



EZEQUIEL BARRETO

IOS DEVELOPER

CONTACT INFORMATION

+52 5530505025

ezequielbrtt@gmail.com

[linkedin.com/in/ezequielbrtt/](https://www.linkedin.com/in/ezequielbrtt/)

github.com/ezequielbrtt/

México City, México

PORTFOLIO

<https://ezequielbrtt.github.io/>

TECHNICAL SKILLS

Languages (Swift, Objective C)
Design Patterns (Visitor, Delegate, Observe, Builder, Dependency Injection etc.)
Architectures (MVC, MVVM, VIPER)
Libraries (Cocoa Pods, Carthage, SPM)
DataBase (CoreData, Realm)
Testing (XC Test, TDD, Unit test, Mocks),
CI (Fastlane, Travis)
Performance (Crashlytics, Xcode Instruments)
Concurrent programming (GCD Queue)
Memory management (ARC)
GIT
Reactive programming (RxSwift, Combine)
SwiftUI

EDUCATION

IPN- MEXICO

SOFTWARE ENGINEER

WORK EXPERIENCE

SR. IOS DEVELOPER

Domino's Pizza - 6 months

Maintenance of legacy code, refactor code, bug fixing also work in new features for different countries flows, implementation of new design and validatios for different countries and languages

SR. IOS DEVELOPER

UBER/Cornershop - 1.5 years

Development of new features, bug fixing and new libraries implementation, documentation, pull request reviews, clean architecture and clean code practices, team work with around 15 iOS developers

IOS DEVELOPER

Plataforma - 2 years

Development of iOS applications from scratch and also support for iOS Apps with millions of users, experience working with Ecommerce, Utility, Media Content apps, iOS team leader.

IOS DEVELOPER

BeTechCapital - 1 year 5 months

Development of iOS applications for the Mexican government, Fintech, Human Resources administration, Ecommerce. Experience with release to the AppStore, push notifications with Firebase and Wonderpush, AWS files, implementation Of VIPER architecture.

IOS DEVELOPER

Virtual Inflexion Software - 2 years

Development of iOS applications using MVV architecture, API connections, experience working databases with Realm, Unit testing using XCTest, experience working with geolocation and maps, and Websockets for chat app.

IOS JUNIOR DEVELOPER

FIMPE - 6 months

Maintenance of iOS application, bug fixing, documentation of the application and implementation of new libraries as Alamofire, FSCalendar.