## Advanced models for count data

Frank Edwards

#### Count data

 Counts are cumulative totals of the number of incidences of some event, generally across time or place

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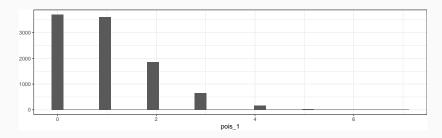
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#### Count data

- Counts are cumulative totals of the number of incidences of some event, generally across time or place
- Counts are positive integers  $\in [0, \infty]$
- · We can model count variables using the Poisson distribution

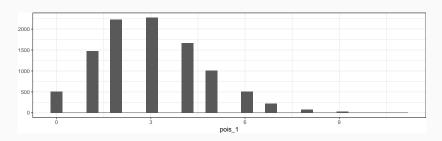
## The Poisson distribution (lambda = 1)

```
## pois_1
## 0 1 2 3 4 5 6 7
## 3700 3599 1862 653 161 22 2 1
```



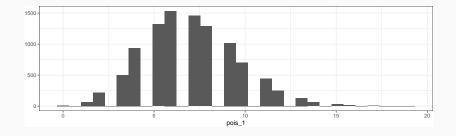
## The Poisson distribution (lambda = 3)

## pois\_1
## 0 1 2 3 4 5 6 7 8 9 10 11
## 505 1476 2231 2273 1662 1009 509 220 80 26 7 2

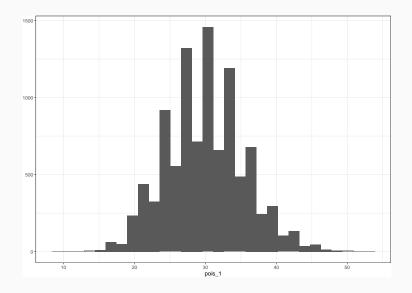


### The Poisson distribution (lambda = 7)

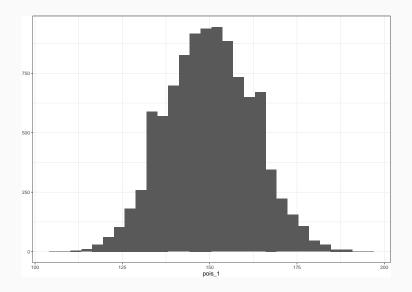
```
## pois_1
##
                       3
                                  5
                                                   8
                                                             10
                                                                   11
                             4
##
      9
           66
               219
                     500
                          938 1319 1536 1459 1288 1018
                                                            703
                                                                  444
           17
                18
##
     16
                      19
##
     15
            6
                       1
```



## The Poisson distribution (lambda = 30)



## The Poisson distribution (lambda = 150)



## Special properties of the Poisson

- The variance and mean of a Poisson variable with parameter  $\lambda$  are both equal to  $\lambda$ 

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- The variance and mean of a Poisson variable with parameter  $\lambda$  are both equal to  $\lambda$ 

```
### draw a sample of 10,000 from a Poisson with lambda = 2.3
pois_demo<-rpois(10000, lambda = 2.3)
table(pois_demo)

## pois_demo
## 0 1 2 3 4 5 6 7 8 9
## 1068 2309 2615 1999 1160 533 219 70 25 2</pre>
```

## Special properties of the Poisson

## [1] 2.345167

- The variance and mean of a Poisson variable with parameter  $\lambda$  are both equal to  $\lambda$ 

```
### draw a sample of 10,000 from a Poisson with lambda = 2.3
pois demo<-rpois(10000, lambda = 2.3)
table(pois demo)
## pois demo
      1 2 3 4 5 6 7 8
##
## 1068 2309 2615 1999 1160 533 219 70
                                       25
mean(pois demo)
## [1] 2.2863
var(pois demo)
```

#### How well does a Poisson distribution fit our soccer data?

 Is the mean / variance assumption of a Poisson reasonable for our NWSL data on goal scoring?

```
### Load in NWLS data
load("./data/fieldplayer overall season stats.rda")
nwsl_stats<-fieldplayer_overall_season_stats
### Check if mean == variance
mean(nwsl stats$gls)
## [1] 1.42963
var(nwsl stats$gls)
## [1] 6.091041
```

## **Comparing distributions**

```
### Draws from a Poisson with nrow() observations and lambda = mean
sim1 <- rpois(nrow(nwsl_stats), lambda = mean(nwsl_stats$gls))</pre>
### simulation
table(sim1)
## sim1
##
## 321 461 337 144 67
                        15
### observed
table(nwsl_stats$gls)
##
                     4
                         5
                             6
                                7
                                      8
                                             10
                                                 11
                                                     12
                                                          13
##
                                                                  15
## 738 237 106
                71
                    61
                        40
                            26
                                 16 19
                                         13
                                              5
                                                  6
                                                      3
                                                          3
                                                              1
```

• Problem 1: Player position is associated with goal scoring, right? Defenders don't score many (or any) goals.

