Evan Zoran

Software Developer

Unity Engine

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LANGUAGES	SUMMARY
HTML CSS SASS Javascript C# C++ C	 Developed multiple websites using HTML, CSS/SASS, and Javascript Experience in Agile Development cycle Designed and implemented various GUI's in Tkinter and Swing, as well as game UI's in Unity Experience building website using Ruby on Rails framework Worked on multiple solo game projects in Unity, from conception to playable Moderate experience in modeling, rigging, and animating using Blender
Python Ruby on Rails TOOLS	EDUCATION University of Colorado at Colorado Springs, B.S. in Computer Science August 2013 - December 2017 EXPERIENCE
Git Visual Studio Eclipse Pycharm	Technical Designer - No Spoilers Studios June 2018- Present • Assisted in drafting design documentation
Atom Photoshop Blender Unreal Engine	 Independent Developer Shipped indie game via Gamejolt, coded all aspects of game Barista - Starbucks (Kroger Location) January 2018 - Present

customer satisfaction

Sales Associate - Eclectix Home Furnishing 2013-2016

 Worked directly with customers to sell furniture and other home products

o Certified Barista, worked with the intention of achieving superb