

Spielernummer von Team B erfassen

5

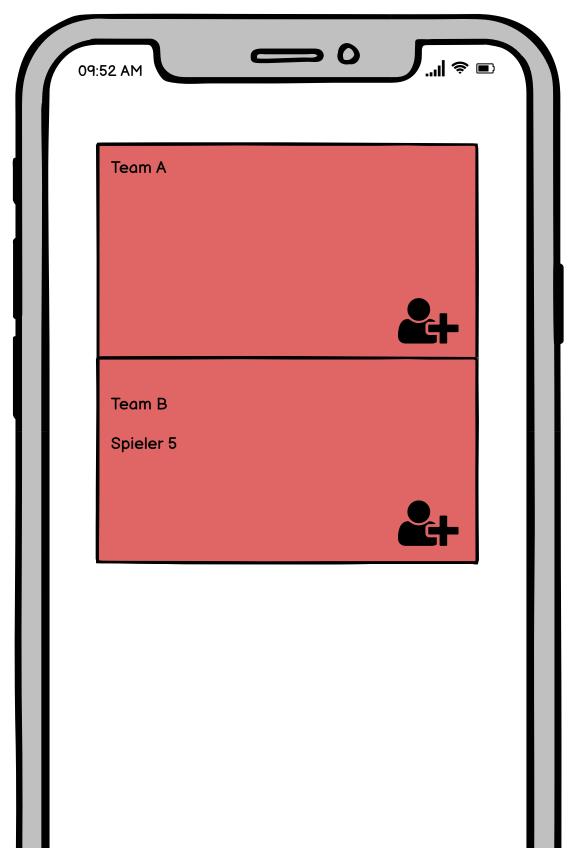
## Bestätigen

QWERTYUIOP

ASDFGHJKL

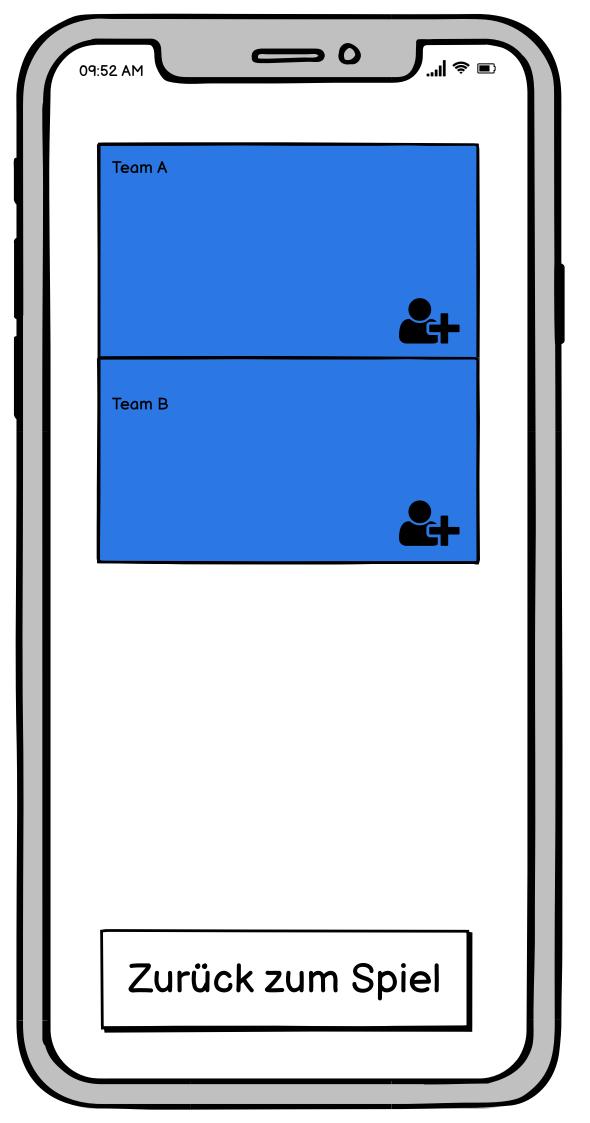
