

MALWARE ANALYSIS TOOLS & TECHNIQUE

Year 2 (2020/21) Semester 4

School of Infocomm Technology

Diploma in Cyber Security and Digital Forensics ASSIGNMENT

| | Malicious Executable | Malicious Document |
|---------------------|--|------------------------|
| Туре | Win32 Executable | Microsoft XML Document |
| Filename | Win32.WannaPeace.zip | |
| MD5 Hash | eefa6f98681d78b63f15d7e5 8934c6cc | |
| URL Downloa d | https://github.com/ytisf/theZ oo/tree/master/malwares/Bi naries/Win32.WannaPeace | |

| Student Name | Student ID |
|------------------|------------|
| Ezra Ho Jincheng | S10194982A |
| Matthias Gan | S10197146D |

Contents

| 1. | LabSetup | | 4 |
|----|------------|-------------------------------------|----|
| | 1.1. Virtu | ual MachineSetup | 4 |
| | 1.1.1. | Virtual MachineSoftware | 4 |
| | 1.1.1.1 | . VMware Workstation Pro | 4 |
| | 1.1.1.2 | . Host Operating System | 5 |
| | 1.1.2. | Guest Operating Systems | 5 |
| | 1.2. Net | work Diagram | 6 |
| 2. | Malware . | Analysis Tools | 9 |
| | 2.1. Basi | c StaticAnalysis | 9 |
| | 2.1.1. | PEID | 10 |
| | 2.1.2. | PEview | 13 |
| | 2.1.3. | Dependency Walker | 14 |
| | 2.1.4. | Bintext | 15 |
| | 2.1.5. | WinMD5 | 16 |
| | 2.1.6. | PowerISO | 17 |
| | 2.1.7. | PeStudio | 18 |
| | 2.2. Basi | c DynamicAnalysis | 19 |
| | 2.2.1. | ApateDNS | 20 |
| | 2.2.2. | Process Explorer | 21 |
| | 2.2.3. | Process Monitor | 22 |
| | 2.2.4. | Regshot | 23 |
| | 2.2.5. | Netcat | 24 |
| 3. | Analysis o | of Executable Malware | 24 |
| | 3.1. Basi | c Static Analysis | 24 |
| | 3.1.2. | Fingerprinting | 26 |
| | 3.1.3. | Malware Information | 27 |
| | 3.1.4. | Dependent DLLs | 28 |
| | 3.1.4.1 | . KERNEL32.DLL | 28 |
| | 3.1.4.2 | USER32.DLL | 34 |
| | 3.1.4.3 | B. OLEAUT32.DLL | 35 |
| | 3.1.4.4 | ADVAPI32.DLL | 36 |
| | 3.1.4.5 | | |
| | 3.1.4.6 | | |
| | 3.1.4.7 | | |
| | 3.1.5. | String Analysis | 40 |
| | 3.1.6. | Basic Static Analysis with PeStudio | 49 |

| 3.1.7. Basic Static Analysis Conclusion | 49 |
|--|----|
| 3.2. Basic Dynamic Analysis | 50 |
| 3.2.1. Applications for Basic Dynamic Analysis | 50 |
| 3.2.1.1. Regshot | 50 |
| 3.2.1.2. Process Monitor | 51 |
| 3.2.1.3. Process Explorer | 52 |
| 3.2.1.4. ApateDNS | 53 |
| 3.2.2. WannaPeace.exe Execution | 54 |
| 3.2.2.1. Process Explorer | 55 |
| 3.2.2.2. Regshot 1.9.1 | 59 |
| 3.2.2.3. Process Monitor | 62 |
| 3.2.2.4. ApateDNS | 65 |
| 3.2.3. Basic Dynamic Analysis Conclusion | 67 |

1. Lab Setup

As the process of analyzing a malware is dangerous and might result in potential unwanted results, we have decided to setup a lab to be used to analyze the malwares in a safe environment. A virtual machine is used for the analysis of the malwares to ensure that any unwanted consequences can be reverted and that the malwares will have no interaction with the host machine.

1.1. Virtual Machine Setup

This section is used to describe the setup of out machines used to conduct the malware analysis. It includes the information regarding the specifications of the virtual machine systems, the host operating system as well as the guest operating system.

1.1.1. Virtual MachineSoftware

VMWare Workstation Pro by VMWare is chosen as the preferred virtual machine software since it is a very powerful software that allows users to change settings of the virtual machine.

1.1.1.1. VMware Workstation Pro



Virtual Machine Software: VMware® Workstation 16 Pro

• Version: **16.1.0**

Build Number: 17198959

Installation Link:

https://www.vmware.com/products/workstation-pro/workstation-pro-evaluation.html

1.1.1.2. Host Operating System





Operating System: Microsoft Windows 10 Home

Processor: AMD Ryzen 5 2600 Six-Core Processor
 3.40 GHz

o Memory: 32GB

 System Type: 64-bit Operating System, x64based processor

Version: 20H2

o OS Build: 19042.630

The host machine is the machine that is used to download the virtual machines. It is also used to run the virtual machines. All malware analysis is conducted on the virtual machine, and the host machine will not have any contact with the malware. This ensures the safety of the host machine, preventing it from getting infected by the malware.

1.1.2. Guest Operating Systems





Operating System: Microsoft Windows 8.1

Processor: AMD Ryzen 5 2600 Six-Core
 Processor 3.39 GHz

o Memory: 2GB

 System Type: 32-bit Operating System, x64based processor

Version: 6.3

o OS Build: **9600**

This Windows 8 virtual machine is used for the basic static and dynamic analysis of the malware. All malware analysis will be done on this machine. It already has all the required static and dynamic analysis tools installed. Initial static analysis will be done on the malware. The malware will then be run on this machine; This machine has been setup and have no access to the network or the host machine. Multiple snapshots has been made to allow us to easily restore to a clean version of the operating system.

1.2. Network Diagram

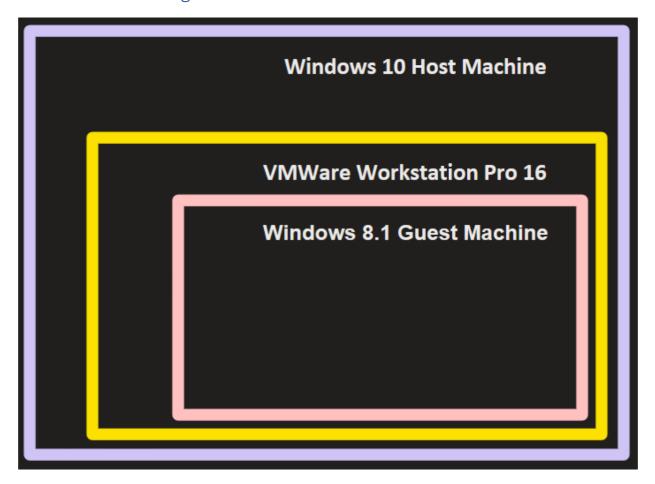
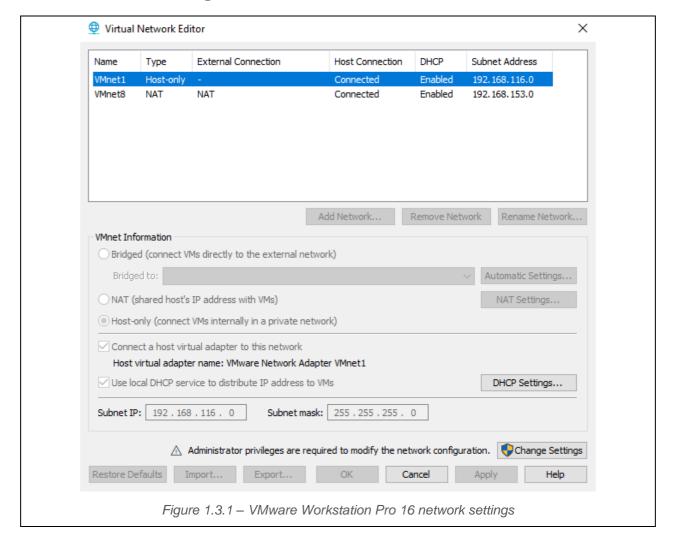


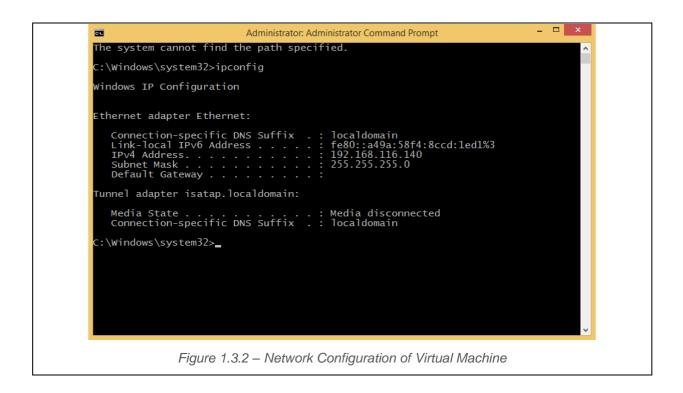
Figure 1.2 – Network Setup Diagram

The virtual machine is configured as shown by the image above. It has been configured to the Host-only mode in VMWare Workstation Pro 16. This would ensure that the virtual machines will not have access to the internet, any other networks or even the host machine. The act of isolating network access from the virtual machine would ensure that the malware is contained and would not have the capabilities of spreading.

1.3. Network Configuration



As stated, the guest virtual machine will be utilizing the Host-only mode. It will be connected to VMnet1, which is the Host-only network. The guest machine will receive a local IP address from VMware Workstation Pro's DHCP server. However, this local IP address will not allow it to connect to the internet or any foreign network. The configuration is as shown above.



The figure above shows the network configuration of the guest virtual machine. It is assigned an IP address of 192.168.75.127 with the subnet mask of 255.255.255.0. The default gateway points to the IP address of VMware Workstation Pro's DHCP server.

2. Malware Analysis Tools

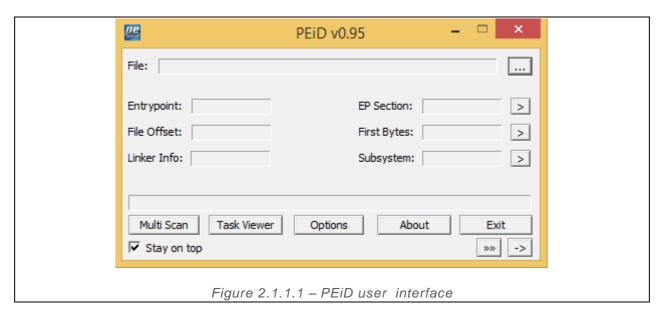
Various tools were utilized to analyze this malware. This includes tools for both static and dynamic analysis. This section will outline the different tools used for the analysis of the malware.

2.1. Basic StaticAnalysis

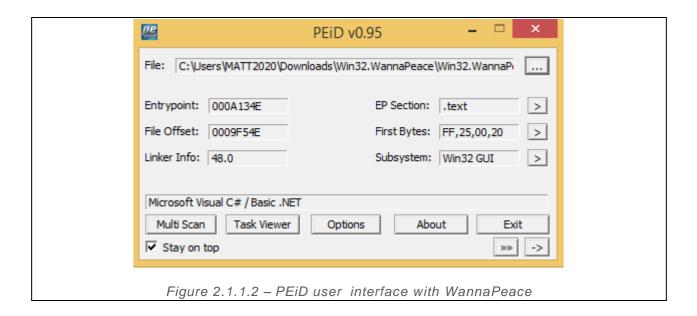
Basic Static is defined as the examination and analysis of the malware without the malware being executed. The information about the malware is gathered through tools that can extract and obtain the Portable Executable (PE) headers, the strings, and functions imported and exported by the malware. Indications of suspicious information such as functions or strings could be used by basic static analysis, which will give analyst the sense of the functionality of the malware. Basic static analysis is performed by examining the host-based indicators and network-based indicators. Host-base indicators such as imported functions, which are used to modify file and registry contents or to create new processes. Network-based indicators such as IP-addresses, external URLs or functions used to initiate connections and uncommon ports will help to identify if the malware is attempting to make a connection with an external network.

Though basic static analysis is a great way to perform initial analysis on the malware. It could often be insufficient, since more complex malwares may not reveal the full functionality. Thus, methods such as Basic Dynamic Analysis are required to reveal more information to the analyst.

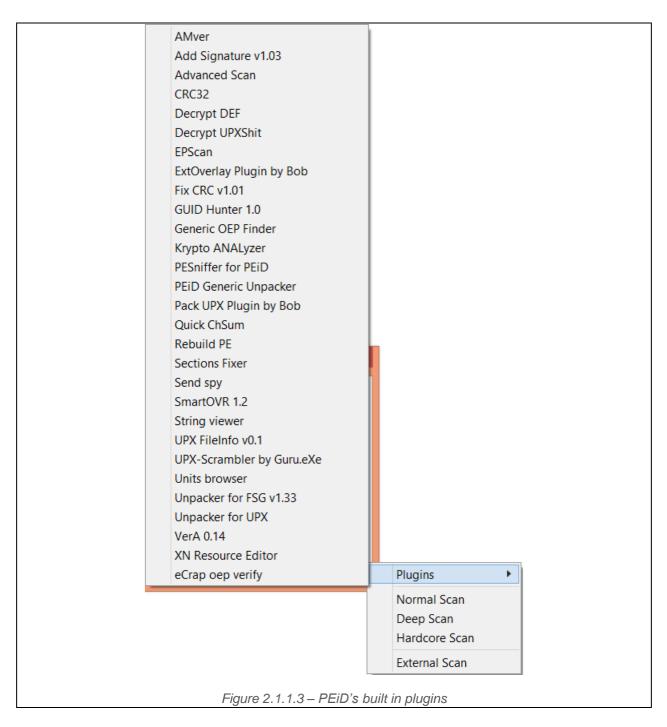
2.1.1. PEID



This image above shows the user interface of PEiD. When a malware is being loaded into the tool, all fields will be filled and displays information to the analyst as shown in the figure below.



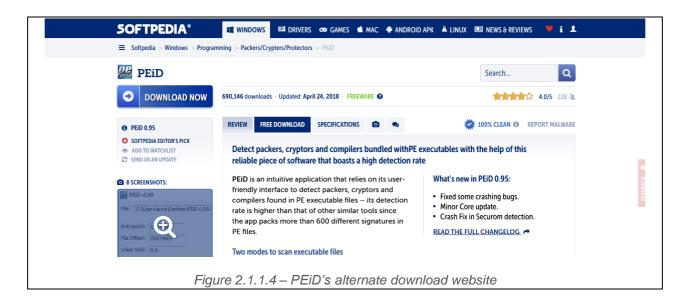
PEiD is a tool that detects the most common packers, cryptors, and compilers for the PE files. It can currently detect more than 470 different signatures in PE files. PEiD is used to identify and detect malware as some other tools are not able to extract any useful information from the malware while the malware is packed. PEiD can be used to identify if a malware Is packed and which packer was used to pack the malware.



PEiD comes with many built-in plugins which can be used to unpack PE files that were packed with other common packers. Hence, if the malware is packed with a common packer such as UPX (Ultimate Packers for Executables), PEiD would easily pick up the hint that the file was packed and unpack the file.

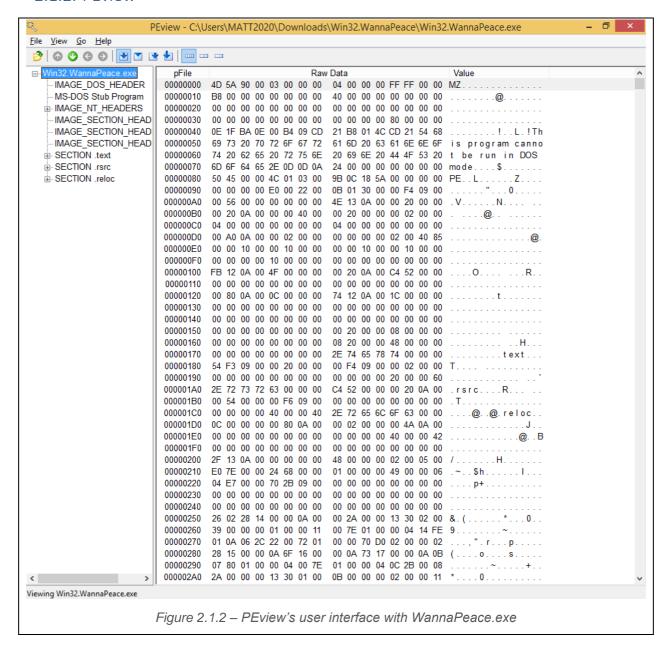
The official website of PEiD, <u>www.peid.info</u>, has been discontinued for quite some time and is no longer used. Although links to the downloads were discontinued, it can still be used and hosted. There are other links available online which allows the tool to be downloaded from. One such website is:

https://www.softpedia.com/get/Programming/Packers-Crypters-Protectors/PEiD-updated.shtml



This shows the website where PEiD can be downloaded as the official website has been discontinued.

