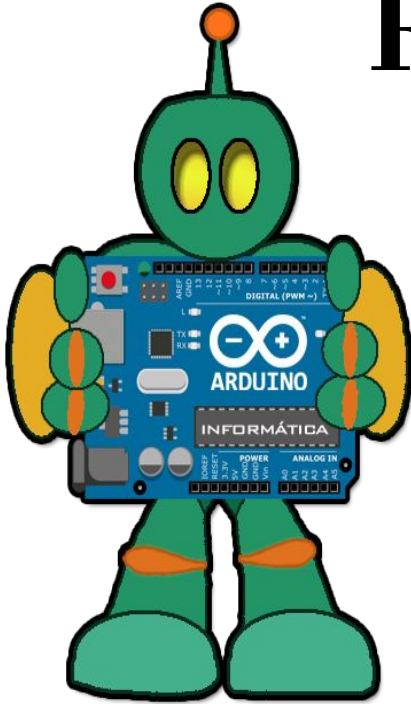
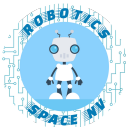


# ROBÓTICA MÓVIL

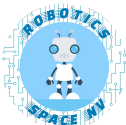


**Salidas digitales**  
**Entradas digitales**



# MATERIALES:

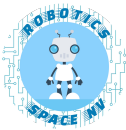
- **Arduino + cable.**
- **Leds (distintos colores).**
- **Protoboard y jumpers.**
- **Resistencias 330 ohms.**
- **Led RGB (Cátodo común).**
- **Display de 7 segmentos (Cátodo común).**
- **Pulsadores.**



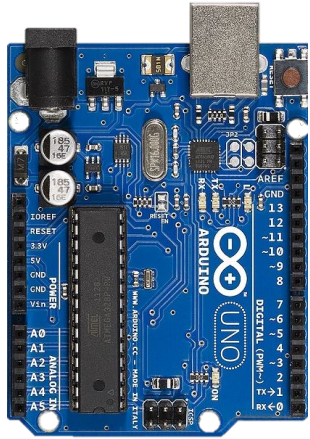
# PERIFÉRICOS DE ENTRADA



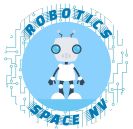
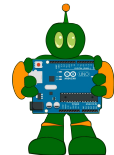
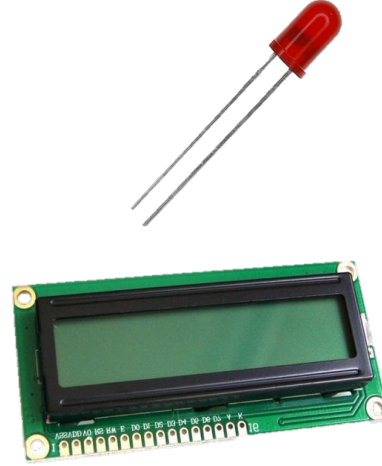
# PERIFÉRICOS DE SALIDA