AZXCVBNM

123 Pspace return

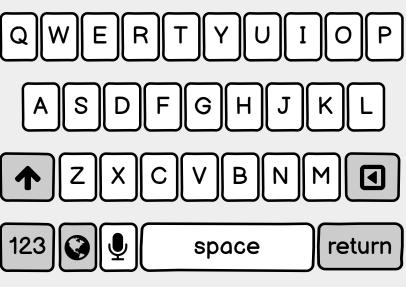


Zurück zum Spiel



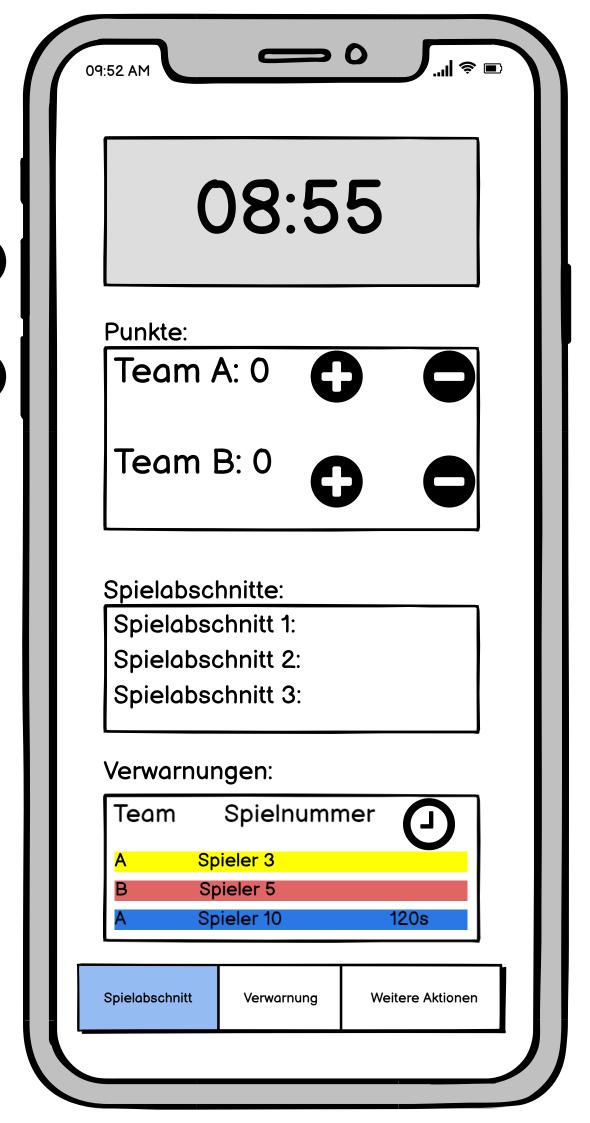