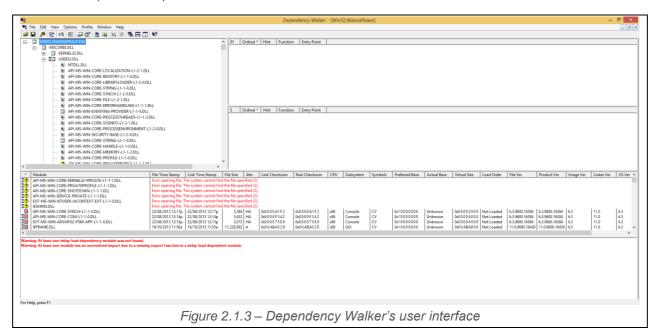
2.1.2. PEview



PEView is a basic static analysis tool which provides a simple and efficient way to view the structure and content of 32-bit PE files and Component Object File Format (COFF) files. It displays the multiple sections of the files such as header, section, directory, import table, export table, and resource information. Analyst can browse through the structure of the malware and extract information from the file headers and different sections of the file as shown from the image above.

The website to download PEView is still up and running, and can be downloaded from: https://wjradburn.com/software/PEview.zip

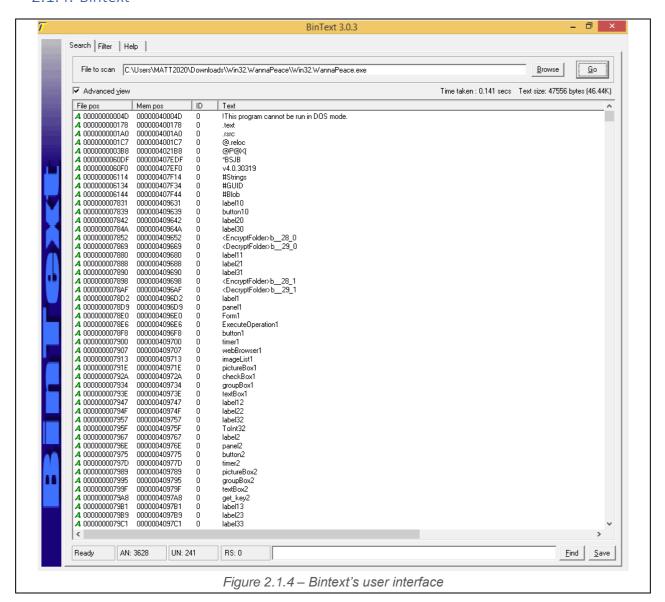
2.1.3. Dependency Walker



Dependency Walker is a basic static analysis tool which is often used in malware analysis to scan 32-bit and 64-bit Windows module. It lists all imported and exported functions of the module. It displays the dependencies of the file along with detailed information about files, which includes file path, the version number, the machine type, and debug information. This hierarchical tree diagram of all dependent modules built by Dependency Walker is useful to identify functions imported by the malware, which then can be used maliciously.

Dependency Walker can still be downloaded from the official website listed: http://www.dependencywalker.com/

2.1.4. Bintext

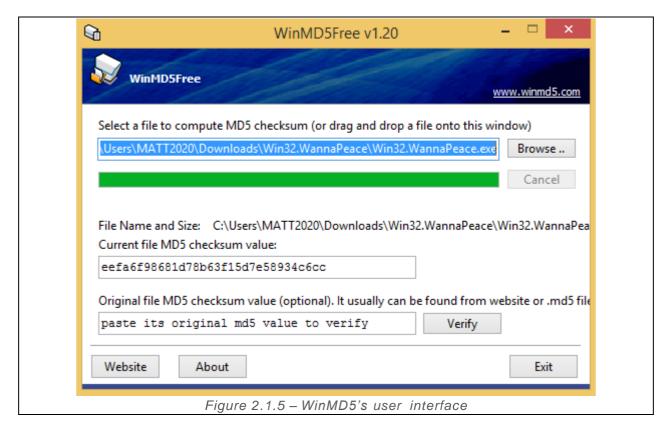


Bintext is a small, fast, and yet powerful basic static analysis tool that can find Ascii, Unicode and Resource strings in a file and extracts it from the malware. It is also vert useful for revealing the functionalities of the malware. Bintext can extract host-based and network-based indicators, which will provide the analyst with a basic overview of the malware. The strings that were extracted can be used for further analysis with other tools.

Bintext can be downloaded from the McAfee website as it is the most recently updated version:

http://b2b- download.mcafee.com/products/tools/foundstone/bintext303.zip

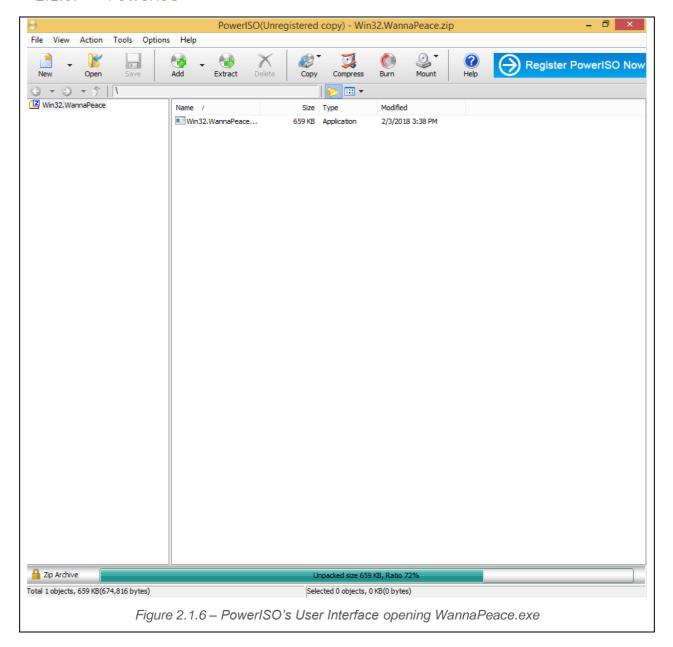
2.1.5. WinMD5



WinMD5 is a small, yet fast utility which is used to compute MD5 has values for files. WinMD5 is often used to obtain the fingerprint of the malware and check the obtained information against anti-virus malware scanners such as VirusTotal. This would check if the malware has been captured on the databased before. If such, analyst may be able to refer to the steps to revert the software to a clean and uninfected state. WinMD5 also has the capability to verify is the malware renamed itself as a separate process by comparing the hash values of the original and modified name of the malware.

WinMD5 can be downloaded from its official website: http://www.winmd5.com/

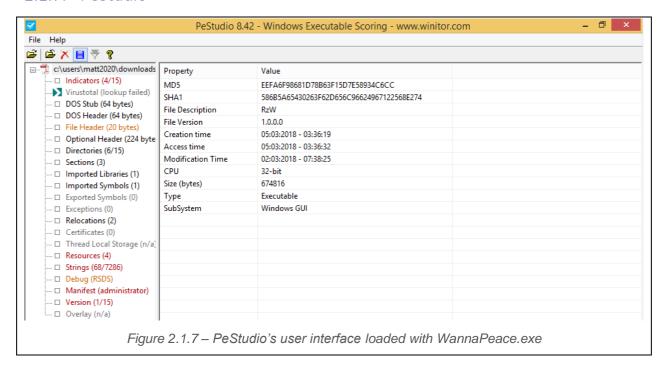
2.1.6. PowerISO



PowerISO is a disk image utility that can be used to decompress or extract several file types such as BIN, DAA, UIF, DMG, MDF and IMG. It also has other features such as Create, Edit, Burn, Mount, and many other functions. But within the assignment scope, PowerISO will be used to help the analyst extract contents from the malicious document, which could append malicious contents to itself.

PowerISO could be downloaded from the official website: https://www.poweriso.com/download.php

2.1.7. PeStudio



PeStudio is a tool used worldwide to perform initial malware analysis.

This tool can be used to determine if the file is malicious, based on certain indicators found within the file. Unsuspected metadata, suspicious patterns, and anomalies could be left in a malware to hide their intent, which would all be used as indicators to determine if the file is suspicious. This tool is rather simple to use since analyst are only required to drag the executable file into the PeStudio window within the virtual machine. No risk of infection as the file analyzed is not being run, making it safe to inspect malicious executable files.

PeStudio can be downloaded at TechSpot instead of the official website since the former has a newer version:

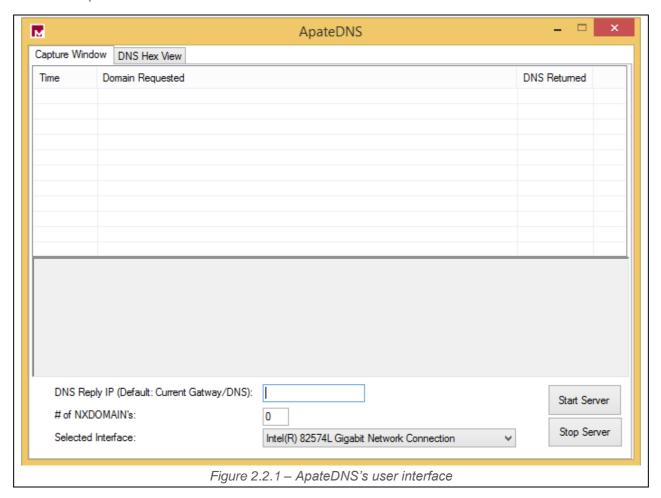
https://www.techspot.com/downloads/6350-pestudio.html

2.2. Basic DynamicAnalysis

Basic Dynamic Analysis would help to discover some of the functionalities of the malware. In addition, not all functions or strings extracted during the static analysis is malicious or can be used during run time. Therefore, basic dynamic analysis is also an important part of malware analysis.

Basic Dynamic Analysis refers to using tools to monitor the behavior of the malware, while it is being executed and run on an isolated machine. This allows analyst to discover the actual functionalities of the malware by using monitoring tools to monitor the modifications the malware does or what it does to the environment. It allows analyst to discover additional functionalities previously undiscovered by basic static analysis.

2.2.1. ApateDNS

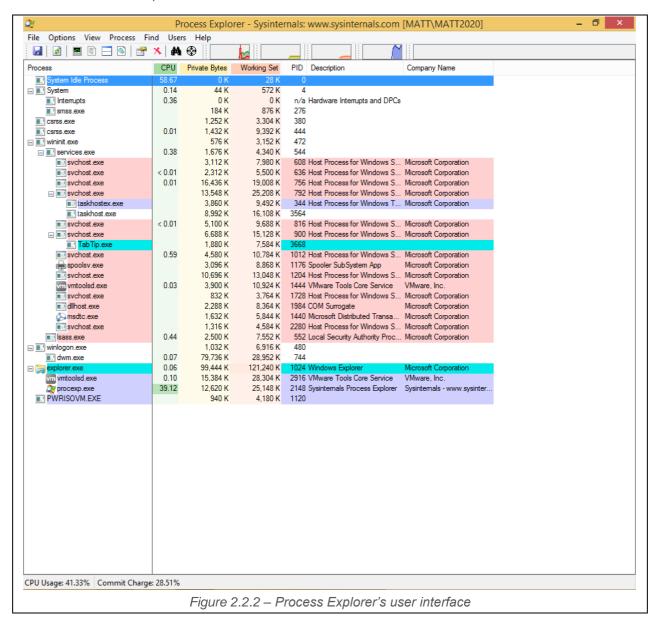


ApateDNS is a basic dynamic analysis tool for controlling DNS responses. It acts as a DNS server on the local system and could reply to any DNS queries made by the system. ApateDNS spoofs DNS responses to DNS requests generated by the malware to a specified domain name or IP address located at the bottom of the user interface using UDP port 53. It can also verify or discover additional IP addresses or hostnames that could not be found during basic static analysis. It is an extremely useful tool for analyzing whether the malware can connect to any network.

ApateDNS is free to download from FireEye through their website:

https://www.fireeye.com/services/freeware/apatedns.html

2.2.2. Process Explorer

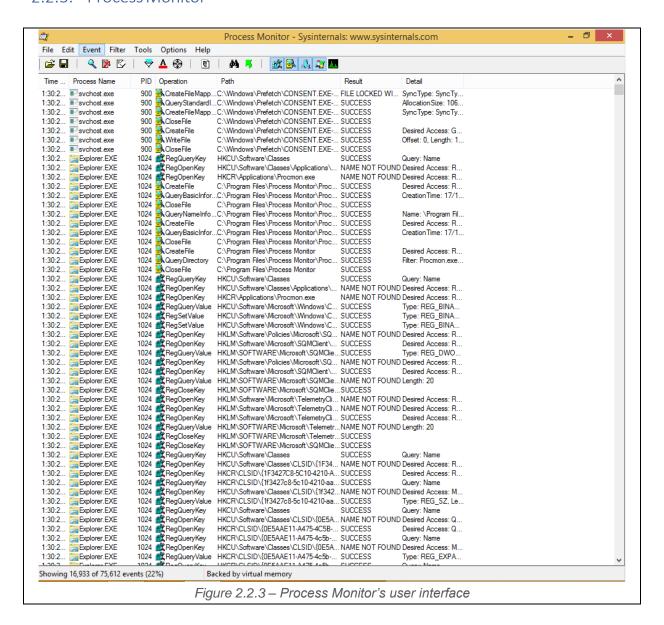


Process Explorer is a basic dynamic analysis tool developed by Microsoft that keeps track of processes running in the system during malware analysis. This is important to be kept open as it would allow the analyst to view the changes the malware does to the system through Process Explorer. It provides each process with a PID (Process ID) in the case that there are multiple processes with the same name. Process Monitor is especially useful when identifying the process name and malware running, alongside the details of all the handles and DLL loaded by the malware.

Process Explorer can be downloaded from the official website of Microsoft:

https://docs.microsoft.com/en-us/sysinternals/downloads/process-explorer

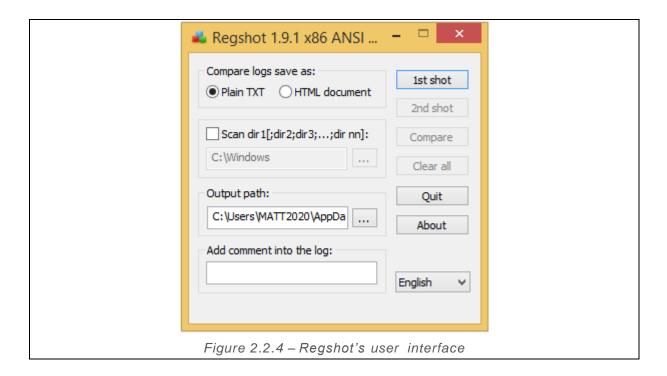
2.2.3. Process Monitor



Process Monitor is a widely used basic dynamic analysis tool to monitor Windows filesystem, registry, and process activity in real-time. Process Monitor combines 2 tools, FileMon and RegMon. Additional features added were non-destructive filtering of data and boot time logging, just to name a few. This means that all data was captured by Process Monitor, but only a select few were displayed to the user. Process Monitor is useful when it comes to determining system changes made by the malware in real time.

Process Monitor can be downloaded from the official website of Microsoft: https://docs.microsoft.com/en- us/sysinternals/downloads/procmon

2.2.4. Regshot



Regshot is an open-source dynamic analysis tool used to monitor system registry for changes by taking a snapshot before and after the malware is run. This is to check whether the malware made any changes to the system upon execution. This is especially useful for a basic dynamic analysis as most changes takes place in the system registry during a malware attack. Hence, with this tool, analyst would be able to easily observe the changes made in the registry, which will provide analyst with some clues and hints as to what the malware functionality is about.

We are using Regshot 1.9.1 as it is the more updated version. Although it is in the beta stages, it is helpful as Regshot 1.9.0 had an error when comparing and attempting to display the output of the changes of the system.

This tool can be downloaded from:

https://sourceforge.net/projects/regshot/files/regshot/1.9.1-beta/Regshot-1.9.1-beta_r321.7z/download

2.2.5. Netcat

Netcat is a network analysis tool used for reading from and writing to network connections either through TCP or UDP. It has features such as port scanning, transferring files and port listening, all of which are essential for a network analysis tool. It is capable of detecting the request sent out by the malware to external networks.

Netcat can be downloaded from http://netcat.sourceforge.net/download.php

3. Analysis of Executable Malware

Firstly, the analysis of executable malware will be conducted. The malware used is WannaPeace.exe and is a well-known ransomware that could potentially stop the user from accessing their PC or data within the PC. It might also ask the users to pay the hackers for them to release the ransomware grip on the user's device.

The malware used was downloaded from the Zoo on GitHub and the password of the zip file is "infected".

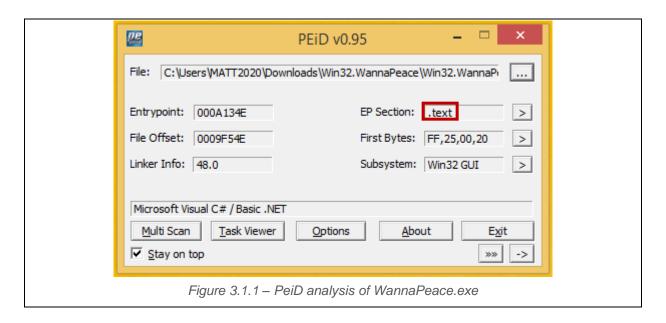
| Туре | Win32 Executable | |
|--------------|---|--|
| Filename | WannaPeace.exe | |
| MD5 Hash | eefa6f98681d78b63f15d7e58934c6cc | |
| URL Download | https://github.com/ytisf/theZoo/blob/master/malwares/Binaries/Win32.WannaPeace/Win32.WannaPeace.zip | |

3.1. Basic Static Analysis

Basic static analysis will be conducted on WannaPeace.exe using the tools shown in the section in the report above. This will provide us with a brief overview of the malware and the functionalities.