# INPUT

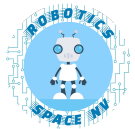
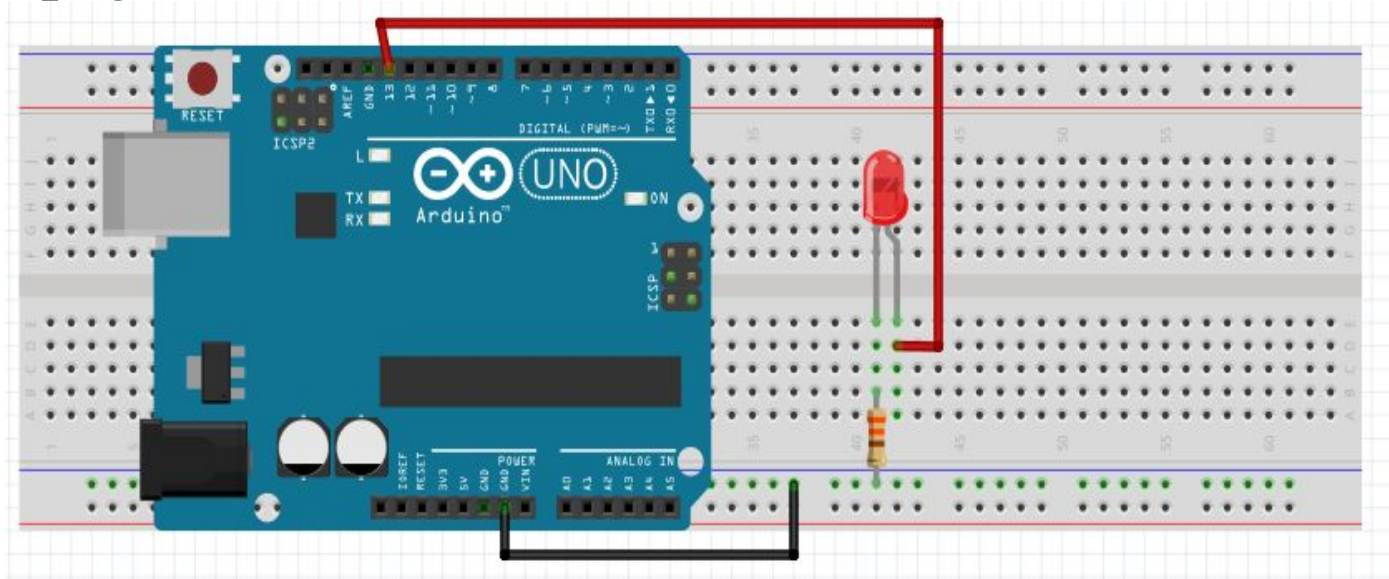


# OUTPUT



# Salidas Digitales

## ■ Encender y Apagar 1 Led.





**Arduino posee como principal característica la habilidad de comunicarse con nuestra computadora a través del puerto serie.**

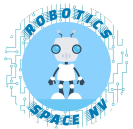
**Esto se conoce como comunicación Serial.**



