

User Manual for Agile Board

Login/Logout

To login to the Agile Board system, please use the USC CSE system NetID and password. This module is the same for both users and admins and based on your credentials it will direct you to the relevant part of the system.



The image shows a login form titled "CSE iCard Sign-in". Above the form is a logo for USC CSE, featuring a red roof-like shape with "USC" in yellow and "CSE" in large, stylized letters. The form itself has a red header bar with the title. Below the header, there is a text instruction: "Type your USC NetID (your USC email without the '@usc.edu') and password correctly. Remember, passwords are case-sensitive." There are two input fields: "USC NetID:" and "Password:". A "Sign In" button is located to the right of the password field. At the bottom of the form, there are two links: "Get a CSE iCard here" and "Forgot your iCard".

To logout from the system, just click the logout button on the top right.



Users

View Board

As soon as you login to the system as a user, you will be directed to this page. This will be the home page of any user.

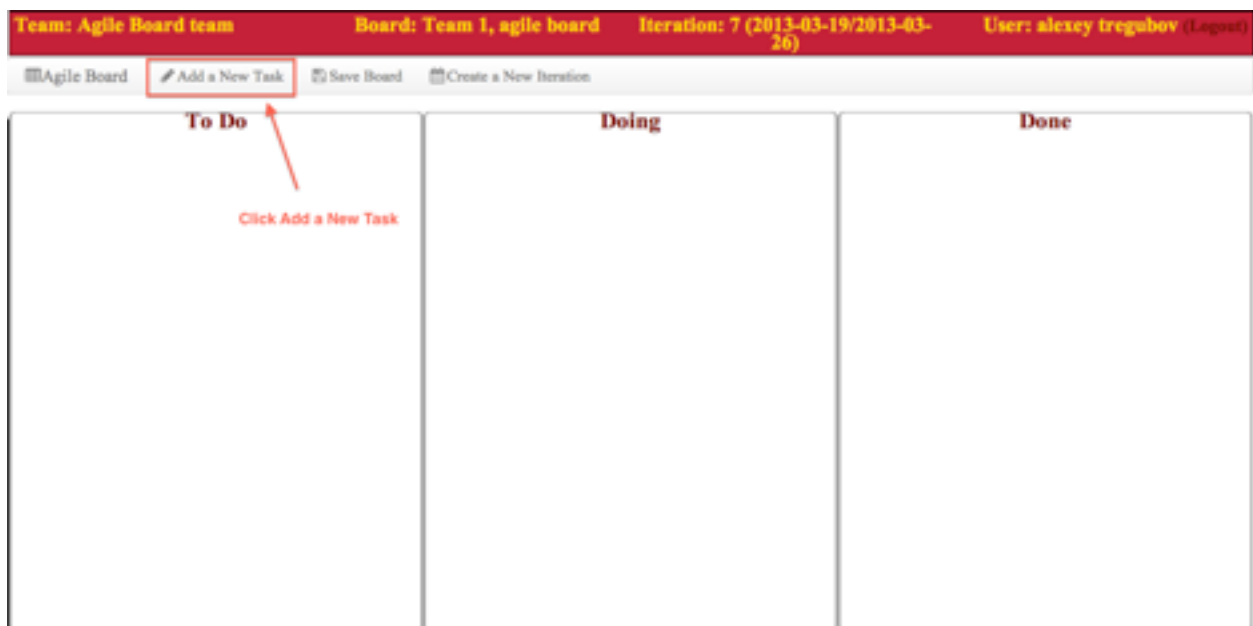


Note: If you are a user and you do not see your team's board when you login, contact your administrator and asked to be added to the team you belong to.

