# INDUCTIVE TUPLES

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### THE PROBLEM

Every tuple is its own unique type, so

```
instance (Eq a1, Eq a2) => Eq (a1, a2) where
   (a1, a2) == (b1, b2) =
      a1 == b1 && a2 == b2
instance (Eq a1, Eq a2, Eq a3) => Eq (a1, a2, a3) where
    (a1, a2, a3) == (b1, b2, b3) =
      a1 == b1 && a2 == b2 && a3 == b3
instance (Eq a1, Eq a2, Eq a3, Eq a4) => Eq (a1, a2, a3, a4) where
    (a1, a2, a3, a4) == (b1, b2, b3, b4) =
      a1 == b1 && a2 == b2 && a3 == b3 && a4 == b4
instance (Eq a1, Eq a2, Eq a3, Eq a4, Eq a5) =>
        Eq (a1, a2, a3, a4, a5) where
    (a1, a2, a3, a4, a5) == (b1, b2, b3, b4, b5) =
     a1 == b1 && a2 == b2 && a3 == b3 && a4 == b4 && a5 == b5
```

### THE PROBLEM

fromRow = fromITuple

#### One day I decided it was just too much

- The problem is that tuples don't have an inductive structure.
- Any solution to this problem will need some compiler support.
- We could use something like HList instead of tuples.
- l've opted for a slightly different solution.

A data type, indexed by a list of types

```
data Tuple (ts :: [*])
```

So the regular tuples can be thought of as

And even

```
type () = Tuple '[]
type OneTuple a = Tuple '[a]
```

(From the onetuple package)

```
data OneTuple a = OneTuple a
```

The Tuple data type can be thought of as a GADT with an infinite number of constructors

- A data type with an infinite number of constructors needs compiler support.
- The equivalence between Tuple and regular tuples needs compiler support.

We also need some functions to operate on Tuple data.

```
class ATuple (as :: [*]) where
    consTuple :: a -> Tuple as -> Tuple (a:as)
    unconsTuple :: Tuple (a:as) -> (a, Tuple as)
```

 We need an infinite number of instances, so it again needs compiler support.

# SOME EXAMPLES

Some examples:

```
instance Eq () where
   t1 == t2 = True
instance (Eq a, Eq (Tuple as)) => Eq (Tuple (a : as)) where
   t1 == t2 = a1 == a2 && as1 == as2
                where (a1, as1) = unconsTuple t1
                       (a2, as2) = unconsTuple t2
instance Monoid () where
   mempty = ()
   mappend = ()
instance (Monoid a, Monoid (Tuple as)) =>
        Monoid (Tuple (a : as)) where
   mempty = consTuple mempty mempty
   mappend t1 t2 = consTuple (mappend a1 a2) (mappend as1 as2)
                 where (a1, as1) = unconsTuple t1
                       (a2, as2) = unconsTuple t2
```

# CONCLUSIONS, PROS

- Finally allows unbounded instances for tuples.
- Moderate implementation effort. About two days in our compiler.
- With a few transformations in the optimiser it's as efficient as regular instances.
- Works well in practice.

# CONCLUSIONS, CONS

- Requires compiler support.
- The GADT view of the tuple type is not totally satisfactory.
  What is the equivalent of the type constructor (,)?
  It would be something like /\a./\b. Tuple [a, b], but that's not a Haskell type.