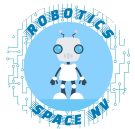
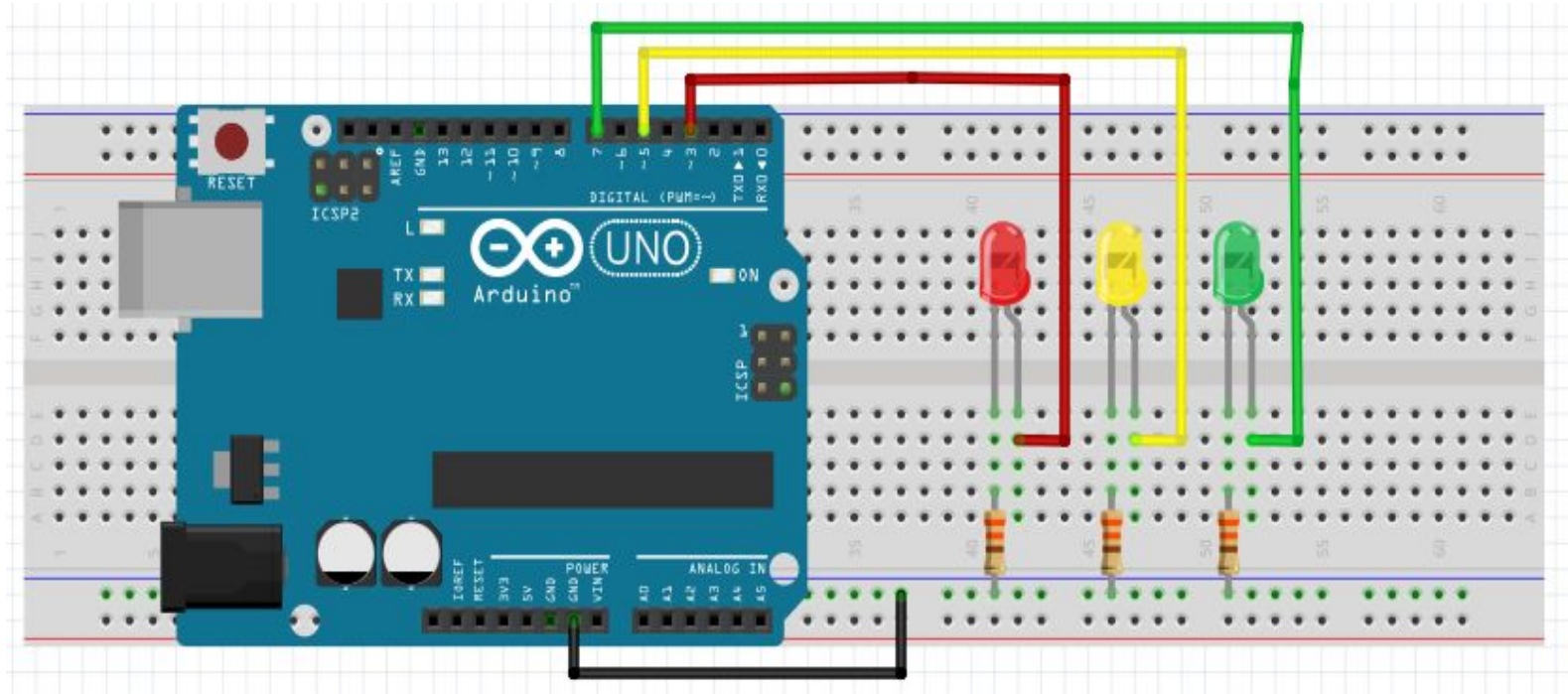
```
int led = 13;

void setup()
{
  pinMode(led, OUTPUT);
}

void loop()
{
  digitalWrite(led, HIGH); //5v. en el pin 13.
  delay(1000);             //receso de 1s = 1000ms.
  digitalWrite(led, LOW);  //0v. en el pin 13.
  delay(1000);             // receso de 1s.
}
```

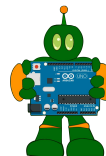
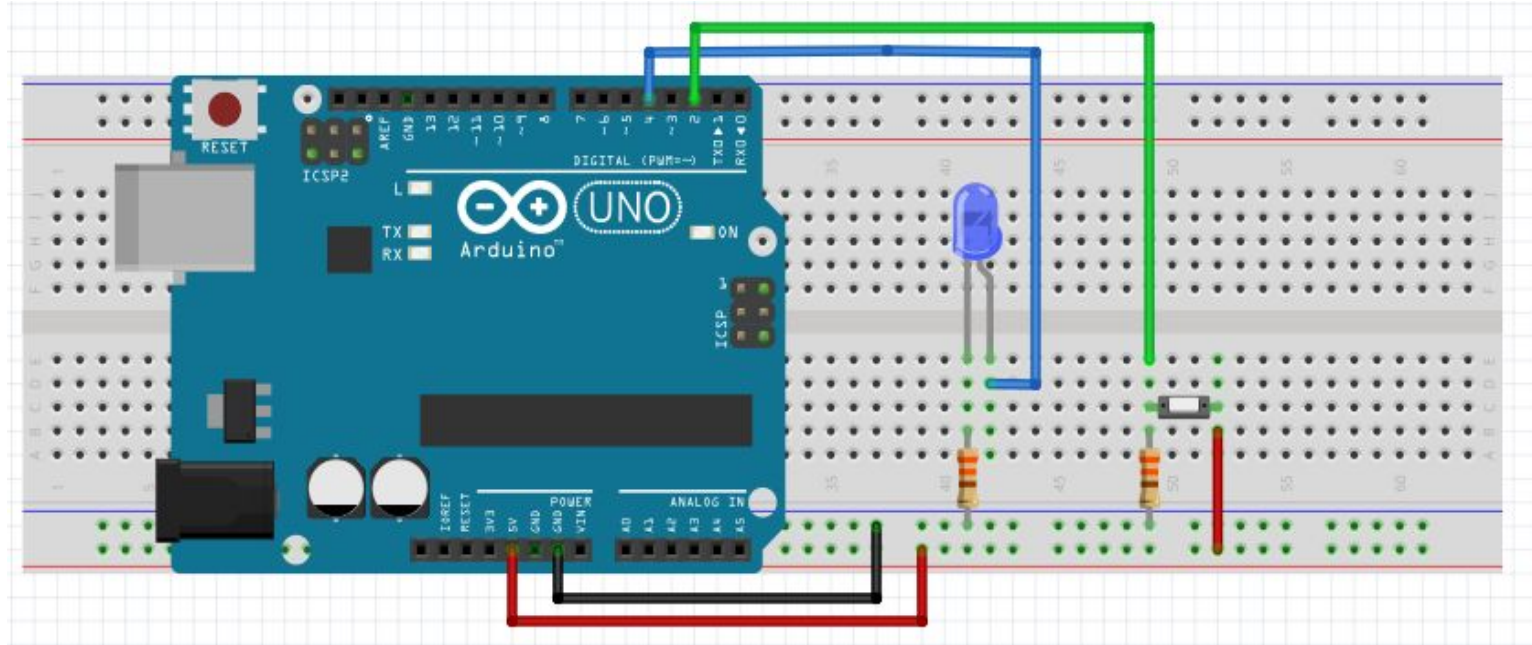