3.1.1. De-obfuscation and Unpacking

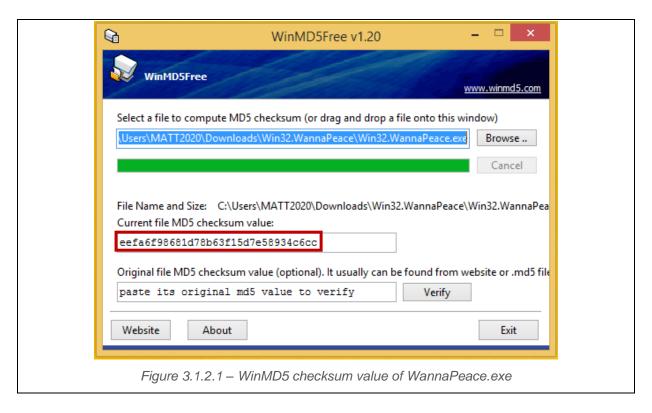
Before performing malware analysis, it is essential to verify that the malware is not obfuscated, meaning that it is concealed so it cannot be analyzed. The simplest method to perform obfuscation is to pack the malware using a packer, such as UPX. When the malware is packed or obfuscated, the code and functionality of the malware is concealed, and basic static analysis will not be extract anything useful from the malware in this state. By using PEiD, we can determine is the malware is packed, which tool the attacker packed the malware with if it is packed and unpack the malware if required.



The image below shows the analysis of WannaPeace.exe using PEiD. As seen from the image, the EP Section (Entry Point Section) indicated .text, meaning that the malware was not packed. A typical packed malware would indicate the packer's signature in the EP Section. Microsoft Visual C# was identified as the complier for WannaPeace.exe. Since the malware was not packed in the first place, it does not need to be unpacked manually by us.

3.1.2. Fingerprinting

Fingerprinting is crucial to the process of malware analysis as the analyst must identify the malware when the analysis is complete. The analyst would compare the hash values of the malware to ensure and check the name of the malware did not change when running on the isolated device. Fingerprinting is done by running the malware through a hashing algorithm to generate a unique hash for the malware that is irreversible. WinMD5 tool was chosen for this task as it is reliable and efficient, and more programs can be added to directly compare the has values.

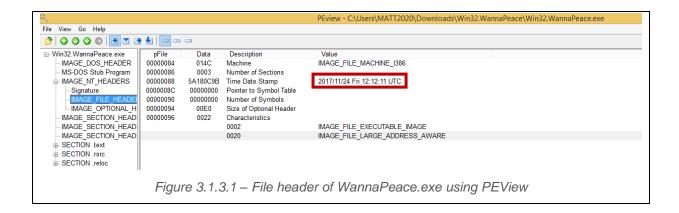


The image above shows the MD5 checksum value of WannaPeace.exe. This can be further verified by the checksum shown in theZoo on Github, indicating that the malware analyzed in this isolated system is the same as the one initially downloaded.



3.1.3. Malware Information

Obtaining information is an important part of malware analysis as it will tell us more about the malware. The information can be extracted from the PE file, which contains information that would allow analyst to extract the structure of the malware as it could display the import functions and DLLs of the malware.

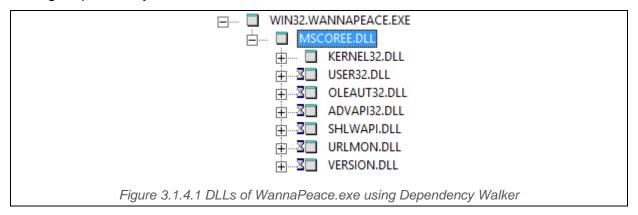


From the image shown above, it shows the potential date and time the malware was complied, which was on the 24th of November 2017, on Friday 12:12:11 UTC time.

Unfortunately, PEView did not display any functions of imported DLLs of the malware. Fortunately, the next tool used would be able to display all the imported DLLs and functions of the malware with speed and accuracy.

3.1.4. Dependent DLLs

DLLs are essential to every program as they depend on DLLs and import functions for the program to work correctly. The image below shows the DLLs of WannaPeace.exe using Dependency Walker on the isolated VM.

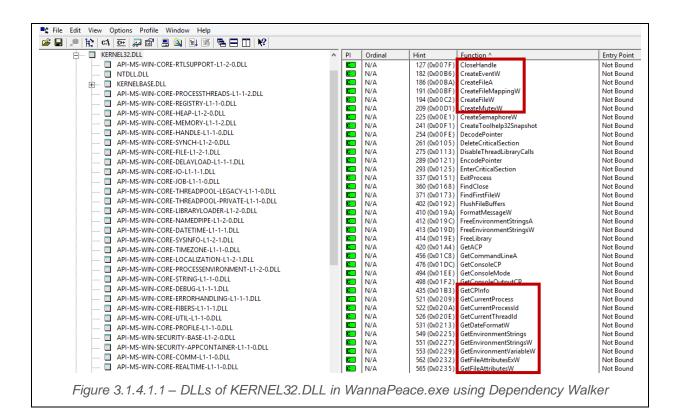


There is a total of 7 different imported DLLs shown in the image above. Each of these DLL serves different function to allow the malware to function properly, containing host-based and network-based indicators. These DLLs potentially contains hints on how the malware would work.

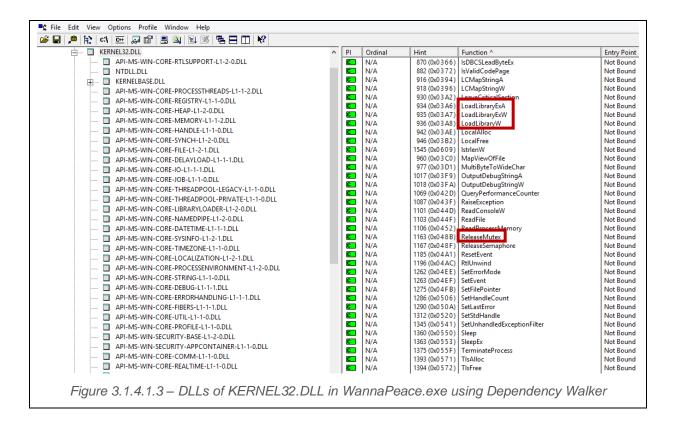
3.1.4.1. KERNEL32.DLL

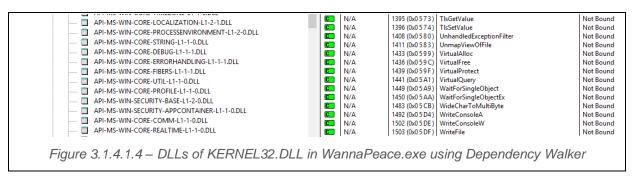
KERNEL32.DLL is the lowest-level DLL, providing basic functionalities such as memory management, interrupt handling and input / output handling. KERNEL32.DLL is most likely needed for the malware to properly execute, since it contains functions where the malware is required to execute processes and manage RAM.

The images below are the imported functions of KERNEL32.DLL. Some of them are boxed in a red box, indicating that it is an important function which could provide some information about the functions of WannaPeace.exe.



ြေး File Edit View Options Profile Window Help 🚅 🔒 🔎 😭 ct/ 🖭 🔊 😭 🗒 🖎 🖼 🖽 🖽 🖽 KERNEL 32.DLL Entry Point API-MS-WIN-CORE-RTLSUPPORT-L1-2-0.DLL 571 (0x0 2 3 B) GetFileSize N/A Not Bound GetFileType GetFullPathNameW NTDLL.DLL N/A 574 (0x0 2 3 F Not Bound N/A N/A 585 (0x0 2 4 9) 592 (0x0 2 5 0) KERNELBASE.DLL Not Bound API-MS-WIN-CORE-PROCESSTHREADS-L1-1-2.DLL GetLastError N/Δ 594 (0x0 2 5 2 GetLocaleInfo∆ Not Bound API-MS-WIN-CORF-REGISTRY-L1-1-0.DLL N/A N/A 593 (0x0 2 5 1 610 (0x0 2 6 2 GetLocalTime GetModuleFileNameA Not Bound API-MS-WIN-CORE-HEAP-L1-2-0.DLL Not Bound API-MS-WIN-CORE-MEMORY-L1-1-2.DLL N/A 611 (0x0 2 6 3 GetModuleFileNameW Not Bound API-MS-WIN-CORE-HANDLE-L1-1-0.DLL N/A N/A 615 (0x0 2 6 7 646 (0x0 2 8 6 GetModuleHandleW Not Bound API-MS-WIN-CORE-SYNCH-L1-2-0.DLL GetOEMCP Not Bound API-MS-WIN-CORE-FILE-L1-2-1.DLL N/A 669 (0x0 2 9 D GetProcAddress Not Bound N/A N/A 674 (0x0 2 A2) 701 (0x0 2 BD) GetProcessHeap API-MS-WIN-CORE-DELAYLOAD-L1-1-1.DLL API-MS-WIN-CORE-IO-L1-1-1.DLL GetStartupInfoA Not Bound N/A 704 (0x0 2 C0 GetStdHandle Not Bound API-MS-WIN-CORE-JOB-L1-1-0.DLL N/A N/A 706 (0x0 2 C2 709 (0x0 2 C5 GetStringTypeA Not Bound Not Bound API-MS-WIN-CORE-THREADPOOL-LEGACY-L1-1-0.DLL GetStringTypeW API-MS-WIN-CORE-THREADPOOL-PRIVATE-L1-1-0.DLL N/A 712 (0x0 2 C8) GetSvstemDefaultLCID Not Bound API-MS-WIN-CORE-LIBRARYLOADER-L1-2-0.DLL N/A N/A 717 (0x0 2 CD) 720 (0x0 2 D0) GetSystemDirectoryW API-MS-WIN-CORE-NAMEDPIPE-L1-2-0.DLL Not Bound GetSystemInfo API-MS-WIN-CORE-DATETIME-L1-1-1.DLL API-MS-WIN-CORE-SYSINFO-L1-2-1.DLL N/Δ 726 (0x0 2 D6) GetSystemTimeAsFileTime Not Bound N/A N/A 754 (0x0 2 F 2 759 (0x0 2 F 7 GetTickCount Not Bound Not Bound API-MS-WIN-CORE-TIMEZONE-L1-1-0.DLL GetTimeFormatW N/A 772 (0x0304 GetVersionExA Not Bound API-MS-WIN-CORF-LOCALIZATION-L1-2-1.DLL N/A N/A 773 (0x0 3 0 5 784 (0x0 3 1 0 API-MS-WIN-CORE-PROCESSENVIRONMENT-L1-2-0.DLL GetWindowsDirectoryW Not Bound API-MS-WIN-CORE-STRING-L1-1-0.DLL GlobalMemoryStatu N/A 803 (0x0 3 2 3 Not Bound API-MS-WIN-CORE-DEBUG-L1-1-1.DLL N/A N/A 815 (0x032F) 817 (0x0331) API-MS-WIN-CORE-ERRORHANDLING-L1-1-1.DLL HeapCreate Not Bound HeapDestroy API-MS-WIN-CORE-FIBERS-L1-1-1.DLL N/A 818 (0x0 3 3 2 Not Bound N/A N/A 819 (0x0333) 822 (0x0336) HeapFree HeapReAlloc API-MS-WIN-CORE-UTIL-L1-1-0.DLL Not Bound API-MS-WIN-CORE-PROFILE-L1-1-0.DLL N/A 824 (0x0 3 3 8) HeapSize HeapValidate Not Bound API-MS-WIN-SECURITY-BASE-L1-2-0.DLL N/A 827 (0x0 3 3 B) API-MS-WIN-SECURITY-APPCONTAINER-L1-1-0.DLL N/A 839 (0x0 3 4 7) InitializeCriticalSection Not Bound API-MS-WIN-CORE-COMM-L1-1-0.DLL Ν/Δ 840 (0x0 3.4.8.) InitializeCriticalSectionAndSpinCount Not Bound API-MS-WIN-CORE-REALTIME-L1-1-0.DLL 869 (0x0 3 6 5) Figure 3.1.4.1.2 - DLLs of KERNEL32.DLL in WannaPeace.exe using Dependency Walker





From the images above, KERNEL32.DLL imported a lot of functions. However, the ones indicated in the red box were highlighted.

| Figure | Function Name | What does it do? | |
|-----------|-------------------------|--|--|
| Number | | | |
| 3.1.4.1.1 | CloseHandle | Closes an open object handle. | |
| 3.1.4.1.1 | CreateEventW | Creates or opens a named or unnamed event object. | |
| 3.1.4.1.1 | CreateFileA | Creates or opens a file or I/O device. The most commonly | |
| | | used I/O devices are as follows: file, file stream, directory, | |
| | | physical disk, volume, console buffer, tape drive, | |
| | | communications resource, mailslot, and pipe. The function | |
| | | returns a handle that can be used to access the file or | |
| | | device for various types of I/O depending on the file or | |
| | | device and the flags and attributes specified. | |
| 3.1.4.1.1 | CreateFileMappingW | Creates or opens a named or unnamed file mapping | |
| | | object for a specified file. | |
| 3.1.4.1.1 | CreateFileW | Creates or opens a file or I/O device. The most commonly | |
| | | used I/O devices are as follows: file, file stream, directory, | |
| | | physical disk, volume, console buffer, tape drive, | |
| | | communications resource, mailslot, and pipe. The function | |
| | | returns a handle that can be used to access the file or | |
| | | device for various types of I/O depending on the file or | |
| | | device and the flags and attributes specified. | |
| 3.1.4.1.1 | CreateMutexW | Creates or opens a named or unnamed mutex object. | |
| 3.1.4.1.1 | GetCPInfo | Retrieves information about any valid installed or available | |
| | | code page. | |
| 3.1.4.1.1 | GetCurrentProcess | Retrieves a pseudo handle for the current process. | |
| 3.1.4.1.1 | GetCurrentProcessId | Retrieves the process identifier of the calling process. | |
| 3.1.4.1.1 | GetCurrentThreadId | Retrieves the thread identifier of the calling thread. | |
| 3.1.4.1.1 | GetDateFormatW | Formats a date as a date string for a locale specified by | |
| | | the locale identifier. The function formats either a specified | |
| | | date or the local system date. | |
| 3.1.4.1.1 | GetEnvironmentStrings | Retrieves the environment variables for the current | |
| | | process. | |
| 3.1.4.1.1 | GetEnvironmentStringsW | Retrieves the environment variables for the current | |
| | | process. | |
| 3.1.4.1.1 | GetEnvironmentVariableW | Retrieves the contents of the specified variable from the | |
| | | environment block of the calling process. | |
| 3.1.4.1.1 | GetFileAttributesExW | Retrieves attributes for a specified file or directory. | |
| 3.1.4.1.1 | GetFileAttributesW | Retrieves file system attributes for a specified file or | |
| | | directory. | |
| 3.1.4.1.2 | GetFileSize | Retrieves the size of the specified file, in bytes. | |

| 3.1.4.1.2 | GetFileType | Retrieves the file type of the specified file. | |
|-----------|--------------------|--|--|
| 3.1.4.1.2 | GetFullPathNameW | Retrieves the full path and file name of the specified file. | |
| 3.1.4.1.2 | GetLastError | Retrieves the calling thread's last-error code value. The | |
| | | last-error code is maintained on a per-thread basis. | |
| | | Multiple threads do not overwrite each other's last-error | |
| | | code. | |
| 3.1.4.1.2 | GetLocaleInfoA | Retrieves information about a locale specified by identifier. | |
| 3.1.4.1.2 | GetLocalTime | Retrieves the current local date and time. | |
| 3.1.4.1.2 | GetModuleFileNameA | Retrieves the fully qualified path for the file that contains | |
| | | the specified module. The module must have been loaded | |
| | | by the current process. | |
| 3.1.4.1.2 | GetModuleFileNameW | Retrieves the fully qualified path for the file that contains | |
| | | the specified module. The module must have been loaded | |
| | | by the current process. | |
| 3.1.4.1.2 | GetModuleHandleW | Retrieves a module handle for the specified module. The | |
| | | module must have been loaded by the calling process. | |
| 3.1.4.1.2 | GetOEMCP | Returns the current original equipment manufacturer | |
| | | (OEM) code page identifier for the operating system. | |
| 3.1.4.1.2 | GetProcAddress | Retrieves the address of an exported function or variable | |
| | | from the specified dynamic-link library (DLL). | |
| 3.1.4.1.2 | GetProcessHeap | Retrieves a handle to the default heap of the calling | |
| | | process. This handle can then be used in subsequent calls | |
| | | to the heap functions. | |
| 3.1.4.1.2 | GetStartupInfoA | Retrieves the contents of the STARTUPINFO structure | |
| | | that was specified when the calling process was created. | |
| 3.1.4.1.2 | GetStdHandle | etrieves a handle to the specified standard device | |
| | | (standard input, standard output, or standard error). | |
| 3.1.4.1.2 | GetStringTypeA | Deprecated. Retrieves character type information for the | |
| | | characters in the specified source string. For each | |
| | | character in the string, the function sets one or more bits | |
| | | in the corresponding 16-bit element of the output array. | |
| | | Each bit identifies a given character type, for example, | |
| | | letter, digit, or neither. | |
| 3.1.4.1.2 | GetStringTypeW | Retrieves character type information for the characters in | |
| | | the specified Unicode source string. For each character in | |
| | | the string, the function sets one or more bits in the | |
| | | corresponding 16-bit element of the output array. Each bit | |
| | | identifies a given character type, for example, letter, digit, | |
| | | or neither. | |