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```
nwsl stats %>%
 group_by(pos) %>%
 summarize(gls_mn = mean(gls))
## # A tibble: 6 x 2
## pos gls_mn
## * <chr> <dbl>
## 1 DF 0.334
## 2 DF, FW 0.925
## 3 DF,MF
          0.837
## 4 FW 2.45
## 5 FW,MF 3.17
## 6 MF 1.11
```

## So would simulating by position help yield a better fit?

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positions <- positions %>%

```
group_by(pos) %>%
 mutate(sim_mn = mean(rpois(n_obs, obs_mn)),
        sim var = var(rpois(n obs, obs mn)))
positions
## # A tibble: 6 x 6
## # Groups: pos [6]
    pos obs mn obs var n obs sim mn sim var
##
##
    <chr> <dbl> <dbl> <int> <dbl>
                                    <dbl>
## 1 DF
         0.334 0.558 353 0.323
                                   0.282
## 2 DF,FW 0.925 2.38 40
                            0.925
                                   0.640
## 3 DF,MF 0.837 3.40 129
                            0.822
                                    0.785
## 4 FW 2.45 8.63 334 2.18
                                    2.48
## 5 FW.MF 3.17 14.8
                        146 3.27
                                    3.69
```

### now simulate 10000 player - season totals by position

• Problem 1: Scoring is *clustered* by player position

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#### Wait what's a cluster

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Clustering can produce differences in both the expected value and variance of variables across subsets.

## Sources of clustering

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### Sources of clustering in the NWLS data?

What are some sub-populations in this data that may result in clustering?

## glimpse(nwsl\_stats)