- Realizar un semáforo automático.





## ■ Entradas Digitales.



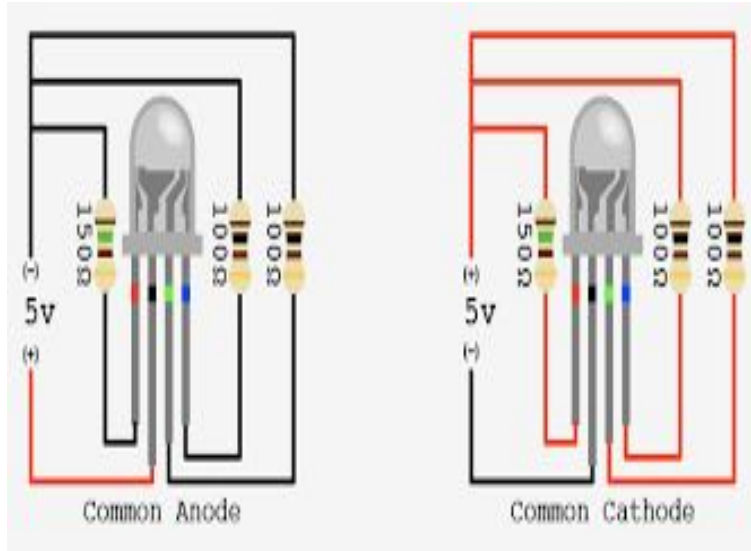
```
int led = 4;
int pulsador = 2;

void setup()
{
  pinMode(pulsador, INPUT);
  pinMode(led, OUTPUT);
}

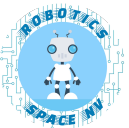
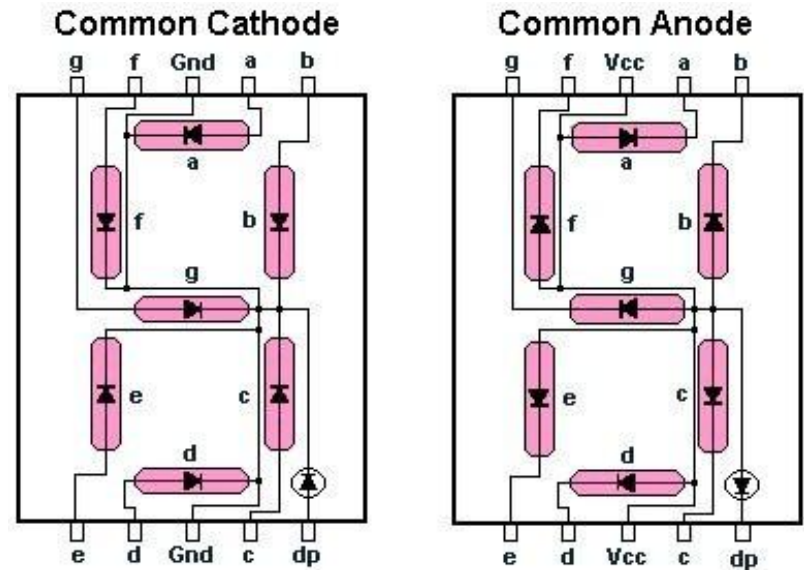
void loop()
{
  int estado = digitalRead(pulsador);
  if(estado == HIGH)
  {
    digitalWrite(led, HIGH);
  }
  else {
    digitalWrite(led, LOW);
  }
}
```



