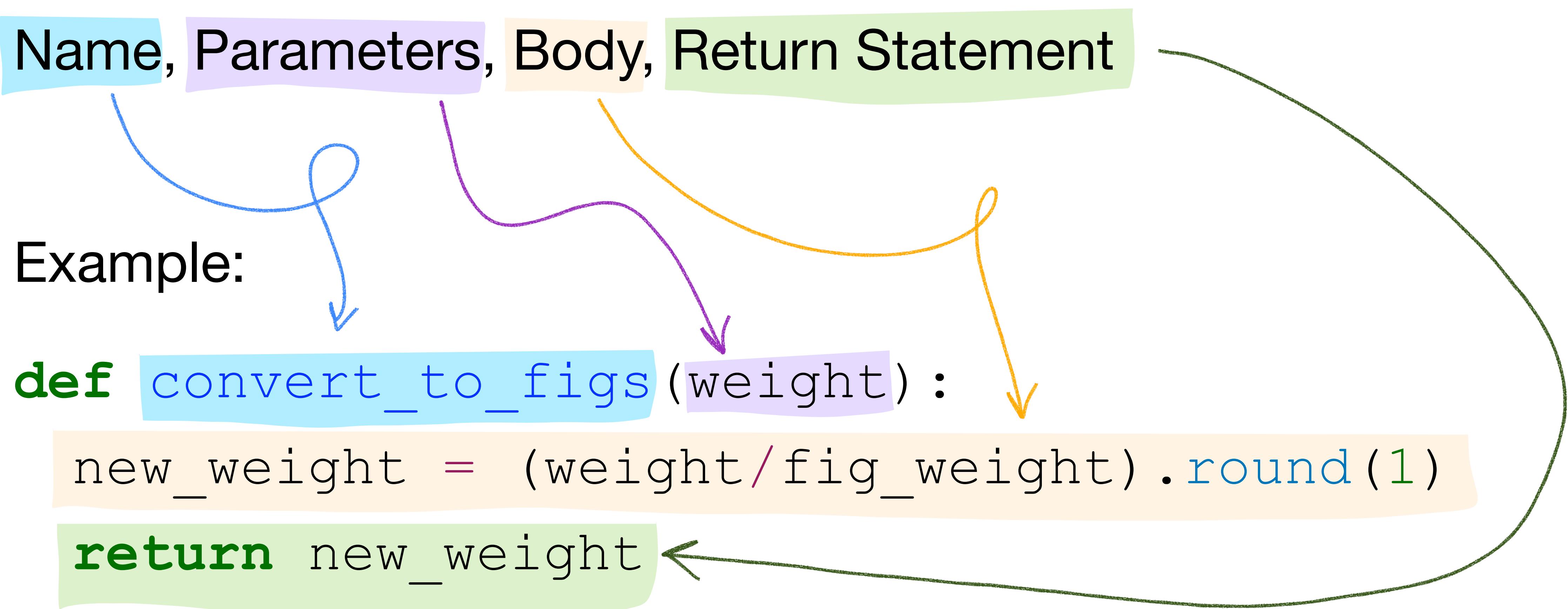
Professor Lee is in a cat picture group chat. She has collected data on the cats shared in this chat:

Name	Age	Weight	Coloring	Sex	Owner
Ruby	14	8	tuxedo	F	Alice
Gertrude	15	12	tuxedo	F	Alice
Hamby	8	16	tabby	M	Bob
Fig	3	7	tabby	F	Bob
Corina	6	10	tortie	F	Carol
Frito	2	8.5	tabby	M	Carol

What if she wanted to create a function to convert all of the cats' weights into units of the smallest cat (Fig)?



Anatomy of a Function



Example: Prof Lee's Cat Census

Once we've defined `convert_to_figs`, two options for converting each element:

1. Manually apply the function to each item

```
item0 =  
tbl.column('Weight').item(0)  
  
convert_to_figs(item0)
```

2. Use `apply` to apply the function to all values in the column

```
tbl.apply(convert_to_figs, 'Weight')
```

>Returns an array with `convert_to_figs` called on each element in the '`Weight`' column

Name	Age	Weight	Coloring	Sex	Owner
Ruby	14	8	tuxedo	F	Alice
Gertrude	15	12	tuxedo	F	Alice
Hamby	8	16	tabby	M	Bob
Fig	3	7	tabby	F	Bob
Corina	6	10	tortie	F	Carol
Frito	2	8.5	tabby	M	Carol