```
## Rows: 1,350
## Columns: 14
## $ person id <int> 342, 117, 6, 300, 202, 202, 28, 290, 56, 313, 363, 454, 4...
## $ season
          <dbl> 2013, 2013, 2013, 2013, 2013, 2013, 2013, 2013, 2013, 201...
## $ nation <chr> "USA", "USA", "USA", "USA", "USA", "USA", "USA", "USA", "...
## $ pos
           <chr> "DF", "FW,MF", "FW", "DF,MF", "DF", "DF", "DF", "DF", "MF...
## $ team id <chr> "WAS", "NJ", "WNY", "KC", "POR", "BOS", "WNY", "SEA", "NJ...
## $ mp
           <dbl> 5. 20. 15. 22, 4, 11, 7, 22, 7, 20, 3, 2, 1, 22, 20, 6, 1...
           <dbl> 4, 20, 14, 22, 2, 11, 2, 22, 5, 11, 0, 1, 0, 22, 16, 5, 0...
## $ starts
## $ min
           <dbl> NA. NA. 3. 1900. 212. 990. NA. NA. NA. NA. NA. 123. NA. 1...
## $ gls
           <dbl> 0, 3, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 3, 2, 0, 0, 5, ...
## $ ast
            <dbl> 0, 3, NA, 5, 0, 1, NA, 1, 0, 2, 0, 0, 0, 2, 1, 0, 0, 0, 4...
## $ pk
           ## $ p katt
## $ crd v
           <dbl> 0, 0, 2, 1, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0, 0, 3, ...
## $ crd r
```

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$$var(x) = \bar{x} = \lambda$$

If  $var(x) > \bar{x}$ , then the data are *overdispresed* relative to predictions from the Poisson model.

## Clustering and overdispersion

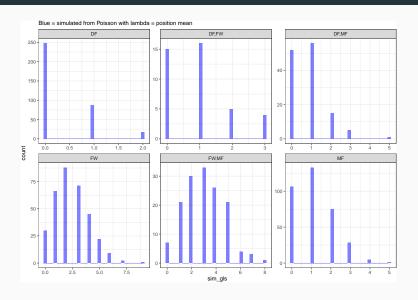
When data come from distinct sub-populations, or clusters, they can have different underlying *data generating processes* (the real world process that produces our observations that we try to approximate using a statistical model).

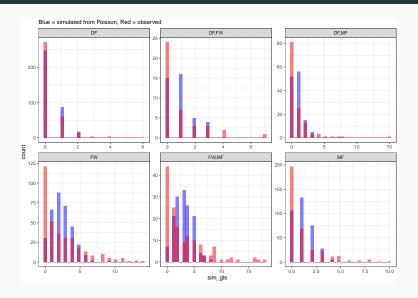
### Clustering and overdispersion

When data come from distinct sub-populations, or clusters, they can have different underlying *data generating processes* (the real world process that produces our observations that we try to approximate using a statistical model).

These differences in data generating processes often result in a) different expected values across sub-groups, and b) different levels of variability across sub-groups

## Poisson expectation





# Break

## Modeling overdispersion: adding a shape parameter

We could theoretically relax the  $var(x) = \bar{x}$  assumption of the Poisson likelihood with a *quasi-Poisson* likelihood that has the following properties:

$$E(x) = \lambda$$
$$var(x) = \theta\lambda$$

## Modeling overdispersion: adding a shape parameter

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We call  $\theta$  an dispersion or shape parameter. Higher values of  $\theta$  result in more variability, lower values of  $\theta$  result in more concentration.

## The Negative Binomial model

The negative binomial model is very similar to the quasi-poisson. It includes a mean parameter  $\mu$  and a shape parameter  $\theta$ .

We can define a negative binomial likelihood as

 $x \sim \text{Negative Binomial}(\mu, \theta)$ 

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The negative binomial model is very similar to the quasi-poisson. It includes a mean parameter  $\mu$  and a shape parameter  $\theta$ .

We can define a negative binomial likelihood as

$$x \sim \text{Negative Binomial}(\mu, \theta)$$

With an expected value

$$\bar{\mathbf{x}} = \mu$$

and variance

$$var(x) = \mu + \frac{\mu^2}{\theta}$$

#### Let's see how these likelihoods differ

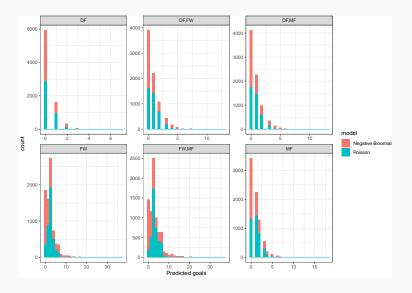
## Draw from the posterior predictive distributions

## [1] 11.60977

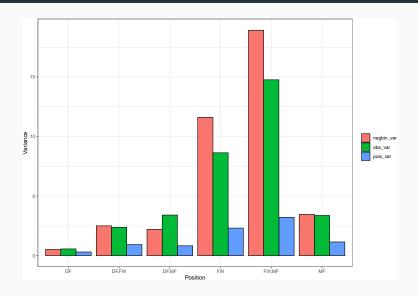
### WHOA!

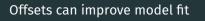
```
### simulate for each position
fake_data <- tibble(pos = unique(nwsl_stats$pos))</pre>
### from the poisson model
sim pois<-posterior predict(goals poisson, newdata = fake data)</pre>
colnames(sim pois)<-fake data$pos
### from the negative binomial mode
sim negbin<-posterior predict(goals negbin, newdata = fake data)
colnames(sim negbin)<-fake data$pos
### let's look at values for person id 6 (row 3, a forward)
##### POISSON
mean(sim_pois[,which(fake_data$pos=="FW")])
## [1] 2.3745
var(sim pois[.which(fake data$pos=="FW")])
## [1] 2.310827
#### NEGATIVE BINOMIAL
mean(sim negbin[,which(fake data$pos=="FW")])
## [1] 2.38325
var(sim_negbin[,which(fake_data$pos=="FW")])
```

## Let's visualize the difference in model predictions



# And compare the estimated variance to the observed





Goals are a function of position, sure, but also a function of games played.

## Offsets can improve model fit

Goals are a function of position, sure, but also a function of games played.

An *offset* term can be added to our model to convert our count into a rate.

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Goals are a function of position, sure, but also a function of games played.

An *offset* term can be added to our model to convert our count into a rate.

Here, we can add mp as a measure of time

#### The model for the mean

Using matches played as our offset variable

goals 
$$\sim \text{NegBin}(\mu, \theta)$$

$$\log(\mu) = \beta \times position + \log(mp)$$

# A generic form

$$\log(\mu) = \beta X + \log(\text{offset})$$

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Because log(x) - log(y) = log(x/y) This can be rewritten as

$$\log\left(\frac{\mu}{\text{offset}}\right) = \beta X$$

#### A generic form

$$\log(\mu) = \beta X + \log(\text{offset})$$

Because log(x) - log(y) = log(x/y) This can be rewritten as

$$\log\left(\frac{\mu}{\text{offset}}\right) = \beta X$$

That's a rate! With the inverse of the link function (e here), we can write this as

$$\frac{\mu}{\text{offset}} = e^{\beta X}$$

# Let's fit the model again

#### Now we can compare model fits