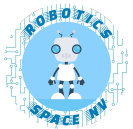
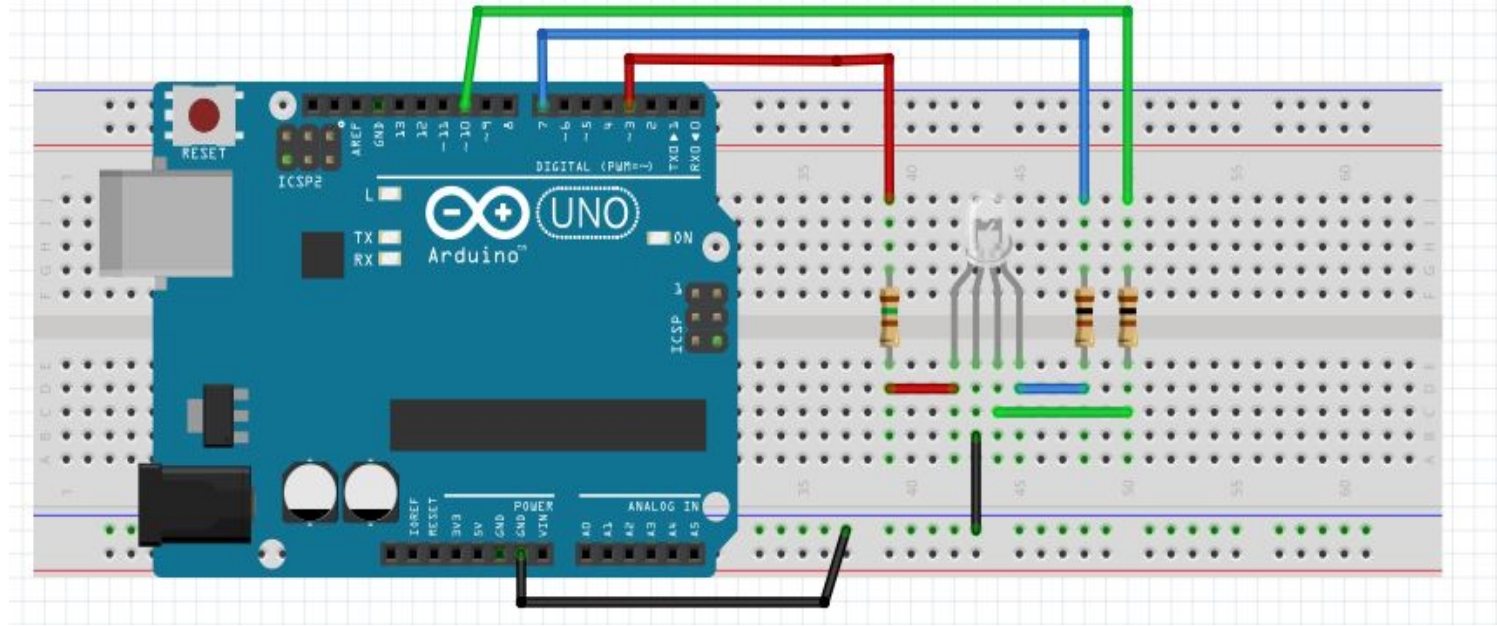
# LED RGB