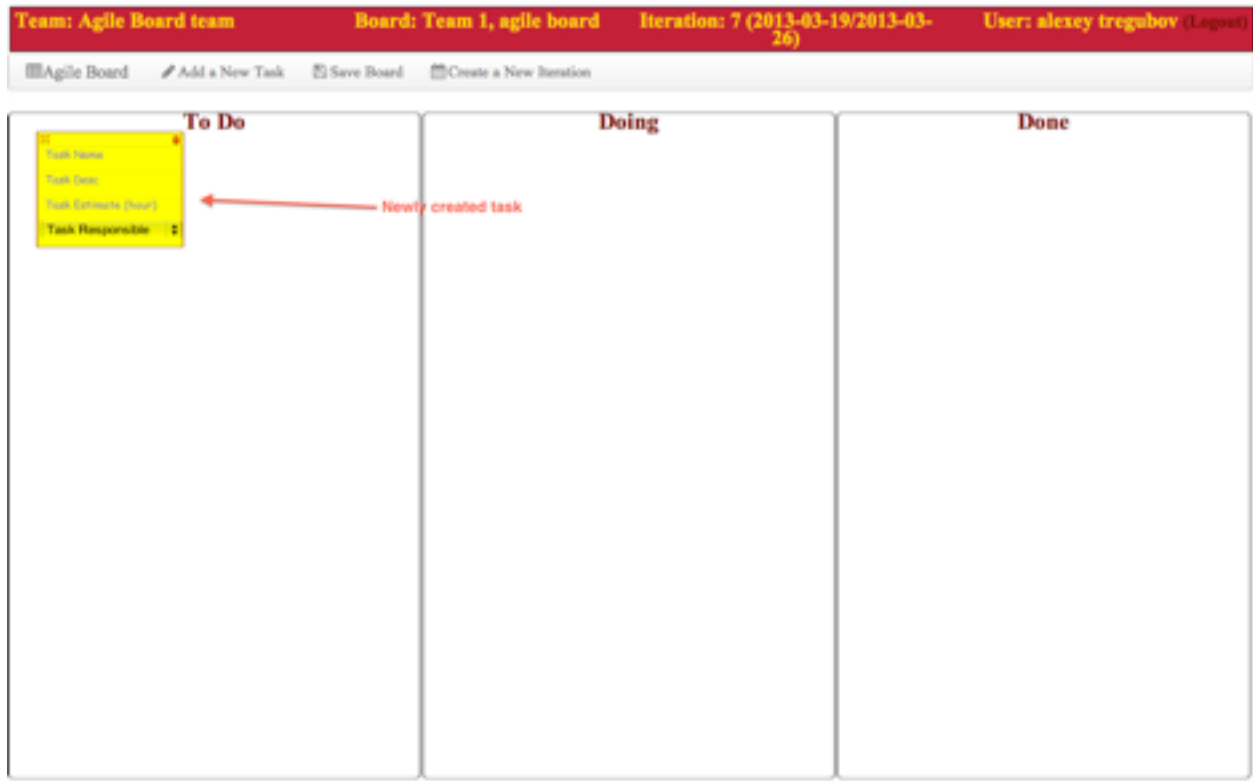
Add a New Task

To add a new task follow these steps:

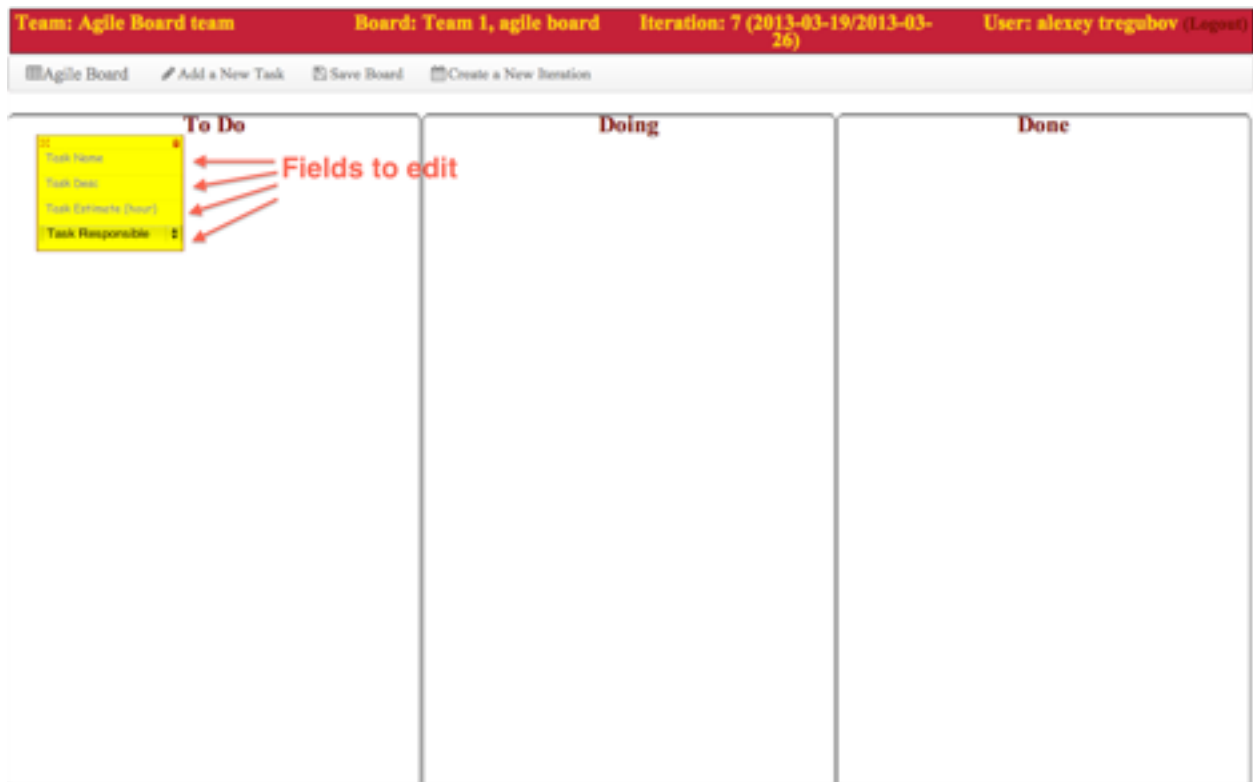
1. From the toolbar above the agile board, click Add a New Item.