Attribute Types

Types of Attributes

- Attributes are the names of columns in tables
- All values in a column should be the same type and comparable to each other
 - **Numerical:** Values are on a numerical scale (e.g., years)
 - Values are ordered
 - Differences are meaningful
 - **Categorical:** Each value is from a fixed inventory (e.g., material)
 - May not have an ordering
 - Categories are either the same or different

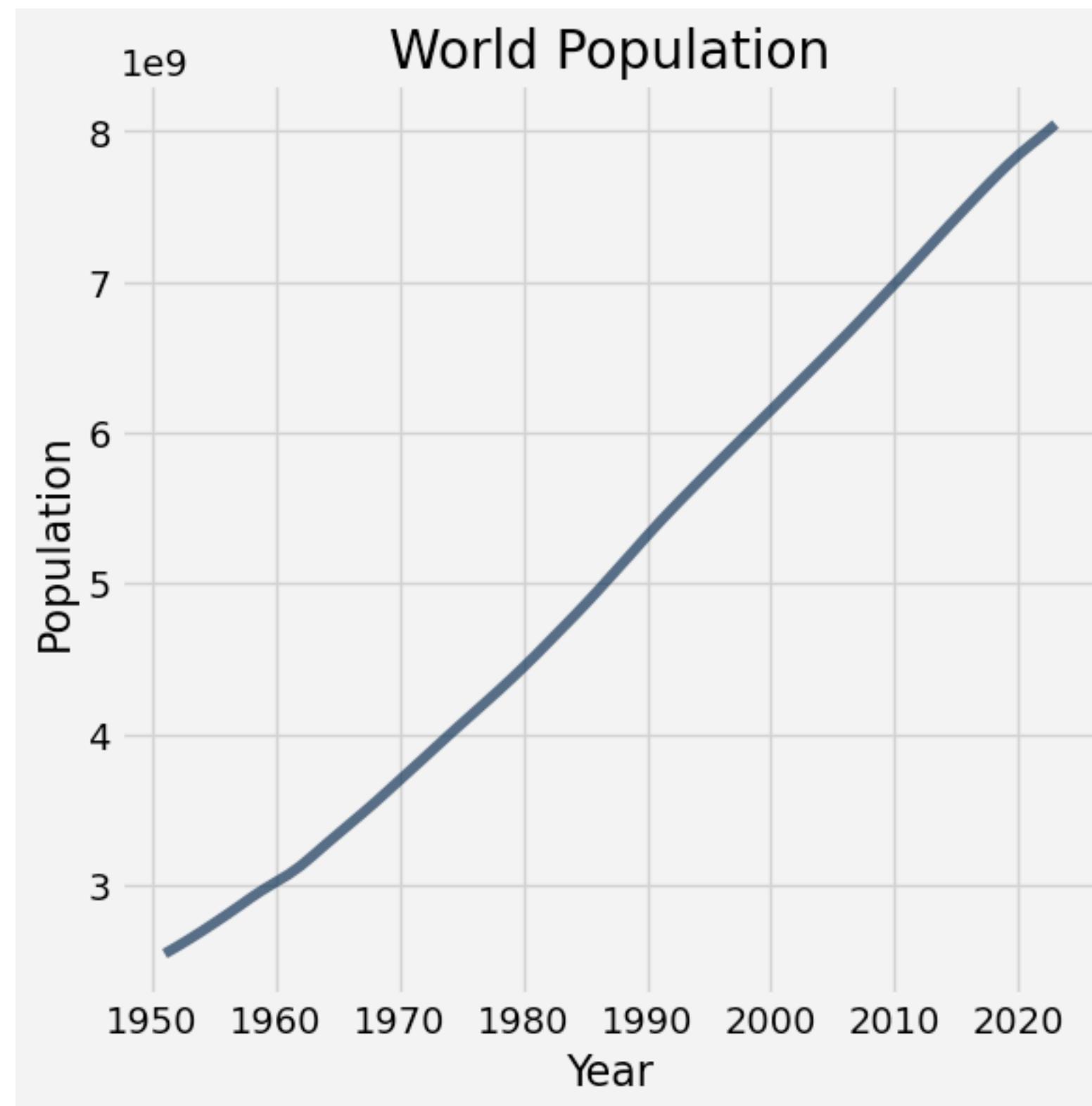
Numerical Attributes

Values that are numbers are not necessarily numerical

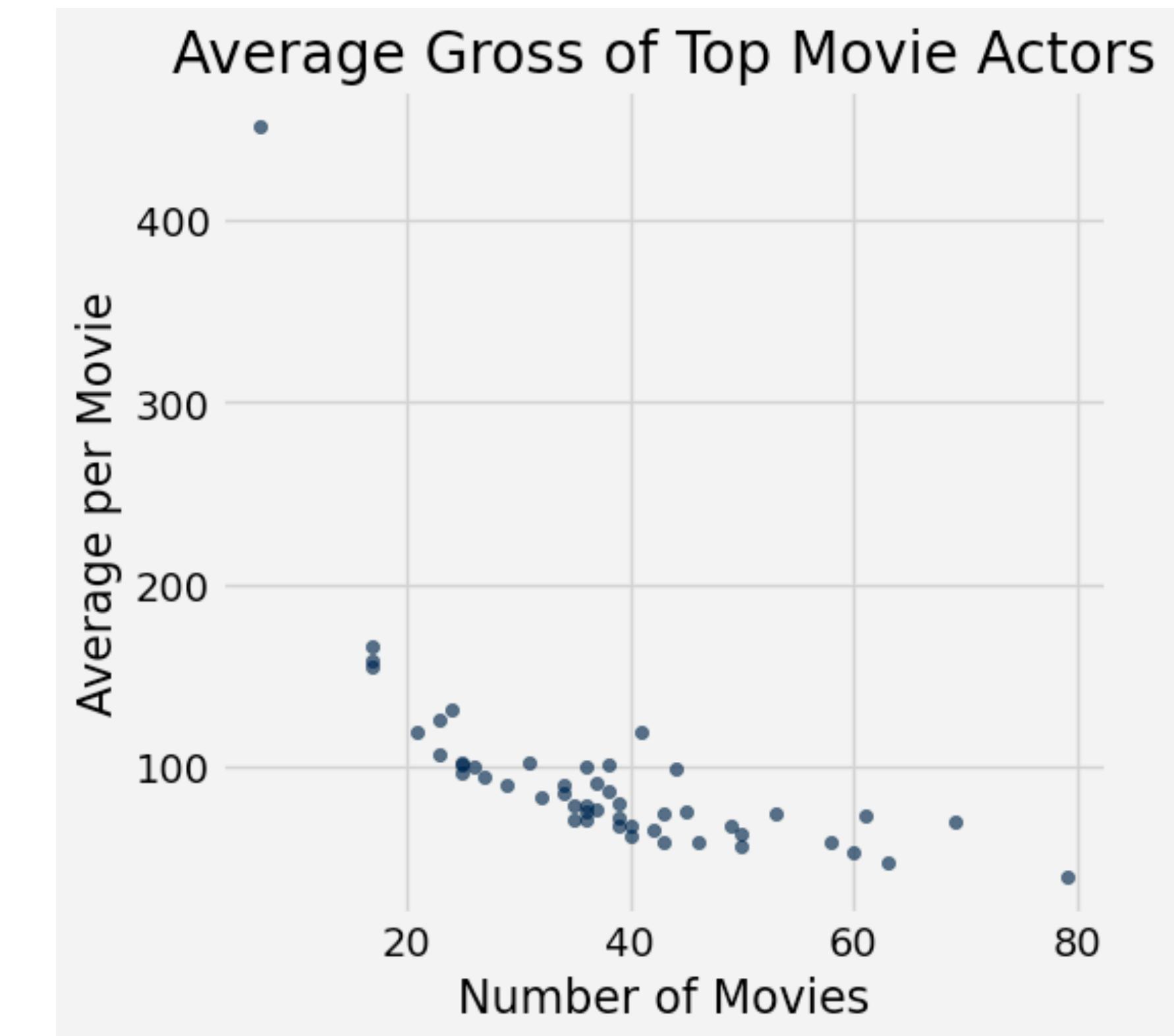
- Sometimes people use numbers instead of strings to represent categories
- Example: In US census data, SEX code is (0, 1, 2)
 - Arithmetic on these “numbers” is meaningless
 - The variable SEX is still categorical even though numbers were used for the categories

