


SplitFed

Federated Learning meets Split Learning

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Research Paper

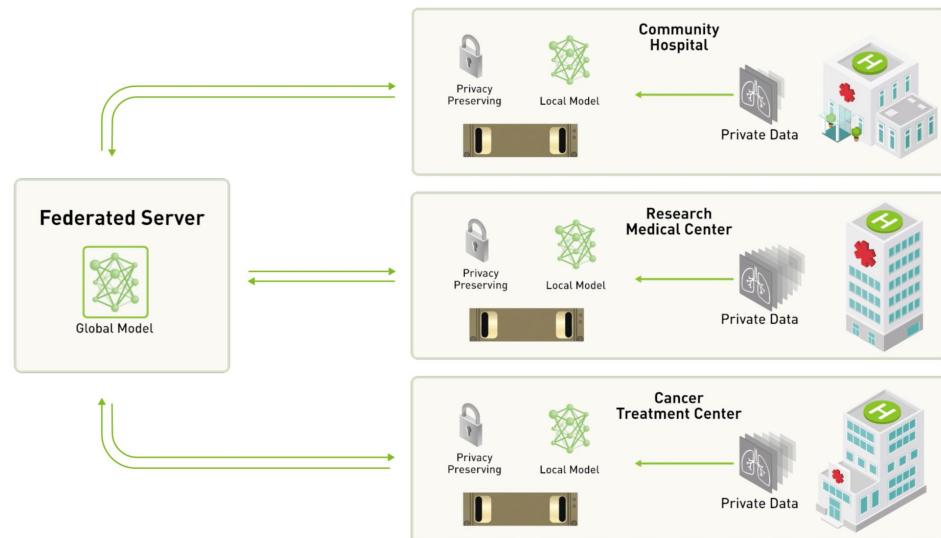
SplitFed: When Federated Learning Meets Split Learning

