Lab 6 Rubric

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| **Criteria** | **Ratings** |
| This criterion is linked to a learning outcome Part 1: \_\_filename correct (1 point) | |  |  | | --- | --- | | Full marks | Not solved/Partial | |
| This criterion is linked to a learning outcome Part 1: divResult correct (1 point) | |  |  | | --- | --- | | Full marks | Not solved/Partial | |
| This criterion is linked to a learning outcome Part 1: call stack correct (2 points) | |  |  | | --- | --- | | Full marks | Not solved/Partial | |
| This criterion is linked to a learning outcome Part 2: Success case correct (1 point) | |  |  | | --- | --- | | Full marks | Not solved/Partial | |
| This criterion is linked to a learning outcome Part 2: Failure/corner cases correct (3 points) | |  |  | | --- | --- | | Full marks | Not solved/Partial | |
| This criterion is linked to a learning outcome Part 2: Stub/fake case correct (2 points) | |  |  | | --- | --- | | Full marks | Not solved/Partial | |
| This criterion is linked to a learning outcome Requirements followed | |  |  | | --- | --- | | Full marks | Not solved/Partial  Deduction for issues such as random values used, external modules. | |