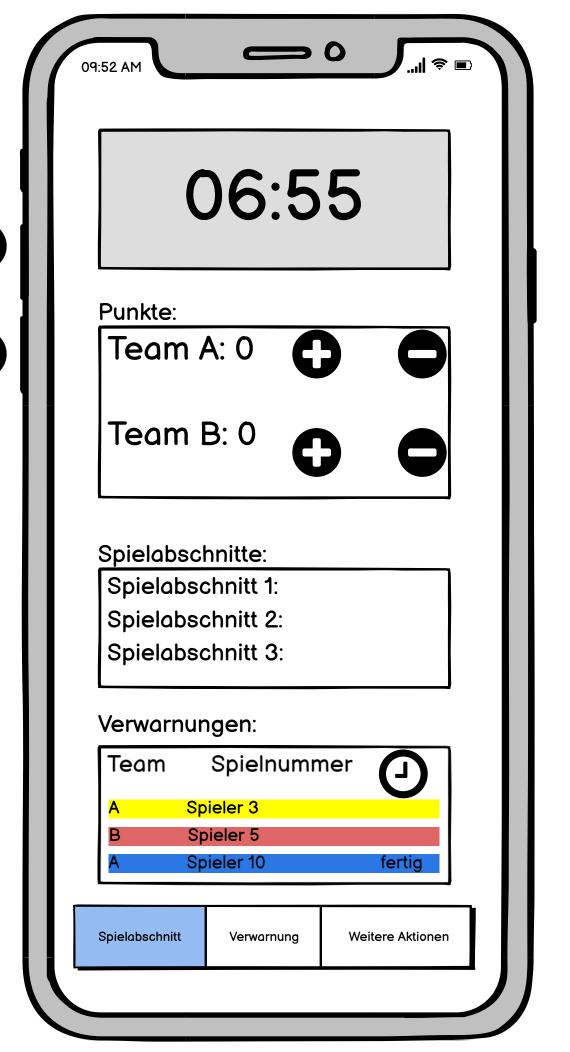




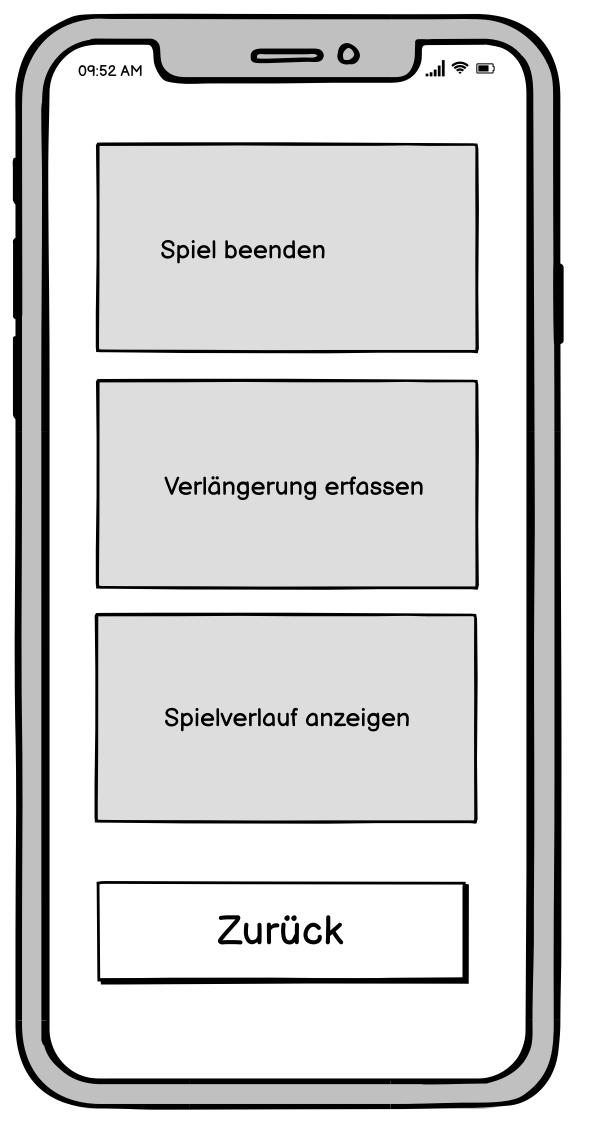
...| 🕏 🔳 09:52 AM Team A Spieler 10 120s Team B