# DISPLAY DE 7 SEG.



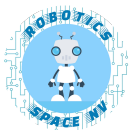
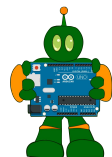
## ▪ Led RGB Cátodo Común.



```
int ledR = 10;
int ledG = 7;
int ledB = 3;

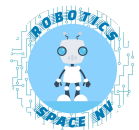
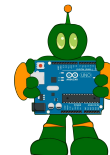
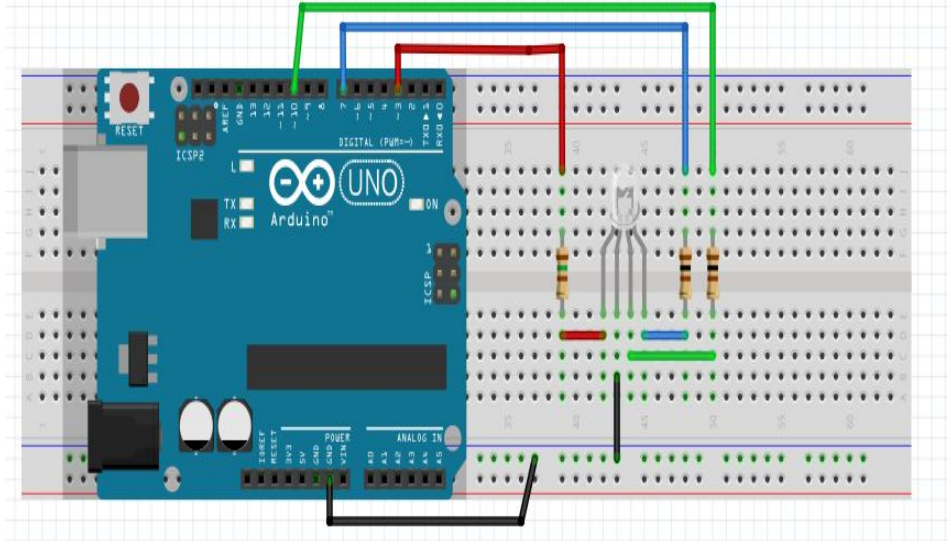
void setup()
{
  pinMode(ledR, OUTPUT);
  pinMode(ledG, OUTPUT);
  pinMode(ledB, OUTPUT);
}
```

```
void loop()
{
  digitalWrite(ledR, HIGH);
  delay(1000);
  digitalWrite(ledR, LOW);
  digitalWrite(ledG, HIGH);
  delay(1000);
  digitalWrite(ledG, LOW);
  digitalWrite(ledB, HIGH);
  delay(1000);
  digitalWrite(ledB, LOW);
}
```



