# **Elliot Cheung**

linkedin.com/in/elliot-cheung github.com/ezcheung

## **Technical Skills**

**Strong**: JavaScript, Angular, React, Mithril, Express, Node, jQuery, SQLite, PostgreSQL, HTML, MongoDB, Git **Experienced**: Java, C++, Standard ML, CSS, Passport, Authom, Chai, Mocha, Karma, EJS, MATLAB, Phaser.io

## **Recent Projects**

## Stately Shower ~ Solo Developer

#### https://statelyshower.club

2017

App built for the residents of Magdalene College for reserving the limited shower and bath facilities of the building

- Facilitated the everyday lives of 10 students living in several different residential blocks
- Integrated with Facebook OAuth for easy user login
- Employs Google's Firebase.js for real-time interaction between user and database
- Constructed in React.js, styled with CSS flexbox, with a Node-Express back-end server
- Built in one afternoon, with continued updates and improvements throughout the school year

### PartnerUp ~ Lead Front-End Engineer, Git Master

https://partnerup.makerpass.com

2016

Web app that forms student project groups, storing past groupings, avoiding repeating partners, and allowing for user input

- Facilitated the instruction of Hack Reactor classes of 30 students in Austin, TX
- Integrated login authentication with the existing Hack Reactor user database for seamless deployment
- Architected using a PostGreSQL, Express, AngularJS, and Node tech stack
- Designed an algorithm for generating randomized student groups while avoiding repeating partners
- Interfaced with Hack Reactor instructors throughout production for client-focused development
- Managed the git workflow of the team of 4, resolving merge conflicts and ensuring smooth remote development

## Co-Star ~ Lead Fullstack Engineer, Scrum Master

https://co-star.herokuapp.com

2016

Web app for searching for movies starring multiple actors, also featuring a game that tests users' movie knowledge

- Implemented the responsive single-page application with multiple routes using AngularJS
- Designed gameplay and engineered logic for the game component
- Created back-end endpoints using Express and Node.js to connect the front end to our database
- Persisted actor data using a Mongo database, structured using Mongoose schemas
- Deployed live on Heroku, available for public use

## **Work Experience**

## Upstream Brokers ~ Intern, Information Technology and Data Entry

2015

Property and Casualty insurance brokers to large upstream oil companies in Texas and Louisiana

- Created macros in Visual Basic to automate existing Microsoft Excel spreadsheets, such as expense forms
- Debugged user issues in Information Technology for a team of 16 employees
- Passed exam and gained license to sell insurance (Property and Casualty) in the state of Texas

#### Education

### University of Cambridge ~ B.A., Psychological and Behavioural Sciences

2017

• Foundations of Computer Science, Object-Oriented Programming, Programming in Java, Algorithms, Discrete Mathematics, Software and Interface Design, Operating Systems, Numerical Methods, Programming in ML

## **Hack Reactor** ~ Advanced Software Engineering Immersive

2016

## **Personal**

Captained multiple Ultimate Frisbee teams at university. Avid Super Smash Bros. Melee player (Grand total of \$27 in tournament winnings). Formerly could speak Spanish fluently (but it's been a while, so I might be rusty). Played chess competitively for several years, winning 1st place (team) in the National Interscholastic Championship in 5th grade.