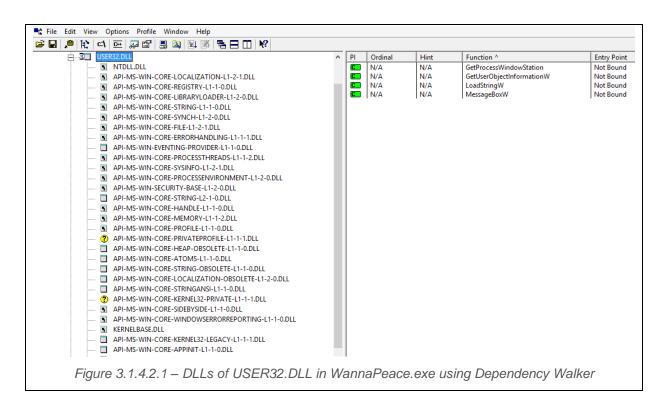
| 3.1.4.1.2 | GetSystemDefaultLCID | Returns the <u>locale identifier</u> for the system locale. | |
|-----------|-------------------------|---|--|
| 3.1.4.1.2 | GetSystemDirectoryW | Retrieves the path of the system directory. The system | |
| | | directory contains system files such as dynamic-link | |
| | | libraries and drivers. | |
| 3.1.4.1.2 | GetSystemInfo | Retrieves information about the current system. | |
| 3.1.4.1.2 | GetSystemTimeAsFileTime | Retrieves the current system date and time. The | |
| | | information is in Coordinated Universal Time (UTC) | |
| | | format. | |
| 3.1.4.1.2 | GetTickCount | Retrieves the number of milliseconds that have elapsed | |
| | | since the system was started, up to 49.7 days. | |
| 3.1.4.1.2 | GetTimeFormatW | Formats time as a time string for a locale specified by | |
| | | identifier. The function formats either a specified time or | |
| | | the local system time. | |
| 3.1.4.1.2 | GetVersionExA | Retrieves version of Operating System. | |
| 3.1.4.1.2 | GetVersionExW | Retrieves version of Operating System. | |
| 3.1.4.1.2 | GetWindowsDirectoryW | Retrieves the path of the Windows directory. | |
| 3.1.4.1.2 | GlobalMemoryStatus | Retrieves information about the system's current usage of | |
| | | both physical and virtual memory. | |
| 3.1.4.1.3 | LoadLibraryA | Loads the specified module into the address space of the | |
| | | calling process. The specified module may cause other | |
| | | modules to be loaded. | |
| 3.1.4.1.3 | LoadLibraryExW | Loads the specified module into the address space of the | |
| | | calling process. The specified module may cause other | |
| | | modules to be loaded. | |
| 3.1.4.1.3 | LoadLibraryW | Loads the specified module into the address space of the | |
| | | calling process. The specified module may cause other | |
| | | modules to be loaded. | |
| 3.1.4.1.3 | ReleaseMutex | Releases ownership of the specified mutex object. | |

From these highlighted functions, there are a lot of "Get" functions, which are used to obtain information from the infected device such as command line, file attributes, and full path names. There is also "Load" function, where the malware will load a specified module into a particular address space, and the "Create" function is used to create events. A ReleaseMutex was spotted and it releases the ownership of a specified mutex object, this function would fail if the calling thread does not own the mutex object.

From these imported functions found in KERNEL32.DLL, it is suspected that WannaPeace.exe malware would obtain data and files of the users due to the types of get function stated in KERNEL32.DLL. However, these DLLs are needed for all programs that run on DOS and cannot be classified as malicious based on this evidence alone.

3.1.4.2. USER32.DLL

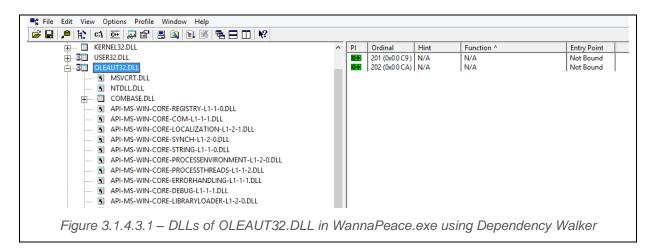
This DLL implements the Windows USER component that creates and manipulates the standard elements of the Windows user interface, such as desktop windows, menus and more. It allows programs to implement a graphical user interface (GUI) matching the Windows look and feel. Programs call functions from Windows USER to perform operations such as create and manage windows, receive windows messages which usually comes in a form of mouse and keyboard inputs. There are little to no functions within USER32.DLL which could be used maliciously.



| Figure Number | Function Name | What does it do? |
|---------------|---------------------------|---|
| 3.1.4.2.1 | GetProcessWindowStation | Retrieves a handle to the current window |
| | | station for the calling process. |
| 3.1.4.2.1 | GetUserObjectInformationW | Retrieves information about the specified |
| | | window station or desktop object. |
| 3.1.4.2.1 | LoadStringW | Loads a string resource from the executable |
| | | file associated with a specified module and |
| | | either copies the string into a buffer with a |
| | | terminating null character or returns a read- |
| | | only pointer to the string resource itself. |
| 3.1.4.2.1 | MessageBoxW | Displays a modal dialog box that contains a |
| | | system icon, a set of buttons, and a brief |
| | | application-specific message, such as status |
| | | or error information. The message box |
| | | returns an integer value that indicates which |
| | | button the user clicked. |

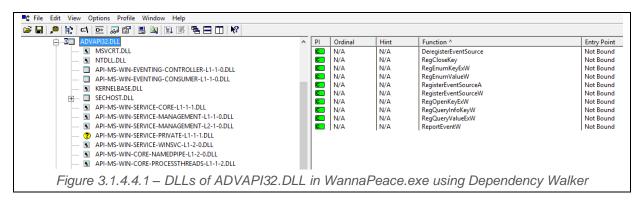
3.1.4.3. OLEAUT32.DLL

There are no imported functions within this DLL.



3.1.4.4. ADVAPI32.DLL

Advanced API Services Library (ADVAPI32.DLL) was made by Microsoft, designed to support numerous APIs such as registry and security calls. This also further provides functionality and is the one responsible for restarting and shutting down the system, Windows Registry, and managing user accounts.

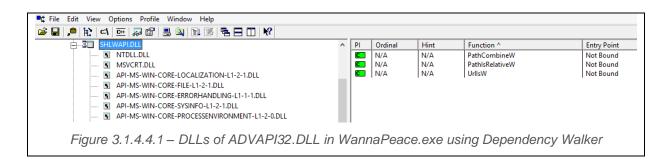


| Figure Number | Function Name | What does it do? |
|---------------|-----------------------|--|
| 3.1.4.4.1 | DeregisterEventSource | Closes the specified event log. |
| 3.1.4.4.1 | RegCloseKey | Closes a handle to the specified registry key. |
| 3.1.4.4.1 | RegEnumKeyExW | Enumerates the subkeys of the specified |
| | | open registry key. The function retrieves |
| | | information about one subkey each time it is |
| | | called. |
| 3.1.4.4.1 | RegEnumValueW | Enumerates the values for the specified open |
| | | registry key. The function copies one indexed |
| | | value name and data block for the key each |
| | | time it is called. |
| 3.1.4.4.1 | RegisterEventSourceA | Retrieves a registered handle to the specified |
| | | event log. |
| 3.1.4.4.1 | RegisterEventSourceW | Retrieves a registered handle to the specified |
| | | event log. |
| 3.1.4.4.1 | RegOpenKeyExW | Opens the specified registry key. Note that |
| | | key names are not case sensitive. |
| 3.1.4.4.1 | RegQueryInfoKeyW | Retrieves information about the specified |
| | | registry key. |
| 3.1.4.4.1 | RegQueryValueExW | Retrieves the type and data for the specified |
| | | value name associated with an open registry |
| | | key. |
| 3.1.4.4.1 | ReportEventW | Writes an entry at the end of the specified |
| | | event log. |

From the analysis above, I think that there are no suspicious import functions within APIADV32.DLL as all the import functions do seem necessary and are required for the management of Windows.

3.1.4.5. SHLWAPI.DLL

SHLWAPI.DLL, also known as Shell Light-Weight Utility Library, contains functions for URL and UNC paths, registry entries and color settings. This is one of the DLLs which is crucial to the system process and should not be removed, otherwise, the device may fail to function properly. The file contains machine code, and it could be loaded into RAM and run as a task.

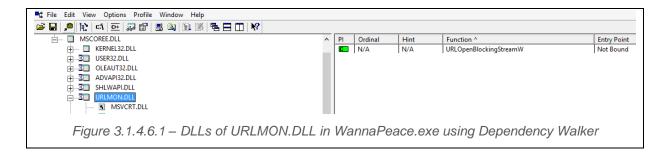


| Figure Number | Function Name | What does it do? |
|---------------|-----------------|--|
| 3.1.4.5.1 | PathCombineW | Concatenates two strings that represent properly formed paths into one path; also concatenates any relative path elements. |
| 3.1.4.5.1 | PathIsRelativeW | Searches a path and determines if it is relative. |
| 3.1.4.5.1 | UrllsW | Tests whether a URL is a specified type. |

Hence, SHLWAPI.DLL does not pose a threat or contain malicious codes which could compromise the security and safety of the isolated VM.

3.1.4.6. URLMON.DLL

It was developed by Microsoft and is a module that contains functions used by Microsoft OLE (Object Linking and Embedding). This is a process required for the device to properly function. This file contains machine code and would run on RAM when executed on the device in a form of a task. It is also rated to not pose any harm to the system.

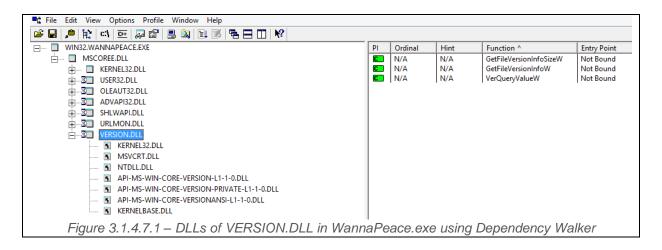


| Figure Number | Function Name | What does it do? |
|---------------|------------------------|--|
| 3.1.4.6.1 | URLOpenBlockingStreamW | Creates a blocking type stream object from a |
| | | URL and downloads the data from the |
| | | Internet. When the data is downloaded, the |
| | | client application or control can read it by |
| | | using the IStream::Read method. |

Thus, URLMON.DLL does not pose a threat or contain malicious codes which could compromise the security and safety of the isolated VM.

3.1.4.7. VERSION.DLL

This is a module containing application programming interface (API) functions used for Windows version by applications. It is a necessary system process and should not be removed. It contains machine code and when the software starts, the commands in VERSION.DLL will be executed on the system. It will then load into RAM and run as a version checking and file installation library process.



| Figure Number | Function Name | What does it do? |
|---------------|-------------------------|--|
| 3.1.4.7.1 | GetFileVersionInfoSizeW | Determines whether the operating system |
| | | can retrieve version information for a |
| | | specified file. If version information is |
| | | available, GetFileVersionInfoSize returns the |
| | | size, in bytes, of that information. |
| 3.1.4.7.1 | GetFileVersionInfoW | Retrieves version information for the |
| | | specified file. |
| 3.1.4.7.1 | VerQueryValueW | Retrieves specified version information from |
| | | the specified version-information resource. |
| | | To retrieve the appropriate resource, before |
| | | you call VerQueryValue, you must first call |
| | | the <u>GetFileVersionInfoSize</u> function, and then |
| | | the <u>GetFileVersionInfo</u> function. |

Therefore, VERSION.DLL does not pose a threat or contain malicious codes which could compromise the security and safety of the isolated VM.

3.1.5. String Analysis

Malware files contain strings inside the code, which were placed by developers to aid in the programming process. String analysis refers to the extraction of strings from the malware, helping analyst identify the functionalities of the malware. Strings can include IP addresses, hostnames, or function names.

BinText is incredibly useful when it comes to displaying strings from the malware. BinText is a file text scanner / extractor that helps find character strings buried in binary files. It extracts text from any kind of files and displays plain ASCII text, Unicode text and Resource strings.

```
A 000000077928
                 000000479728
                                           string path = Environment.GetFolderPath(Environment.SpecialFolder.ProgramFiles) + @"\drivers.txt";
A 00000007798F
                 00000047978F
                                                  if (System.IO.File.Exists(@'''' + path))
A 000000077903
                 000000479703
A 0000000779D6
                                                   ProcessStartInfo si = new ProcessStartInfo();
4 000000077415
                 000000479815
                                                   si.FileName = AppDomain.CurrentDomain.BaseDirectory + @"RzW.exe";
si.UseShellExecute = true;
A 000000077A68
                 000000479868
A 000000077A96
                 000000479896
                                                   Process.Start(si);
A 000000077ABC 0000004798BC
                                 Figure 3.1.5.1 - Strings in WannaPeace.exe using BinText
```

