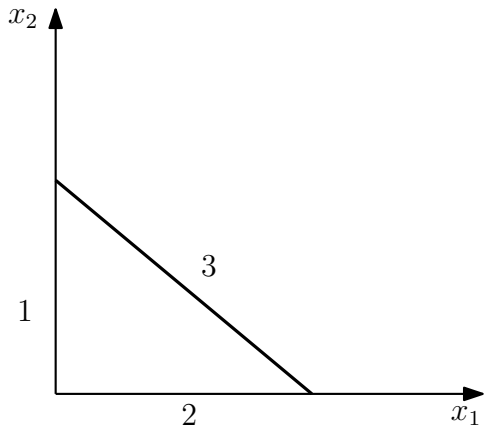


3D



2D