Line and Scatter Plots

Line Plot
plot



Scatter Plot
scatter

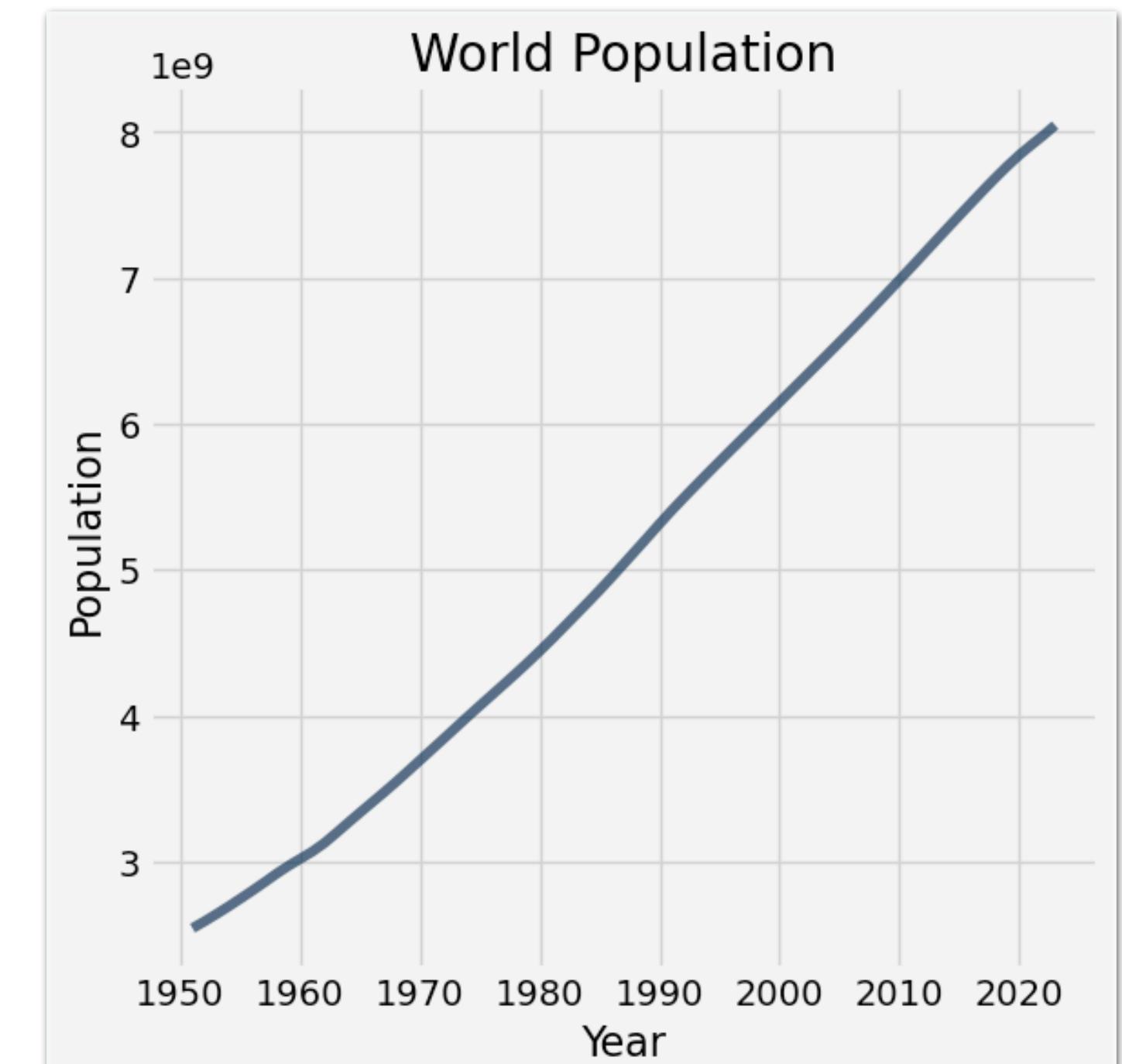


Line Plots

Line plots: good for sequential data if

- x-axis has an order (e.g., time, years, distance)
- sequential differences in y value are meaningful
- there's only one y-value for each x-value

Year	Population
1951	2.54313e+09
1952	2.59027e+09
1953	2.64028e+09
1954	2.69198e+09
1955	2.74607e+09
1956	2.801e+09
1957	2.85787e+09
1958	2.91611e+09
1959	2.97029e+09
1960	3.01923e+09
... (63 rows omitted)	



```
tbl.plot(x_axis, y_axis)
```