When analyzing the code, it's trying to find the folder path to a special folder to add driver.txt into it. It will then start a new process, using Shell Execute and start the process immediately.

```
A 000000089976
                    000000488776
                                                26/10/2017
A 00000008998B
A 00000008993A
                    00000048B78B
                    00000048B79A
                                                using System.Collections:
                                               using System.Collections.Generic;
using System.Globalization;
4 000000089985
                    000000188785
                    00000048B7D8
A 0000000899D8
4 0000000899E5
                    000000488765
                                               using System.IO;
using System.Reflection;
A 000000089A07
                    00000048B807
A 000000089A21
                    00000048B821
                                                using System.Resources
A 000000089A3A
                    00000048B83A
                                                using System. Security. Cryptography;
A 000000089A5F
                    00000048B85F
                                                using System, Text:
A 000000089A73
                    00000048B873
                                                using System.Threading;
                    00000048B88E
A 000000089A8E
                                                namespace standalone
▲ 000000089447
                    000000488847
                                                  class Program
A 000000089ABA
                    00000048B8BA
A 000000089AC1
                    00000048B8C1
                                                    static void Main(string[] args)
A 000000089AEA
                                                       bool status = false;
A 000000089AE5.
                    00000048B8E5
A 000000089B17
                    00000048B917
                                                       string pw = "";
string dir = System.Environment.CurrentDirectory + @"\Unlocked";
                    00000048B934
A 000000089B34
                                       0
                                                       Console.WriteLine("Locker Standalone Decrypter");
Console.WriteLine("------");
4 000000089882
                    000000488982
A 0000000089BC1
                    00000048B9C1
                                                      Console.WriteLine("Enter Password to decrypt:");
pw = Console.ReadLine();
4 000000089000
                    000000488400
A 000000089C40
                    00000048BA40
A 000000089068
                    00000048BA68
                                                       if (pw != string.Empty)
A 000000089C8D
                    00000048BA8D
                                                         ExtractResources(dir):
A 000000089C9C
                    00000048BA9C
A 000000089CC4
                    00000048BAC4
                                                         status = EncryptionUtils.DecryptFolder(dir, pw,true);
                    00000048BB0D
A 000000089D0D
                                                         if (status)
A 000000089D2A
                    00000048BB2A
                    00000048BB3D
A 000000089D3D
                                                            Console.WriteLine("Decryption Completed");
A 000000089D7D
                    00000048BB7D
                    00000048BB90
A 000000089D90
                                                         else
A 000000089DA6
                    00000048BBA6
A 000000089DB9
                    00000048BBB9
                                                            try
                    00000048BBD2
A 000000089DD2
                                                              Thread.Sleep(2000);
Directory.Delete(dir, true);
4 000000089DE9
                    00000048BBE9
                    00000048BC16
A 000000089E16
4 000000089E40
                    000000488040
                                                              Console.WriteLine("Decryption Failed");
A 000000089E8D
                    00000048BC8D
A 000000089EA4
                    00000048BCA4
                                       Ω
                                                            catch (Exception ex)
                    00000048BCCE
A 000000089EE5
                    00000048BCE5
                                       0
                                                              Console.WriteLine(ex.Message):
A 000000089F1F
                    00000048BD1F
                                       0
A 000000089F36
                    00000048BD36
A 000000089F49
                    00000048BD49
                    00000048BD5A
00000048BD6A
▲ 000000089F5∆
A 0000000089F6A
4 000000089E77
                    00000048BD 77
                                                    private static void ExtractResources(string dir)
A 000000089FB1
                    00000048BDB1
A 000000089FBC
                    00000048BDBC
                                       n
                    00000048BDCD
                                                         string flnfo = "":
A 000000089FDC
                    00000048BDDC
                                       Ö
A 00000008A000
                    00000048BE00
                                                         Assembly asm = Assembly.GetExecutingAssembly();
                    00000048BE41
A 00000008A041
                                                         Stream fstr = null:
A 00000008A068
A 00000008A0AB
                   00000048BE68
00000048BEAB
                                                         //Create The output Directory if it Doesn't Exist
                                                         if (!Directory.Exists(dir))
A 00000000840D8
                    00000048BED8
A 00000008A0EB
                    00000048BEEB
                                                           Directory.CreateDirectory(dir);
▲ 000000084120
                    00000048BE20
A 00000008A135
                    00000048BF35
                                                         //Loop thru all the resources and Extract them
                                                         foreach (string resourceName in asm.GetManifestResourceNames())
A 00000008A175
                    00000048BF75
A 00000008A1C6
                    00000048BFC6
A 00000008A1D9
                    00000048BFD9
                                       0
                                                            fInfo = dir + @"\" + resourceName.Replace(asm.GetName(),Name + ".Resources.", "");
                    00000048C041
00000048C08C
                                                            fstr = asm.GetManifestResourceStream(resourceName);
A 000000084241
A 000000008A28C
                                                            if(fInfo.Contains("Lzma"))
▲ 0000000842BC
                    00000048C0BC
                    00000048C0D3
A 00000008A2D3
                                                              fInfo = System.Environment.CurrentDirectory + "\\" + resourceName.Replace(asm.GetName(),Name + ".Resources.", "");
A 00000008A35F
                    00000048C15F
A 00000008A378
                    00000048C178
                                                            if (fstr != null && !fInfo.Contains("key2.ico"))
A 00000008A3BE
                    00000048C1BE
                                       n
A 00000008A3D5
                    00000048C1D5
                                                              SaveStreamToFile(fInfo, fstr);
A 00000008A40D
                    00000048C20D
▲ 000000088424
                    000000480224
A 000000008A439
                    00000048C239
                                       ŏ
▲ 0000000084448
                    000000480248
                                       n
                                                       catch (Exception ex)
A 00000008A46A
                    00000048C26A
A 00000008A479
                    000000480279
                                       0
                                                         Console.WriteLine(ex.Message);
A 00000008A4A9
                    00000048C2A9
A 00000008A4B8
                    00000048C2B8
                                       0
A 00000008A4C5
                    00000048C2C5
                                       0
                                                    .
private static void SaveStreamToFile(string fileFullPath, Stream stream)
A 00000008A517
                    00000048C317
                    00000048C322
00000048C351
                                                      if (stream.Length == 0) return;
// Create a FileStream object to write a stream to a file
A 00000008A522
A 00000008A551
                                                       using (FileStream fileStream = System.10.File.Create(fileFullPath, (int)stream.Length))
A 00000008A598
                    000000480398
                    00000048C3FD
                                                         // Fill the bytes[] array with the stream data byte[] bytesInStream = new byte[stream.Length]; stream.Read(bytesInStream, 0, (int)bytesInStream.Length);
A 00000008460C
                    000000480400
                                       Π
A 00000008A64C
                    00000048C44C
A 00000008A68D
                    00000048C48D
                                       0
A 00000008A6DA 00000048C4DA
A 0000008A723 00000048C523
                                                         // Use FileStream object to write to the specified file
                                                         fileStream.Write(bytesInStream, 0, bytesInStream.Length);
```

```
A 00000008A76E
                     00000048C56E
                                                         }
A 00000008A77D
                     00000048C57D
A 00000008A78A
                      00000048C58A
                                          n
                                                       nublic static class Encryption Itils
A 00000008A793
                      000000480593
A 00000008A7BC
                      00000048C5BC
A 00000008A7C3
                      00000048C5C3
                                           0
                                                         #region Variables
                                                         static List<FileInfo> files = new List<FileInfo>(); // List that will hold the files and sub files in path static List<DirectoryInfo> folders = new List<DirectoryInfo>(); // List that hold directories that cannot be accessed
▲ 0000000847E0
                     00000048C5E0
                                           Ö
                      00000048C655
A 00000008A855
▲ 0000000848D6
                     000000480606
                      00000048C6EC
A 00000008A8EC
                                                         public static bool DecryptFolder(string folderDirectory, string pword, bool compressed)
A 00000008A90E
                     00000048C70E
A 00000008A96F
A 00000008A97A
                     00000048C76F
00000048C77A
                                          0
                                                            bool status = false;
A 00000008A99C
                     000000480790
                                                            string fileLocation = "";
A 00000008A9C3
                      00000048C7C3
                                                            string salt =
4 0000000849E2
                     00000048C7E2
                                                            byte[] encPW = null;
A 000000084A06
                      00000048C806
A 00000008AA17
                      00000048C817
A 00000008AA26
                      00000048C826
                                                               status = Directory.Exists(folderDirectory);
                     000000480865
A 000000084A65
                                                               if (status)
A 00000008AA82
A 00000008AA95
                     00000048C882
00000048C895
                                                                  DirectoryInfo di = new DirectoryInfo(folderDirectory);
                                                                 //Clear Folder and File list
folders = new List<DirectoryInfo>();
A 00000008AAE3
                     00000048C8E3
A 00000008AB15
                      00000048C915
4 00000008∆84E
                     00000048C94E
                                                                  files = new List<FileInfo>0
A 00000008AB82
                      00000048C982
                                                                  //Build new Folder and File list
A 00000008ABB8
                     00000048C9B8
                                                                  GetAllFilesInDir(di. '
                     00000048C9EA
00000048CA1E
A 00000008ABEA
                                                                  foreach (FileInfo fi in files)
A 00000008AC1E
                                                                    fileLocation = fi.FullName;
if (fi.Name != "key2.ico" && fi.Name != "Lzma.dll")
4 0000000088C35
                     00000048CA35
A 00000008AC6C
                      00000048CA6C
A 00000008ACB9
                     00000048CAR9
                                                                       //Build the Encrypted Password with a unique salt based on the file's info string fileData = string.Format("(0)", fi.Name.Substring(0, fi.Name.IndexOf(","))); salt = Convert.ToBase64String(GetBytes(fileData)); encPW = EncryptPassword(pword, "123", salt); string strPW = Convert.ToBase64String(encPW); DecryptFile(fileLocation, encPW);
A 00000008ACD4
                      00000048CAD4
A 00000008AD3C
                     00000048CB3C
A 00000008ADAD
A 00000008ADFD
                     00000048CBAD
00000048CBFD
A 00000008AE47
                     00000048CC47
A 00000008AE94
                      00000048CC94
A 00000008AED5
                     00000048CCD5
                                                                       if (compressed)
                      00000048CD02
A 00000008AF02
                     00000048CD21
                                                                         DecompressFileLZMA(fi,FullName, fi,FullName,Replace(",zip", ""));
A 00000008AF21
A 00000008AF86
                      00000048CD86
                                                                         //Delete the original file
if (File.Exists(fi.FullName))
A 00000008AFC2
                     00000048CDC2
4 000000088001
                     00000048CE01
                      00000048CE24
A 000000008B024
                                                                            File.Delete(fi.FullName);
4 000000088063
                      000000480563
A 000000008B086
                      00000048CE86
A 00000008B0A5
                     00000048CEA5
                                                                 }
A 00000008B0C2
                     00000048CEC2
A 00000008B0D9
                      00000048CED9
                                                               }
                      00000048CEEC
A 00000008B0EC
A 00000008B0FB
                      00000048CEFB
                                                             catch (Exception ex)
A 00000008B11D
                      00000048CF1D
A 00000008812C
                     00000048CE2C
                                           n
                                                               Console.WriteLine(ex.Message);
A 00000008B15C
                      00000048CF5C
                                                               status = false;
4 00000008817D
                     00000048CE7D
                                           n
                     00000048CF8E
00000048CFAA
A 00000008B18E
                                                            return status;
A 00000008B1AA
A 00000008B1B7
                      00000048CFB7
                                                          ,
/// <summary>
/// Encrypt String
                      00000048CFCE
A 00000008B1CE
                     00000048CFEA
00000048D002
                                                          /// </summary>
A 0000000881EA
A 00000008B202
                                                          /// <param name="clearText">Clear Text to be Encrypted</param>
                                                          /// <param name="password">Password to use during encryption</param>
/// <param name="salt">Salt to use during Encryption</param>
▲ 00000008824A
                      000000480044
A 000000008B298
                      00000048D098
A 00000008B2DE
                      00000048D0DE
                                                          /// <returns></returns>
A 00000008B2FF
                      00000048D0FF
                                                          public static byte[] EncryptPassword(string clearText, string password, string salt)
A 00000008835D
                     00000048D15D
A 00000008B368
                      00000048D168
                                                            byte[] saltBytes = Encoding.Unicode.GetBytes(salt);
                     00000048D1A9
                                                            byte[] clearBytes = System. Text. Encoding. Unicode. GetBytes(clearText):
A 00000008B3A9
                                                            PasswordDeriveBytes pdb = new PasswordDeriveBytes(password, saltBytes);
byte[] encryptedData = EncryptPW(clearBytes, pdb.GetBytes(32), pdb.GetBytes(16));
A 00000008B3FC
                      00000048D1FC
A 000000008B453
                      00000048D253
                                                             //return Convert.ToBase64String(encryptedData); //For returning string instead
4 000000088482
                      00000048D2B2
                      00000048D30E
                                                            return encryptedData;
A 00000008B531
                      00000048D331
                     00000048D33C
00000048D352
A 00000008B53C
                                                          #region Private Methods
A 00000008B552
4 000000088575
                     00000048D375
00000048D3CC
                                                          private static void GetAllFilesInDir(DirectoryInfo dir, string searchPattern)
A 00000008B5CC
4 0000000885D7
                      00000048D3D7
                                                             // list the files
                      00000048D3F6
A 00000008B5F6
                                                            try
A 000000088607
                      00000048D407
                      00000048D416
A 00000008B616
                                                               foreach (FileInfo f in dir.GetFiles(searchPattern))
A 000000088658
                      00000048D45B
                     00000048D46E
00000048D4B0
A 00000008B66E
                                                                  //Console.WriteLine("File (0)", f.FullName);
A 00000008B6B0
                                                                  files.Addffl:
A 00000008B6D3
                      00000048D4D3
                      00000048D4E6
A 00000008B6E6
4 000000088665
                      00000048D4F5
                                                            catch
                      00000048D508
A 00000008B708
                                                               Console.WriteLine("Directory {0} \n could not be accessed!!!!", dir.FullName); return; // We already got an error trying to access dir so don't try to access it again
A 000000088717
                      00000048D517
                                           n
                      00000048D578
A 00000008B7E2
                     00000048D5E2
                                           0
                     00000048D5F3
00000048D61A
A 00000008B7F3
                                                            // If I have been able to see the files in the directory I should also be able
A 00000008B81A
```

```
4 000000088877
                     000000480677
                                                            // to look at its directories so I don't think I should place this in a try catch block
A 000000008B8DC
                      00000048D6DC
                                                             foreach (DirectoryInfo d in dir.GetDirectories())
4 000000088918
                      00000048D71B
                      00000048D72A
A 00000008B92A
                                                               folders.Add(d):
4 000000088948
                      00000048D74B
                                           0
                                                               GetAllFilesInDir(d, searchPattern);
                      00000048D780
A 00000008B980
A 00000008898F
                      00000048D78F
                                           0
                      00000048D79C
                                                         private static byte[] EncryptPW(byte[] clearText, byte[] key, byte[] iv)
A 0000000889EE
                     00000048D7EE
                                           Π
A 00000008B9F9
                      00000048D7F9
                                                            MemoryStream ms = new MemoryStream();
Rijndael alg = Rijndael.Create();
A 00000008BA2C
                     00000048D82C
                                           0
                     00000048D85B
00000048D877
A 00000008BA5B
                                                             alg.Key = key;
A 00000008BA77
                                                            alg.IV = iv:
                                           0
                     00000048D891
00000048D8F5
A 000000088A91
                                                            CryptoStream cs = new CryptoStream(ms, alg.CreateEncryptor(), CryptoStreamMode.Write);
A 00000008BAF5
                                                            cs.Write(clearText, 0, clearText.Length);
A 00000008BB2C
                     00000048D92C
00000048D945
                                                            cs.Close();
A 000000008BB45
                                                            byte[] encryptedData = ms.ToArray();
A 000000088877
                      00000048D977
                                           0
                                                             return encryptedData;
A 00000008BB9A
                      00000048D99A
▲ 000000088847
                     000000480.947
                                           n
                                                          private static void DecryptFile(string inputFile, byte[] key)
A 00000008BBEE
                      00000048D9EE
                                                            string ext = Path.GetExtension(inputFile);
string outputFile = inputFile.Replace(ext, "_enc" + ext);
A 0000000888F9
                     00000048D9F9
A 00000008BC31
                      00000048DA31
A 00000008BC7A
                     00000048DA7A
                                           0
                                                            //Prepare the file for decryption by getting it into a stream
                     00000048DAC5
00000048DB13
A 00000008BCC5
                                           Ö
O
                                                            FileStream fsCrypt = new FileStream(inputFile, FileMode.Open);
                                                            //Setup the Decryption Standard using Read mode
A 00000008BD13
A 00000008BD50
A 00000008BD95
                     00000048DB50
00000048DB95
                                                            RijndaelManaged rijndaelCrypto = new RijndaelManaged();
CryptoStream cs = new CryptoStream(fsCrypt, rijndaelCrypto.CreateDecryptor(key, key), CryptoStreamMode.Read);
                     00000048DC12
00000048DC41
                                                            //Write the decrypted file stream
FileStream fsOut = new FileStream(outputFile, FileMode.Create);
4 000000088F12
A 00000008BE41
A 000000088E8E
                     00000048DC8E
                                           0
                      00000048DC9F
A 00000008BE9F
▲ 000000088FAF
                     DODOON48DCAF
                                           Λ
                                                               int data:
A 00000008BEC9
                      00000048DCC9
                                                                while ((data = cs.ReadByte()) != -1)
A 00000008BEFF
                      00000048DCFF
                                                               { fsOut.WriteByte((byte)data); }
//Close all the Writers
A 00000008BF33
                      00000048DD33
A 00000008BF5C
                     00000048DD5C
                                                               fsOut.Closef):
A 00000008BF7C
A 00000008BF99
                     00000048DD7C
00000048DD99
                                                              cs.Close();
fsCrypt.Close();
A 00000008BFBD
                     00000048DDBD
00000048DDE9
                                                               //Delete the original file
File.Delete(inputFile);
A 00000008BFE9
                                                               //Rename the encrypted file to that of the original File.Copy(outputFile, inputFile);
A 00000008C012
                     00000048DE12
A 00000008C057
                      00000048DE57
▲ 00000008008∆
                      DODOODARDERA
                                           n
                                                               File.Delete(outputFile);
                      00000048DEB4
A 00000008C0B4
A 000000080003
                      00000048DEC3
                                                            catch (Exception ex)
A 00000008C0E5
                      00000048DEE5
                     00000048DEF4
00000048DF0F
A 00000008C0F4
                                                              throw ex;
A 00000008C10F
A 00000008C11E
A 00000008C133
                     00000048DF1E
00000048DF33
                                                            finally
A 00000008C142
                     00000048DF42
                                                              fsOut = null;
A 00000008C161
                      00000048DF61
                                                               cs = null;
A 00000008C17D
                     00000048DF7D
                                                               fsCrypt = null;
                      00000048DF9E
A 00000008C19E
▲ 00000008C1AD
                     OOOOOA8DEAD
                                           0
                      00000048DFBA
                                                         private static byte[] GetBytes(string str)
A 00000008C1EE
                     00000048DFEE
                                           0
                                                            \label{eq:bytes} byte] bytes = new byte[str.Length " sizeof(char)]; \\ System.Buffer.BlockCopy(str.ToCharArray(), 0, bytes, 0, bytes.Length); \\
                      00000048DFF9
A 00000008C23A
                     00000048E03A
                                           0
A 00000008C28E
                      00000048E08E
                     00000048E0A9
A 00000008C2A9
                                           0
                     00000048E0B6
00000048E105
A 00000008C2B6
                                                         private static void DecompressFileLZMA(string inFile, string outFile)
A 00000008C305
                                           0
4 000000080310
                     00000048E110
                                                            SevenZip,Compression,LZMA,Decoder coder = new SevenZip,Compression,LZMA,Decoder(); FileStream input = new FileStream(inFile, FileMode,Open);
                      00000048E170
A 00000008C370
                                                            FileStream output = new FileStream(outFile, FileMode.Create); // Read the decoder properties
4 00000008C3B7
                      00000048E1B7
A 00000008C404
                      00000048E204
                                                            byte[] properties = new byte[5];
input.Read(properties, 0, 5);
A 00000008C430
                      00000048E230
                      00000048E25E
                                                            input.Readproperties, U, 5);

// Read in the decompress file size.
byte[] fileLengthBytes = new byte[8];
input.Read(fileLengthBytes, 0, 8);
long fileLength = BitConverter,ToInt64(fileLengthBytes, 0);
A 00000008C48B
                     00000048E28B
                                           0
A 00000008C4BD
                      00000048E2BD
A 00000008C4E0
                      00000048E2E0
A 00000008C520
                      00000048E320
A 00000008C56B
                     00000048E36B
                                                            coder.SetDecoderProperties(properties)
                     00000048E3A0
00000048E3EA
A 00000008C5A0
                                                            coder.Code(input, output, input.Length, fileLength, null);
A 00000008C5EA
                                                            //Cleanup
A 000000080601
                      00000048E401
                                                            input.Close();
output.Flush();
                      00000048E41D
A 00000008C61D
▲ 000000080634
                      00000048E43A
                                                            output.Close();
A 00000008C657
                      000000048E457
                                                            coder = null;
A 000000080672
                      00000048E472
                                           Π
                      00000048E47F
                                                         #endregion
4 000000080693
                     00000048E493
A 00000008C6F5
                      00000048E4F5
                                                    !This program cannot be run in DOS mode.
                                          Figure 3.1.5.2 - Strings in WannaPeace.exe using BinText
```

```
▲ 0000000A3C5B

                   0000004A665B
                                              <?xml version="1.0" encoding="utf-8"?>
                                              <assembly manifestVersion="1.0" xmlns="urn:schemas-microsoft-com:asm.v1">
<assemblyIdentity version="1.0.0.0" name="MyApplication.app"/>
4 0000000A3C83
                   000000446683
A 0000000A3CCE
                  0000004A66CE
A 0000000A3D10
                   0000004A6710
                                               <trustlnfo xmlns="urn:schemas-microsoft-com:asm.v2">
A 0000000A3D48
                   0000004A6748
                                                <security>
A 0000000A3D58
                                                 <requestedPrivileges xmlns="urn:schemas-microsoft-com:asm.v3">
                   0000004A6758

▲ 0000000A3D9E

                   0000004A679E
                                                  <!-- UAC Manifest Options
A 0000000A3DC1
                   000000446701
                                                     If you want to change the Windows User Account Control level replace the
A 0000000A3F19.
                   000000446819
                                                     reauestedExecutionLevel node with one of the following.
                                                  <requestedExecutionLevel level="asInvoker" uiAccess="false" />
A 0000000A3E61
                   0000004A6861
A 0000000A3EAA
                   0000004A68AA
                                                  <requestedExecutionLevel_level="requireAdministrator" uiAccess="false" />
A 0000000A3EFE
                   0000004A68FE
                                                  <requestedExecutionLevel_level="highestAvailable" uiAccess="false" />
A 0000000A3E50.
                   000000446950
                                                     Specifying requestedExecutionLevel element will disable file and registry virtualization.
A 0000000A3FB8
                   0000004A69B8
                                                     Remove this element if your application requires this virtualization for backwards
A 0000000A4018
                   0000004A6A18
                                                    compatibility.
A 0000000A4034
                   0000004A6A34
A 0000000A4041
                   0000004A6A41
                                                  <requestedExecutionLevel level="requireAdministrator" uiAccess = "false" />
A 0000000A4096
                   0000004A6A96
                                                 </requestedPrivileges>
A 0000000A40R4
                   0000004464R4

A 0000000A40C5
                   0000004A6AC5
                                               </trustlnfo>
A 0000000A40D7
                   0000004A6AD7
                                               <compatibility xmlns="urn:schemas-microsoft-com:compatibility.v1">
A 0000000A411D
                   0000004A6B1D
A 0000000A4130
                   000000446B30
                                                 A list of the Windows versions that this application has been tested on and is
A 0000000A418B
                   0000004A6B8B
                                                    is designed to work with. Uncomment the appropriate elements and Windows will
A 0000000A41E6
                   0000004A6BE6
                                                    automatically selected the most compatible environment. -->
A 0000000A4230
                   0000004A6C30
                                                 <!-- Windows Vista --:
A 0000000A424E
                   0000004A6C4E
                                                 <!--<supportedOS Id="{e2011457-1546-43c5-a5fe-008deee3d3f0}" />-->
A 0000000A429A
                   0000004A6C9A
                                                 <!-- Windows 7 --
A 00000004284
                   00000004A6CB4
                                                 <!--<supportedOS Id="{35138b9a-5d96-4fbd-8e2d-a2440225f93a}" />-->
A 0000000A4300
                   0000004A6D00
                                                 Vindows 8 --
A 0000000A431A
                   0000004A6D1A
                                                 <!--<supportedOS Id="{4a2f28e3-53b9-4441-ba9c-d69d4a4a6e38}" />-->
A 0000000A4366
                   0000004A6D66
                                                 <!-- Windows 8.1 --:
A 0000000A4382
                   0000004A6D82
                                                 <!--<supportedOS Id="{1f676c76-80e1-4239-95bb-83d0f6d0da78}" />-->
A 0000000A43CE
                   0000004A6DCE
                                                 <!-- Windows 10 --
A 0000000A43E9
                   0000004A6DE9
                                                 <!--<supportedOS Id="{8e0f7a12-bfb3-4fe8-b9a5-48fd50a15a9a}" />-->
A 0000000A4435
                   0000004A6E35
                                                </application>
                   0000004A6E49
A 0000000A4449
                                               </compatibility>
A 0000000A445F
                   0000004A6E5F
                                               <!-- Indicates that the application is DPI-aware and will not be automatically scaled by Windows at higher</p>
A 0000000A44CD
                   0000004A6ECD
                                                  DPIs. Windows Presentation Foundation (WPF) applications are automatically DPI-aware and do not need
                                                 to opt in. Windows Forms applications targeting .NET Framework 4.6 that opt into this setting, should
A 0000000A453B
                   0000004A6E3B
                                     n
A 0000000A45AA
                   0000004A6FAA
                                                  also set the 'EnableWindowsFormsHighDpiAutoResizing' setting to 'true' in their app.config. -->
A 0000000A4612
                   0000004A7012
A 0000000A461A
                   0000004A701A
                                               <application xmlns="urn:schemas-microsoft-com:asm.v3">
                                                <windowsSettings>
A 0000000A4654
                   0000004A7054
                                                 <a href="http://schemas.microsoft.com/SMI/2005/WindowsSettings">http://schemas.microsoft.com/SMI/2005/WindowsSettings">http://schemas.microsoft.com/SMI/2005/WindowsSettings">http://schemas.microsoft.com/SMI/2005/WindowsSettings</a>
▲ 000000004668
                   00000044706B
A 0000000A46CA
                   0000004A70CA
                                                </windowsSettings>
A 0000000A46E2
                  0000004A70E2
                                               </application>
A 0000000A46F4
                   0000004A70F4
A 0000000A46FD
                   0000004A70FD
                                     0
                                               <!-- Enable themes for Windows common controls and dialogs (Windows XP and later) -->
A 0000000A4756
                   0000004A7156
                                     0
A 0000000A475E
                   0000004A715E
                                      0
                                               <dependency>
A 0000000A476E
                   0000004A716E
                                                 <dependentAssembly>
A 0000000A4787
                   0000004A7187
                                     0
                                                  <assembly|dentity
A 0000000A47A0
                   0000004A71A0
                                     0
                                                    type="win32"
                   0000004A71B8
                                                    name="Microsoft.Windows.Common-Controls"
▲ 00000004788
                                     Π
A 0000000A47EC
                   0000004A71EC
                                     Ō
                                                    version="6.0.0.0"
                                                    processorArchitecture="*"
A 0000000A4809
                   0000004A7209
A 0000000A482E
                   0000004A722E
                                                    publicKeyToken="6595b64144ccf1df"
A 0000000A485B
                   0000004A725B
                                                    language="*
A 0000000A4873
                   0000004A7273
                                     Π
A 0000000A487E
                   00000014A727E
                                                 </dependentAssembly>
                                     n
A 0000000A4899
                   0000004A7299
                                     0
                                               </dependency>
A 0000000A48AA
                   0000004A72AA
A 0000000A48B3
                   0000004A72B3
                                 Figure 3.1.5.3 – Strings in WannaPeace.exe using BinText
```