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Conference: AAAI - '22

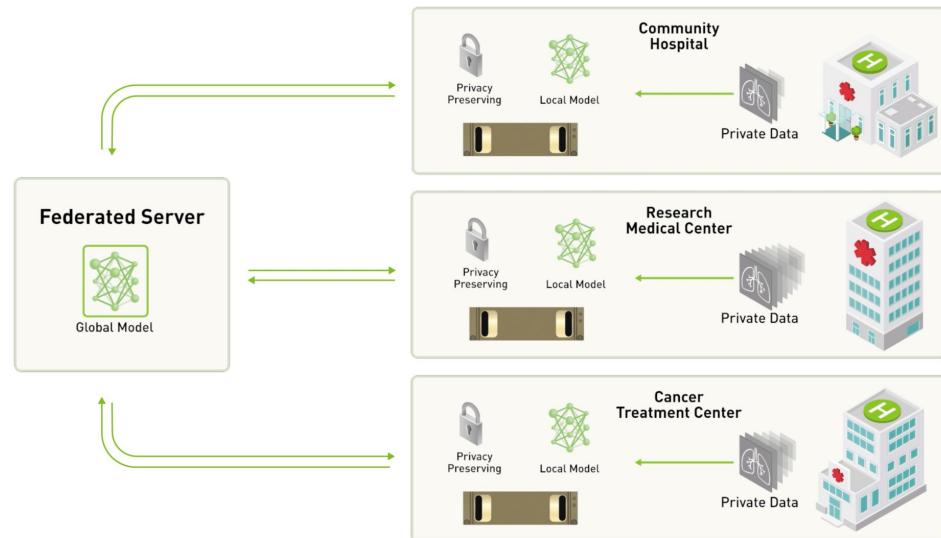
Federated Learning

- Diverse Data Sources
- Data Security or Privacy
- Data Transfer costs



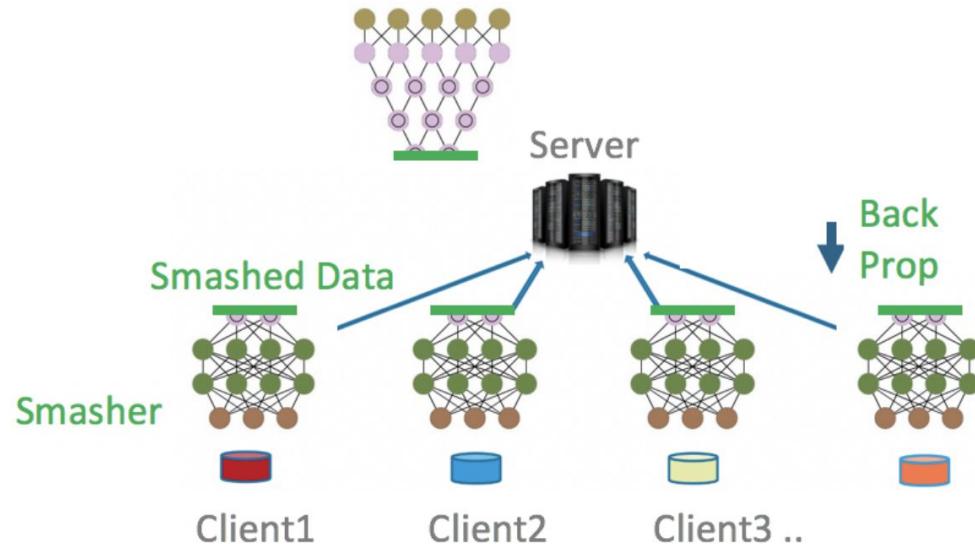
Federated Learning

- Less Robust
- Global & Local Model



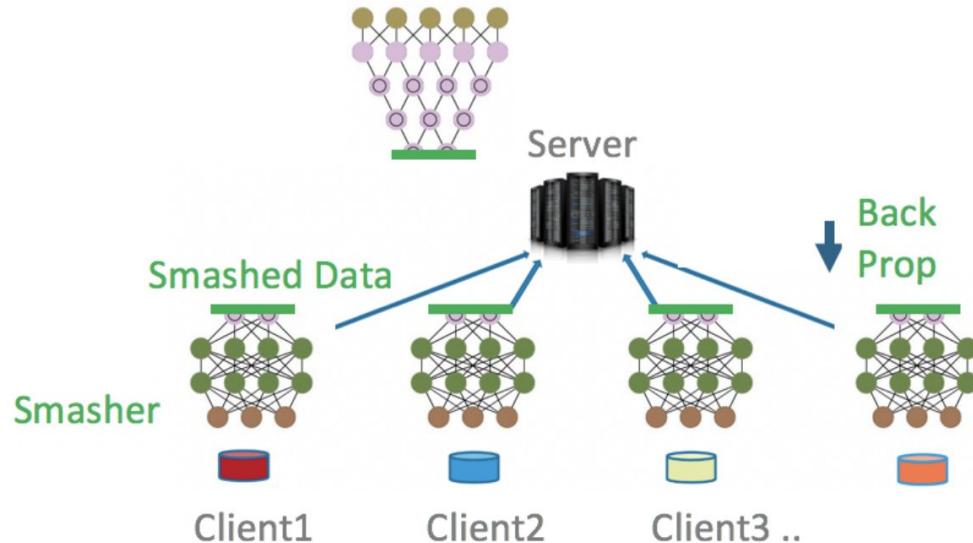
Split Learning

- More Robust Model
- Enhanced Privacy
- Reduced Communication Overhead



Split Learning

- Slower
(Relay Based Training)



Federated Learning vs Split Learning

- SL provides better model privacy than FL
 - In FL, not all devices are capable of training full models
 - Also, server and clients have full access to the global and local models
 - In SL, the full ML model is splitted into multiple smaller network portions
 - Clients hold the initial layers of the model and the server holds the final layers
 - This reduces processing load too and works better in resource-constrained environments
- SL performs slower than FL due to relay-based training across multiple clients
 - In SL, relay-based training makes client resources idle
 - Only one client engages with the server at an instance
 - No training time overhead in FL

