

`scenes::levelCreatorScene
::LevelCreatorScene::levelIndexAt`

```
graph LR; A[scenes::levelCreatorScene<br>::LevelCreatorScene::levelIndexAt] --> B["ui::widgets::contains"]
```

`ui::widgets::contains`

A blue arrow points from the first code block to the second code block. A blue curved arrow also points back from the second code block to itself, indicating a self-referencing relationship.