These contains codes and steps to execute the encryption and lockdown of the files of the infected systems, rendering users to not be able to access their files or even

their systems.

```
A 0000000251C5
                 000000426FC5
                                         WSystem.Windows.Forms, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089
A 000000025222
                 000000427022
                                         &System.Windows.Forms.ImageListStreamer
A 0000000264AB
                 0000004282AB
                                         QSystem.Drawing, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a
A 000000026503
                 000000428303
                                  0
                                         System.Drawing.Bitmap
A 0000000266F4
                 0000004284F4
                                  0
                                         QSystem.Drawing, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a
A 00000002674C
                 00000042854C
                                         System.Drawing.Bitmap
                           Figure 3.1.5.4 - Strings in WannaPeace.exe using BinText
```

These contains public key tokens which potentially might be the tokens required to encrypt or decrypt the security placed by the attackers.

```
A 0000000A3C5B
A 0000000A3C83
                       0000004A665B
0000004A6683
                                                          <?xml version="1.0" encoding="utf-8"?>
<assembly manifestVersion="1.0" xmlns="urn:schemas-microsoft-com:asm.v1">
A 0000000A3CCE
A 0000000A3D10
                       0000004A66CE
0000004A6710
                                                           <assemblyIdentity version="1.0.0.0" name="MyApplication.app"/>
<trustInfo xmlns="urn:schemas-microsoft-com.asm.v2">
A 0000000A3D48
                        0000004A6748
A 0000000A3D58
A 0000000A3D9E
                       0000004A6758
0000004A679E
                                                              <requestedPrivileges xmlns="urn:schemas-microsoft-com:asm.v3">
<!-- UAC Manifest Options</p>
                                                               4 0000000A3DC1
                       0000004A67C1
A 0000000A3E19
A 0000000A3E61
                       0000004A6819
0000004A6861
                                                               <re>
<requestedExecutionLevel level="requireAdministrator" uiAccess="false" />

A 0000000A3EAA
                       000000446844
A 0000000A3EFE
A 0000000A3F50
                       0000004A68FE
0000004A6950
                       000000446988
A 0000000A3FB8
                                                                  Remove this element if your application requires this virtualization for backwards
A 0000000A4018

A 0000000A4034
                       0000004A6A18
0000004A6A34
                                                                  compatibility.
                                                               <requestedExecutionLevel level="requireAdministrator" uiAccess = "false" />
A 0000000A4041
                       0000004A6A41
A 0000000A4096
A 0000000A40B4
                       0000004A6A96
0000004A6AB4
                                                             </requestedPrivileges>
</security>
A 0000000A40C5
                       0000004A6AC5
                                                           </trustlnfo
A 0000000A40D7
A 0000000A411D
                       0000004A6AD7
0000004A6B1D
                                                            compatibility xmlns="urn:schemas-microsoft-com:compatibility.v1">
                                                             <application>
                                                              <!-- A list of the Windows versions that this application has been tested on and is</p>
A 0000000A4130
                        0000004A6B30
A 0000000A418B
A 0000000A41E6
                       0000004A6B8B
0000004A6BE6
                                                                 is designed to work with. Uncomment the appropriate elements and Windows will automatically selected the most compatible environment. -->
A 0000000A4230
                       0000004A6C30
                                                              Vindows Vista --:
A 0000000A424E

A 0000000A429A
                       0000004A6C4E
0000004A6C9A
                                                              <!--supportedOS Id="(e2011457-1546-43c5-a5fe-008deee3d3f0)" />-->
<!-- Windows 7 -->
                                                              <!--<supportedOS Id="{35138b9a-5d96-4fbd-8e2d-a2440225f93a}" />-->
A 0000000A42B4
                       0000004A6CB4
A 0000000A4300
A 0000000A431A
                        0000004A6D00
0000004A6D1A
                                                              (III- Windows 8 -> 
(II- Windows 8 Id="{4a2f28e3-53b9-4441-ba9c-d69d4a4a6e38}" /> -> 
(II- Windows 8.1 -> 
A 0000000A4366
                       0000004A6D66
A 0000000A4382
A 0000000A43CE
                       0000004A6D82
0000004A6DCE
                                                              <!--<supportedOS Id="(1f676c76-80e1-4239-95bb-83d0f6d0da78)" />--> <!-- Windows 10 -->
A 0000000A43E9
                                                              <!--<supportedOS Id="{8e0f7a12-bfb3-4fe8-b9a5-48fd50a15a9a}" />-->
                       0000004A6DE9
A 0000000A4435
A 0000000A4449
                       0000004A6E35
0000004A6E49
                                                           </application>
</compatibility>
                                                           <!-- Indicates that the application is DPI-aware and will not be automatically scaled by Windows at higher
                        0000004A6E5F
A 00000000A445F
A 0000000A44CD 0000004A6ECD
                                                              DPIs. Windows Presentation Foundation (WPF) applications are automatically DPI-aware and do not need to opt in. Windows Forms applications targeting. NET Framework 4.6 that opt into this setting, should
A 0000000A45AA 0000004A6FAA
                                                              also set the 'EnableWindowsFormsHighDpiAutoResizing' setting to 'true' in their app.config. --
A 00000000A4612
                       0000004A7012
4 00000004614
                       000000447014
                                                           <application xmlns="urn:schemas-microsoft-com:asm.v3">
                                                             application milita – unisoriamas microsoft-conflashin vol.
«windowsSettings»
«dpiAware xmlns="http://schemas.microsoft.com/SMI/2005/WindowsSettings">true</dpiAware>
A 0000000A4654
                       0000004A7054
A 0000000A466B
                        0000004A706B
                                                             </windowsSettings>
A 0000000A46CA
                        0000004A70CA
A 0000000A46F4
                        0000004A70F4
4 000000046FD
                        0000004470FD
                                                           Enable themes for Windows common controls and dialogs (Windows XP and later) -->
A 0000000A475E
                       0000004A715E
                                                           <dependency>
A 0000000A476E
A 0000000A4787
                        0000004A716E
0000004A7187
                                                             <dependentAssembly>
<assemblyIdentity
A 0000000A47A0
                       0000004A71A0
                                                                 type="win32"
                                                                 name="Microsoft.Windows.Common-Controls"
version="6.0.0.0"
A 0000000A47B8
A 0000000A47EC
                       0000004A71B8
0000004A71EC
                                                                 processorArchitecture=""
A 0000000A4809
                        000000447209
A 0000000A482E
A 0000000A485B
                        0000004A722E
                                                                  publicKeyToken="6595b64144ccf1df"
                        0000004A725B
                                                                 language=
▲ 000000004873
                        000000447273
A 0000000A487F
                                                             </dependentAssembly>
A 0000000A4899
                       0000004A7299
                                                           </dependency>
                        000000447244
A 000000004888
A 00000000A48B3
                                                  Figure 3.1.5.5 – Strings in WannaPeace.exe using BinText
```

These contain instructions and dependencies for the malware to apply for the different versions of operating systems WannaPeace.exe was downloaded in.

A 0000000955CE 0000004973CE 0 Lzma.dll Figure 3.1.5.6 – Strings in WannaPeace.exe using BinText E:\Users\SCORPION\Downloads\privatelocker_version2\PrivateLocker\obj\Debug\RzW.pdb **A** 00000009F4A8 0000004A12A8 0 Figure 3.1.5.7 - Strings in WannaPeace.exe using BinText **₩** 00000000AFBE 00000040CDBE 0 Ris3ITInGS@WannaPeace Figure 3.1.5.8 - Strings in WannaPeace.exe using BinText Figure 3.1.5.9 – Strings in WannaPeace.exe using BinText ₩ 00000000BEE2 00000040DCE2 Lzma.dll Figure 3.1.5.10 - Strings in WannaPeace.exe using BinText Figure 3.1.5.11 - Strings in WannaPeace.exe using BinText A 0000000084CC 00000040A2CC 0 System.Runtime.Versioning

From Figure 3.1.5.6 to Figure 3.1.5.12, All these contains something to do with the process of installing and enabling the malware to run successfully.