2. When you see the newly created task (Screenshot A), edit the necessary fields (Screenshot B)

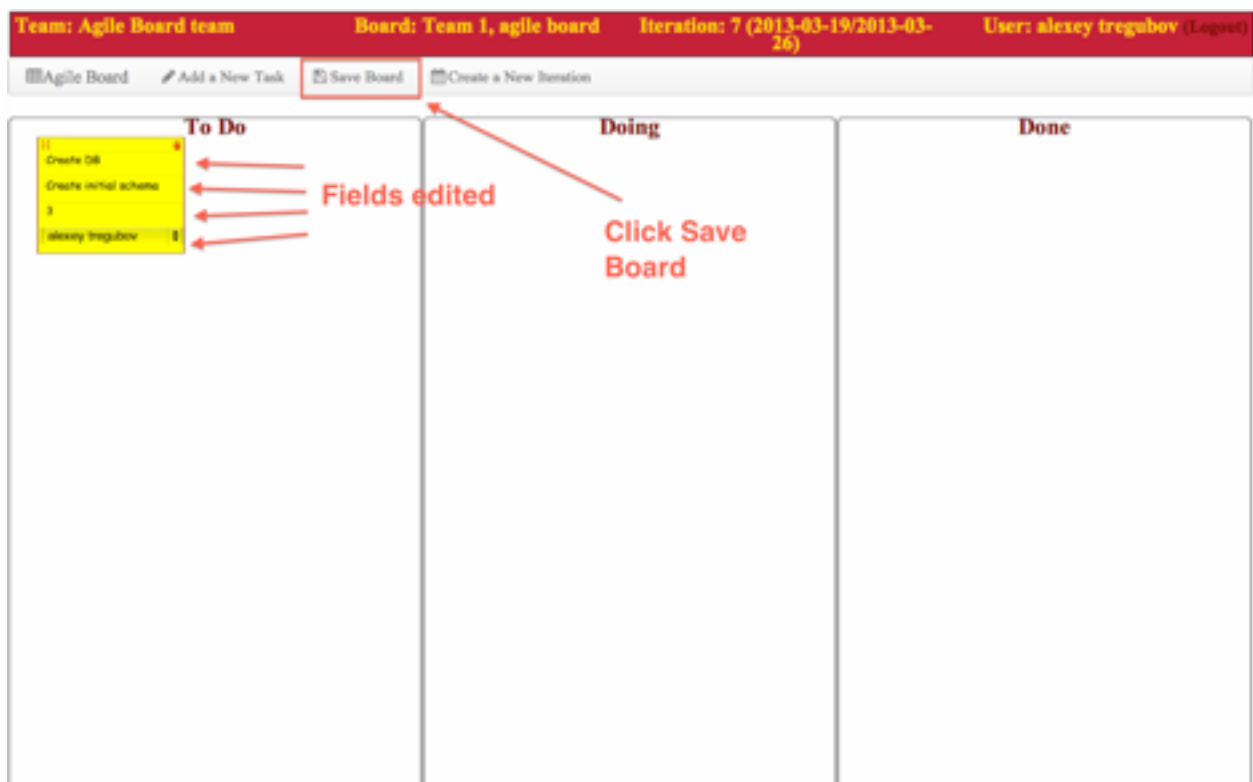


Screenshot A



Screenshot B

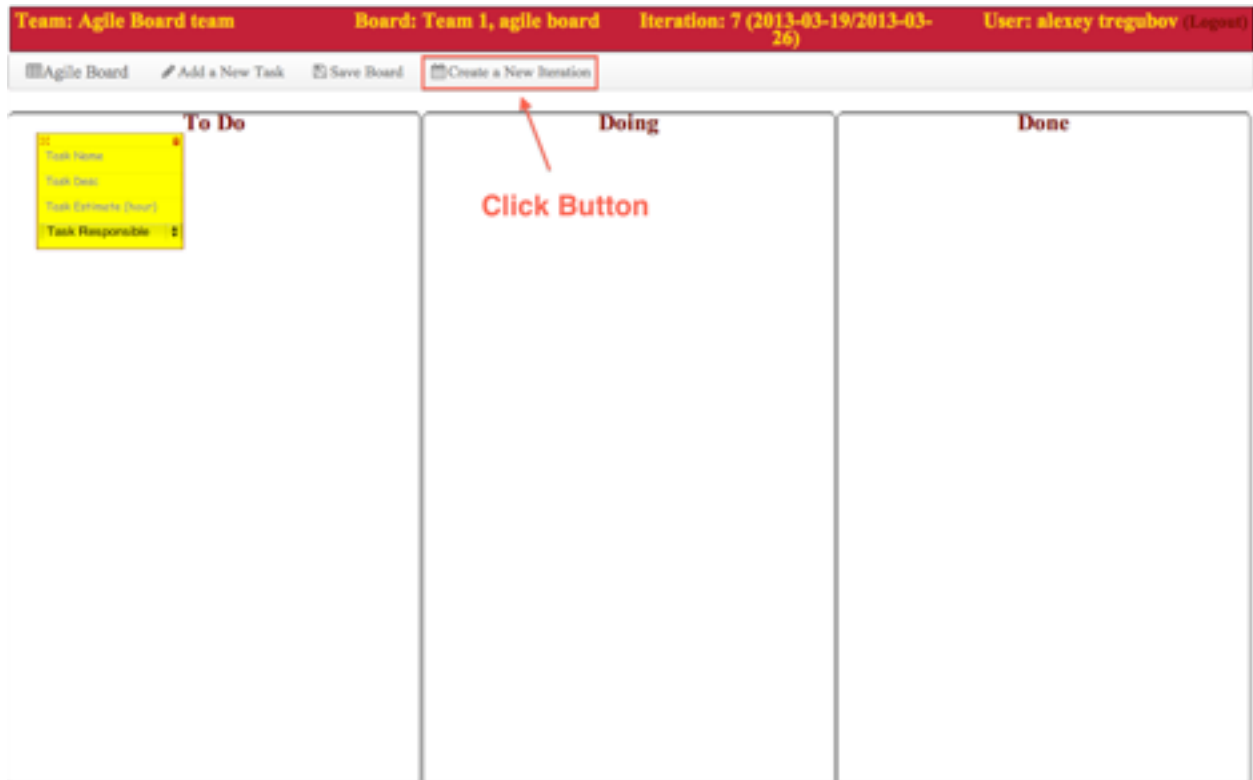
3. After you edit the the fields, click Save Board to update the board for the team.



Create a New Iteration

To create a new iteration follow these steps:

1. From the toolbar above the agile board, click Create a New Iteration.



2. The Create a New Iteration page will give you options for the iteration number, and dates.

Add a new iteration

Number:
Date: From To

By creating this new iteration current uncompleted tasks move to ToDo column of new iteration

Show 10 entries

Name	Description	Work Estimation	Current Status
Create DB	Create initial schema	3	TODO

After submit information for updating session you should login again!
Submit Cancel

Iteration number and dates

3. The incomplete tasks will be visible in the table below, like the task we created earlier.

Add a new iteration

Number:
Date: From To

By creating this new iteration current uncompleted tasks move to ToDo column of new iteration

Show 10 entries

Name	Description	Work Estimation	Current Status
Create DB	Create initial schema	3	TODO

After submit information for updating session you should login again!
Submit Cancel

Incomplete Tasks

These tasks will be transferred to the newly created iteration.

