

EZINNE C. NWANI

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Lagos State, Nigeria.

Frontend Developer

~WEB DEVELOPMENT~<https://github.com/ezzzinne>

Enthusiastic and fast-learning first-class graduate from the University of Nigeria, Nsukka, with a strong drive to contribute meaningfully and grow within dynamic teams. Adaptable and solution-oriented, thrives in collaborative environments and always ready to tackle new challenges while continuously growing personally and professionally.

EDUCATION

BSc. Biochemistry, University of Nigeria, Nsukka, Enugu State

2021 - 2025

- First Class Honours

TECHNICAL SKILLS

HTML5, CSS, JavaScript, TypeScript, React, Bootstrap, Redux Toolkit (RTK), RTK Query, React Router.

PROJECTS

PlayNaij - Web Gaming Platform (<https://playnaij.onrender.com>)

React, Typescript, Bootstrap, React router

- Built a multi-game web platform, featuring two fully functional browser-based games.
- Built reusable and responsive UI components for game interfaces using React and Bootstrap.
- Integrated game logic, lifelines, energy systems, timers, and result modals to enhance interactivity.
- Implemented global state management and conditional rendering to support gameplay progression.
- Ensured seamless responsiveness and visual consistency across devices using Bootstrap.

SwiftCart - Shopping Cart Application (<https://swift-cart-five.vercel.app/>)

React, Typescript, Context API, CSS, Redux Toolkit (RTK), RTK Query

- Built a responsive e-commerce interface using React, Typescript and Context API for global state management, styled with CSS to ensure usability across mobile and desktop devices.
- Integrated cart functionality supporting item quantity updates, removal, and total price calculation with discount code support.
- Developed a product filtering and sorting system to enhance product discoverability (by name and price).
- Implemented user feedback mechanisms, including animated “added” messages and dynamic cart badge updates.
- Applied clean component architecture and reusable logic for scalability and maintainability.

WORK EXPERIENCE

Genesys Tech Hub, Enugu state, Nigeria (Remote)

Dec 2024 - June 2025

Frontend Developer Intern

- Collaborated in a cross-functional team across three project phases, contributing to the design and development, sprint planning, presentation and team demos of user-focused digital products.
- **Clinico (Design Sprint):** Participated in UX research and prototyping for a medical app aimed at simplifying consultation booking for low tech users.
- **CivicLink (Scrum Week):** Led front-end development of a civic engagement platform with multilingual support, representative look-up by location, and a multi-step issue reporting feature.
- **Web Gaming Platform (Build Season):** Developed responsive UI for a unified gaming platform, two interactive web games, integrating core gameplay features to boost user interactivity and engagement.
- Contributed to Git-based collaboration and code reviews, maintaining clean and modular front-end architecture.