SplitFed Learning

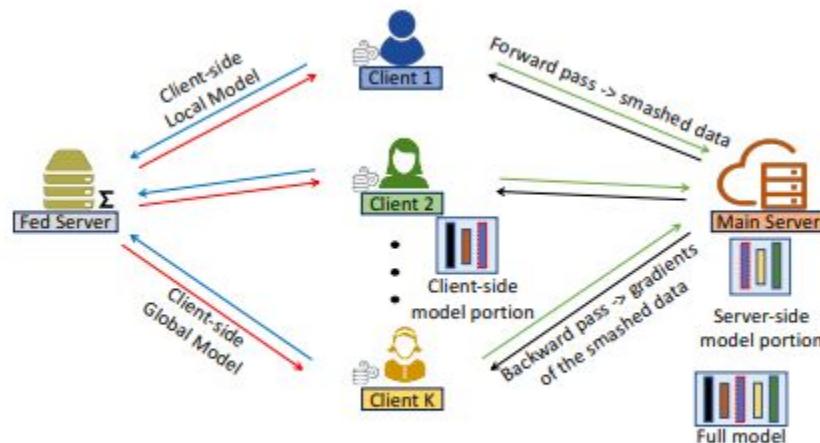


Figure 1: Overview of splitfed learning (SFL) system model.

SplitFed Learning

- Better Privacy (Incorporating differential privacy, PixelDP)
- Efficient
- Resource-Constrained devices can be used
 - Monitoring medical IoT devices
 - Financial fraud detection

Comparison

	SL	FL	SFL
Model aggregation	No	Yes	Yes
Model privacy advantage by splitted model	Yes	No	Yes
Client-side training	Sequential	Parallel	Parallel
Distributed computing	Yes	Yes	Yes
Access to raw data	No	No	No

Table 1: An abstract comparison of split learning (SL), federated learning (FL), and splitted learning (SFL).

SFL - Overall Structure

- FL strength: parallel processing among distributed clients
- SL strength: splitted network
- Client: low-resource machine
- Main server: high-resource cloud or machine
- Fed server: conduct FedAvg on client-side updates & synchronize client-side global model; not costly

Algorithm

```
/* Runs on Fed Server */
```

EnsureFedServer executes:

if $t=0$ **then**

 Initialize \mathbf{W}_t^C (global client-side model)
 Send \mathbf{W}_t^C to all K clients for ClientUpdate($\mathbf{W}_{k,t}^C$)

else

for each client $k \in S_t$ in parallel **do**
 $\mathbf{W}_{k,t}^C \leftarrow \text{ClientBackprop}(d\mathbf{A}_{k,t})$

end

 Client-side global model updates:

$$\mathbf{W}_{t+1}^C \leftarrow \sum_{k=1}^K \frac{n_k}{n} \mathbf{W}_{k,t}^C$$

 Send \mathbf{W}_{t+1}^C to all K clients for
 ClientUpdate($\mathbf{W}_{k,t}^C$)

end

Notations: (1) S_t is a set of K clients at t time instance, (2) $\mathbf{A}_{k,t}$ is the smashed data of client k at t , (3) \mathbf{Y}_k and $\hat{\mathbf{Y}}_k$ are the true and predicted labels, respectively, of the client k , (4) $\nabla \ell_k$ is the gradient of the loss for the client k , (5) n and n_k are the total sample size and sample size at a client k , respectively.

/* Runs on Main Server */

EnsureMainServer executes:

if time instance $t=0$ **then**

 Initialize \mathbf{W}_t^S (global server-side model)

else

for each client $k \in S_t$ in parallel **do**

while local epoch $e \neq E$ **do**

$(\mathbf{A}_{k,t}, \mathbf{Y}_k) \leftarrow \text{ClientUpdate}(\mathbf{W}_{k,t}^C)$

 Forward propagation with $\mathbf{A}_{k,t}$ on \mathbf{W}_t^S ,
 compute $\hat{\mathbf{Y}}_k$

