

NuMQ - MiddleWare

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Subject:

CC462 - Concurrent & Distributed Systems
Examen Parcial

Abstract

In this laboratory, we will develop.

Keywords: Threads, Concurrency, Distributed, Console, .

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1 Introduction

2 Theoretical Framework

3 Methodolody

3.1 The Server

3.2 The Client

4 Results and Discussion

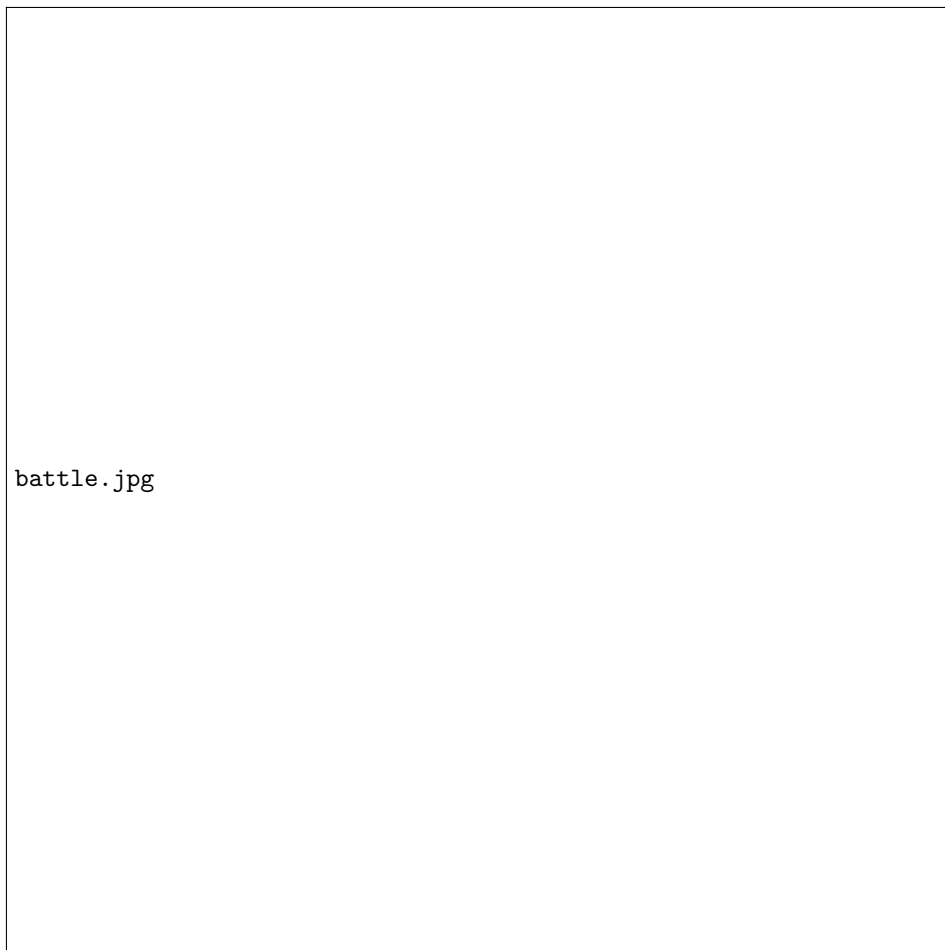


Figure 1: BattleCity with two players

In the example we implemented (found in our GitHub Repository), we include both source code for the classes implemented, as well as the executable jars for the user to run.

5 Conclusions

6 Code

The code is in the following link https://github.com/ezevallos/CC462_NuMQ