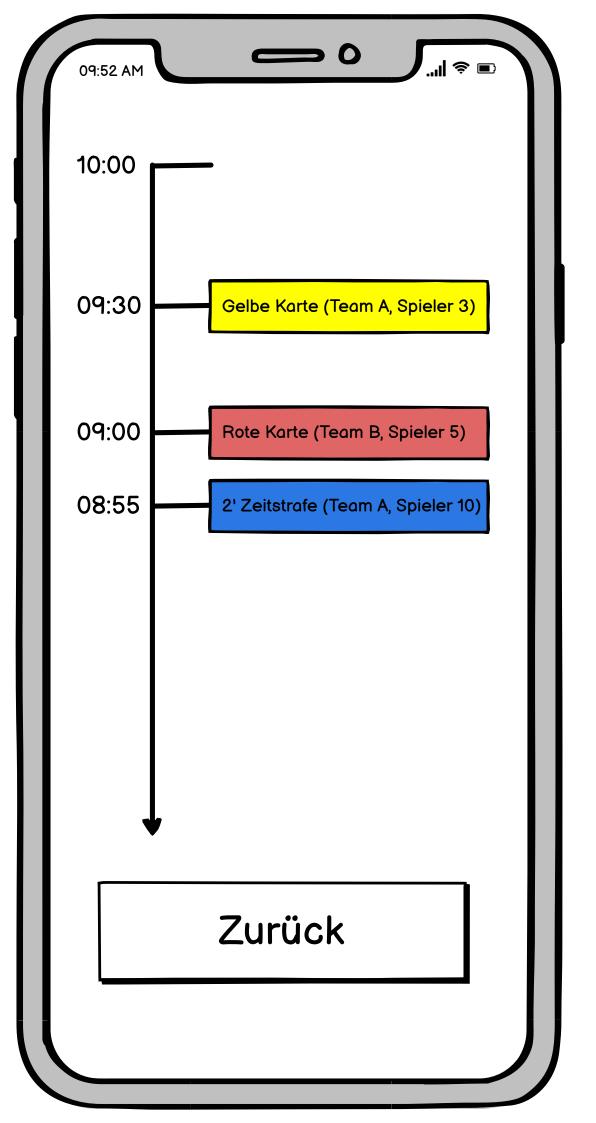
Zurück zum Spiel

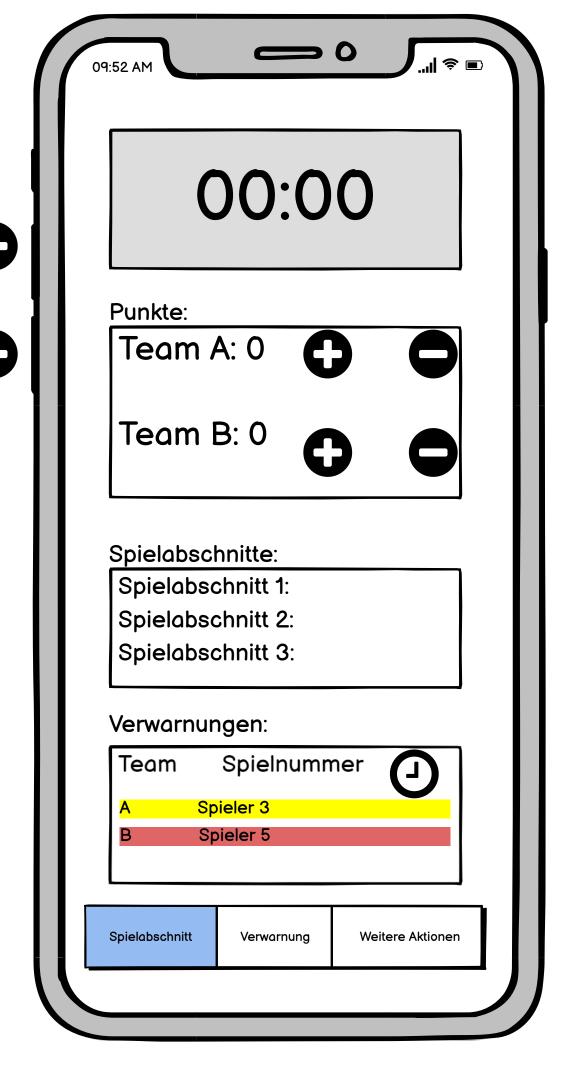




Alarm 1







Alarm 2