4. After you fill all the fields just click submit.

Team: Agile Board team Board: Team 1, agile board Iteration: 2 (2013-04-26/2013-05-23) User: alexey tregubov (Logout)

Add a new iteration

Number:

Date: From: To:

By creating this new iteration current uncompleted tasks move to ToDo column of new iteration

show 10 entries

Name	Description	Work Estimation	Current Status
Create DB	Create initial schema	3	TODO

After submit information for updating session you should login again!

Submit

Cancel

Click Submit

5. Once you click submit, make sure to logout and log back in to see the changes.

Moving Tasks

To move tasks from one column to another is really easy. Just click and hold the arrows on the top left corner of any task, drag and drop to the column you want.

Team: Agile Board team Board: Team 1, agile board Iteration: 2 (2013-04-26/2013-05-23) User: alexey tregubov (Logout)

Agile Board Add a New Task Save Board Create a New Iteration

To Do

Doing

Done

Create DB

Create initial schema

3

Alexey Tregubov

Create DB

Create initial schema

3

Alexey Tregubov

Create DB

Create initial schema

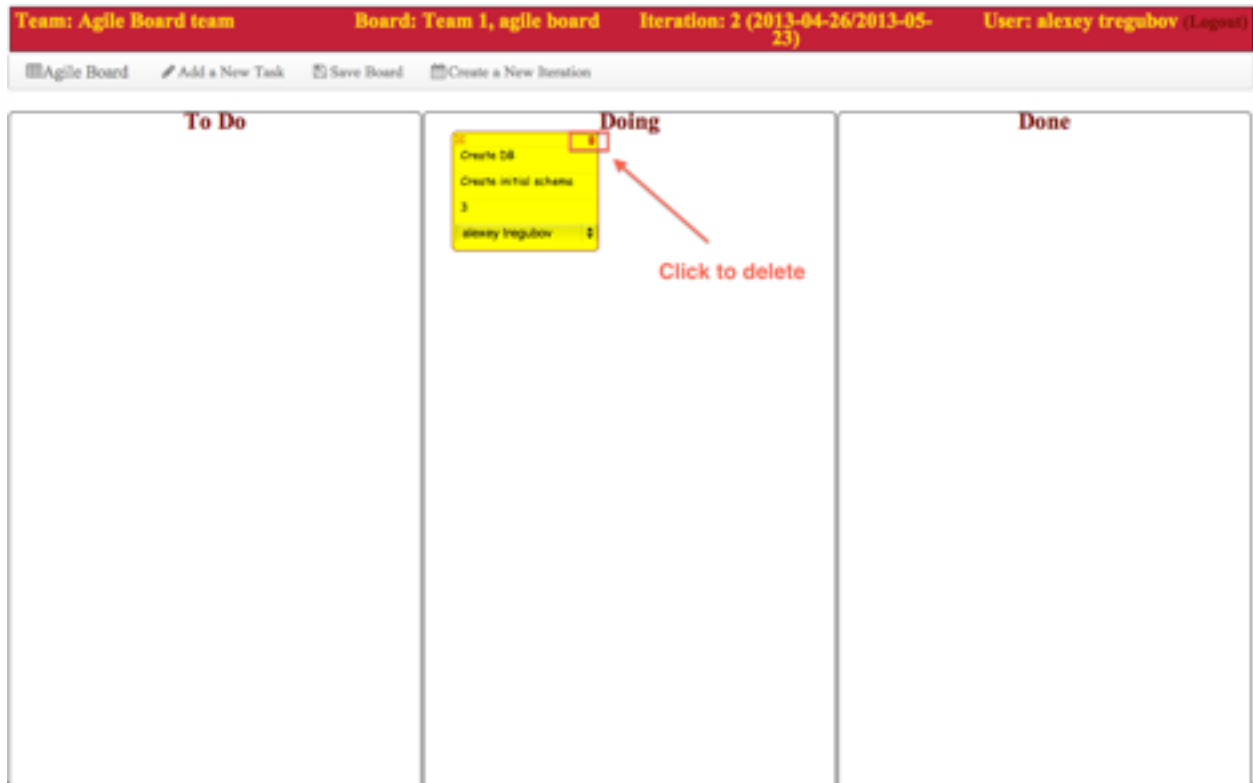
3

Alexey Tregubov

Click on the arrows Drag Drop

Deleting Tasks

To delete a task simply click the trash button at the upper right corner of any task.



Note: Be careful with this function. There is no undo functionality.