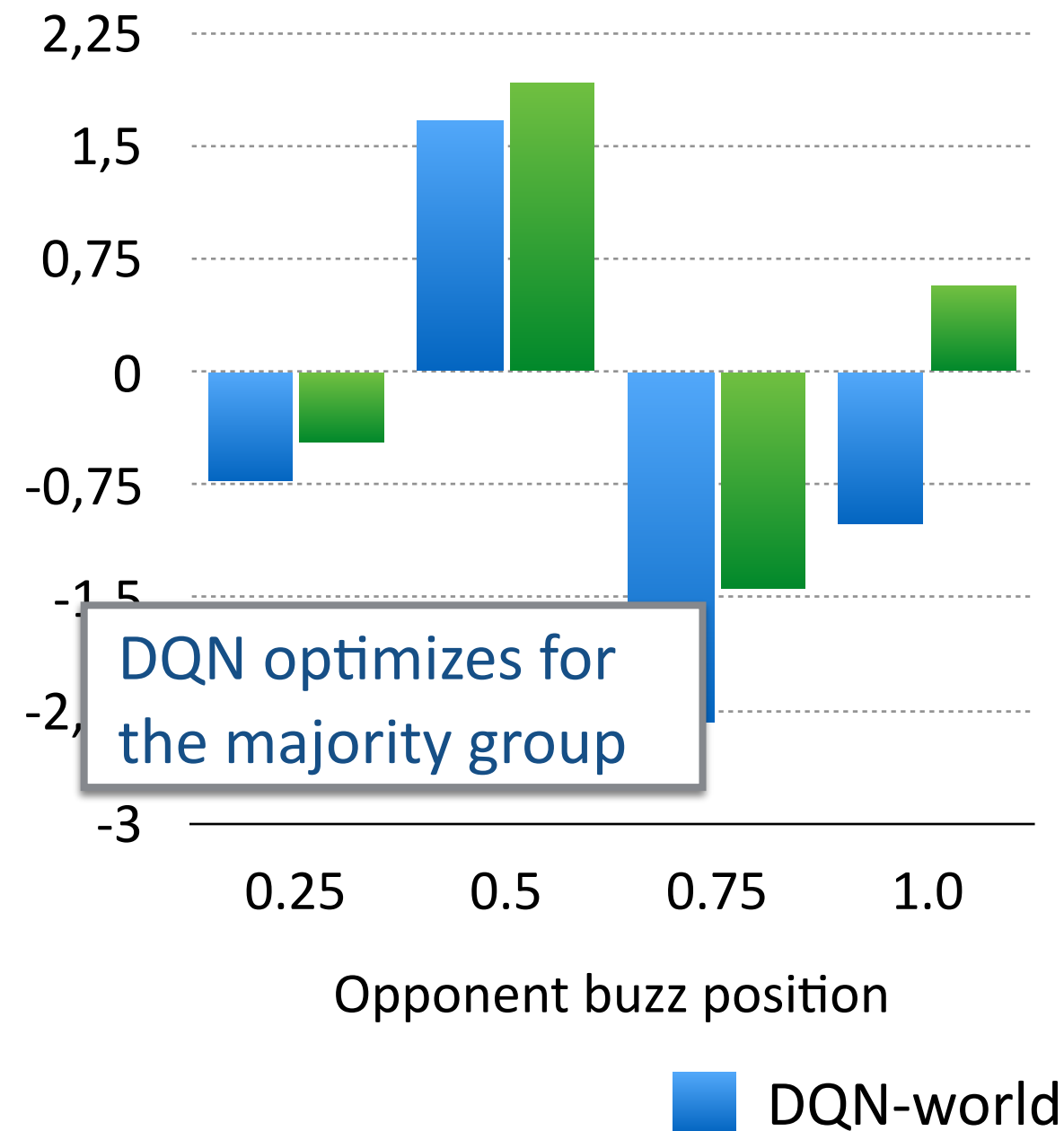


Reward against human (↑)



% of premature buzzes (↓)