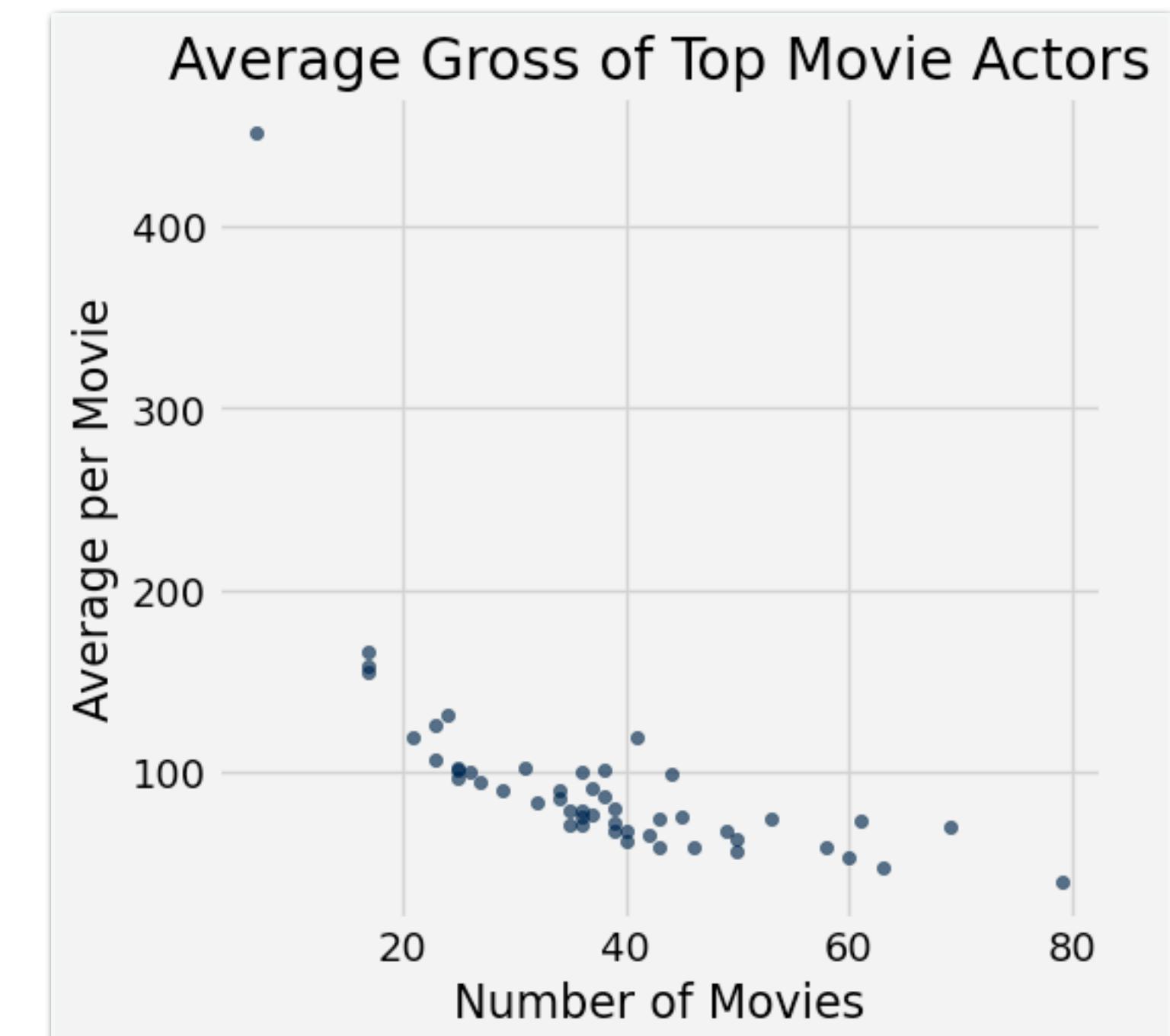
```
- pop_data.plot('Year', 'Population')
```

Scatter Plots

Scatter plots: good for non-sequential quantitative data

- Great for looking for associations

Actor	Total Gross	Number of Movies	Average per Movie	#1 Movie	Gross
Harrison Ford	4871.7	41	118.8	Star Wars: The Force Awakens	936.7
Samuel L. Jackson	4772.8	69	69.2	The Avengers	623.4
Morgan Freeman	4468.3	61	73.3	The Dark Knight	534.9
Tom Hanks	4340.8	44	98.7	Toy Story 3	415
Robert Downey, Jr.	3947.3	53	74.5	The Avengers	623.4
Eddie Murphy	3810.4	38	100.3	Shrek 2	441.2
Tom Cruise	3587.2	36	99.6	War of the Worlds	234.3
Johnny Depp	3368.6	45	74.9	Dead Man's Chest	423.3
Michael Caine	3351.5	58	57.8	The Dark Knight	534.9
Scarlett Johansson	3341.2	37	90.3	The Avengers	623.4
... (40 rows omitted)					



```
tbl.scatter(x_axis, y_axis)
```

- actor.scatter('Number of Movies', 'Average per Movie')

Line Plots vs Scatter Plots

- Line plots are good for sequential data if
 - x-axis has an order (e.g., time, years, distance)
 - sequential differences in y value are meaningful
 - there's only one y-value for each x-value
- Use scatter plot for non-sequential quantitative data
 - great for looking for associations

Next Class

- Today (HW 1 Released)
 - Tables (Part 2)
- Wednesday
 - Charts & Visualization