# Ivanna Mohorcic

## Web Developer || Full Stack

I'm a programmer with a passion for learning new and consolidated technologies. In a way, programming for me opened a door for my artistic expression translated into the design not only of the UI/UX but on the code itself and the satisfaction of a well-written code that can solve a problem-like puzzle that is developing a web.

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### **EDUCATION**

## **Full Stack Web Developer**

Henry BootCamp

#### Courses

- Javascript

12/2021 - Present

- React-Redux
- NodeJS-Express servers
- postgreSQL sequelize

## **Electronic Engineering** Universidad Tecnologica Nacional

03/2017 - Present

#### Courses

- Programming
- electronic components
- Buenos Aires
- electrical circuits physics, advanced mathematics

### **TECHNICAL SKILLS**

CSS **Express** 

### **PERSONAL PROJECTS**

#### PF - Protocol Moon (03/2022 - 04/2022)

- Social media project for designers where they can create a portfolio, connect with potential buyers, and have a premium portfolio for monthly donators.
- Notifications and DMs with sockets technology.
- MongoDB database on back-end.

#### PI - Videogames (02/2022 - 02/2022)

- SPA using the rawg.io API.
- Options for filter by game genre and ordering by name and rating.
- Searchbar for games by name.
- Database for adding new games that are not in the API.

#### Board game: Secret H Demo (12/2021 - 01/2022)

- In-Browser SPA of the board game: Secret H.
- Back-End prepared for multiple rooms working simultanously.
- Algorithm of the board-game on back-end.
- User interactions with each other using asynchronic server-side events with socket.io connection.

## **LANGUAGES**

English

Spanish

Full Professional Proficiency

Native or Bilingual Proficiency

## **INTERESTS**

Board games

DnD

Videogames