Figure 3.1.5.12 - Strings in WannaPeace.exe using BinText

```
A 000000007DC7
                 000000409BCZ
                                           nword
                 000000403BCD
000000403BDD
A 000000007DCD
                                           DecryptPassword
A 000000007DDD
                                          EncryptPassword
                                          password
Replace
4 000000007DED
                 00000000098ED
A 000000007DF6
                 000000409BF6
A 000000008AC8 00000040A8C8
                                           EncryptedFolder
A 000000008AD8
                  00000040A8D8
                                           SpecialFolder
4 0000000084E6
                  DecryptFolder
A 000000008AF4
                                           EncryptFolder
4 000000008802
                  000000404902
                                           sender
                                           Decoder
A 000000008B11
                  00000040A911
                                           Encoder
                                          Buffer
get_ResourceManager
A 000000008819
                  000000404919
A 000000008B20
                  00000040A920
A 000000008D55
                 00000040AB55
                                           CompilerError
4 000000008063
                  00000040AB63
                  00000040AB6F
                                           ManagementObjectEnumerator
▲ 00000000808A
                  000000404884
                                           GetEnumerator
A 000000008D98
A 000000008D9E
                  00000040AB9E
                                           .cctor
A 000000008DA5
                  00000040ABA5
                                           CreateDecryptor
A 000000008DB5
                  00000040ABB5
                                           CreateEncryptor
                                           PrivateLocker.standalone.cs
System.Diagnostics
A 000000008DC9
                  00000040ABC9
A 0000000008DE5
                  00000040ABE5
A 000000008DF8
                  00000040ABE8
                                           DisableClickSounds
A 000000008E0B
                  00000040AC0B
A 000000008E2A
                  00000040AC2A
                                           System.Runtime.CompilerServices
                                           System.Resources
get_EmbeddedResources
A 000000008F4A
                  ODDODO40AC4A
A 0000000008E5B
                  00000040AC5B
A 000000008E71
                  0000004040271
                                           WannaLocker.Form1.resources
PrivateLocker.Properties.Resources.resources
A 000000008EBA
                  00000040ACBA
                                           DebuggingModes
                                          get_Images
get_ReferencedAssemblies
GetDirectories
PrivateLocker.Properties
A 000000008EC9
A 000000008ED4
                  00000040ACC9
                  00000040ACD4
4 000000008EED
                  00000040ACED
A 000000008F15
                  00000040AD15
                                           WriteCoderProperties
A 000000008F2A
                                           SetDecoderProperties
A 000000008F3F
                  00000040AD3F
                                           resourceFiles
A 000000008F4D
                  00000040AD4D
                                           GetFiles
                  00000040AD56
A 000000008F56
A 000000008F5C
                  00000040AD5C
                                           EnableVisualStyles
                                           GetManifestResourceNames
                                           PasswordDeriveBytes
4 000000008E88
                  00000040AD88
A 000000008F9C
                  00000040AD9C
                                           GetBytes
A 000000008FA5
                  00000040ADA5
                                           dwFlags
A DODODODOSEAD
                 00000040ADAD
                                   Figure 3.1.5.13 – Strings in WannaPeace.exe using BinText
```

These strings extracted contains the process of the malware obtaining access and setting a password to encrypt and decrypt the files. There is a command, Replace, on the 5th line, suggesting that there is something to do with replacing the password the user has set. The malware might also set up encrypted folders as suggested by the strings extracted. The malware could also tamper with the resources and services as shown by strings such as PrivateLocker.Properties.Resources.resources and WannaLocker.Form1.resources.

```
## 00000009703E
                00000049943E
                                      Average
VS_VERSION_INFO
## 000000098562
                000000494362
                                      VarEileInfo
U 000000098582
                00000049A382
                                      Translation
## 0000000985A6
                000000494346
                                      StringFileInfo
                                      000004ь0
00000049A3CA
                                      CompanyName
Igor Pavlov
11 0000000985E2
                0000004943E2
00000049A3FC
U 00000009861A
                00000049A41A
                                      FileDescription
U 00000009863C
                00000049A43C
                                      LZMA#
                                      FileVersion
4.12.4863.12691
00000049A44E
U 000000098668
                00000049A468
U 00000009868E
                00000049A48E
                                      InternalName
U 0000000986A8
                00000049A4A8
                                      Lzma.dll
U 0000000986C2
                00000049A4C2
                                      LegalCopyright
                                      Copyright @ Igor Pavlov 1999-2004
                000000494460
## 0000000986E0
 00000009872A
                00000049A52A
                                      OriginalFilename
                000000494540
## 00000009874C
                                      Lama dll
                00000049A566
                                      ProductName
# 000000098780
                000000494580
                                      LZMA# SDK
                00000049A59A
                                      ProductVersion
## 0000000987B8
                00000049A5B8
                                      4.12.4863.12691

₩ 0000000987DE

                00000049A5DE
                                      Assembly Version
11 000000098800
11 000000098800
                00000049A600
                                      4.12.4863.12691
0000004A6362
                                      VS_VERSION_INFO
                                      VarFileInfo
Translation
# 0000000A39BE
                0000004A63BE
                0000004A63DE
0000004A6402
0000004A6426
                                      StringFileInfo
000004b0
U 0000000A3A02
0000004A643E
                                      Comments

₩ 0000000A3A5A

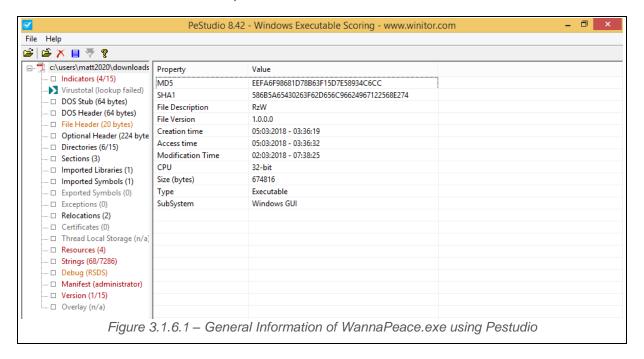
                0000004A645A
                                      CompanyName
                                      FileDescription

₩ 0000000A3A7E

                0000004A647E
                0000004A64AE
## 0000000A3AAE
                                      FileVersion.
₩ 0000000A3AC8
                0000004A64C8
                                      1.0.0.0
                                      InternalName
## 0000000A3ADE
                0000004A64DE
  0000000A3AF8
                0000004A64F8
                                      LegalCopyright
2017
0000004A650E
                                      LegalTrademarks
0000004A6556
                                      OriginalFilename
## 000000003844
                000000446544
                                      BzW eve
0000004A65BA
                                      ProductName
## 0000000A3RE2
                0000004465E2
                                      ProductVersion
0000004A6600
                                      1.0.0.0
## 0000000A3C16
                000000446616
                                      Assembly Version
0000004A6638
                             Figure 3.1.5.14 - Strings in WannaPeace.exe using BinText
```

A large number of the string extracted seems to revolve around the installation process of the malware onto the system. These are some of them just for reference, things such as LegalCopyright and LegalTrademarks suggests that this malware is a dummy and malicious software and not the legitimate software users thought it was. This will have the users not second guess or doubt whether the software is real or fake.

3.1.6. Basic Static Analysis with PeStudio



PeStudio is used to perform a general overview of malware analysis. It provides a huge variety of information of malware including the strings extracted and resources imported by the software, just to name a few. But, as specialized tools were used in the sections above, there were no new information gained when using this tool as it was covered by all the other tools.

3.1.7. Basic Static Analysis Conclusion

After performing basic static analysis, I found that the malware did not have any obfuscation techniques used such as packing. I also found additional information such as the dates and time the malware was created and identified the DLLs and import functions of the malware, which are malicious and could be potentially very lethal to the system it infects. By analyzing the imported strings and DLLs, I thought that this could be a ransomware due to all the encryption and decryption of files and folders indicated on the strings. Therefore, with this knowledge in mind, more attention would be given to the malware when it comes to sections or suspicious codes which could confirm the true nature of WannaPeace.exe.

3.2. Basic Dynamic Analysis

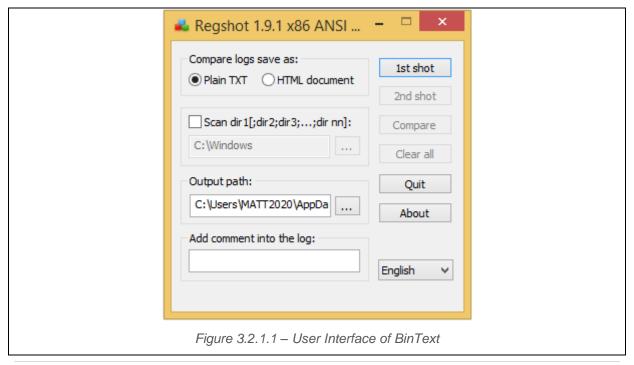
Basic Dynamic Analysis would allow the malware to be executed in a safe and controlled environment where all the actions are monitored. It allows analyst to fully understand the functionalities of the malware in this manner as Basic Static Analysis only allowed us to gather general information about the malware and was not able to get a definitive conclusion of the malware.

3.2.1. Applications for Basic Dynamic Analysis

Before executing the malware there are a few software which should be opened beforehand to properly analyze the changes the malware will do to the isolated environment.

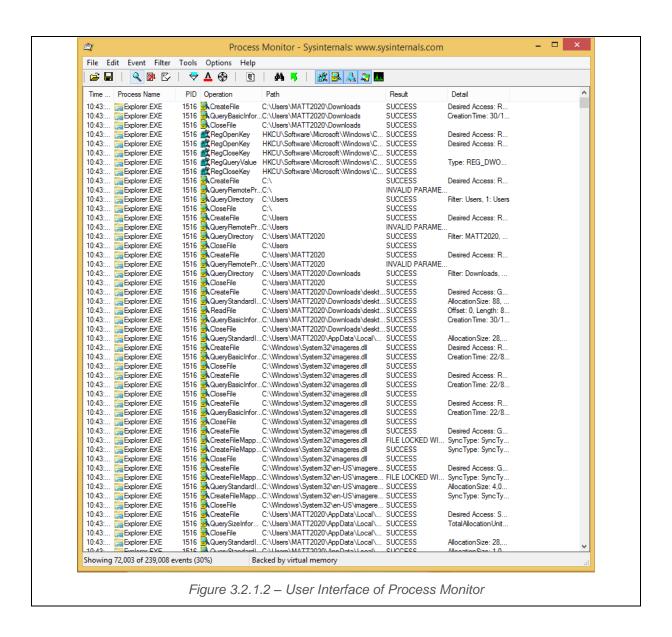
3.2.1.1. Regshot

Regshot is necessary because it temporarily saves the state of the Windows machine, which can then be compared with the state of the machine after the malware has been executed. This will allow us, the analyst, to view the changes in a clear and simple manner. Click on "1st shot' located on the top right corner as shown in the image below to capture a temporary image of the current state of the machine to be compared to the "2nd shot", which will only be clicked when the malware has already been executed.



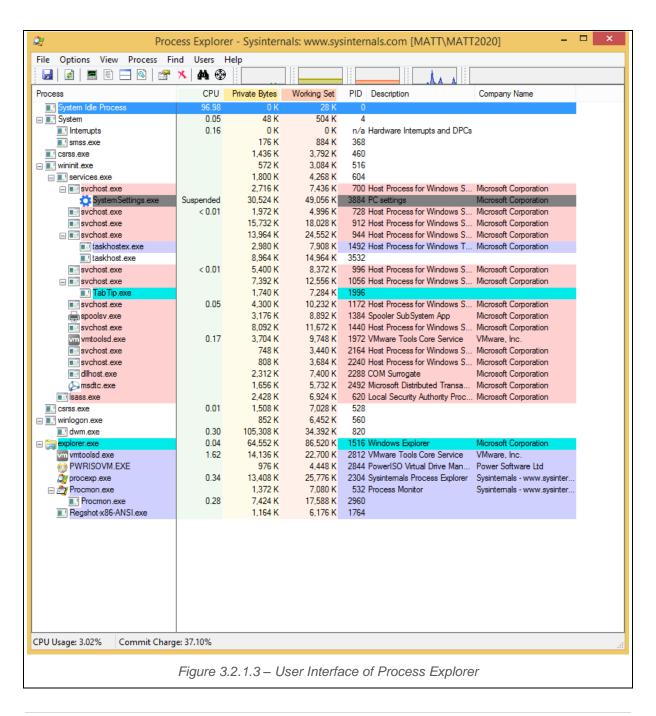
3.2.1.2. Process Monitor

Process Monitor, as the name implies, monitors the processes within the device. It monitors the applications and background processes, keeping track of information such as Process Name, Process ID (PID), Operation, Path, Result, Detail and Time. This tool can be useful as it will display new processes when the malware is executed, allowing the analyst to isolate and focus on the newly executed malware.



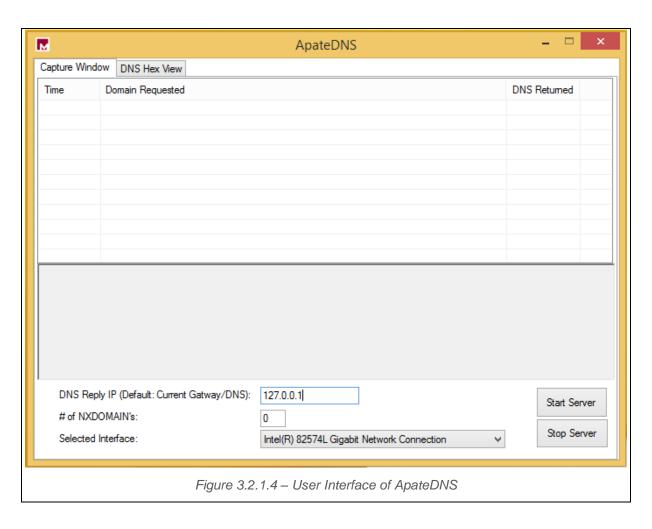
3.2.1.3. Process Explorer

Process Explorer is another application similar to Process Monitor. It also helps the analyst view the newly executed process much easier as there are lesser number of process taking place in the user interface as compared to Process Monitor. It is able to keep track of details such as Process, CPU, Private Bytes, Working Set, PID, Description of Process, Company Name. Like Process Monitor, this tool is powerful and useful to the analyst, whereby the newly executed malware can be isolated and focused on.



3.2.1.4. ApateDNS

This is a tool for controlling DNS responses through a simple GUI. Since it is a phony DNS server, ApateDNS spoofs DNS responses to a user-specific IP address by listening on UDP port 53 on the local machine. This is used to check if the malicious malware executed requires the use of network to complete its execution. The target for ApateDNS is the loopback address (127.0.0.1) of the machine to obtain responses. Once the target is DNS in inserted in the "DNS Reply IP" portion of the user interface, click on "Start Server" to start the process.



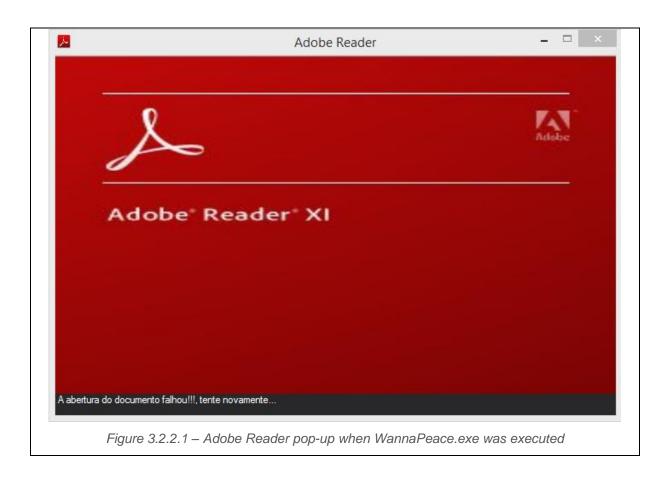
```
[+] Using 127.0.0.1 as return DNS IP!
[+] DNS set to 127.0.0.1 on Intel(R) 82574L Gigabit Network Connection.
[+] Sending valid DNS response of first request.
[-] Already initiated...
[+] Server started at 23:17:03 successfully.

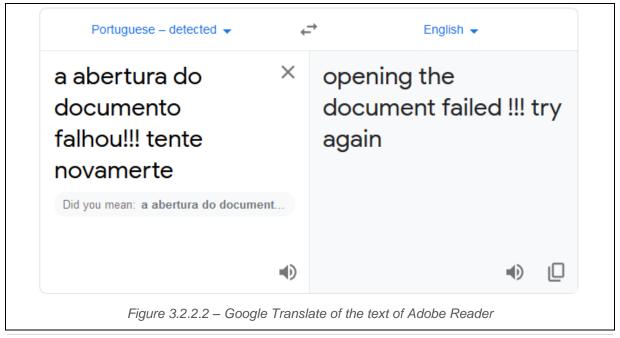
Figure 3.2.1.5 — User Interface of ApateDNS
```

There should be a response similar to this when the server has started.

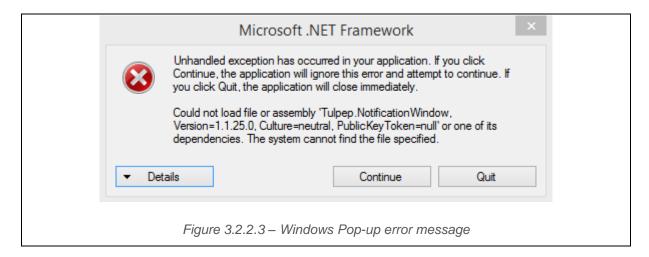
3.2.2. WannaPeace.exe Execution

Upon the execution of WannaPeace.exe process, the malware will display this Adobe Reader popup window. It won't ask the user to click on any button. The text at the bottom of the window translates to: Opening the document failed!!! Try again.





This error alert message will then pop-up after around 7 seconds of the initial execution of WannaPeace.exe. This alert indicates to the user about the error detected as it could not load file or assembly or one of the dependencies.

