Auro Saswat Raj

https://auroprofile.netlify.app/ LinkedIn

Mobile: 9777980507 Github

EDUCATION

Kalinga Institute of Industrial Technology - Deemed to be University Bachelor of Technology - BTech, Computer Science Engineering; CGPA: 8.71

Bhubaneswar, Odisha Sept. 2022 - July. 2025

Email: aurosaswat@gmail.com

Uma Charan Patnaik Engineering School, Berhampur - affiliated to SCTEVT Brahmapur, Odisha Diploma in Computer Science and Engineering: Percentage: 90%

Aug. 2019 - Sept. 2022

De Paul School, Berhampur - affiliated to CISCE

Brahmapur, Odisha

Matriculation

July. 2006 - Apr. 2019

EXPERIENCE

ApMoSys Technologies Pvt. Ltd.

Navi Mumbai, India

Application Developer Intern (On-Site)

June. 2023 - July. 2023

- o Technologies Used: Java, Kotlin, Jenkins, Selenium, Ionic, Angular, Sql
- Fixed automatic reconnection issue in OTP tracker Application using Java.
- Implemented code updates to ensure uninterrupted OTP flow during offline periods.
- Resolved missing OTP issue by applying appropriate constraints in the codebase.
- Currently Working on Version-1 of the IOS application equivalent using Ionic-Angular framework.
- Overall IT exposure was gained during my Internship tenure, including understanding of Scrum Calls, team meetings, Client Interaction, Client Interview, and more.

IoT Lab, KIIT

Bhubaneswar, Odisha

Mar. 2023 - Present

- Application Developer
 - Currently Working on Projects which involves usage of ROOM Database and **Retrofit** implementation.
 - Learned MVVM Architecture and Other Frameworks like Material UI.

Google Developer Student Club – KIIT

Bhubaneswar, Odisha

Android Developer

Mar. 2023 - Present

- o Technologies Used: Android Studio, Figma, Java, Kotlin, XML, SQL
- Currently Contributing in Android Projects assigned by GDSC, KiiT.

Projects

- Android Health and Wellness Application: The CountMyCrunch project is centered around an Indian digital health and wellness platform that offers a range of services including calorie tracking, one-on-one nutrition guidance, fitness tracking, and more.
 - * Programming Languages and Technologies used: XML, Java, Kotlin, Android Studio, Figma, Sqlite, HTML5,
 - * Notably, the project has achieved a significant milestone with over 1K downloads on the Play Store.
- Android Game Development: Crosses and Roshambo featuring the popular games Tic-Tac-Toe and Rock-Paper-Scissors is encompassed, offering three gaming modes in Tic-Tac-Toe (Human vs. Human, Human vs. AI [Easy], Human vs. AI [Hard]) and two gaming modes in Rock-Paper-Scissors (Human vs. Human, Human vs. AI). * Programming Languages and Technologies used: Java, XML, Canva, Material Design
- Android AI Application: 12T OCR, is an Optical Character Recognition (OCR) App, that can read and convert printed or handwritten text into digital format, which can be edited, searched, and stored electronically.
 - * Programming Languages and Technologies used: Kotlin, Firebase ML-Kit, XML, CameraX Library.

Programming Skills

• Languages: Javascript, HTML5, CSS3, Kotlin, C++, SQL, Java **Technologies:** Jenkins, Selenium, Angular, Android Studio