

The end of the track

Strategy game for two players

Content:

1 wooden board
5 light-toned wooden cube
5 dark-toned wooden cube
2 balls

Subject:

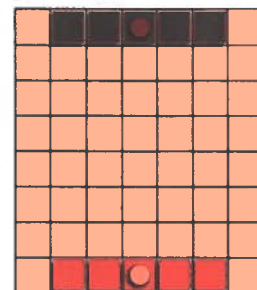
First player to reach the opposite end of the board with the ball wins the game.

Preparations:

Players sit on opposite sides of the board.

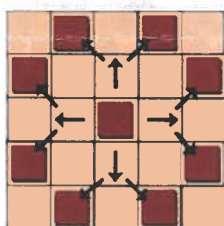
Set up the playing pieces as shown: 5 cubes on each front row (on squares 2-6). Place the balls on the middle cube.

Players decide who play first.



Playing the game:

In turns, players make one move either with the cube or with the ball:

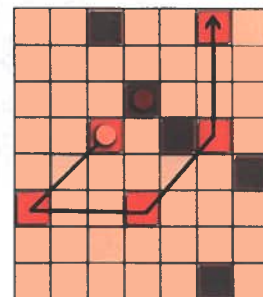


Cube move:

Player moves one cube to an empty square like knights move on Chess; **A knight move:** a straight line move (could be either forwards, backwards right or left) + another diagonal move.

Ball Move:

Another option is to move the ball to any direction, and as many times as wish on a given turn, as long as the ball lands on the same cube no more than once.



Attention

- * A cube with a ball on it, cannot move
- * A cube can pass over the opponent cube with or without the ball
- * A ball cannot pass over an opponent cube with or without the ball

Winning:

First player to get the ball to the end of the track (to reach the opposite end of the board) wins.

Advanced Game:

Try to play the same game but with two balls for each Player. First player to get 2 balls (together) to the end of the track (opposite side of the board) wins.