```
### Run the leave-one-out goodness of fit test
loo_m1<-loo(goals_negbin)
loo_m2<-loo(goals_negbin_offset)
loo_compare(loo_m1, loo_m2)</pre>
```

```
## elpd_diff se_diff
## goals_negbin_offset 0.0 0.0
## goals_negbin -191.5 11.8
```

The offset dramatically improves our model fit. Let's see how this works.

#### The regression parameters

Let's compute the estimated number of goals under each model for a forward

$$log(goals) = \beta_0 + \beta_1 \times position$$

#### posterior\_interval(goals\_negbin)

##		5%	95%
##	(Intercept)	-1.2914399	-0.9122762
##	posDF,FW	0.5760604	1.4950012
##	posDF,MF	0.6186118	1.2375791
##	posFW	1.7696927	2.2350876
##	posFW,MF	1.9880798	2.5320477
##	posMF	0.9727846	1.4461919
##	reciprocal_dispersion	0.5405119	0.6901956

## The regression parameters: pffset model

Let's compute the estimated number of goals under each model for a forward

$$\log(\frac{\text{goals}}{\text{games}}) = \beta_0 + \beta_1 \times \text{position}$$

posterior\_interval(goals\_negbin\_offset)

##		5%	95%
##	(Intercept)	-3.8807947	-3.525368
##	posDF,FW	0.6441582	1.478454
##	posDF,MF	0.4869465	1.040398
##	posFW	1.7381844	2.145014
##	posFW,MF	1.9032029	2.364076
##	posMF	0.9483770	1.382585
##	reciprocal_dispersion	1.0428650	1.430967

#### Homework 7 Due in two weeks (4/21)

Replicate (kinda) my paper on police violence, race, and place:

https://ajph.aphapublications.org/doi/abs/10.2105/AJPH.2018.304559

- 1. Load in data on men killed by police by county (./hw/data/fe\_division\_rural.csv)
- Compute and visualize death rates for each racial / ethnic group in the data (per 100,000 population)
- Compute and visualize differences in death rates across Census divisions (division) and racial groups
- Compute and visualize differences in death rates across county types (ur.code) and racial groups
- Estimate a negative binomial model for counts of Black men killed by police using an appropriate offset
- Estimate a negative binomial model for counts of white men killed by police using an appropriate offset
- 7. Compare the posterior intervals for expected deaths for Black and white men
- Estimate new models using predictors for county type and census division and briefly describe your findings
- Use leave-one-out cross validation to compare the models including county and division predictors to the intercept-only models (questions 5 and 6)

#### Data structure for fe\_division\_rural

#### Data derived from Fatal Encounters and US Census

- · fips: 5 digit county identifier
- · state: two letter state abbreviation
- · black.men: adult Black male population in county (age >= 18)
- · white.men: adult white male population in county
- · latino.men: adult Latino population in county
- · tot.men: Total adult male population in county
- · ur.code: US Dept of Agriculture rural urban continuum classification for county
- · division: US Census geographic division
- · d.asian: Asian / PI men killed by police in county (age >= 18)
- · d.black: Black men killed by police
- · d.latino: Latino men killed by police
- · d.other: men with other race/ethnicity identified killed by police
- · d.white: white men killed by police
- · d.na: men with missing race/ethnicity data killed by policy
- · d.total: total men killed by police