 Loss calculation with \mathbf{Y}_k and $\hat{\mathbf{Y}}_k$

 Back-propagation calculate $\nabla \ell_k(\mathbf{W}_t^S; \mathbf{A}_t^S)$

 Send $d\mathbf{A}_{k,t} := \nabla \ell_k(\mathbf{A}_t^S; \mathbf{W}_t^S)$ (i.e.,
 gradient of the $\mathbf{A}_{k,t}$) to client k for
 ClientBackprop($d\mathbf{A}_{k,t}$)

end

end

 Server-side model update:

$$\mathbf{W}_{t+1}^S \leftarrow \mathbf{W}_t^S - \eta \frac{n_k}{n} \sum_{i=1}^K \nabla \ell_i(\mathbf{W}_t^S; \mathbf{A}_t^S)$$

end

Privacy Protection

- Inherent: Model-to-Data approach & Split network
- Client-side: Differential privacy & PixelDP noise layer
- Fed server:
 - Apply calibrated noise iteratively until model converges or reaches specific iteration count
 - Final convergence will achieve (ϵ, δ) DP
 - Values of (ϵ, δ) should be as small as possible
- Main server:
 - Potential leakage from smashed data
 - Integrate noise layer in client-side model based on PixelDP



DP and PixelDP

- Each client computes gradients by back propagation
- L_2 norm of each gradient is clipped
- Calibrated noise is added to the average gradient

- Calculate sensitivity of a process
- Laplacian noise is applied to randomize any data
- This private version of smashed data is then forwarded to the main server

Total Cost Analysis

Method	Comms. per client	Total comms.	Total model training time
FL	$2 \mathbf{W} $	$2K \mathbf{W} $	$\{T + 2\frac{ \mathbf{W} }{R} + T_{\text{fedavg}}\}$
SL	$(\frac{2p}{K})q + 2\beta \mathbf{W} $	$2pq + 2\beta K \mathbf{W} $	$T + 2\frac{pq}{R} + 2\beta\frac{ \mathbf{W} }{R}K$
SFLV1	$(\frac{2p}{K})q + 2\beta \mathbf{W} $	$2pq + 2\beta K \mathbf{W} $	$T + 2\frac{pq}{KR} + 2\frac{\beta \mathbf{W} }{R} + T_{\text{fedavg}}$
SFLV2	$(\frac{2p}{K})q + 2\beta \mathbf{W} $	$2pq + 2\beta K \mathbf{W} $	$T + 2\frac{pq}{KR} + 2\frac{\beta \mathbf{W} }{R} + \frac{T_{\text{fedavg}}}{2}$

Table 2: Total cost analysis of the four DCML approaches for one global epoch.

- $|\mathbf{W}|$: Model size
- K: No. of clients
- R: Communication rate
- p: Dataset size
- q: Smashed layer size
- T: Global epoch
- T_{fedavg} : Full model agg. time
- β : Ratio of client-side model

Training time: SFLV2 < SFLV1 < SL

Experimental Results

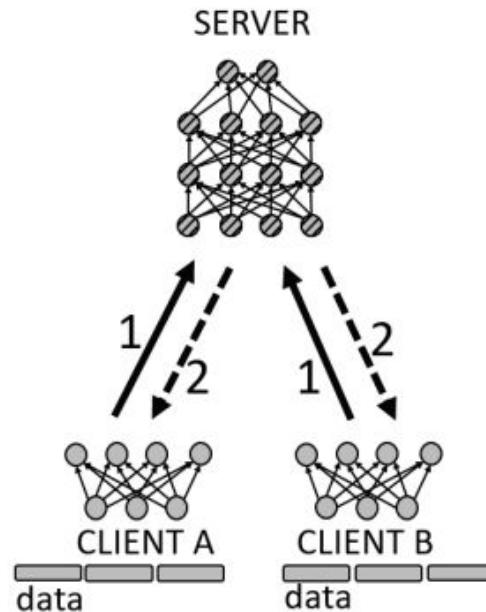
Dataset	Architecture	Normal	FL	SL	SFLV1	SFLV2
HAM10000	ResNet18	79.3%	77.5%	79.1%	79%	79.2%
HAM10000	AlexNet	80.1%	75 %	73.8%	70.5%	74.9%
FMNIST	LeNet	92.7%	91.9 %	90.4%	89.6%	90.4%
FMNIST	AlexNet	90.5%	89.7%	84.7%	86%	81%
CIFAR10	LeNet	72.1%	69.4 %	62.7%	62.6%	63.8%
MNIST	AlexNet	98.8%	98.7 %	95.1%	96.9%	92%
MNIST	ResNet18	99.3%	99.2 %	99.2%	99%	99.2%