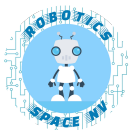
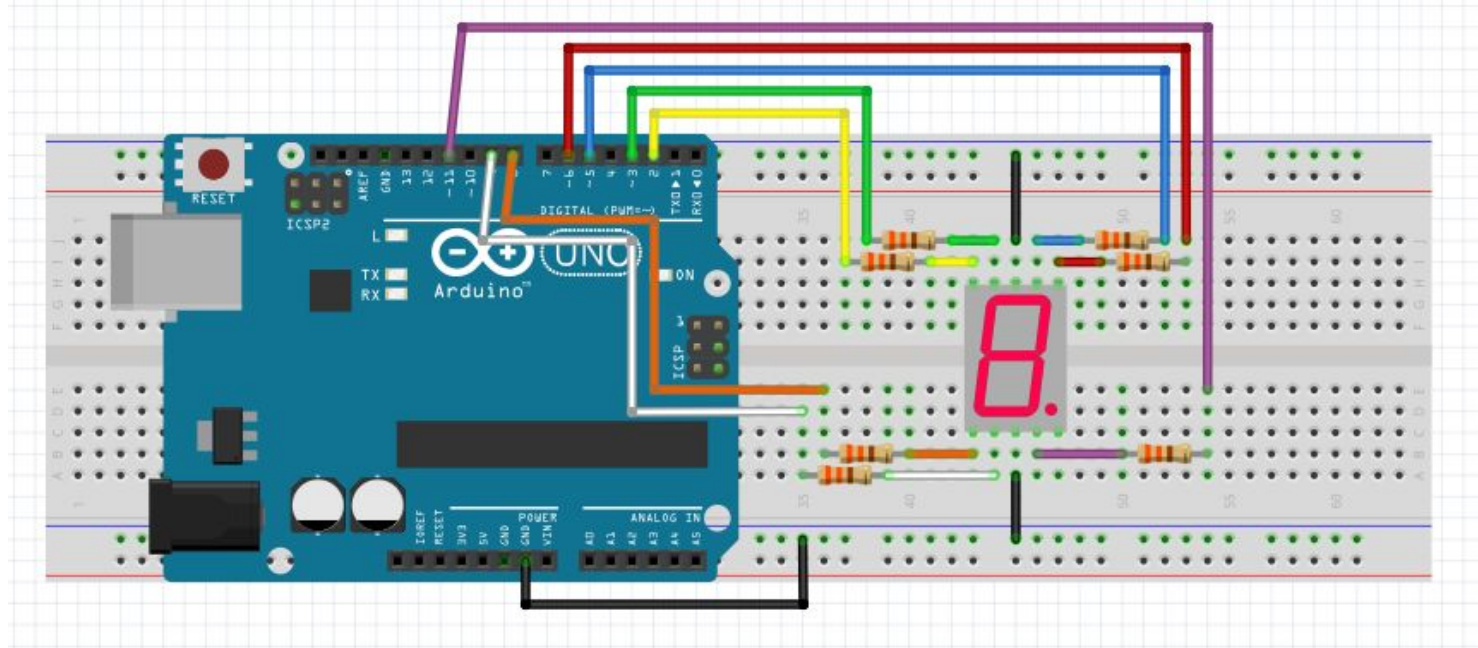


## ■ Realizar las 4 combinaciones de colores





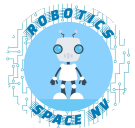
- Realizar un Contador del 0 al 9.



## ■ Tabla de Verdad

	Catodo Comun							
	Numero	A	B	C	D	E	F	G
Enable	0	1	1	1	1	1	1	0
0	1	0	1	1	0	0	0	0
0	2	1	1	0	1	1	0	1
0	3	1	1	1	1	0	0	1
0	4	0	1	1	0	0	1	1
0	5	1	0	1	1	0	1	1
0	6	1	0	1	1	1	1	1
0	7	1	1	1	0	0	0	0
0	8	1	1	1	1	1	1	1
0	9	1	1	1	1	0	1	1

		Anodo Comun							
		Numero	A	B	C	D	E	F	G
Enable	0	0	0	0	0	0	0	0	1
1	1	1	0	0	1	1	1	1	1
1	2	0	0	1	0	0	1	0	0
1	3	0	0	0	0	1	1	0	0
1	4	1	0	0	1	1	0	0	0
1	5	0	1	0	0	1	0	0	0
1	6	0	1	0	0	0	0	0	0
1	7	0	0	0	1	1	1	1	1
1	8	0	0	0	0	0	0	0	0
1	9	0	0	0	0	1	0	0	0



**Andrés Blanco Rospiglozzi**

**Email: [andresbr763@gmail.com](mailto:andresbr763@gmail.com)**

**Canal recomendado:**

**<https://www.youtube.com/channel/UCqLNROazjaZnVqrC-aNQww>**