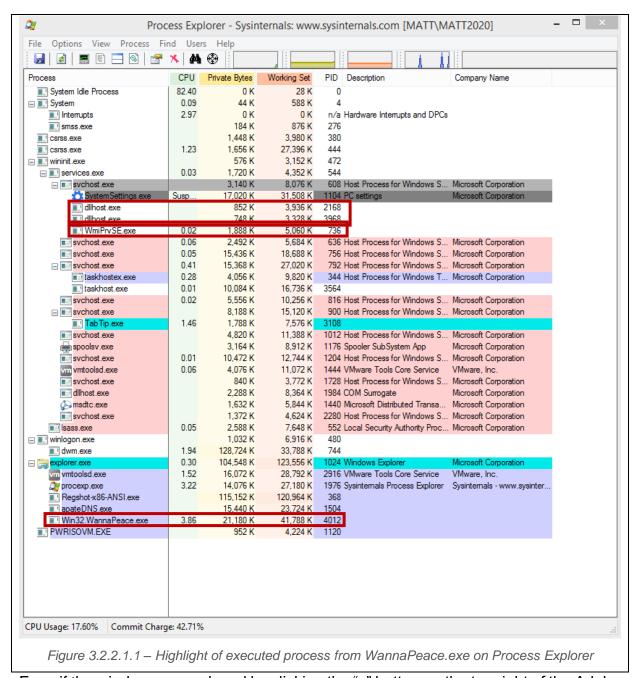


3.2.2.1. Process Explorer

Looking at Process Explorer when the malware is executed, here are the list of processes detected by Process Explorer.

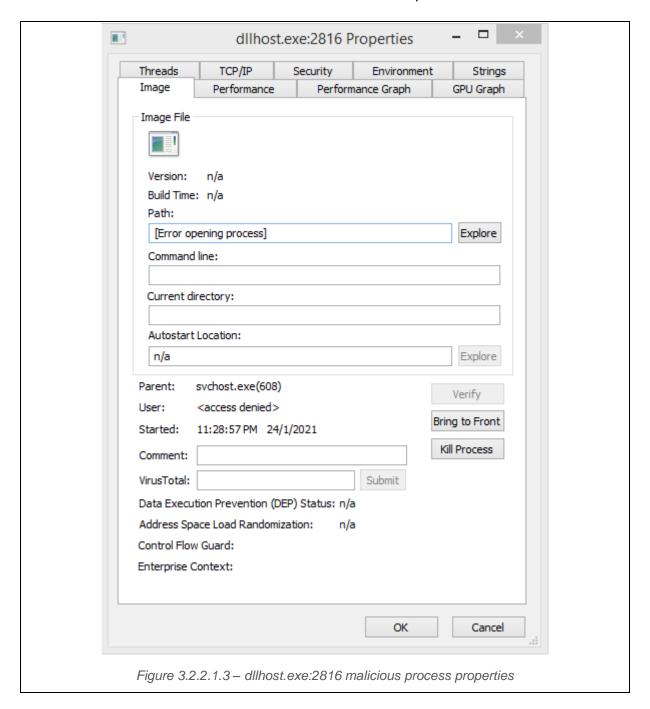
| Process ID (PID) | Process Name |
|------------------|----------------------|
| 2168 | dllhost.exe |
| 3968 | dllhost.exe |
| 4012 | Win32.WannaPeace.exe |

These are the images showing the processes executed as soon as WannaPeace.exe was executed. This is similar to the table as indicated above.

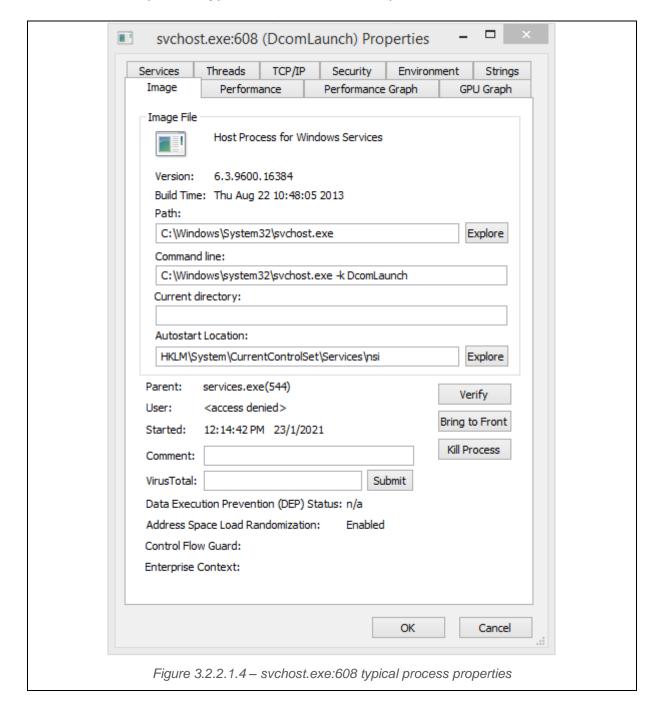


Even if the windows were closed by clicking the "x" button on the top right of the Adobe Reader window, the suspicious processes will still remain running in the background.

When the malicious processes indicated above was double-clicked, this pop-up will open. This immediately shows an anomaly as there is no path and no directory, whereas other processes have directories as shown in the images below in Figure 3.2.2.1.4. This issue is consistent with all the malicious processes.



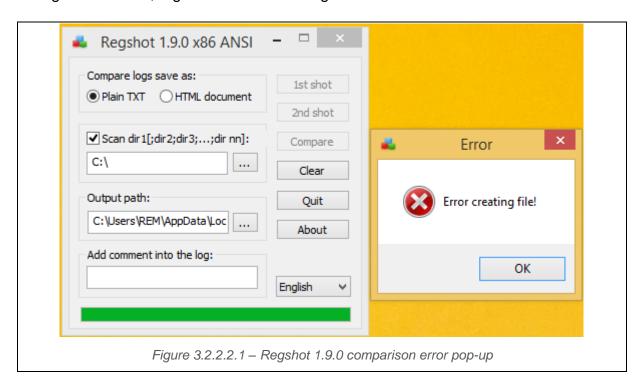
This is the example of a typical and non-malicious process.

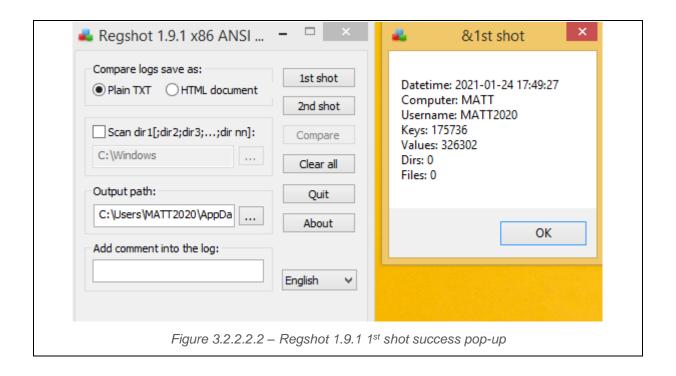


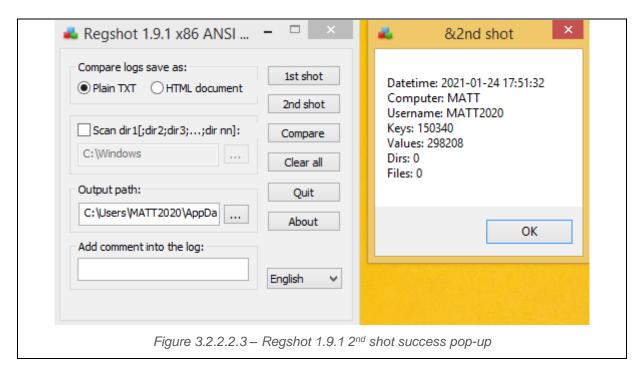
3.2.2.2. Regshot 1.9.1

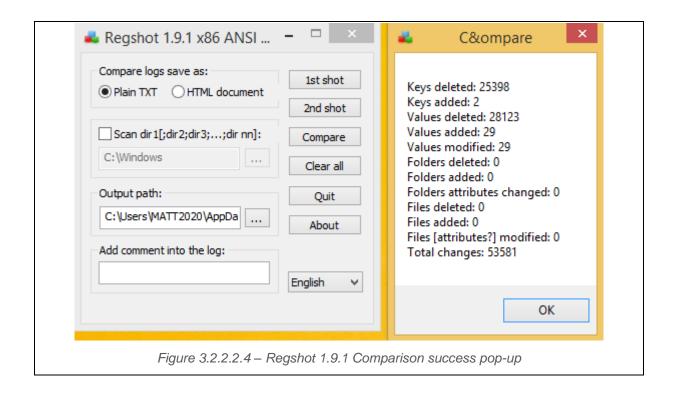
Checking up again on Regshot, and after taking the second shot since the malware has been executed. When the "Compare" button was pressed and it would usually show the screen which shows the changes made to the system. Initially, Regshot 1.9.0, which was the default downloaded version of Regshot in the VM, was used to capture the shots and compare the results but did not display anything except an error message as shown in Figure 3.2.2.2.1.

When searching online for the solution, it was discovered that there is Regshot 1.9.1 beta and it should solve the issues, according to online forums. I attempted it and fortunately it worked. The results of the 1st shot, 2nd shot, and comparison can be seen in Figure 3.2.2.2.2, Figure 3.2.2.2.3 and Figure 3.2.2.2.4.

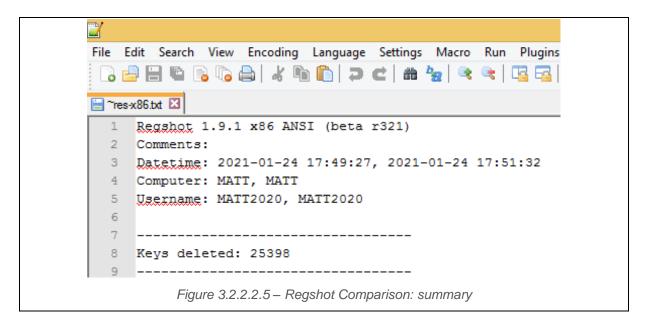








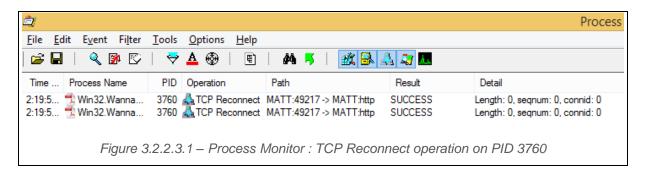
The Figures 3.2.2.2.5 and 3.2.2.2.6 shows the summary of the changes made by WannaPeace.exe on the isolated Windows system. A total of 25398 keys were deleted and a total of 53581 changes were made.



3.2.2.3. Process Monitor

Now, looking at Process Monitor, the PID of Win32.WannaPeace.exe is different because I reset the VM to a clean snapshot to try again. Within Process Monitor, there are a lot of details, however, there are a few processes I'd like to highlight.

Since the suspicions after Basic Static Analysis is that this could be a ransomware, it should have some sort of network connections with the attacker. Hence, I checked the TCP Reconnect operation on PID 3760 and discovered 2 of such operations running on port 49217 using the http protocol.



The malware also changes registry of Protocol Defaults. This image below shows the malware changing the details of the protocol defaults in order for it to properly execute.



These operations shown below restricts users from downloading files. This is where WannaPeace.exe controls the registry settings and disables features such as Feature Control File Download to make this restriction possible.

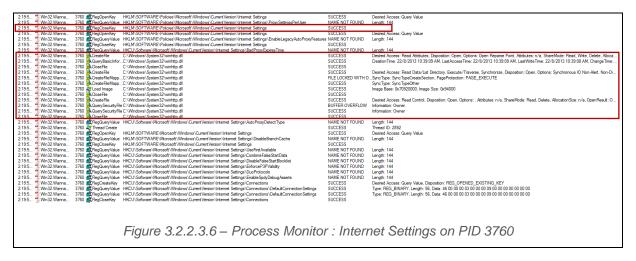


Another suspicious piece of information obtained was the CRYPTBASE.dll file which was created and loaded successfully. This could be a .dll file which stores instructions to execute the encryption process of files and directories if this was a ransomware malware.

```
2:19.5... Win32 Wanna... 3760 Acceste File C:\UberoWATT2020\Downloads\Win32 WannaPeace\CRYPTBASE.dll C:\Windows\System32\cryptbase.dll S\UCCESS S\U
```

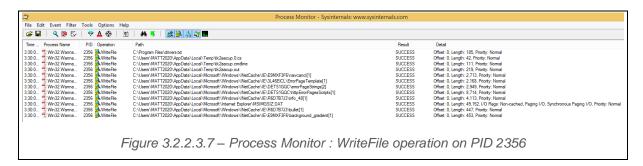
WannaPeace.exe was also found to change the registry settings of Microsoft Strong Cryptographic Provider, which could alter the default RSA Full cryptographic service provider.

These details found within Process Monitor shows the attacker executing certain processes and information. It successfully changed the registry setting as highlighted.



Within the same image, there is a long list dedicated to the attacker creating winhttp.dll file and inserting the desired access such as Read Data / List Directory, Execute / Traverse and more. These could be used to send the information regarding the structure of the system and how the files and directories are branched to the attacker.

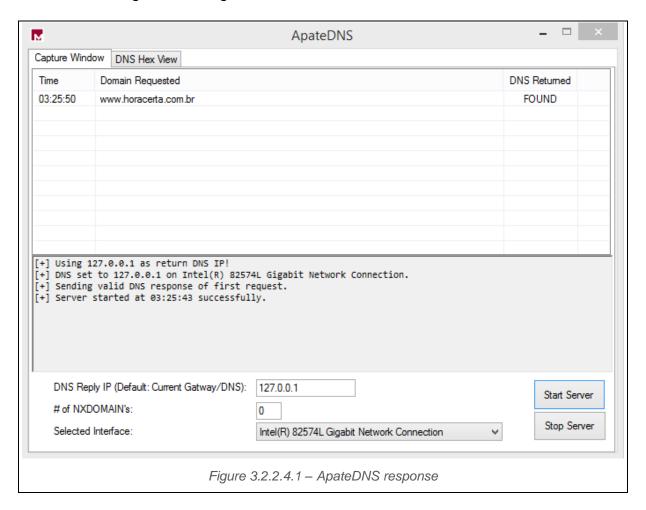
By filtering the processes to display "WriteFile" processes and only from PID 2356 (I reset the VM to a clean one to try again). From the results shown after the filter, these directories do not seem to contain any information.



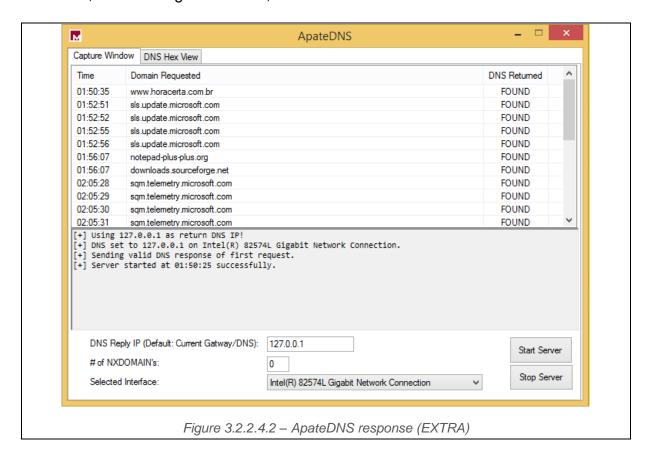
3.2.2.4. ApateDNS

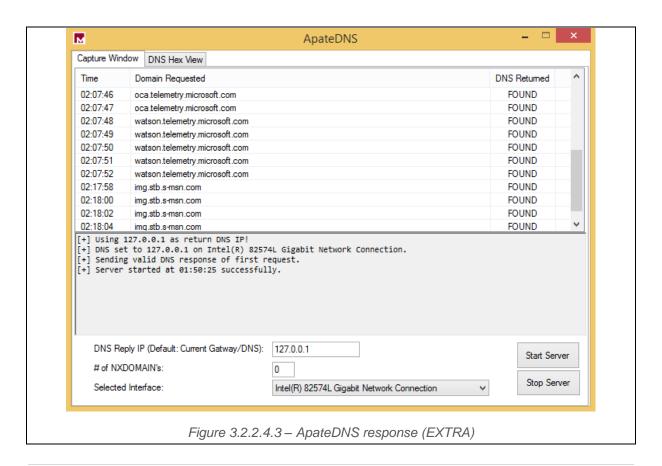
Since most malware is designed to interact with the attacker, it often attempts to make connections to external networks. Thus, network analysis was performed using ApateDNS to check if the malware is making any connection requests to external networks.

Upon executing WannaPeace.exe, it was detected by ApateDNS that a domain request attempt made to www.horacerta.com.br was made. Although I wanted to open the site to check it out, it was dangerous and only used HTTP connection, hence I refrained from it. However, from some Google search, I guess that this website is covered as a hotel reservation website where users can book rooms in various cities such as Los Angeles, Chicago, and Buenos Aires.



However, after waiting 30 minutes, these are all the DNS returned.





3.2.3. Basic Dynamic Analysis Conclusion

After performing basic dynamic analysis on the WannaPeace.exe, I am almost able to fully understand what the malware is capable of doing. Through general analysis, it is known that the attacker uses http protocol port 49217 to establish a connection with the malware. The attacker also uses the C# programming language based on the strings seen to create functions to such as create, encrypt, decrypt the files. Further analysis showed that the malware executed created much more .dll files such as winhttp.dll, where basic static analysis would not be able to pick this detail up, only basic dynamic analysis could do so. Lastly, it uses a legitimate program called Adobe Reader to bluff users into thinking that the software downloaded has issues or that there is an installation issue due to the number or errors popping up when launching the malware. This would lead the user to not think twice and assume there is nothing wrong with it and will not suspect that it is a malware in disguise.