Table 5: Test Results (five clients for DCML)

Literature Review

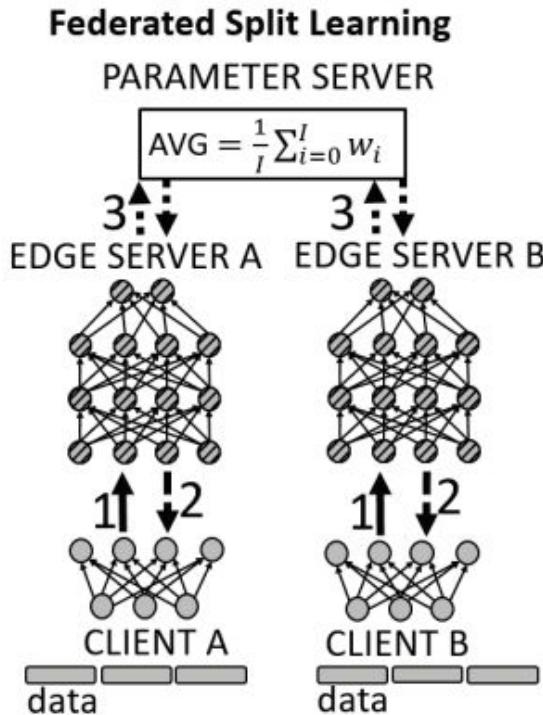
Privacy-Sensitive Parallel Split Learning: (PSL)

Parallel Split Learning



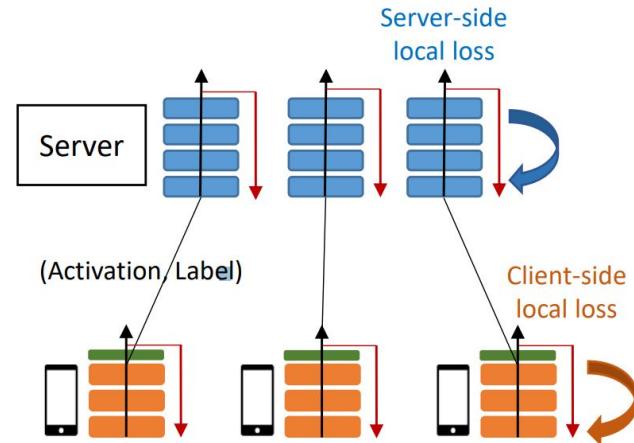
Literature Review

Federated or Split? A Performance and Privacy Analysis of Hybrid Split and Federated Learning Architecture(FSL)



Literature Review

Accelerating Federated Learning with Split Learning on Locally Generated Losses

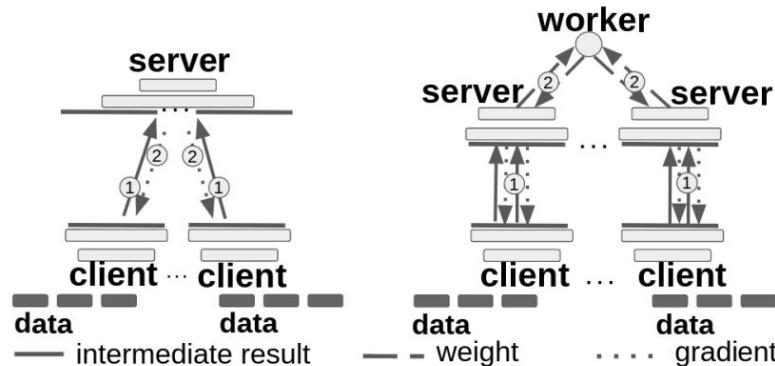


Literature Review

Federated Learning: Opportunities and Challenges

- One Shot FL
- Incentive Mechanism
- FL as a service
- Asynchronous FL
- Blockchain FL

Literature Review



Combining Split and Federated Architectures for Efficiency and Privacy in Deep Learning

Further Research Scope / Our Proposed Works

- Heterogeneous Scenario
- Sync-Switch
- Model Compression
- Quantization



Thank you