Francesco Forcher

PERSONAL DATA

CITIZENSHIP, BIRTH, LOCATION: Italian | 1994 | Lugano Linkedin: francesco-forcher

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Website/Portfolio: forcher.dev Languages: English C2, Italian native

ABOUT ME

Software Developer and Machine Learning Engineer with over 6 years of professional experience, driven by a life-long passion for programming and inspired by my academic career in physics and applied mathematics. ETH Zürich CSE MSc. Areas of expertise and interest include Rust, AI/Machine Learning, robotics. Autonomous AI agents, distributed systems, Computer Vision, Physics, High-Performance Computing (HPC), functional programming,

TECHNOLOGY STACKS

Currently: Rust, Python for ML, Databases/SQL/NoSQL, Docker, Kubernetes, Time Series, Julia,
Previous experiences: C++, Javascript/Typescript, Java, R, Stochastic Differential Equations, Quantum Mechanics, Deep Learning, Matlab

EMPLOYMENT



Research assistant at University of Stockholm • Feb 2025 - Curr

Coauthor responsible for the AI research and ML engineering side of a research project in political economy, led by
professors Alex Lee and Per Andersson. We analyze the link between economic development and innovations in art
and culture using multimodal AI to analyze large scale art datasets efficiently.



Freelance technical consultant • JAN 2021 - CURR

- For BLU software (2021): Used Talend and Airflow for ETL/ELT workloads. Created interactive forecasts of demand using Facebook's Prophet framework.
- Technical co-author contributing ML, algorithms, and performance optimization work on a research project by Per
 Andersson and Prof. A. MATRANGA (2024): reconstruct the cost function underlying paths of roman infrastructure
 such as aqueducts, using Dijkstra-like algorithms on Hi-Res topographic GIS dataset.



Rust Database Developer and AI Engineer at Natzka • Jun 2021 - Mar 2024

Contributed to the design and development of a next-generation OLAP database for data warehousing:

- Development of several **engine and query language features**, such as Boolean formulas and COUNT algorithms, with **Rust**. Contributed to **backend** database **API** development, including **gRPC** and **REST** API.
- Integration of AI/ML features into the product. Bringing Python and Julia scripts from research prototypes into
 production-ready containerized microservices, integrating state-of-the-art Gaussian Process based time series
 forecasting services optimized for low latency. Worked on a custom Julia distributed logger for observability.
- Research on a custom Kubernetes predictive autoscaler. Advanced load testing with Grafana k6.



Data analyst and Physicist at CERN, BE-ABP-HSS • SEP 2016 - MAY 2018

CERN Technical Student in the Beams Department, Accelerator and Beam Physics Group.

- I developed advanced statistical routines using Python Pandas and scikit-learn to analyze crystal parameters for CERN's UA9 experiment. My algorithm enabled the analysis of very noisy datasets, with a significant impact in the tender process to award the crystal manufacture contract worth several hundred thousands CHF.
- My thesis has been published as CERN internal note.
- Using C++ ROOT library, I developed routines to analyze nuclear dechanneling for high energy particle beams in bent crystals, improved the simulation accuracy of SixTrack software.

EDUCATION

ETH Zürich Master's Degree in Computational Science and Engineering • Sep 2018 - Dec 2020

 Master's degree with courses on high performance parallel computing, differential equations, Quantum Computing, Computational Statistics, Deep Learning and Computer Vision. I worked at PSI to develop an application to perform intrusive Polynomial Chaos expansion for uncertainty quantification in simulations based on approximate Hamiltonian maps, using SymPy.

University of Padova Bachelor's Degree in Physics ● Oct 2013 - Sep 2017

• Physics degree with an emphasis in Computational Physics, simulations, statistics and data analysis