

Week 11 : Programming Assignment 3

Due on 2025-04-10, 23:59 IST

Delete a Record from a Table Using JDBC

Problem Statement

You are given a table named `players` that contains player records. Your task is to delete the record of the player whose UID is 3 using JDBC. You need to complete **only one line of code** using a `PreparedStatement` to delete the matching record. This is a basic exercise in executing a DELETE query safely with placeholders.

Sample Output

```
3 Priya Singh 24
// (This line will NOT appear after deletion)
```

Private Test cases used for evaluation	Input	Expected Output	Actual Output	Status
Test Case 1			NA	Passed

The due date for submitting this assignment has passed.
1 out of 1 tests passed.
You scored 100.0/100.

Assignment submitted on 2025-04-08, 22:06 IST

Your last recorded submission was :

```
1 import java.sql.*;
2
3 public class W11_P3 {
4     public static void main(String args[]) {
5         try {
6             // Set SQLite temp directory (required in sandboxed environments like NPTEL)
7             System.setProperty("org.sqlite.tmpdir", "/tmpfs");
8
9             // Connect to SQLite database
10            Connection conn = DriverManager.getConnection("jdbc:sqlite:/tmpfs/db");
11
12            // Create the 'players' table if not already present
13            Statement stmt = conn.createStatement();
14            String CREATE_TABLE_SQL = "CREATE TABLE IF NOT EXISTS players (UID INT, First_Name VARCHAR(45), Last_Name VAR";
15            stmt.executeUpdate(CREATE_TABLE_SQL);
16
17            // Clear previous data and insert a new player with UID = 3
18            stmt.executeUpdate("DELETE FROM players");
19            stmt.executeUpdate("INSERT INTO players VALUES(3, 'Priya', 'Singh', 24)");
20
21            // Prepare the DELETE SQL statement
22            String sql = "DELETE FROM players WHERE UID = ?";
23            PreparedStatement pstmt = conn.prepareStatement(sql);
24            pstmt.setInt(1, 3);
25            pstmt.executeUpdate();
26            // Check if the record still exists (it should not be found)
27            ResultSet rs = stmt.executeQuery("SELECT * FROM players WHERE UID = 3");
28            while (rs.next()) {
29                System.out.println(rs.getInt(1) + " " +
30                                rs.getString(2) + " " +
31                                rs.getString(3) + " " +
32                                rs.getInt(4));
33            }
34
35            // Clean up
36            conn.close();
37        } catch (Exception e) {
38            System.out.println(e);
39        }
40    }
41 }
42 }
```

Sample solutions (Provided by instructor)

```
1 import java.sql.*;
2
3 public class W11_P3 {
4     public static void main(String args[]) {
5         try {
6             // Set SQLite temp directory (required in sandboxed environments like NPTEL)
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17            // Clear previous data and insert a new player with UID = 3
18            stmt.executeUpdate("DELETE FROM players");
19            stmt.executeUpdate("INSERT INTO players VALUES(3, 'Priya', 'Singh', 24)");
20
21            // Prepare the DELETE SQL statement
22            String sql = "DELETE FROM players WHERE UID = ?";
23            PreparedStatement pstmt = conn.prepareStatement(sql);
24            pstmt.setInt(1, 3); // Set the UID to delete (placeholder 1 refers to '?')
25            pstmt.executeUpdate(); // Execute the delete operation
26
27            /*
28            Explanation:
29            - The DELETE SQL uses one placeholder (?) to specify which UID to match.
30            - We bind the value 3 to that placeholder using setInt.
31            - After calling executeUpdate(), the matching row is removed from the database.
32            */
33            // Check if the record still exists (it should not be found)
34            ResultSet rs = stmt.executeQuery("SELECT * FROM players WHERE UID = 3");
35            while (rs.next()) {
36                System.out.println(rs.getInt(1) + " " +
37                                rs.getString(2) + " " +
38                                rs.getString(3) + " " +
39                                rs.getInt(4));
40            }
41
42            // Clean up
43            conn.close();
44        } catch (Exception e) {
45            System.out.println(e);
46        }
47    }
48 }
49 }
```

