

## CS214

### Assignment 1

Professor Tjang

`mymalloc()` and `myfree()`

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We allocated 5000 bytes of memory for this implementation. We use a doubly-linked list in this implementation, which allows memory to be allocated in linear time  $O(n)$ . Doubly-linked lists are also more helpful for our `myFree()` function when attempting to defragment separate sequential blocks of memory, as the array can communicate with previous and next pointers from each node.

When the first call to `myMalloc()` is made, `myMalloc()` will initialize a base struct that will initially hold all free memory. A pointer to the address of each memory entry to be allocated will also be saved into an array `memEntries` (as they are being allocated) to ensure that when a memory entry needs to be free'd, we can check that that specific memory entry was created by `myMalloc()`.

#### **Our implementation detects errors that occur when:**

- User tries to free unallocated variables and free'd variables.
- User tries to allocate less than 2 bytes in size.
- User tries to allocate a block of memory larger than what was initially reserved (5000 bytes).
- User tries to free pointers that were not allocated by `myMalloc()`.

`myMalloc()` will then proceed with a series of checks that compare the size of each memory block in our doubly-linked list and also the amount of memory needed for the `malloc` request and process with the size of the memory entry from user input.

**Case 1:** Not enough memory.

**Case 2:** There is enough memory for the `malloc` request but not enough to make a new memory entry.

**Case 3:** There is enough memory for both the `malloc` request and new memory entry.

`myFree()` communicates with the global `memEntries` array to check if the requested memory entry freeing operation is indeed valid, and that the specified memory entry was indeed allocated by `myMalloc()`.

**`myFree()` accounts for (de)fragmentation through a series of 4 cases:**

**Case 1:** Prev and Next blocks are free, so both Prev and Next are merged into the now larger current block.

**Case 2:** Prev is free but Next is not free, Prev is merged into the current block.

**Case 3:** Next is free but Prev is not free, Next is merged into the current block.

**Case 4:** Both Prev and Next are not free or there is only 1 memory entry